

2022+ BRZ/GR86 Front Splitter Installation

Hardware Includes:

15 x nut

15 x small washer

15 x large washer

15 x small flat screw

Tools Required:

1/4 drill bit 7/16 wrench Philips screw driver Power Drill



Install shall be made entirely at your own risk. We shall not be liable for any damage which may result from the Installation.

Remove OEM Plasic undertrap inside the bumper



CLAMP DOWN BUMPER/SPLITTER

Clamp down on bumper and splitter, make sure it is even with the edge of the bumper



2. DRILL THROUGH PREDRILLED HOLES

Make sure the clamp is still intact, holding both bumper/splitter together. Using a 1/4 drill bit prepare to drill through predrilled hole all the way through the bumper. Repeat process till all holes drilled.



3 INCLUDE HARDWARE IN HOLE (As shown on picture on the right)

Place a washer between Philips head screw and splitter. Next, push screw through white spacer and through the new hole you drilled. Lastly, place the small washer through the screw followed by a nut to secure screw in place.

Hardware used for one side of bumper:

1 x Large Philips head screw | 1 x Small Washer | 1 x Nut | 1 x large washer

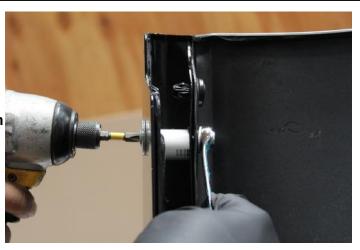


4. TIGHTEN SCREW

Use screw driver to drill Philips head clockwise to tigthen while holding the nut on the other end with a 7/16 wrench to ensure screw is tightening until splitter/bumper is securely tightened

Hardware used for one side of bumper:

1 x Large Philips head screw | 1 x Small Washer | 1 x Nut | 1 x large washer



5. DRILL THRU PRE DRILLED HOLES

For other holes - drill through predrilled holes on splitter into the bumper. Place large washer between screw and splitter. Push screw through the new hole and place small washer on top of screw and small nut to secure screw onto splitter/bumper.

Hardware used for smaller holes:

1 x Small Philips head screw | 1 x Small Washer 1 x Nut | 1 x large washer



6. DOUBLE CHECK - RETIGHTEN SCREWS

Use 7/16 wrench to go over each screw/nut and make sure each nut is securely tigthened on bumper.

