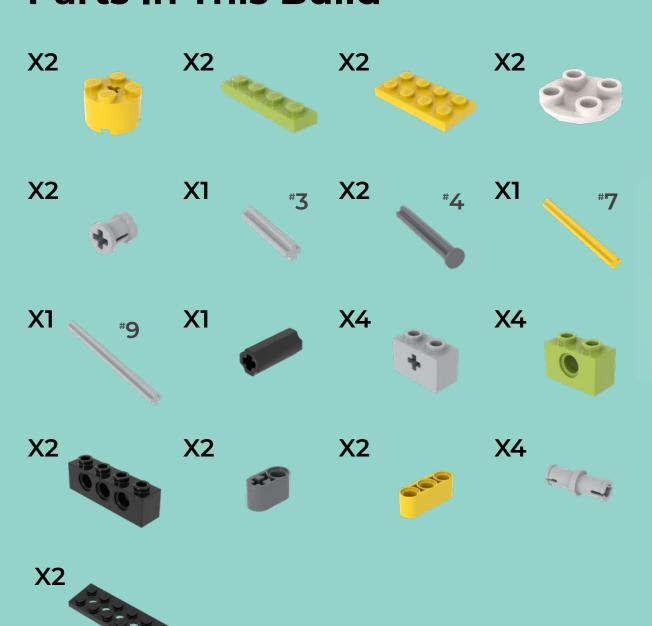


Parts In This Build



Pogo Stick



Description:

A Cam changes the input motion, which is usually rotary motion (a rotating motion), to a reciprocating motion of the follower (part resting on top of it).

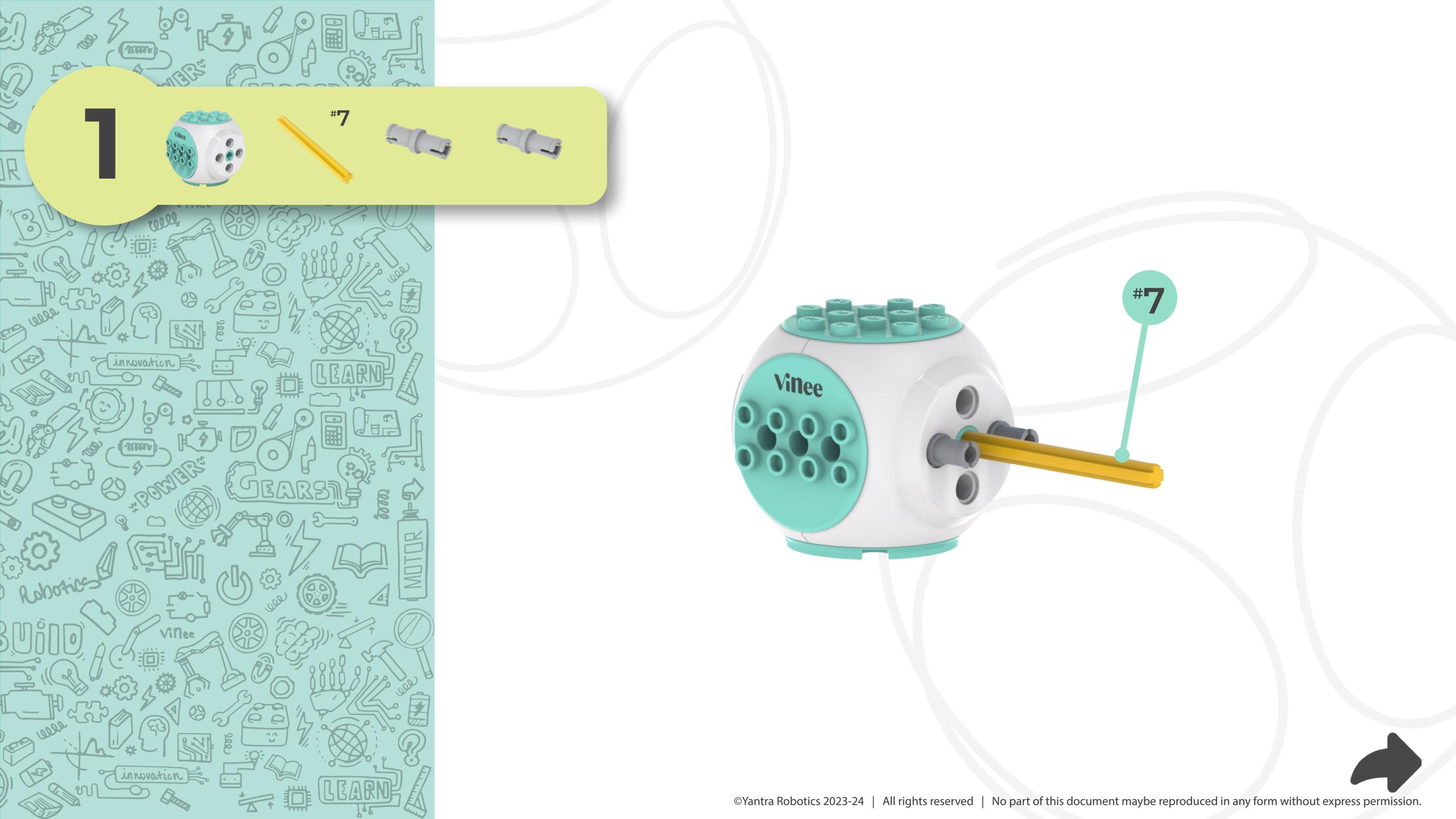
We are using a lift arm with an oblong shape. Experiment by changing the directions of the cam/lift arms to create different up and down patterns.

