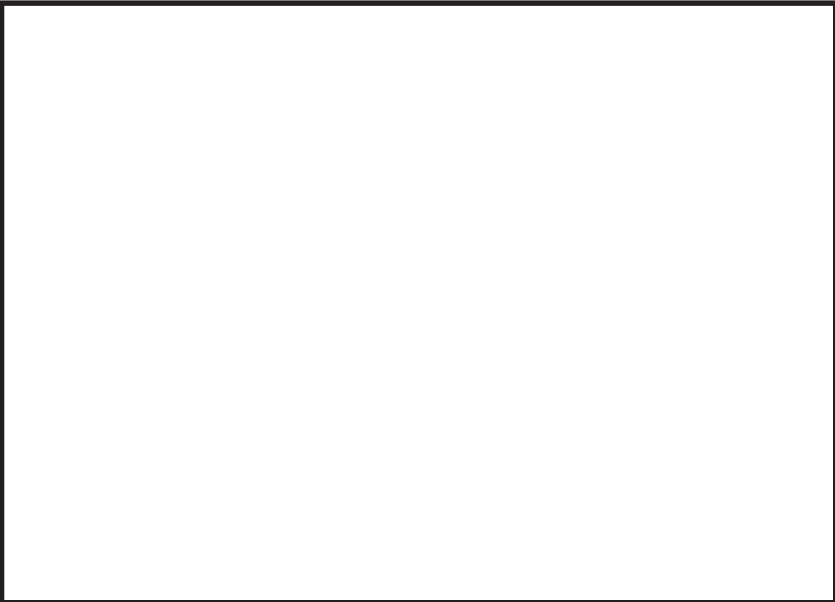
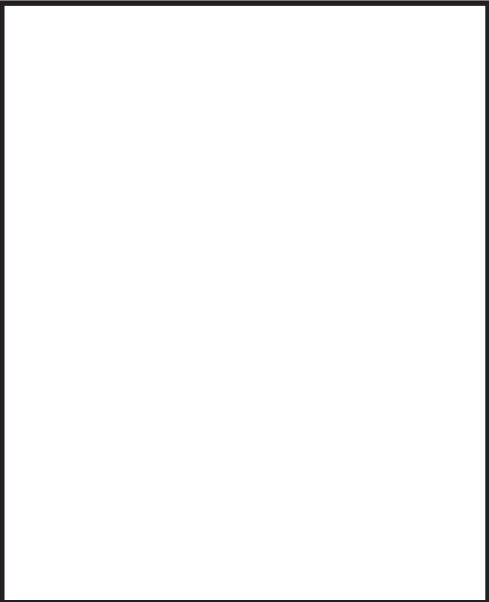
