

Move to Front

You can rearrange the slots on the Aether. Navigate to the slot you want to be first, then hold down until the light turns **RED** (third light). Release, and that slot will be moved to the front.

Conjure Mode

To put the Aether into conjure mode, navigate to the first slot and hold down until the light turns **RED** (third light). Release, and conjure mode is activated. Now, pressing the button will turn the Aether on and off, rather than cycling through the slots. To leave conjure mode, simply hold down until the light turns off, then release.

Chip Transfer

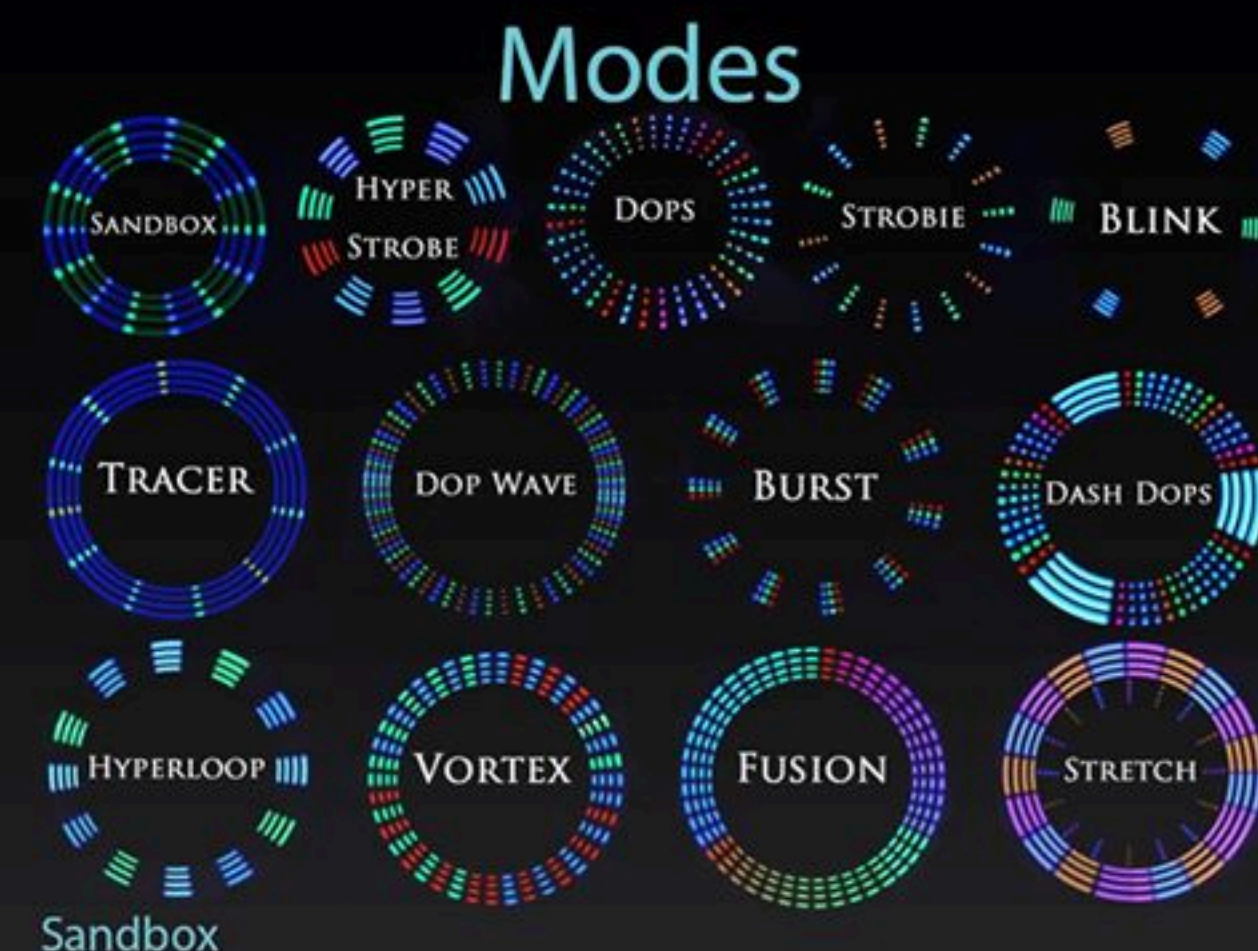
This brand new feature of the Aether allows transferring modes and colors between chips. You can either transfer a single slot, or all seven. When you turn off an Aether, it's ready to receive information. After two minutes, it will deactivate to save battery life.

To transmit all seven slots from an Aether, turn it off, then hold down until the light turns **WHITE** and release. The light will begin flashing **YELLOW** and **WHITE**, showing that it's transmitting. Point it at the button of the target Aether to send. Make sure they are within an inch of each other. When the target Aether receives the slots, it will flash blue twice. You can now click the button on the transmitting Aether to end its transmission.

To transmit a single slot, navigate to that slot, then hold down until the light turns **WHITE** (fourth light) and release. When the target Aether receives the slot, it will replace whichever slot it was in when turned off.

Master Reset

To reset your Aether back to the factory modes and colors, turn it off, then hold down until the light turns **RED** and release.



A classic favorite from the Kinetic makes its return on the Aether. With the combination of our true brightness control and proper blank placement, just about any strobe or ribbon can be made.

Hyperstrobe, Dops, Strobie, Tracer, Blink

These classic modes now have more possibilities than ever before by allowing up to 15 total colors in your set.

Dop Wave (Dynamic Mode)

Dop Wave is the Dop pattern you know and love with a strobe length that quickly grows and shrinks over a small period of time. It creates a dynamic twist out of a classic strobe.

Burst (Dynamic Mode)

Like your other modes, with Burst you can program up to 15 colors, which will allow for up to 5 sets of 3 colors. If less than a full set of 3 colors is chosen, that strobe section will only include what was chosen. This mode will always have a flicker effect regardless of how many combinations you choose to include.

Dash Dop (Dynamic Mode)

This mode involves a long dash of the first color chosen, followed by a single short dop for each color after that. This creates a very versatile strobe that can change into a menagerie of different patterns based upon how many colors you choose.

Hyperloop (Dynamic Mode)

This mode begins with the first 3 colors you've programmed and these will always appear in a "hyper strobe" fashion. When selecting more than 3 colors in your mode's palette, a new color will cycle through your set every 5 seconds, replacing the first color in your pattern. All of your colors will continue to cycle through in a continuous loop.

Vortex (Dynamic Mode)

Beginning with the first two colors programmed, Vortex mode will strobe and rotate to the next color chosen every 12 strobos. All of the colors programmed will cycle in a continuous loop.

Fusion (Dynamic Mode)

A consistent strobe that fades between colors quickly. Depending on how many colors you pick, there will be a rainbow like effect between all the colors you have, or like the other dynamic modes, a very concise pattern of colors.

Stretch (Dynamic Mode)

A pattern that starts off as a Dops and slowly stretches to a Ribbon over time, then back to Dops. This means that in one single mode, you'll be able to show off some of the Gloving community's favorite patterns without ever having to change modes.