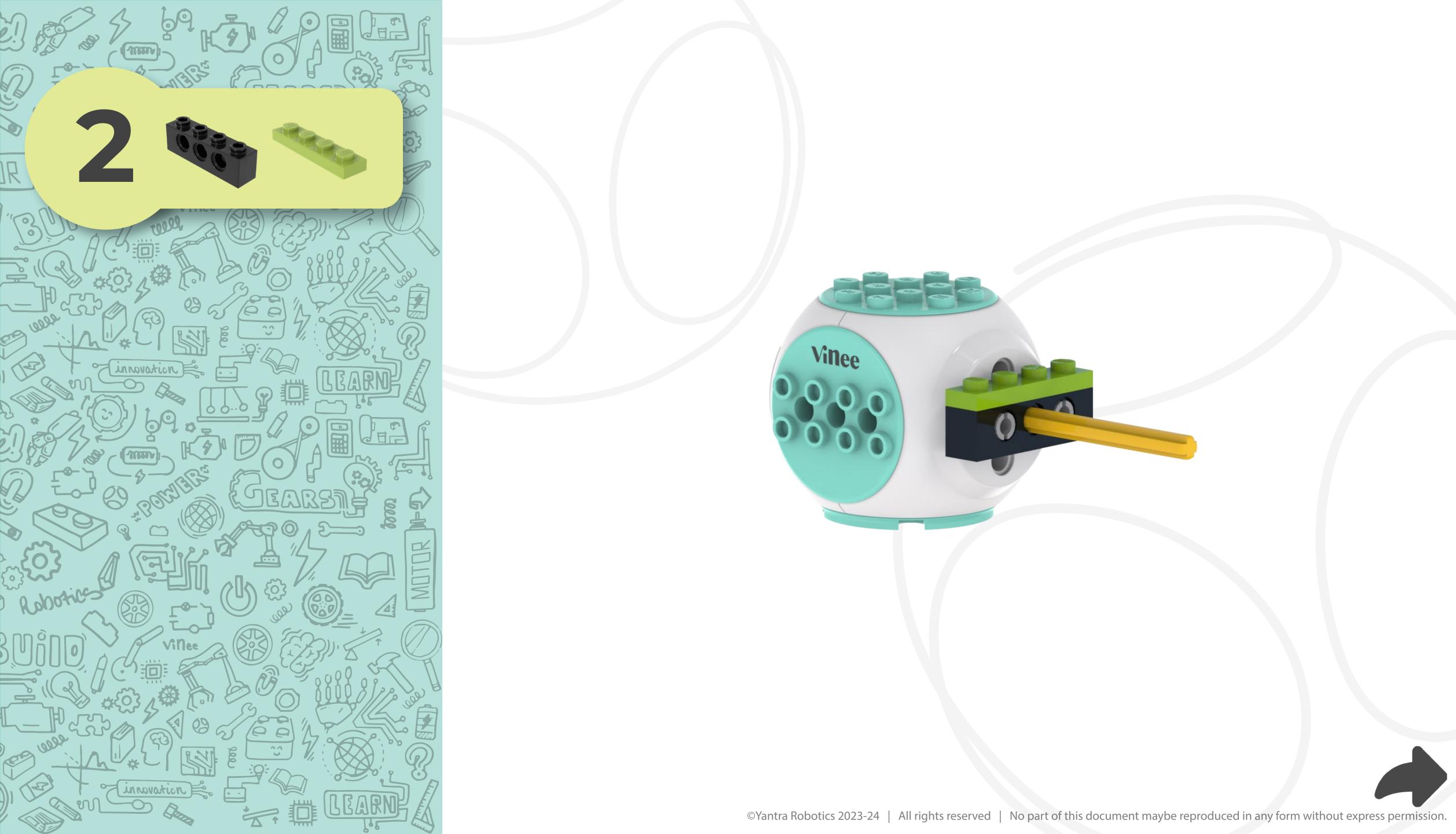
ViNee Set: Essential

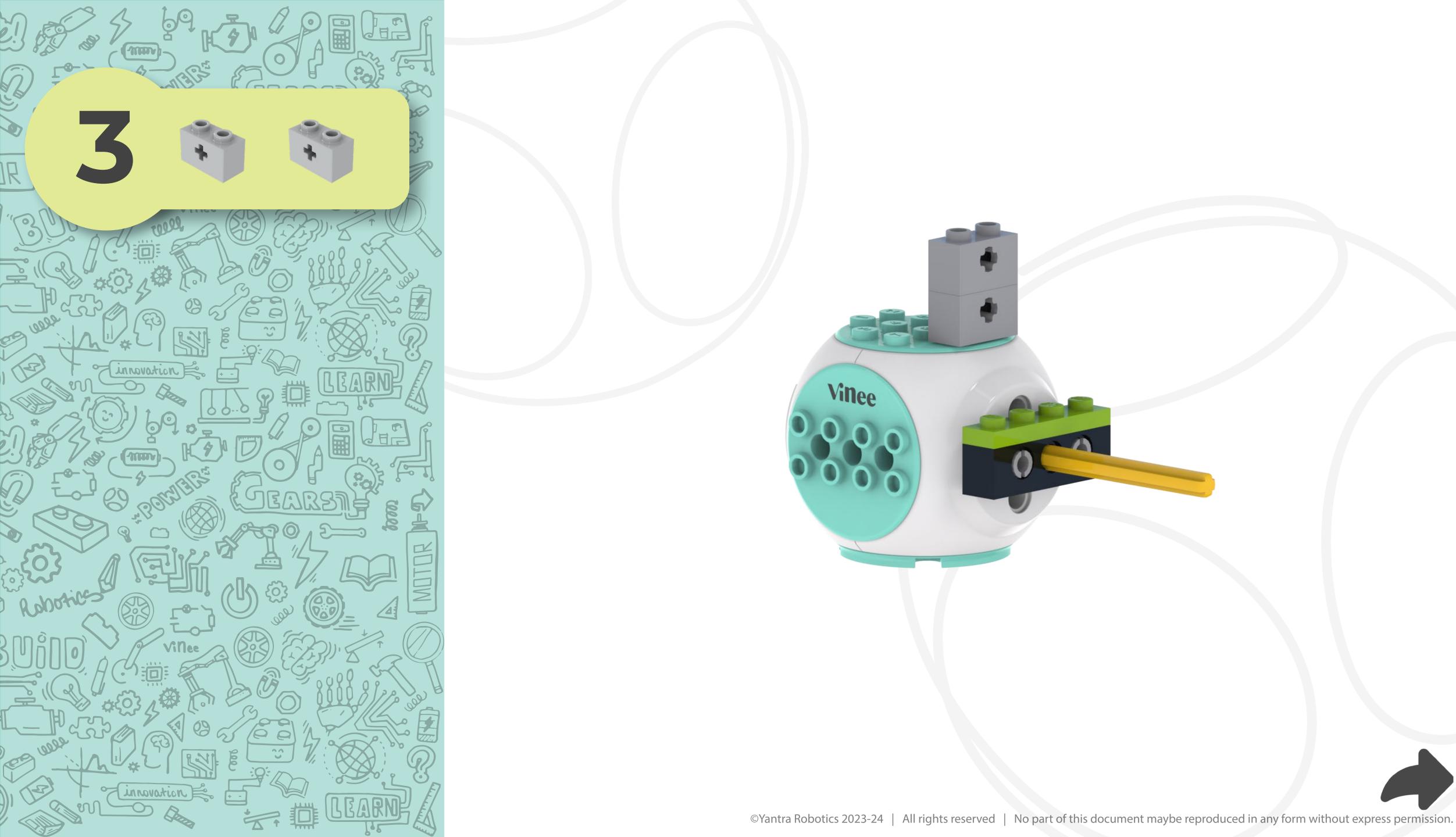
Learn: • Cam

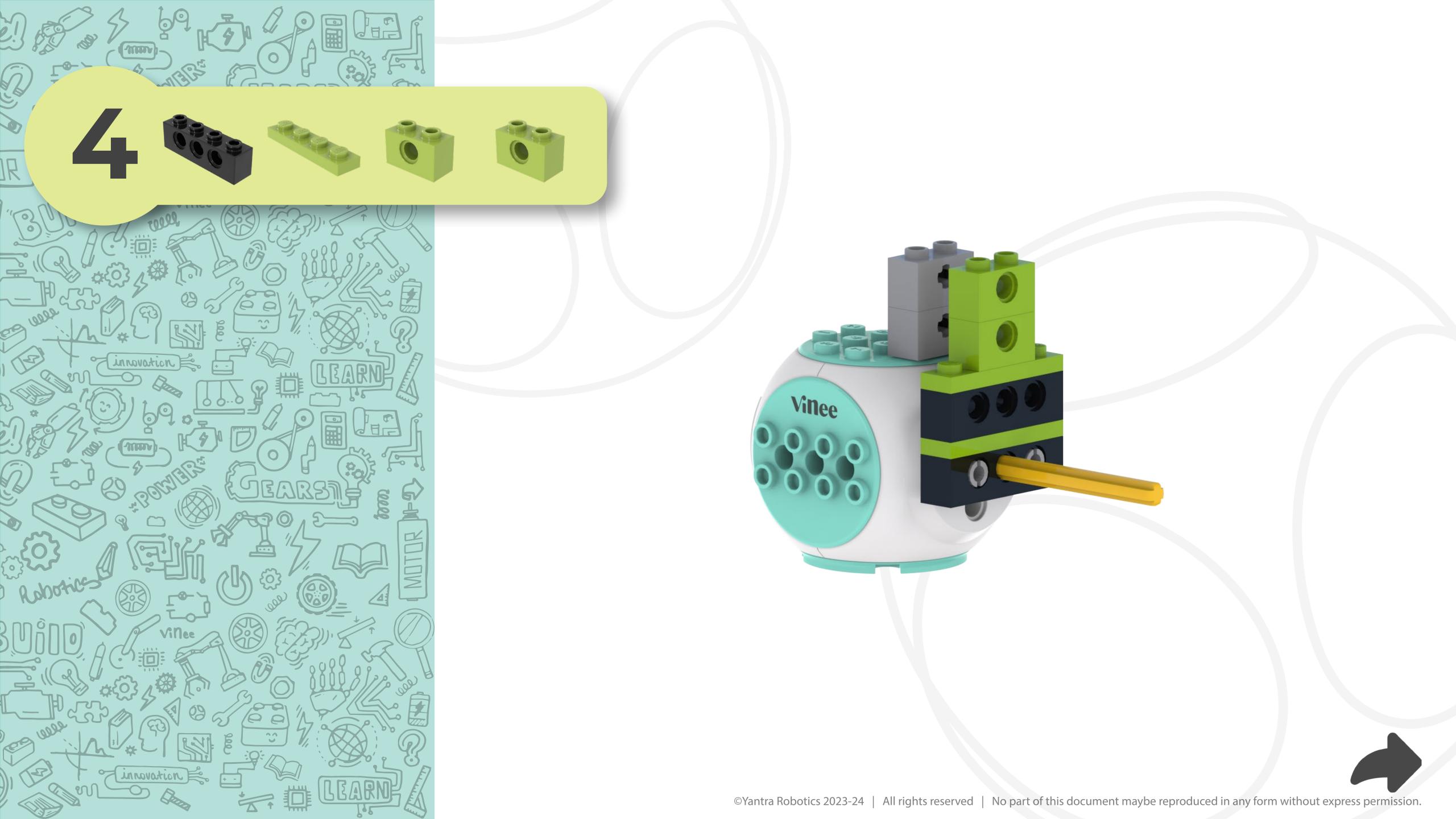
Lift arm