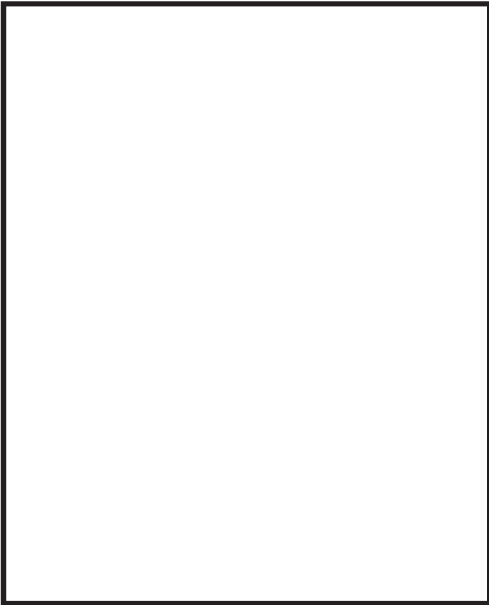
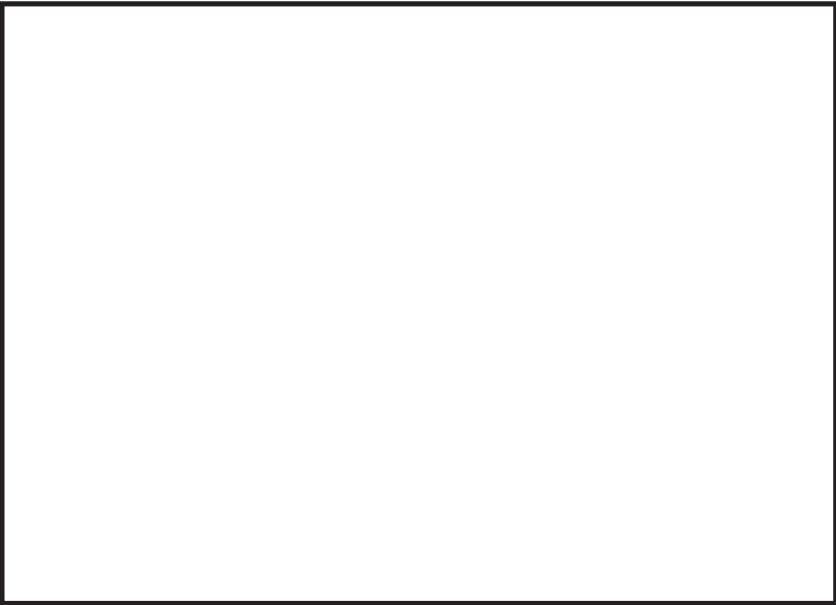
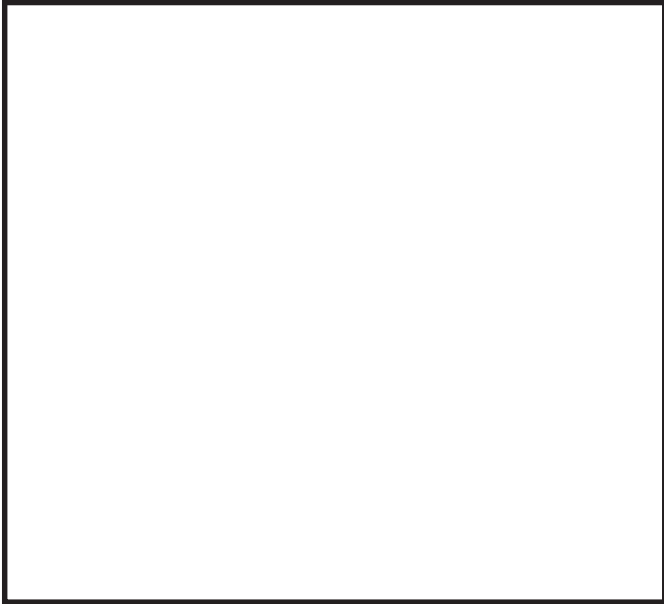
