



The Rules for Touchdown

- Players:** 2
- Order:** Determine who gets ball first by having a putt off from about 8 feet. The player who wins is on "offense" first while the other is on "defense" first. Switch this to begin the second half.
- Start:** Start clock and the offensive player starts on the 25 yard line of opponent. This leaves 25 yards to score a touchdown.
- Scoring:** Touchdown: 7-points
Field goal: 3-points
- Offense:** Player gets 4 putts (downs) to move the ball at least 10 yards. Every 10 yards the player earns another 4 downs. If the player fails to make it at least 10 yards in 4 putts, then a turnover occurs and the opponent then gets ball on the 25 yard line. After 3 downs the player can choose to kick a field goal instead of going for it on 4th down.

Moving the Ball Down Field

The offensive player gets to pick the hole and putt they want to attempt. This is considered a "play." Every step away from a hole equals 2 yards. If the player makes the selected putt then they move the corresponding yards closer to the end zone. For example, if a putt is made from 3 steps away then player moves 6 yards closer. If putt is missed then no yards are gained. Repeat this pattern per down. Once in every 4 set of downs a player may attempt a "2 putt" for yards. In a 2 putt attempt, the yards gained on the play are different - only 1 yard is gained for every 5 steps away from the hole. This means that for every 5 steps away from a hole if a player 2 putts then they gain 1 yard. For example, if a player selects a putt 15 paces away and 2 putts successfully then they gain 3 yards on that play. If the putt is made then they gain triple the yards that they would have made if a 2 putt was achieved. In this last example, 3 times 3 equals 9 yards that would have been gained.

Field Goals

If after 3 downs a first down is not achieved then the offensive player can either go for it on fourth down or try a field goal. To try a field goal player

must make 1 putt from the following distance based on what yard line they are on:

<u>Yard Line</u>	<u>Putt</u>
Inside the 10	3-footer
10 to 20	6-footer
20+	9-footer

Player gets to choose hole and putt for a field goal but it must have right to left break in the first half and left to right break in the second half.

Touchdown

To score a touchdown the offensive player has to have enough yards (25) to get to into the end zone after the defense finishes their play.

Defense: When you do not possess the ball then you are on defense. The player on defense is allowed to counteract up to 2 plays out of every 4 set of downs. For the defense every step away from a hole equals 1 yard. The defensive player selects the hole and the distance they want to attempt to putt. If made then the offensive player moves back the corresponding amount of yards. If missed then no yards are subtracted. For example, if the defensive player decides to counteract a second down play where the offense gained 6 yards and the defense made a putt from 2 steps away, then the offense really only gained 4 yards on that play.

Once the offensive player is inside the 5 yard line then the defense is allowed to try and counteract every play.

The defense can also cause a "turnover" by selecting and making a 21-footer (7 steps) during one of their counter action plays. This can only be tried a maximum of 4 times per half. If successful then the defensive player gets the ball on the 25 yard line and becomes the offensive player.

No defensive plays allowed against field goals.

Time: Two 15-minute halves. When time runs out then the offensive player is allowed one more play with the defense being able to counteract if it is not a field goal.

This game can also be played to a score and a timer not used.

Winner: Player with the most points wins. If tied then play a 10-minute overtime.