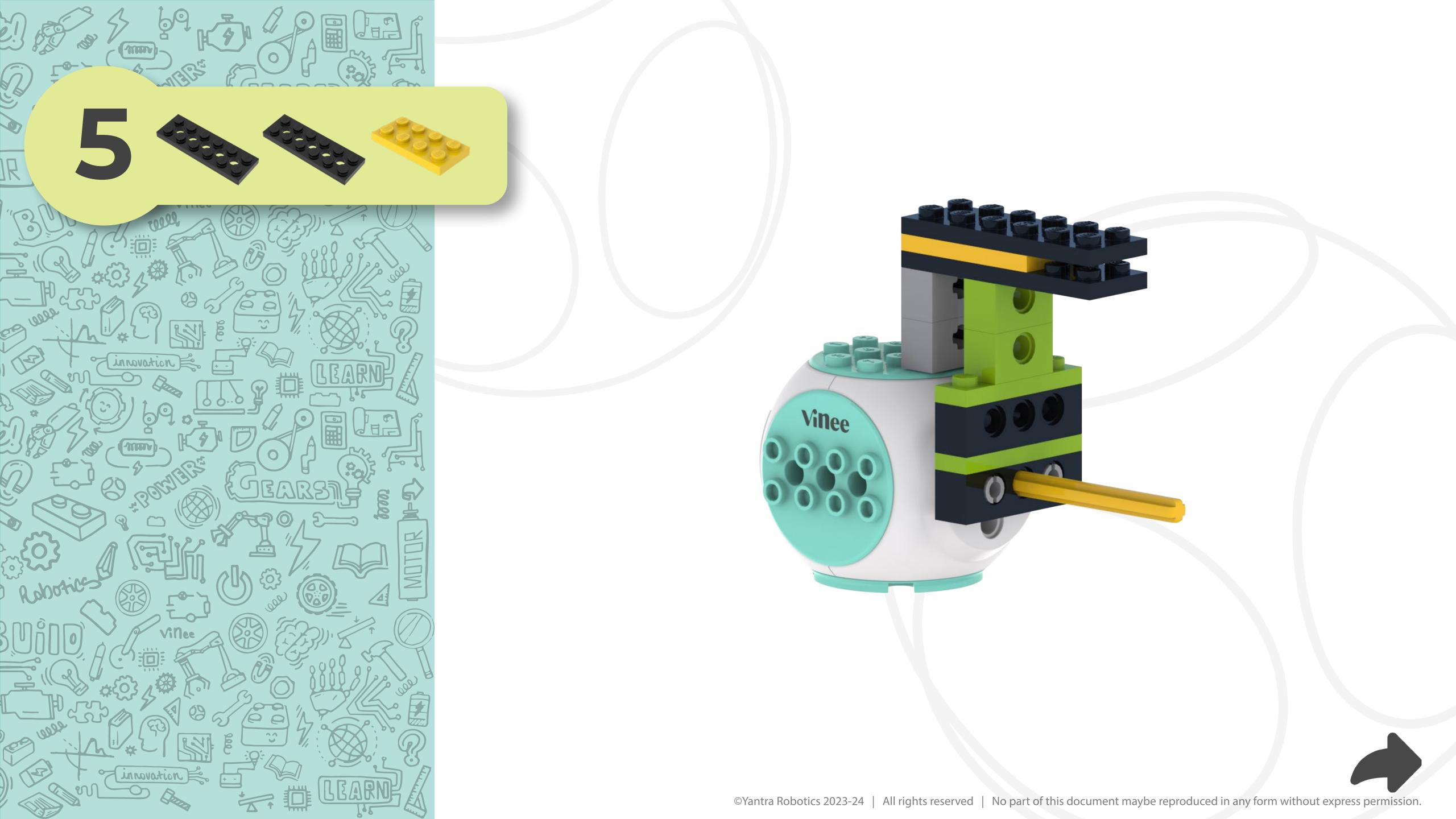


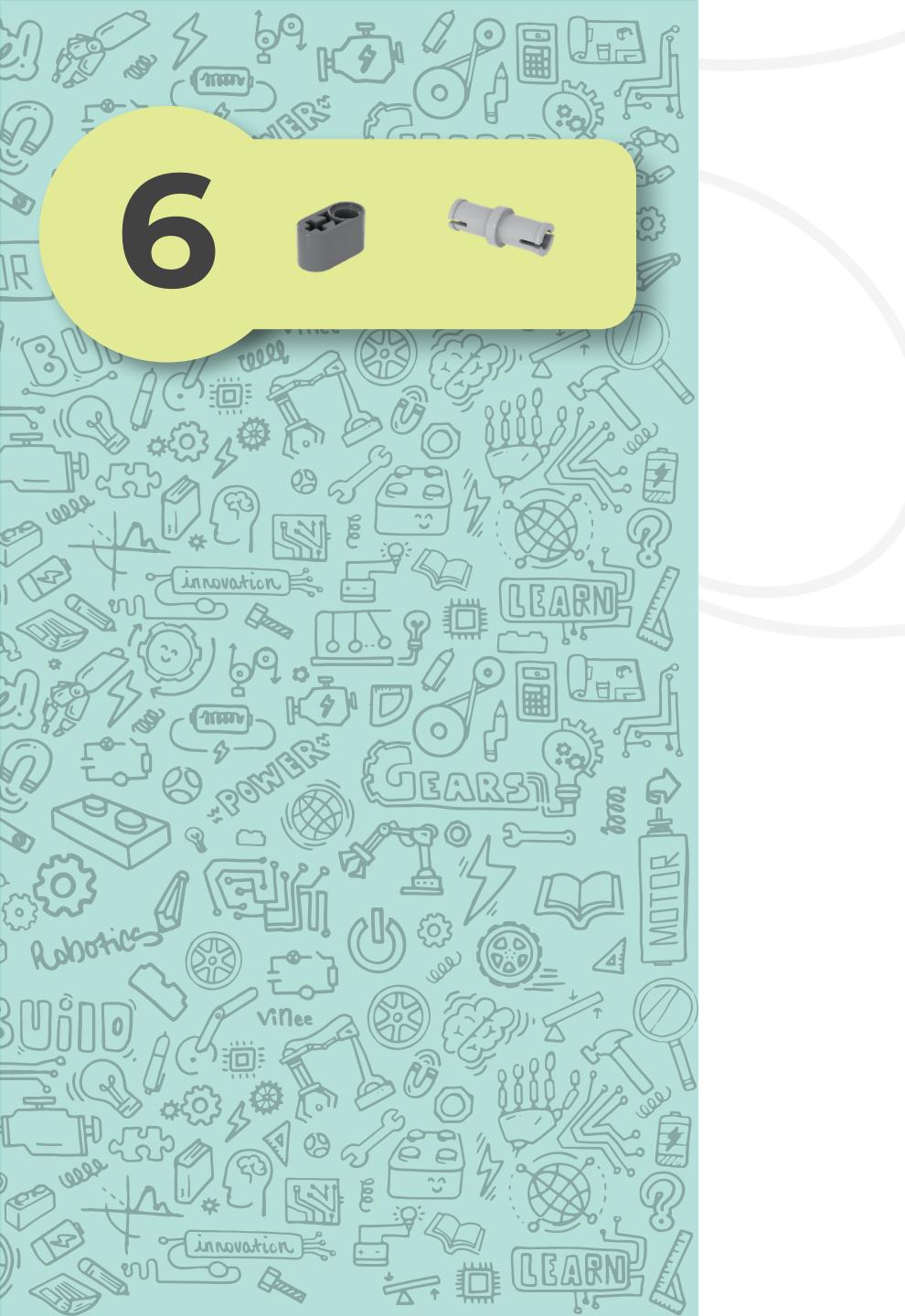










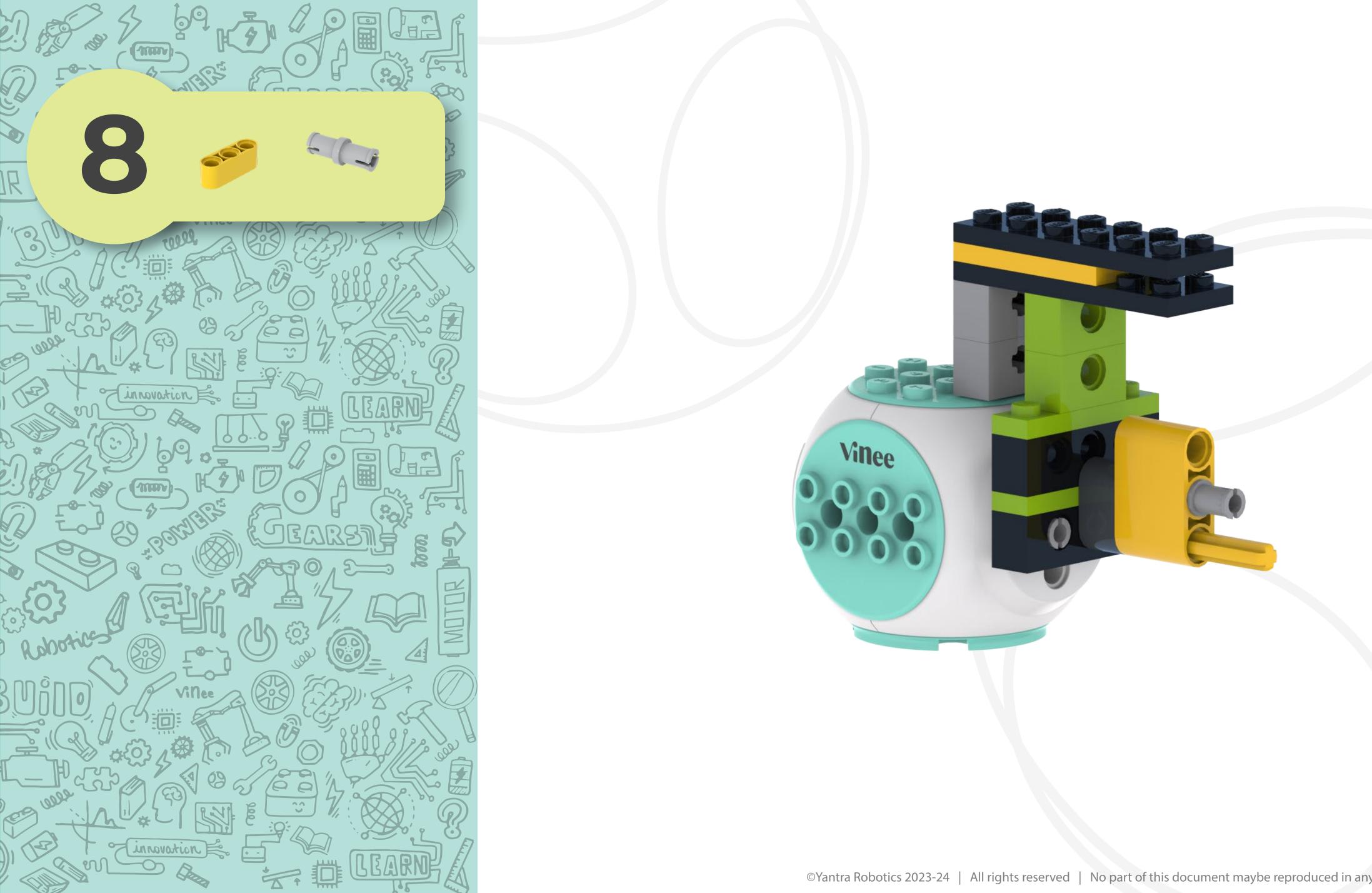


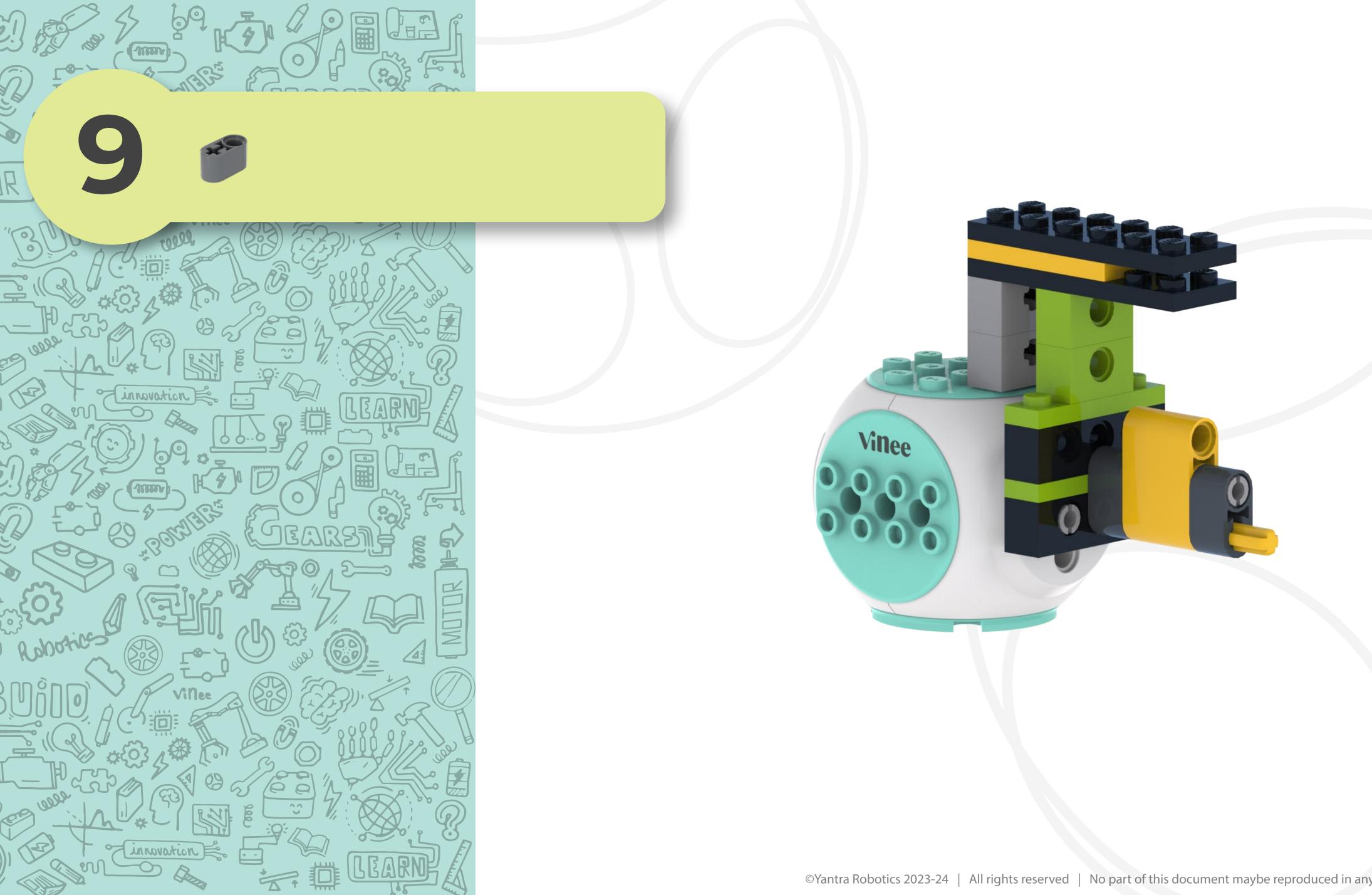




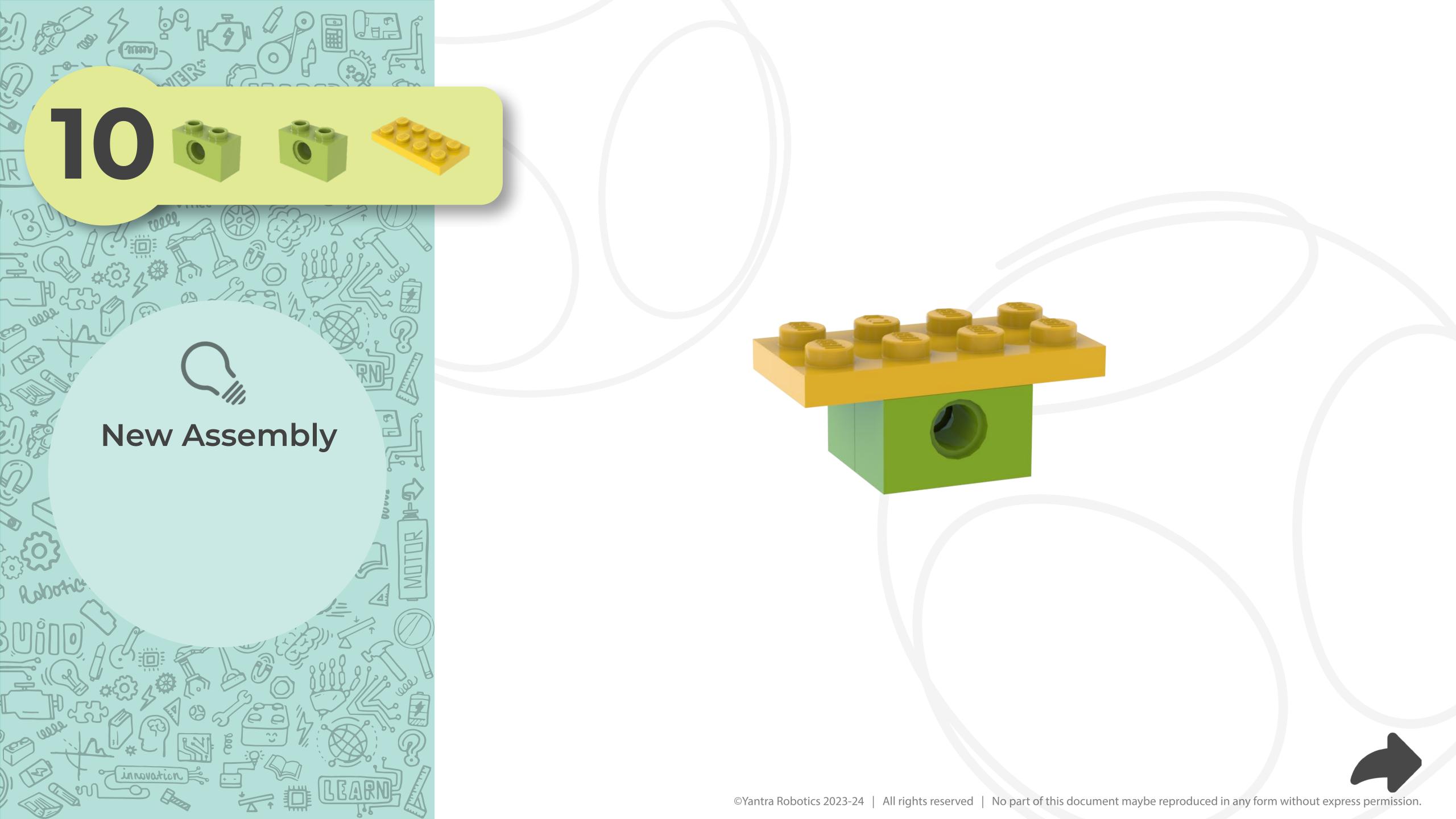