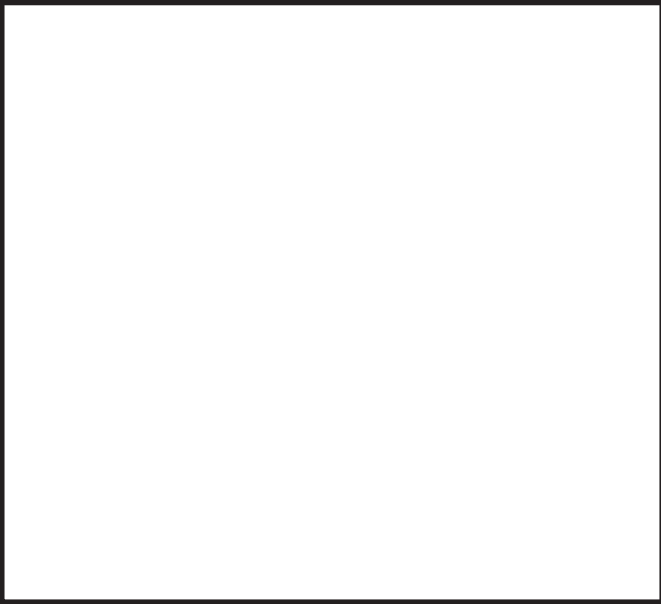
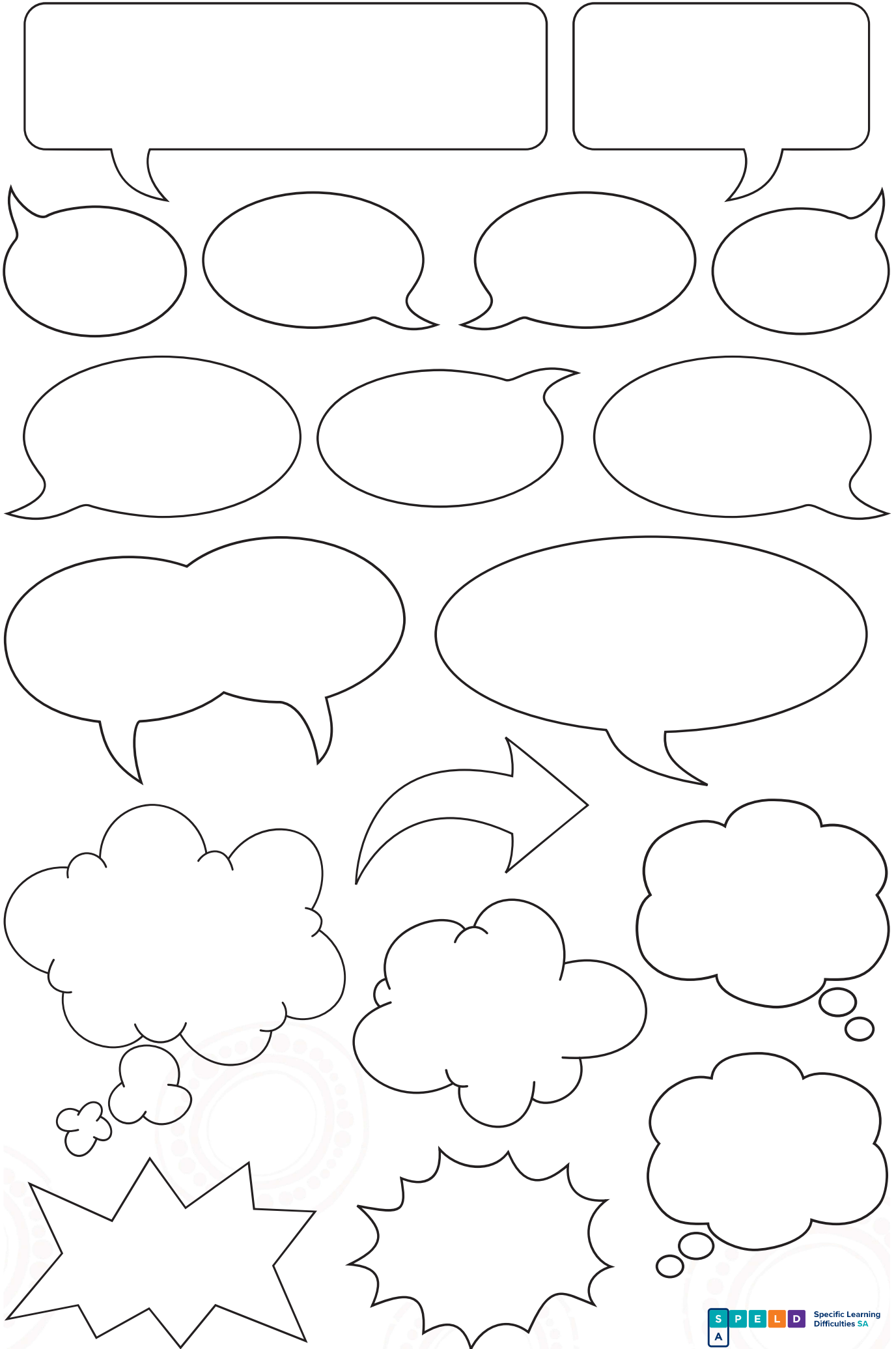


