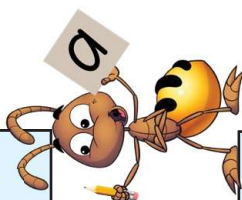
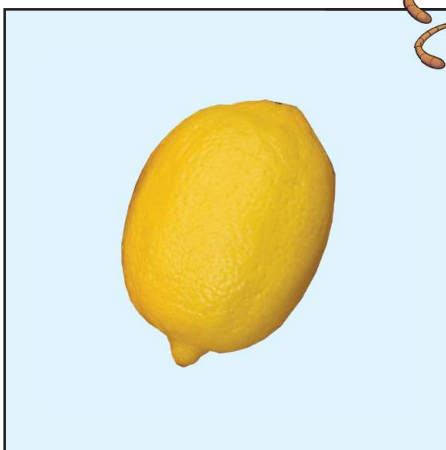
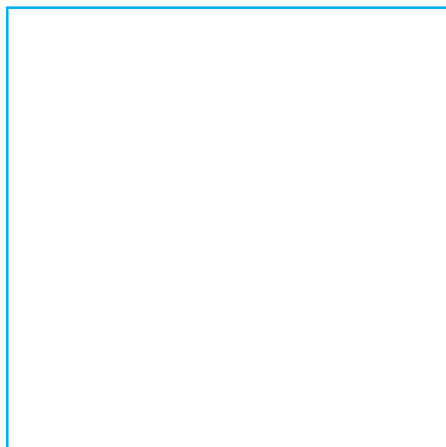


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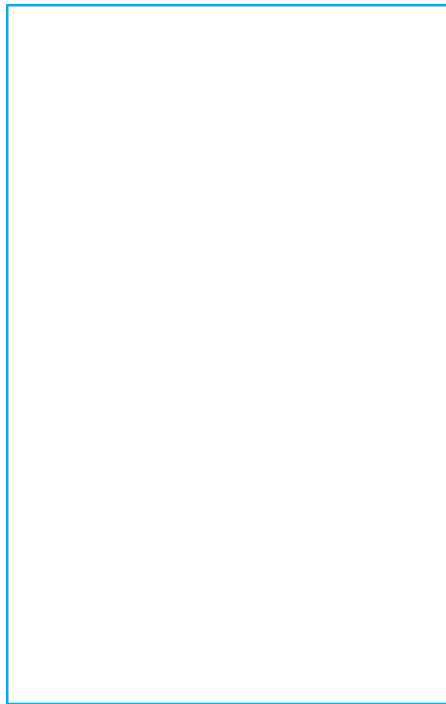
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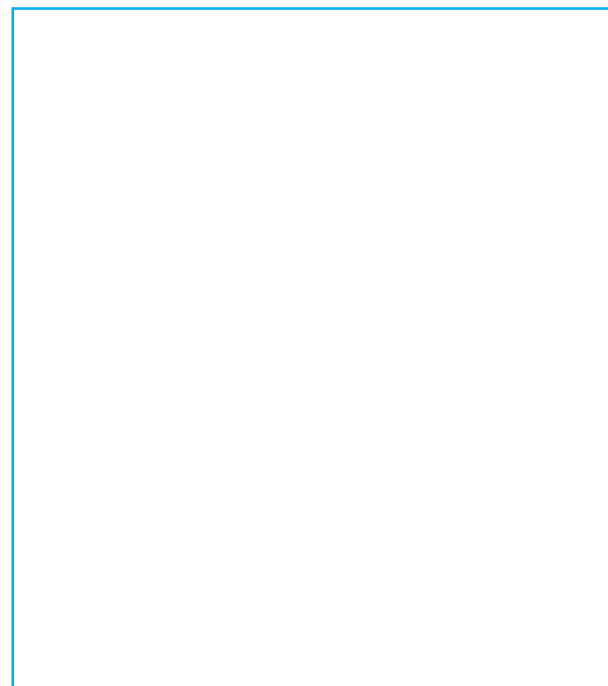
s _ _ _ d _ _ _



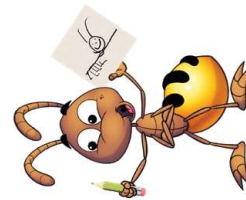
an apple



eggs, ham and milk



Here is a
melon, some
nuts and a
plum.