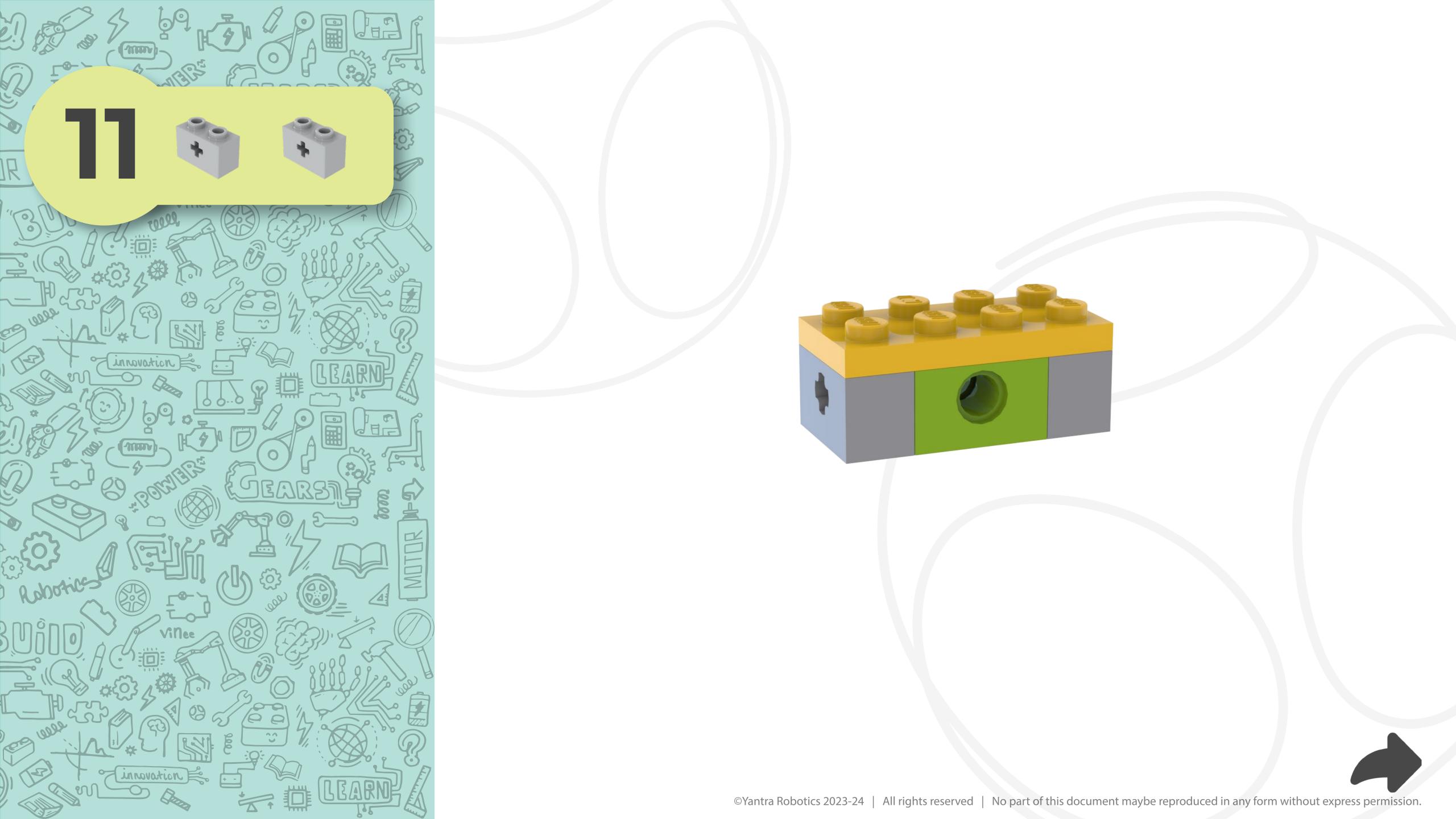


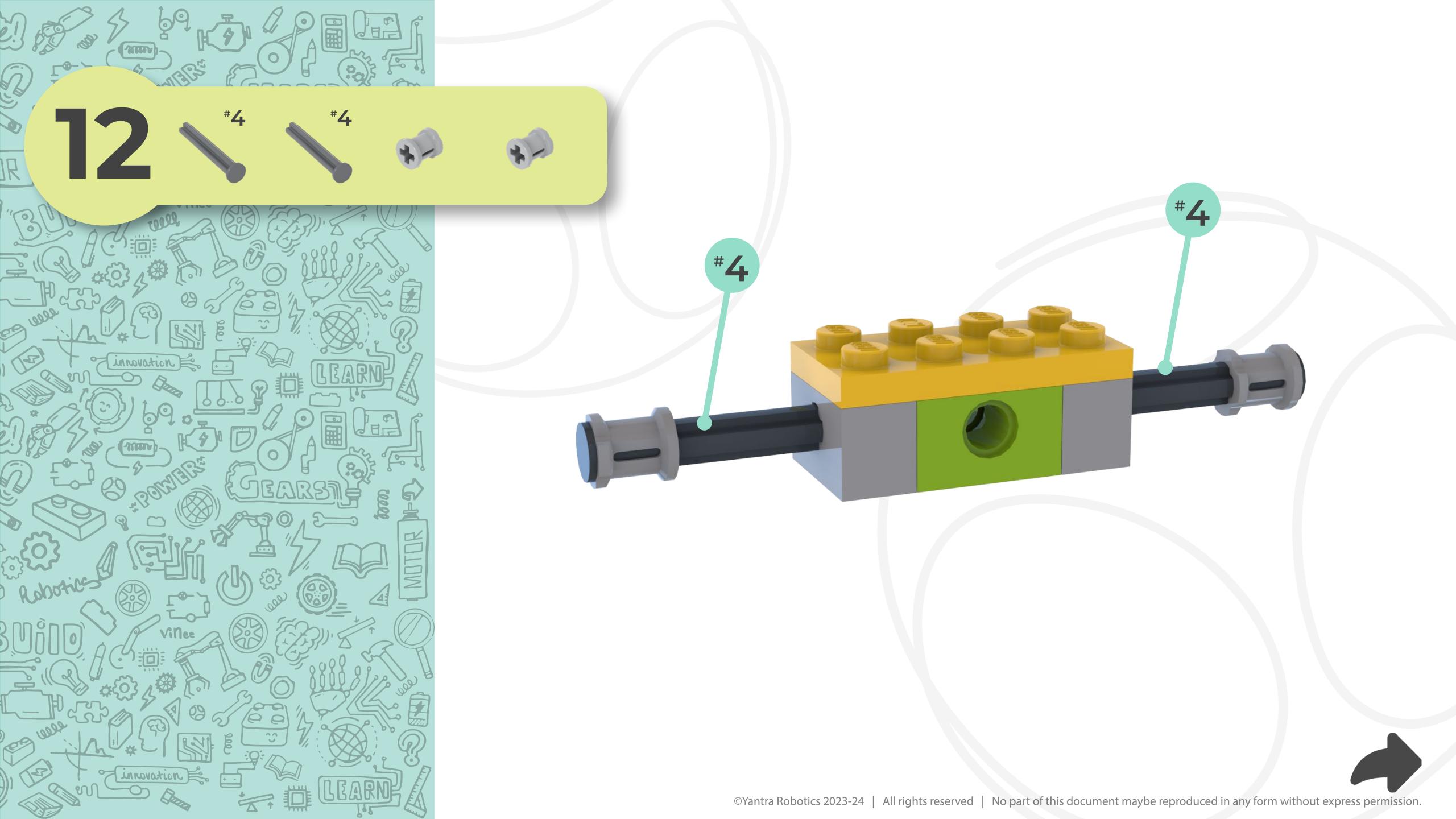


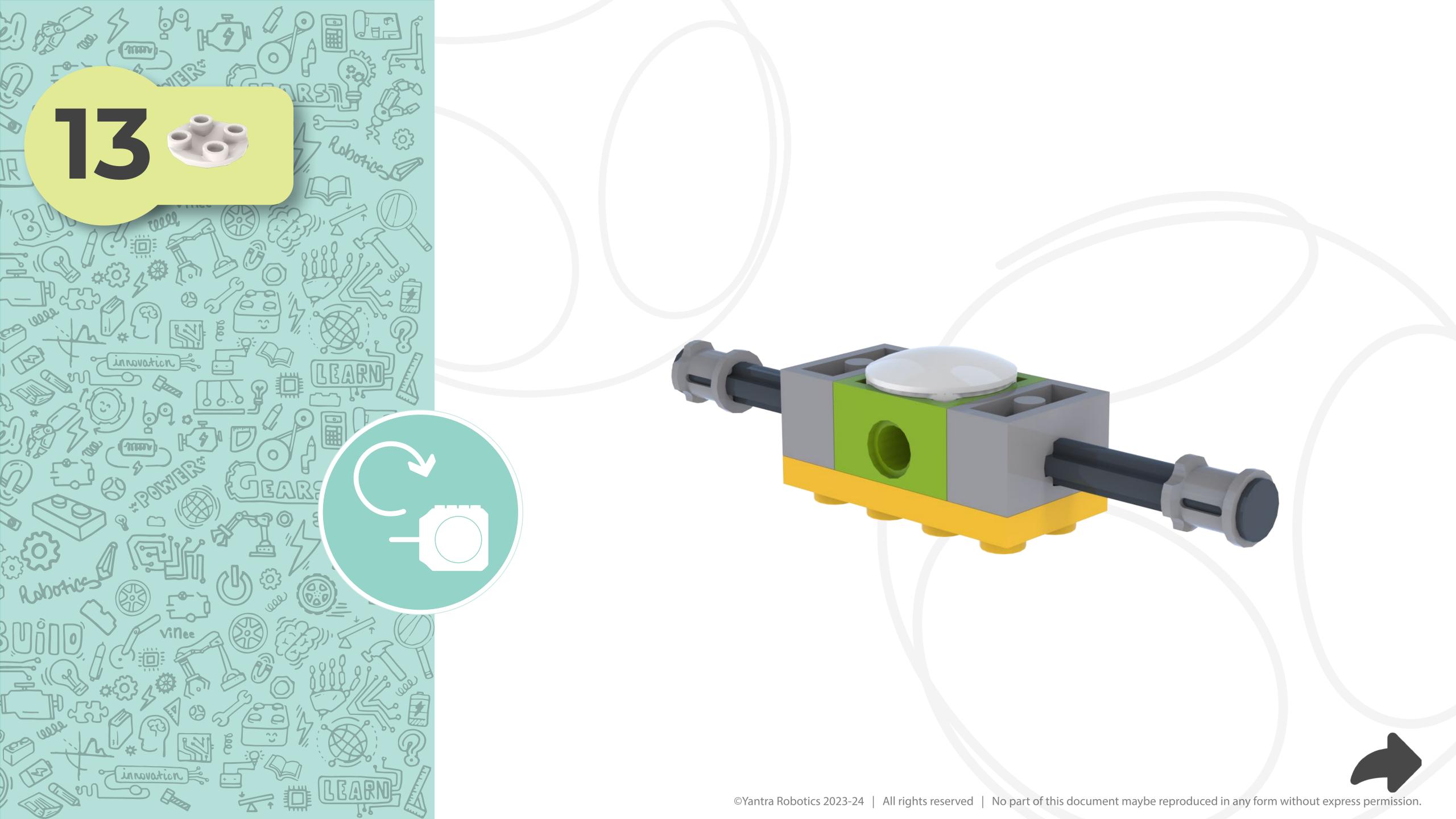


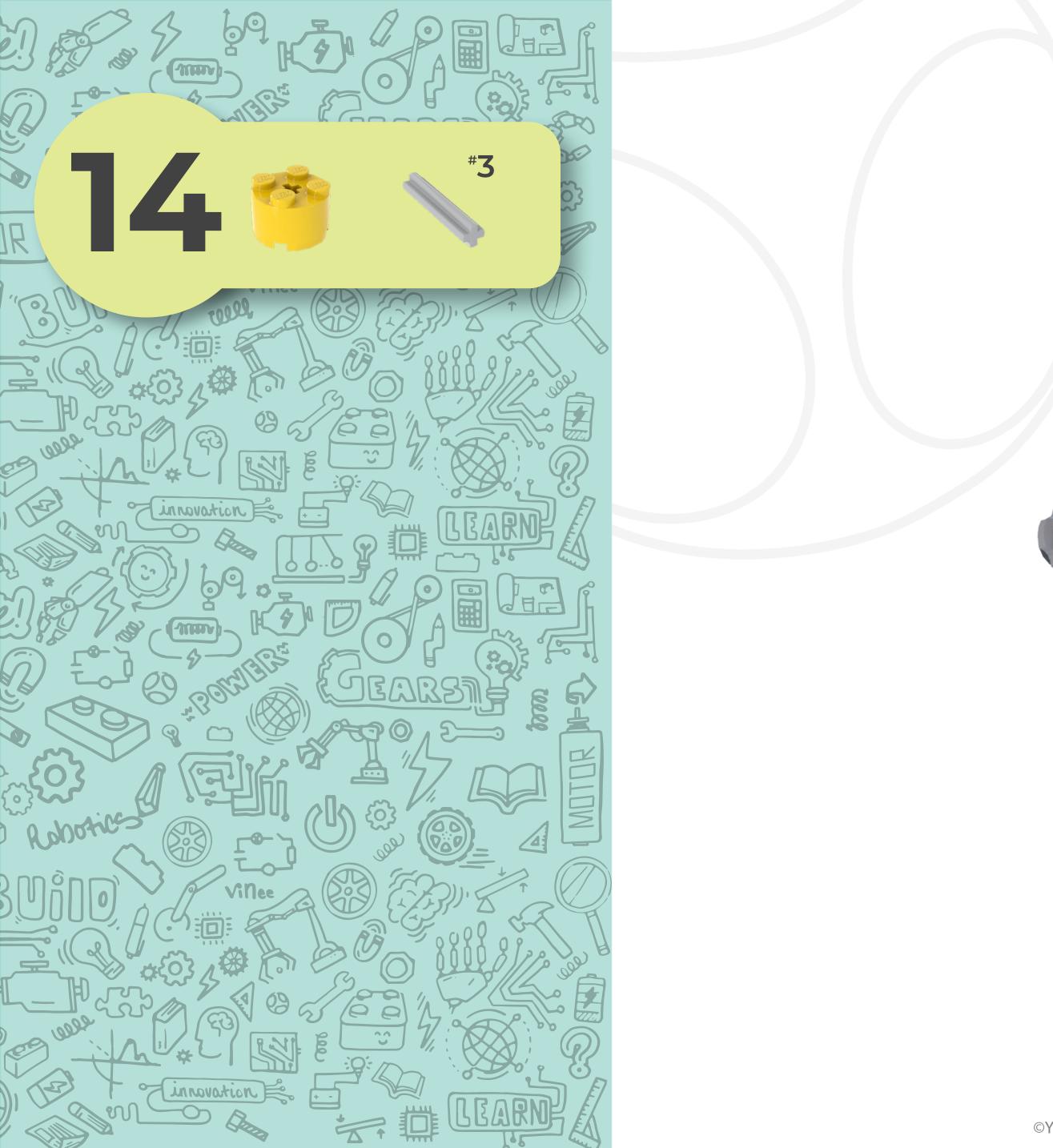