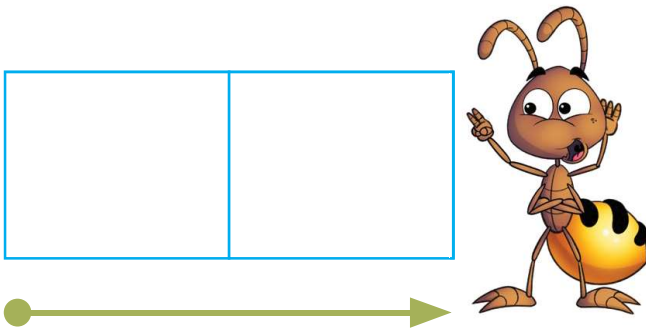
Comic strip

Name:

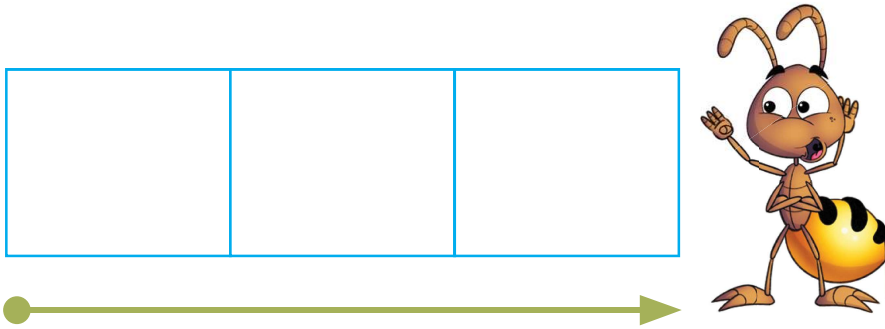
Date:



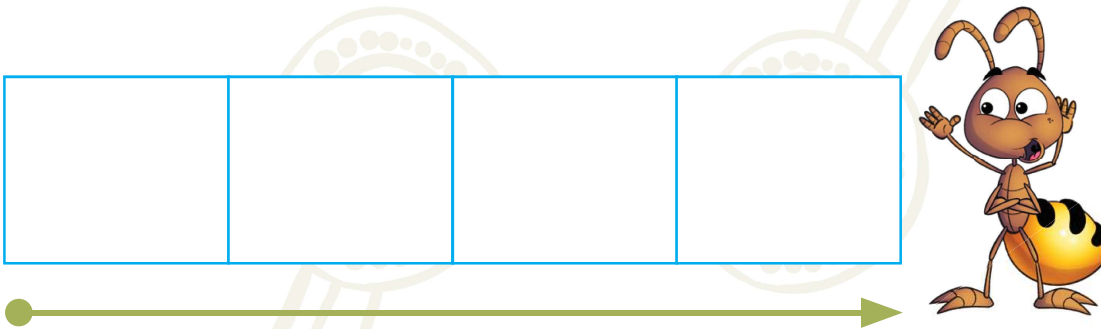




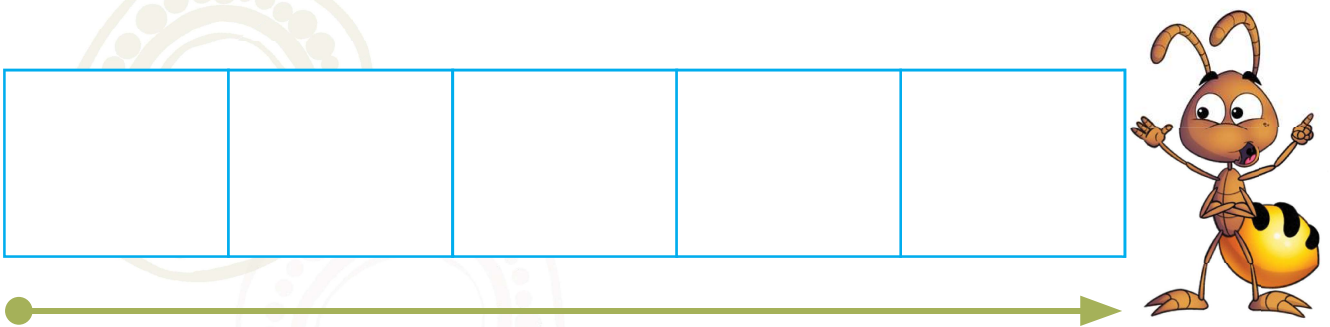
A horizontal row of two empty square boxes. To the right of the boxes is a cartoon ant character with a yellow and black striped abdomen, antennae, and a surprised expression. Below the boxes is a green arrow pointing to the right, starting from a green dot on the left.



A horizontal row of three empty square boxes. To the right of the boxes is a cartoon ant character with a yellow and black striped abdomen, antennae, and a surprised expression. Below the boxes is a green arrow pointing to the right, starting from a green dot on the left.



