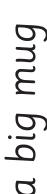
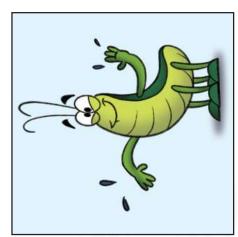
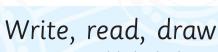


The bug is in Ben







**Instructions:** Read the book *A bug in a mug* to complete these activities.

Words for writing: Look at the picture and fill in the missing sounds.

Words for drawing: Read the words or sentence and draw a picture for each word or sentence.



Name:	
Date:	

bug big not Ben drank



Ben had a \_\_\_ mug.



A = was in the mug.



Ben did \_\_\_\_ spot the bug in the mug.



Ben \_\_\_\_ the drink.



The bug is in \_\_!

### What's missing?



**Instructions:** Read the book A bug in a mug to complete these activities.

What word is missing? Read the sentence. Choose a word to complete the sentence. Use the picture to help.



A bug was in a mug.



Set 3 A bug in a mug

# The bug is in Ben.





Ben had a big mug.

Set 3 A bug in a mug



He got a drink from the jug.

Set 3 A bug in a mug



Ben drank the drink from the mug. Set 3 A bug in a mug



Ben did not spot the bug in the mug.

Set 3 A bug in a mug

### Sequence the story

**Instructions:** Read the book A bug in a mug to complete this activity. Cut out all cards. Match the words to the pictures and then put the events in order.



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Name:	
Date:	





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Ben	did	not	spot	the	bug
in	the	mug			

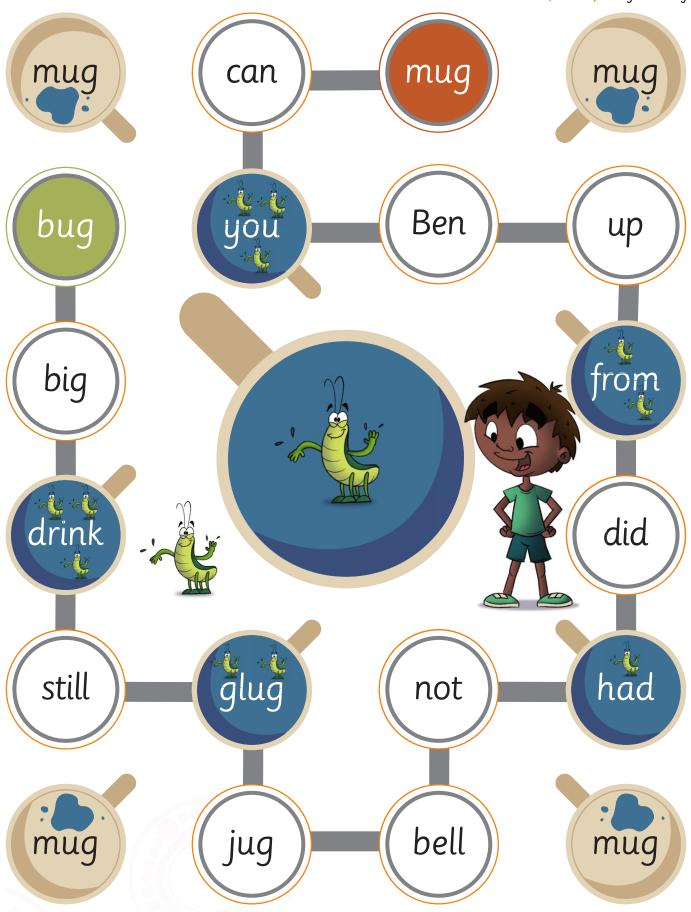
# Read it, mix it, make it

#### Instructions:

Read the sentence aloud to an adult or partner three times. Cut up and mix up the sentence. Make the sentence again and read it to someone, to check it makes sense.

Extension: Write the sentence and illustrate.





# A bug in a mug-stepping track game

S P E L D Specific Learning Difficulties SA

5

Materials: 1 die, player tokens, many counters as 'bugs', game board

**Instructions:** 2-4 players. Place all 'bugs' in the middle. Players put their token on the green circle to start. They take turns to roll the die and move forward spaces, saying each word as they pass. If a player lands on a blue circle they say the word and collect the bugs to put in their mug. There are 2 winners for this game – the player to finish first and the player with the most bugs. **Variation:** Sound out the word you land on and collect a bug for each sound, eg, u-p = 2 bugs; g-l-u-g = 4 bugs.

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