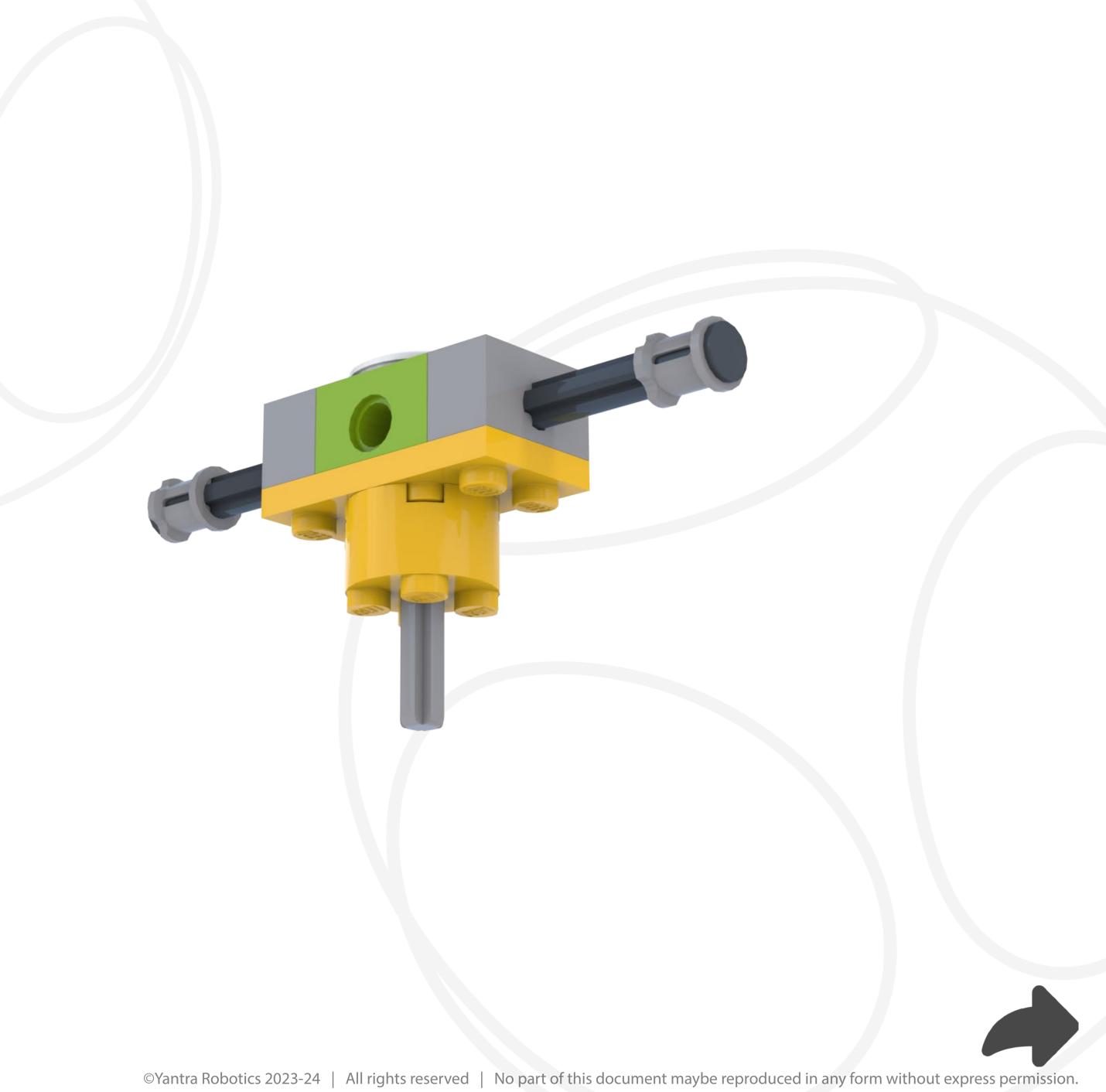


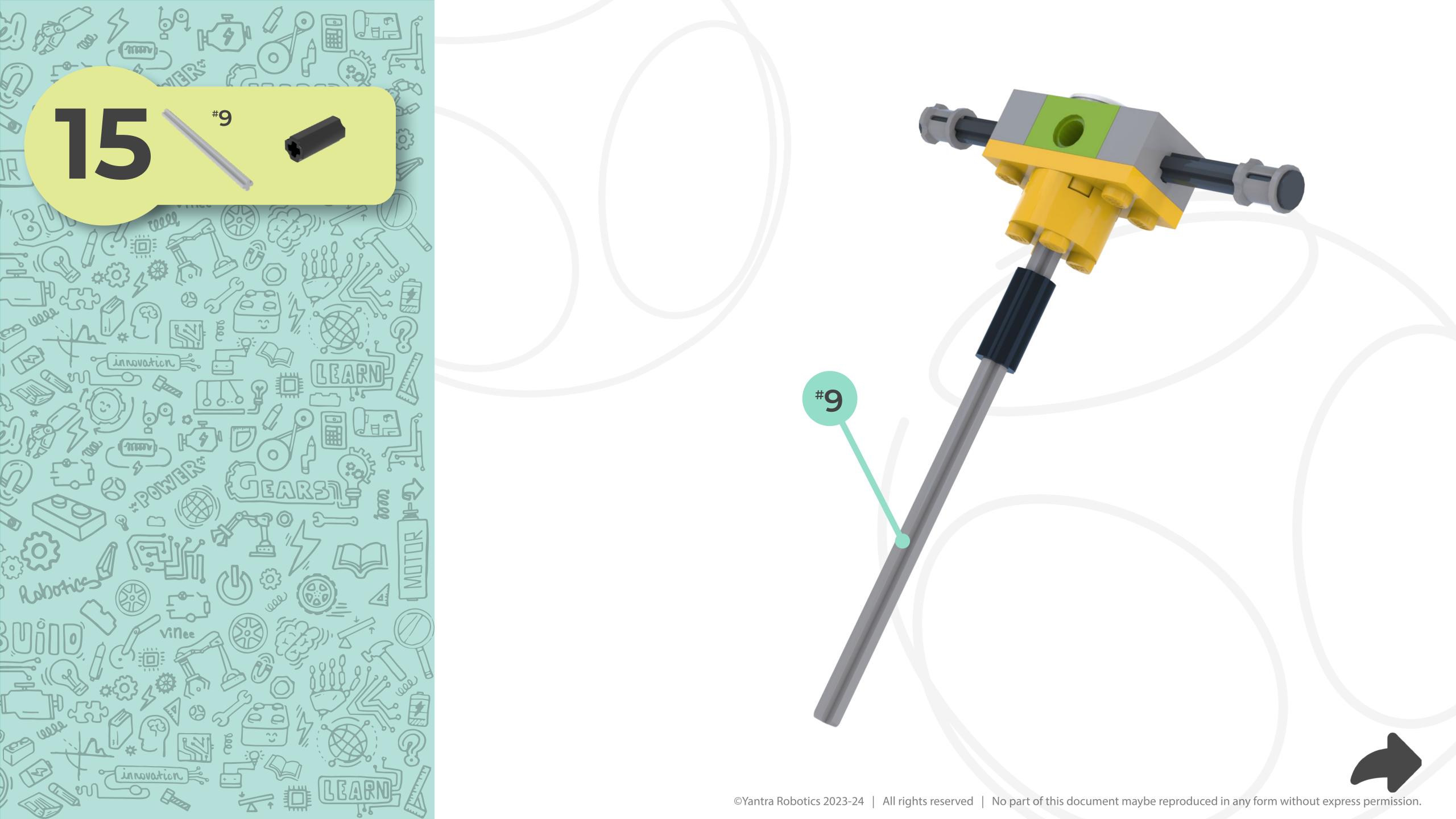


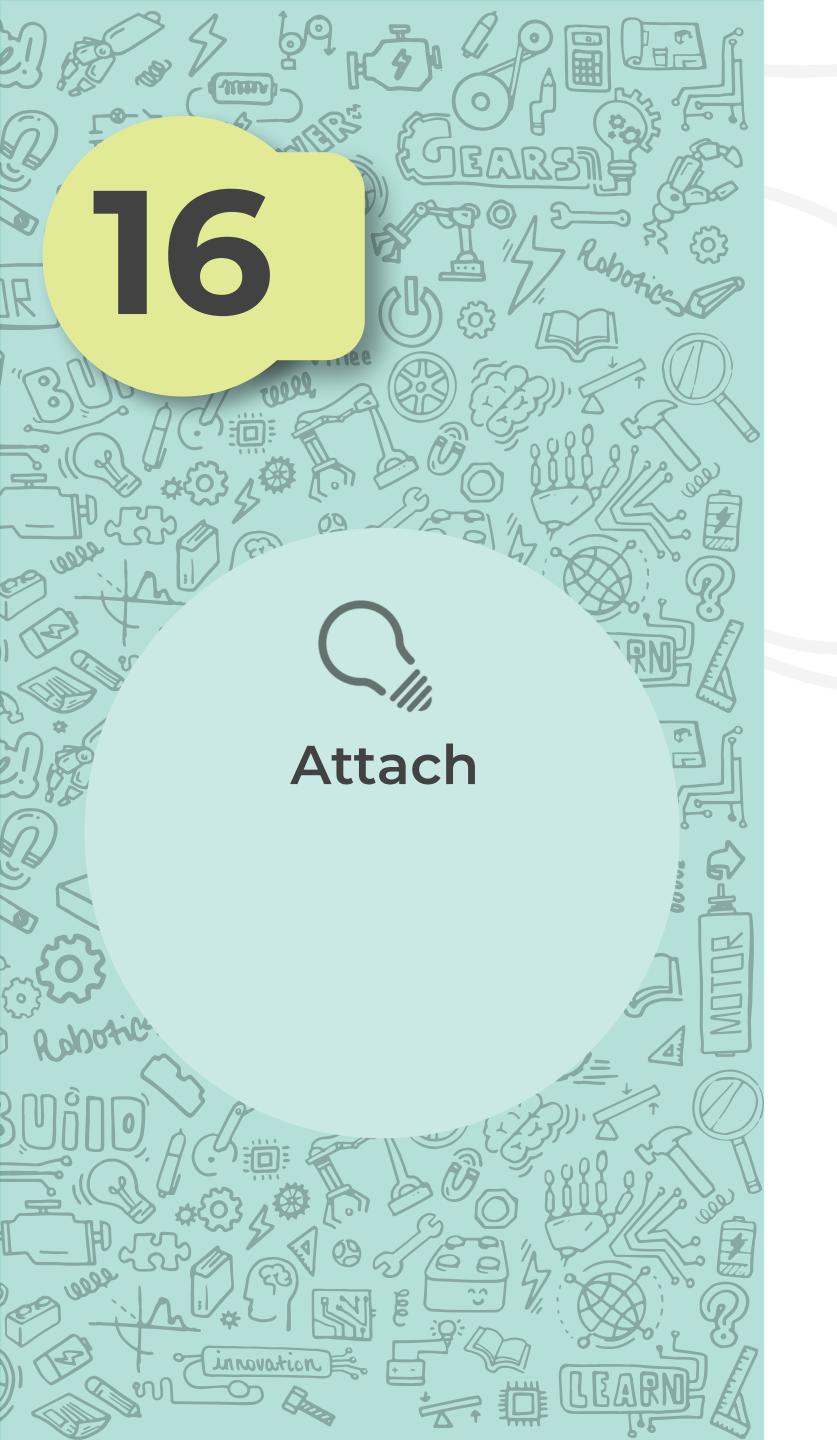


















Make sure your build is correct before turning it on.





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Cam

A Cam has an oblong shape. When it rotates in a rotary motion (circular motion), the follower (whatever is resting on top of it) moves up and down in a reciprocating motion.

They change circular motion into linear, or back and forth, motion!









- 1. If a wheel was spinning instead of a cam would the pogo stick move?
- 2. What kind of motion is the pogo stick making?
- 3. Try adjusting the cams in the ways shown above!
- 4. What did you notice change?



Jumping with creativity!