A horizontal row of four empty square boxes. To the right of the boxes is a cartoon ant character with a yellow and black striped abdomen, antennae, and a surprised expression. Below the boxes is a green arrow pointing to the right, starting from a green dot on the left.



A horizontal row of five empty square boxes. To the right of the boxes is a cartoon ant character with a yellow and black striped abdomen, antennae, and a surprised expression. Below the boxes is a green arrow pointing to the right, starting from a green dot on the left.

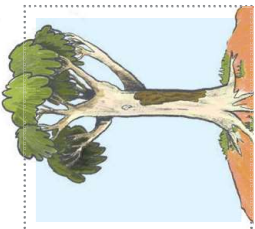
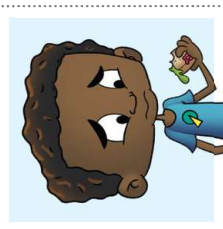

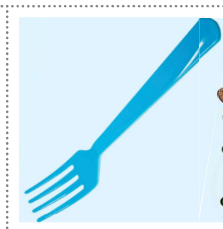
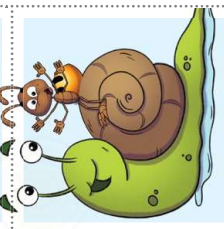
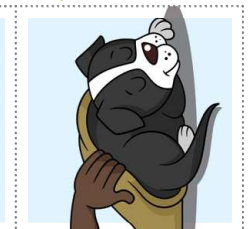






Hear the sounds in words!



Instructions: The instructor says a word and the student repeats. Practice saying the word slowly, stretching out the sounds. Say the word slowly again and have the student move a counter into a square for each sound/phoneme.

Variation:

Follow the instructions above and then either write the graphemes or use letter tiles in the box that represent the sounds in the word.

					
tree	green	toast	fork	snail	sleep
train	laid	soap	drain	floats	again
load	feel	feet	peek	pain	fail
need	tail	pie	rain	corn	nail
tie	see	just	Jim	keep	goat
for	jump	bee	flies	jam	or
					









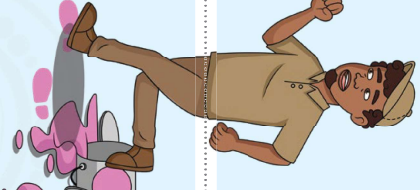

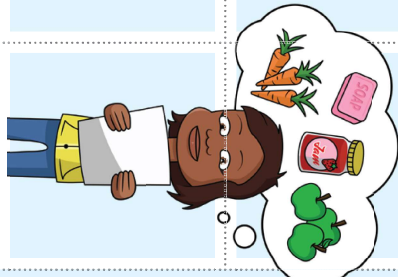
Set 4 ★

Roll and read ★



Materials: 2-4 players, a die, some coloured counters – one colour per player.

Instructions: Take turns to roll the die and say the first word on that number row. Place a colour counter over the word if read correctly. Read the next available word in that number row each turn and cover. Read the last word in a row to win. **Variations:** Read the word and identify how many sounds are in the word; put the word into a sentence; ask a question with the word; cover then write the word; write a sentence using the word.

Set 4 ★★ 					
feet	coat	screen	road	loaf	tries
jump	sleep	lies	transport	pie	green
storm	jeep	creep	flies	forgot	jam
road	loaf	dries	coffee	need	boat
for	rain	train	see	fails	beef
popcorn	jacket	paint	trail	jam	soap
					

Roll and read ★★



Materials: 2-4 players, a die, some coloured counters – one colour per player.
Instructions: Take turns to roll the die and say the first word on that number row. Place a colour counter over the word if read correctly. Read the next available word in that number row each turn and cover. Read the last word in a row to win. **Variations:** Read the word and identify how many sounds are in the word; put the word into a sentence; ask a question with the word; cover then write the word; write a sentence using the word.

Retell the story.

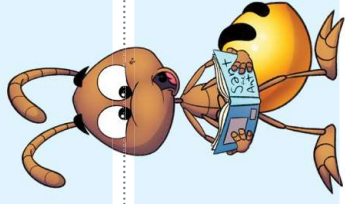
Describe one of the main settings
in the story.

Make a connection with the story.

How did the characters feel in the story?

If you could rename the story, what would
be a good name? Why?

