

Name: _____ Date: _____

fi _____ ck / sh / th

t _____ ch or / th / oo

bun _____ ch / th / ck

_____ ings ch / th / sh

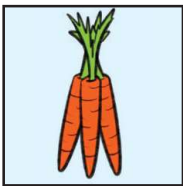
Max has to get six things from the shop:



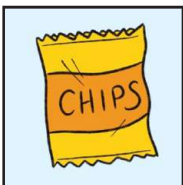
a _____ of _____



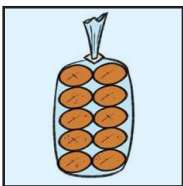
a _____



a _____ of carrots



a big _____ of _____



_____ rolls for _____



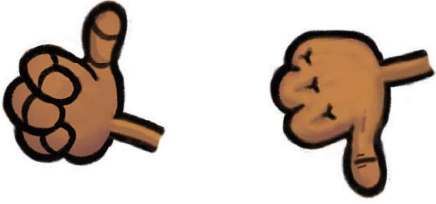
a bottle of _____

What's missing?

Instructions: Read the book *Max at the shop* to complete these activities.

What sound is missing? Fill in the missing sounds.

What word is missing? Read the sentence. Choose a word to complete the sentence. Use the picture to help.



Name: _____

Date: _____

Max is shopping for a torch.



Plums are on his list.



Max is shopping with his mum.



Max gets milk at the shop.



Max gets ten carrots for lunch.



He needs to get six things from the shop.



A big bag of chips in the basket.



Thumbs up / thumbs down

Instructions: Read the book *Max at the shop* to complete this activity.

Read the sentence and decide if it is true or false in the story. Use the book to help.

Circle thumbs up for true and thumbs down for false.



Set 6 Max at the shop

Max is going shopping for his mum. He has to get six things:

Set 6 Max at the shop



Set 6 Max at the shop

a tin of fish,
a torch,

Set 6 Max at the shop



Set 6 Max at the shop

a big bag
of chips,
ten rolls for
lunch,

Set 6 Max at the shop



Set 6 Max at the shop

a bunch of
carrots,

Set 6 Max at the shop



Set 6 Max at the shop

and a bottle
of milk.

Set 6 Max at the shop



Set 6 Max at the shop

Look in the
box! Has he
got six things
yet?

Set 6 Max at the shop

Sequence the story

Instructions: Read the book *Max at the shop* to complete this activity.
Cut out all cards. Match the words to the pictures and then put the events in order.

Name: _____

Date: _____



2



1

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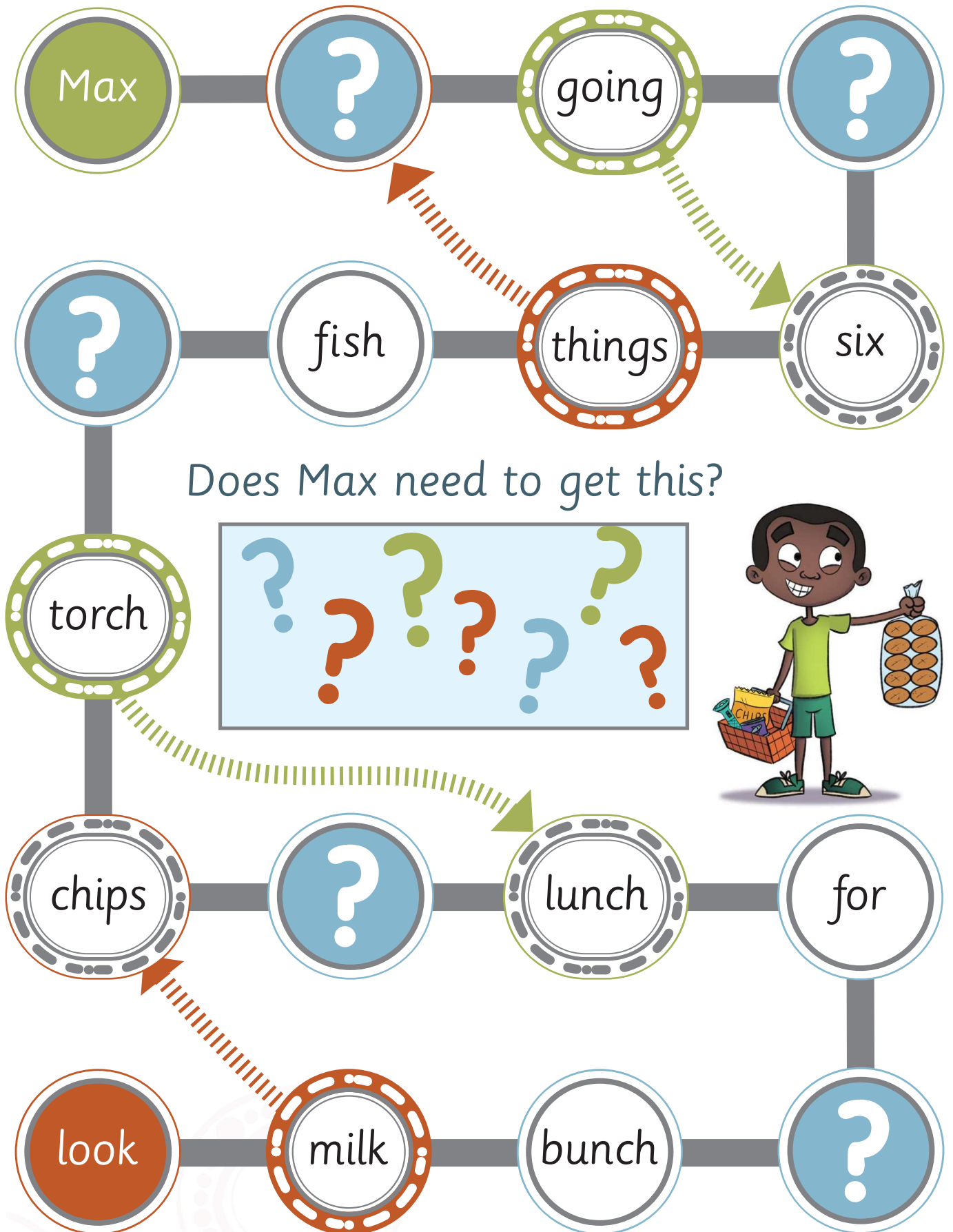
Max	is	going	shopping	for	his	mum	.
Has	he	got	six	things	yet	?	

Read it, mix it, make it

Instructions:

Read the sentence aloud to an adult or partner three times. Cut up and mix up the sentence. Make the sentence again and read it to someone, to check it makes sense.

Extension: Write the sentence and illustrate.



Does Max need to get this?

Max at the shop – stepping track game



Materials: 1 die, player tokens, game board, cards and the book *Max at the shop*.

Instructions: Players put their token on the green circle to start. Players take turns to roll the die and move forward spaces, saying each word as they pass. If they land on a question mark, they pick up a question card. Players refer to the story to answer the question, "Does Max need to get this?" If the answer is 'yes' move forward 1 space. If the answer is 'no' stay where you are. Put the card on the bottom of the pack.

a tin of fish

a torch

a big bag of chips

ten rolls for lunch

a bunch of carrots

a bottle of milk

a big bag of chicken

a box of coffee

a long train

a good cookbook

a big broom

a basket of hats

a bottle of drink

a green jacket