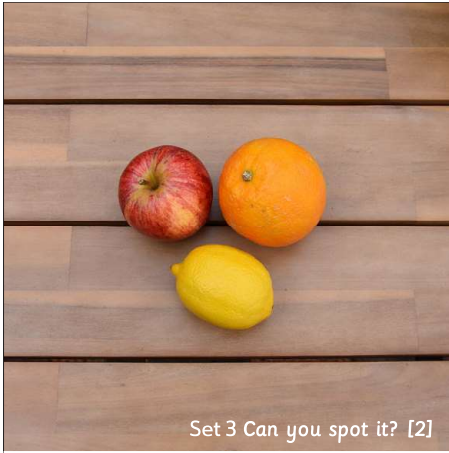
Write, read, draw

Instructions: Read the book *Can you spot it? [2]* to complete these activities.

Words for writing: Look at the picture and fill in the missing sounds.

Words for drawing: Read the words or sentence and draw a picture for each word or sentence.





Set 3 Can you spot it? [2]

apple and
lemon

Set 3 Can you spot it? [2]



Set 3 Can you spot it? [2]

milk, soft
drink and
ham

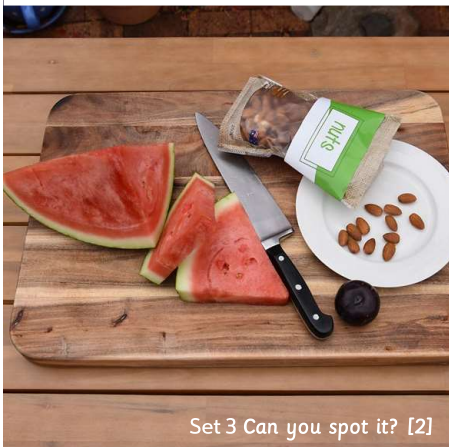
Set 3 Can you spot it? [2]



Set 3 Can you spot it? [2]

eggs, ham
and milk

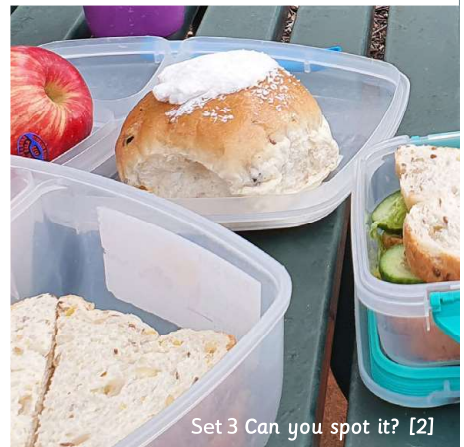
Set 3 Can you spot it? [2]



Set 3 Can you spot it? [2]

a melon,
some nuts
and a plum

Set 3 Can you spot it? [2]



Set 3 Can you spot it? [2]

a bun

Set 3 Can you spot it? [2]



Set 3 Can you spot it? [2]

gum and
nuts in a
bag

Set 3 Can you spot it? [2]

Match the words and pictures

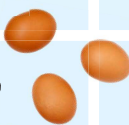
Instructions: Read the book *Can you spot it? [2]* to complete this activity.
Cut out all cards. Match the words to the pictures.

Bingo Caller's word grid


Set 3 Can you spot it? [2]

eggs	drink	lemon	bun	melon	plum
are	ham	nuts	packet	gum	soft
milk	apple	tap	black	left	crack


1 Set 3 Can you spot it? [2]

eggs	drink	lemon
are 	ham	nuts
milk	apple	tap


2 Set 3 Can you spot it? [2]

plum 	drink	eggs
are	ham	gum
milk	melon	left


3 Set 3 Can you spot it? [2]

apple 	lemon	bun
ham	nuts	packet
drink	tap	black


4 Set 3 Can you spot it? [2]

melon	bun	plum
soft 	gum	packet
black	left	crack

5 Set 3 Can you spot it? [2]

lemon 	bun	melon
soft	plum	gum
tap	black	left

6 Set 3 Can you spot it? [2]

nuts 	eggs	milk
soft	gum	packet
are	apple	left

Can you spot it? [2] – bingo game



Materials: 2 x copies of the word grid: 1 cut up in a hat or container and 1 for the Bingo Caller, counters for players, individual player boards (enlarge if needed)

Instructions: The Bingo Caller takes a word out of the hat, reads it aloud and crosses it off the word grid. Players cover the word with a counter on their player board if they have that word. When all words are covered on a player board, the player calls out 'Bingo!' The Bingo Caller uses the word grid to check the winner's bingo card.

Variation: This game can be shortened by players getting 3 in a row.