Could this be a true story?
Why or why not?



Roll and reflect



Instructions: This activity is best done after several reads of the same book. In an adult-led small group, students take turns rolling a die and respond to the question for the number rolled. The adult will need to read the questions for the students. If students have difficulty responding, prompt or refer back to the book and model aloud the thinking of coming to an answer. Gradually release the support given as students become more familiar with the activity.

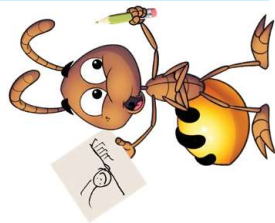
Story map

Setting



Name: Date:

Characters



Beginning

Middle

End

snail

Set 4



Set 4

drain

Set 4



Set 4

train

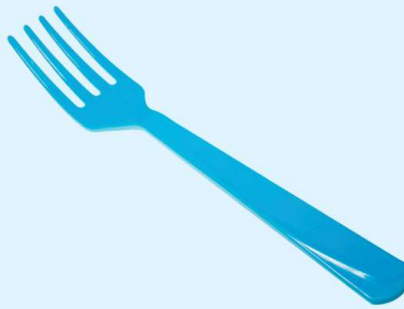
Set 4



Set 4

fork

Set 4



Set 4

feet

Set 4



Set 4

nail

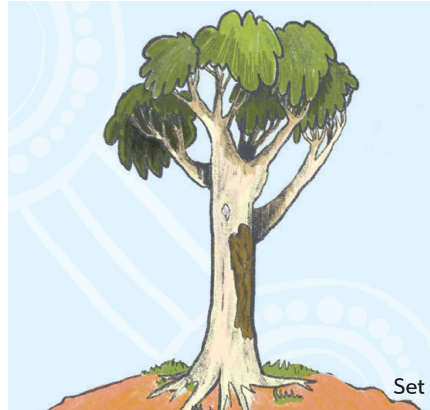
Set 4



Set 4

gum tree

Set 4



Set 4

Vocabulary cards: page 1 of 7

Cut out each card. Use picture cards to introduce vocabulary. Use word cards to read and match with the picture cards. Play games such as memory or snap. Words are decodable for the Set, except for High Frequency (HF) words. Collect all the sets.

magpie

Set 4



Set 4

jam

Set 4



Set 4

grub

Set 4



Set 4

green

Set 4



Set 4

pie

Set 4

soap

Set 4



Set 4

Set 4

blanket

Set 4



Set 4

Vocabulary cards: page 2 of 7

Cut out each card. Use picture cards to introduce vocabulary. Use word cards to read and match with the picture cards. Play games such as memory or snap. Words are decodable for the Set, except for High Frequency (HF) words. Collect all the sets.

belt

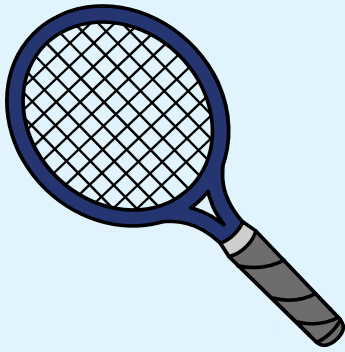
Set 4



Set 4

tie

Set 4



Set 4

racket

Set 4



Set 4

umbrella

Set 4



Set 4

rocket

Set 4



Set 4

tennis

Set 4



Set 4

toast

Set 4



Set 4

Vocabulary cards: page 3 of 7

Cut out each card. Use picture cards to introduce vocabulary. Use word cards to read and match with the picture cards. Play games such as memory or snap. Words are decodable for the Set, except for High Frequency (HF) words. Collect all the sets.

