



MAIN CHARACTER: Who or What is the story about? The Cat



SETTING: Where and When does the story take place? What usually happens there?
What does the character see, hear, smell, touch, and taste?
Outside the glass back door of the house



INITIATING EVENT (Kick-Off):
What happened to the character to cause him/her/it to do something?
(It was a ho-hum day until...)
The Cat wanted to get back in BUT he was stuck outside



INTERNAL RESPONSE (Feeling): How did the character feel about what happened? This is the emotional response to the kick-off.
Frustrated and Annoyed



PLAN: What does the character want to do? Why will he/she/it choose this plan?
What prior knowledge, thoughts and memories does the character have about the kick-off?
The cat will try to get in BECAUSE he usually will do anything to get some food!



ATTEMPT: What action does the character take to achieve the Plan?
First, the Cat tries meowing at the door, but no one answers.



ATTEMPT:
Next, he tries throwing a soccer ball and banging a ceramic garden gnome against the glass, but but they don't work.



ATTEMPT:
He climbs up to the doorknob, but is unable to open it.



ATTEMPT:
The cat tries to break down the door with a heavy flower pot, but tips over trying to use it!



ATTEMPT:
Finally, Simon, his owner, comes to the door and lets him in.



DIRECT CONSEQUENCE: (Tie-Up): What happened as a result of the attempts/ action? Is there a complication in the plan?
The Cat is affectionate and appreciative of Simon. When Simon shuts the door, the glass shatters because of all the Cat's attempts to get through the door.



RESOLUTION: How does the character feel about the direct consequence
Is there a lesson learned or a moral to the story?
Simon is confused about why the glass broke. The Cat doesn't really care and just wants food!