road

Set 4



Set 4

back

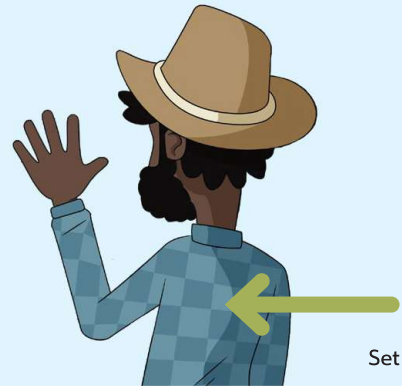
Set 4



Set 4

goanna

Set 4 - HF



Set 4

prints

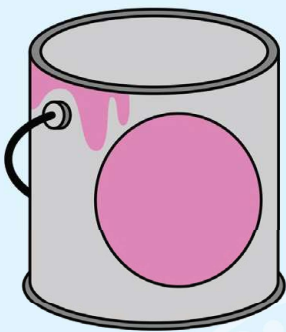
Set 4



Set 4

pink

Set 4



Set 4

paint

Set 4



Set 4

frost

Set 4



Set 4

Vocabulary cards: page 4 of 7

Cut out each card. Use picture cards to introduce vocabulary. Use word cards to read and match with the picture cards. Play games such as memory or snap. Words are decodable for the Set, except for High Frequency (HF) words. Collect all the sets.

storm

Set 4



Set 4

elephant

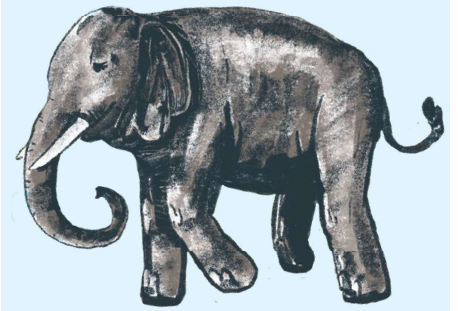
Set 4 - HF



Set 4

sunscreen

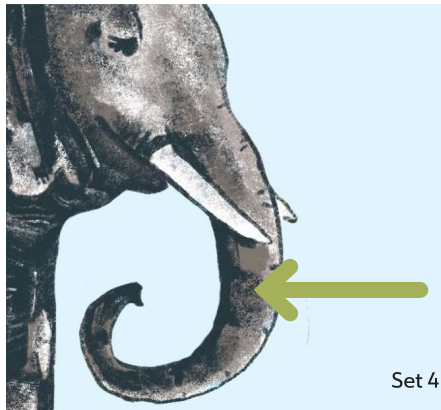
Set 4



Set 4

trunk

Set 4



Set 4

puddle

Set 4 - HF



Set 4

raincoat

Set 4



Set 4

jeep

Set 4



Set 4

Vocabulary cards: page 5 of 7

Cut out each card. Use picture cards to introduce vocabulary. Use word cards to read and match with the picture cards. Play games such as memory or snap. Words are decodable for the Set, except for High Frequency (HF) words. Collect all the sets.

rain



Set 4

Set 4

boat

Set 4



Set 4

popcorn

Set 4



Set 4

pumpkin



Set 4

Set 4

goat

Set 4



Set 4

skull

Set 4



Set 4

bus



Set 4

Set 4

Vocabulary cards: page 6 of 7

Cut out each card. Use picture cards to introduce vocabulary. Use word cards to read and match with the picture cards. Play games such as memory or snap. Words are decodable for the Set, except for High Frequency (HF) words. Collect all the sets.

hail

Set 4



Set 4

skip

Set 4



Set 4

coffee

Set 4



Set 4

ten

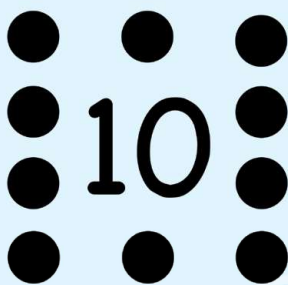
Set 4



Set 4

store

Set 4 - HF



Set 4

jacket

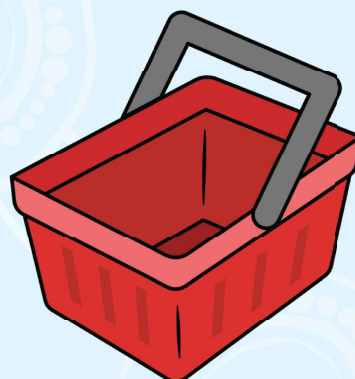
Set 4



Set 4

basket

Set 4 - HF



Set 4

Vocabulary cards: page 7 of 7

Cut out each card. Use picture cards to introduce vocabulary. Use word cards to read and match with the picture cards. Play games such as memory or snap. Words are decodable for the Set, except for High Frequency (HF) words. Collect all the sets.