# BRIGANCE®

# Inventory of Early Development III Standardised

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Brian F. French, PhD, of Washington State University, participated in the U.S. National Standardisation Study of 55 key assessments included in the *Inventory of Early* Development III. Data collected and analysed from the U.S. national sample informed the final development of the assessments and resulted in the *Inventory of Early* Development III Standardised. Detailed information on the data collection and analysis is reported in the IED III Standardisation and Validation Manual.

Scoring for the IED III Standardised assessments is found in the Standardised Record Book. Dr French, with his team, is responsible for the scoring system used to produce the raw scores, standard scores, percentiles, age equivalent scores and instructional ranges for children from birth to age eight.

## A Physical Development: Gross Motor

#### **SCORING** Assessment **INFORMATION** A-1 Early Gross Motor Skills [page 3] 1. Turns head in both directions **Entry:** 2. Steadies head For birth, start with item 1. · For 4 months, start with Rolls partway onto side item 3 Has no head lag when pulled to sitting For 8 months, start with Rolls from back to stomach item 6. 6. Pivots/Turns on stomach For 12 months, start with 7. Sits briefly unsupported (may lean forward on hands) item 11. For 15 months, start with 8. Transfers objects from one hand to the other item 13. Sits erect and unsupported (for five minutes) For 19 months, start with Gets up on hands and knees and moves about (or scoots on bottom) 10 item 15. Pulls to standing position • For 2+ years, go to A-2 Standing below. 12. Walks with one hand held 13. Gets to standing position without support Basal: 4 in a row correct Ceiling: 4 in a row incorrect 14. Walks without frequent falling 15. Runs, but not necessarily well 16. Stands on one foot with one hand held 17. Attempts to jump 18. Walks erect with arms swinging 19. Jumps (at least one foot will leave the floor) 20. Runs well /20 NOTES: A-2 Standing [page 7] Stands on one foot momentarily (even if not well balanced) **Entry:** • For 2 years, start with item 1. Stands on one foot for one second • For 4+ years, start with item 4. Stands on other foot for one second Basal: 3 in a row correct Stands on one foot for five seconds If the child begins with item 1 Stands on other foot for five seconds and does not reach a basal, go Stands on one foot for ten seconds to A-1 Early Gross Motor Skills Stands on other foot for ten seconds on this page (unless A-1 has Stands on one foot for one second with eyes closed already been administered). Stands on other foot for one second with eyes closed Ceiling: 3 in a row incorrect If a basal is achieved on A-2, A-3 and A-4, give credit for all items in A-1. NOTES:

# A Physical Development: Gross Motor (continued)

#### **SCORING** Assessment INFORMATION A-3 Walking, Skipping and Galloping [page 9] 1. Walks backward two steps **Entry:** • For 2 years, start with item 1. 2. Walks backward four steps • For 3 years, start with item 3. 3. Walks on tiptoe three steps • For 5+ years, start with item 9. 4. Walks on tiptoe four steps Basal: 4 in a row correct 5. Walks forward heel-to-toe three steps If the child begins with item 1 6. Walks forward heel-to-toe four steps and does not reach a basal, 7. Walks forward heel-to-toe five steps go to A-1 Early Gross Motor 8. Skips on one foot Skills on page 1 (unless A-1 has already been administered). 9. Gallops, but inefficiently Ceiling: 4 in a row incorrect Walks backward toe-to-heel four steps 10. If a basal is achieved on A-2, A-3 Skips, alternating feet 11. 12. Gallops skilfully, without difficulty and A-4, give credit for all items /12in A-1. NOTES: \_ A-4 Jumping and Hopping [page 11] 1. Jumps off the floor with both feet Entry: • For 2 years, start with item 1. 2. Hops two hops on preferred foot • For 4 years, start with item 2. 3. Hops two hops on other foot • For 5+ years, start with item 6. 4. Hops five hops on preferred foot Basal: 2 in a row correct 5. Hops five hops on other foot If the child begins with item 1 Jumps backward once and does not reach a basal. Jumps backward two consecutive jumps go to A-1 Early Gross Motor Jumps backward five or more consecutive jumps. Skills on page 1 (unless A-1 has already been administered). Ceiling: 3 in a row incorrect If a basal is achieved on A-2, A-3 and A-4, give credit for all items in A-1. NOTES:

# A Physical Development: Gross Motor (continued)

SCORING INFORMATION	Assessment								
	A-5 Stair Climbing [page 13]								
Entry: 12+ months Basal: None Ceiling: None	Ascending Skills  1. Creeps up stairs  2. Walks up stairs, with one hand held  3. Walks alone up stairs, with both feet coming together on each step  4. Walks up stairs, alternating feet, with one hand held  5. Walks up stairs, alternating feet while holding rail								
	Give credit for the highest-level Ascending Skill demonstrated or reported and for all lower-level Ascending Skills.								
	Descending Skills  6. Creeps down stairs backward  7. Walks down stairs, with one hand held  8. Walks alone down stairs, with both feet coming together on each step  9. Walks down stairs, alternating feet, with one hand held  10. Walks down stairs, alternating feet while holding rail								
	Give credit for the highest-level Descending Skill demonstrated or reported and for all lower-level Descending Skills. $Total = \underline{\hspace{1cm}}/10$								
NOTES:	OTES:								
	A-6 Rolling, Throwing and Catching [page 15]								
<ul> <li>Entry:</li> <li>For 10 months, start with item 1.</li> <li>For 3 years, start with item 2.</li> <li>For 5+ years, start with item 4.</li> <li>Basal: 1 correct response</li> <li>Ceiling: 1 incorrect response</li> </ul>	1. Rolls a playground ball back and forth in a game while sitting 2. Throws a playground ball with both hands from an overhead position 3. Catches a thrown playground ball with hands and chest 4. Catches a thrown tennis ball with both hands  ——/4								
NOTES:									

#### **G Social and Emotional Development**

#### **SCORING** Assessment **INFORMATION** G-1 Relationships with Adults (younger than 3 years) [page 141] 1. Looks attentively at your face **Entry:** 2. Visually follows a person • For birth, start with item 1. • For 3+ years, go to G-5 3. Responds with a smile Relationships with Adults (3 4. Shows interest in people's faces years to 7 years) on page 27 5. Laughs when sees fingers approaching to gently tickle and start with item 1. 6. Gestures for "up" by holding arms out to be picked up Basal: None 7. Gives affection Ceiling: None 8. Shows shyness with strangers 9. Shows interest in activities of others 10. Explores and returns to parent/caregiver 11. Demonstrates pride in response to praise 12. Follows gaze of another person 13. Watches faces for emotional clues 14. Shares feelings with adults when sad or upset /1515. Shares feelings with adults when happy NOTES: G-2 Play and Relationship with Peers (younger than 3 years) [page 143] **Entry:** Gets excited when a toy is presented • For 7 months, start with item 1. Plays peekaboo • For 3+ years, go to G-6 Play Plays pat-a-cake and Relationships with Peers Imitates actions of others (3 years to 7 years) on page 27 Initiates interactions with other children and start with item 1. Engages in make-believe play Basal: None Mimics adult activities Ceiling: None 8. Plays differently with different toys 9. Watches other children play and joins briefly 10. Begins to take turns 11. Imitates another child's actions Matches toys that go together in play NOTES:

### **Total Developmental Score**

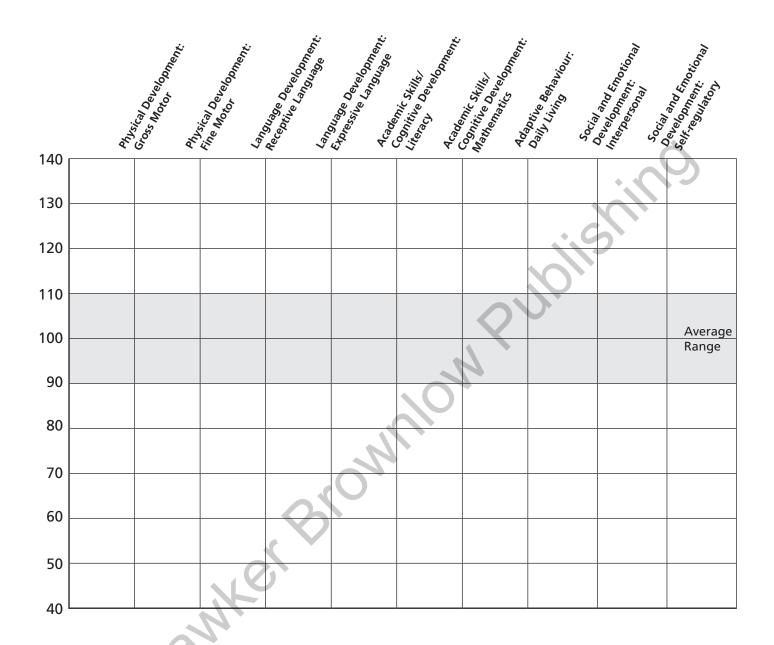
#### **Directions:**

#### **Computing Total Developmental Score**

- **1.** Transfer **Total Raw Scores** and **Composite Scores** from each domain to the summary table below.
- **2.** To compute the **Total Developmental Score**, proceed with the following steps:
  - **a.** Sum the **Domain Composite Scores** to a **Total of Domain Composites**.
  - **b.** Turn to Appendix D and locate the appropriate page for the child's age.
  - **c.** Locate the **Sum of Domain Scores** on the appropriate page of Appendix D and identify the corresponding **Total Developmental Score**.
- **3.** Transfer the **Total Developmental Score** to the appropriate space on the table below.
- **4.** To compute the confidence interval, percentile, age equivalent and instructional range for the **Total Developmental Score**, refer to steps 8 and 9 on page 29 of the scoring sheet.

DOMAIN	TOTAL RAW SCORE	COMPOSITE SCORE	SE <sub>M</sub> CONFIDENCE INTERVAL	PERCENTILE Appendix E	AGE EQUIVALENT Appendix F	SE <sub>Z</sub> INSTRUCTIONAL RANGE
PHYSICAL DEVELOPMENT			±	N)		±
LANGUAGE DEVELOPMENT			±			±
ACADEMIC SKILLS/ COGNITIVE DEVELOPMENT		05	<b>_</b>			±
ADAPTIVE BEHAVIOUR		0,5	±			±
SOCIAL AND EMOTIONAL DEVELOPMENT			±			<u>+</u>
SUM OF DOMAIN SCORES	(sum)	▼ (sum)				
TOTAL DEVELOPM SCORE APPENDIX D	IENTAL	▼ (sum)	±			±

# **Developmental Profile**



#### F Adaptive Behaviour: Daily Living

#### **SCORING** Assessment INFORMATION **F-1 Eating** [page 127] 1. Sucks well **Entry:** • For birth, start with item 1. 2. Brings hands to mouth For 8 months, start with 3. Opens mouth item 5 4. Refuses excess food For 12 months, start with 5. Munches or mouths food item 8. 6. Feeds self cracker For 2+ years, start with item 11. 7. Drinks from cup held by adult Basal: 4 in a row correct 8. Chews and swallows solid food Ceiling: 4 in a row incorrect 9. Holds cup with both hands and drinks 10. Returns cup or glass to table after drinking 11. Asks for food when hungry 12. Holds cup with one hand and drinks 13. Inserts spoon in mouth without turning it upside down, moderate spilling 14. Inserts spoon in mouth without turning it upside down, with little or no spilling 15. Uses side of fork for cutting soft food /16 16. Holds fork in fingers (not in fist) NOTES: F-2 Dressing and Undressing [page 130] 1. Cooperates in dressing **Entry:** • For 10 months, start with 2. Removes socks item 1. 3. Assists in dressing • For 2 years, start with item 3. 4. Removes shoes • For 3 years, start with item 6. Removes coat, shirt or pants • For 5+ years, start with item 9. 6. Puts on shirt, coat, shorts or pants Basal: 3 in a row correct 7. Puts on shoes (may be on wrong feet) Ceiling: 3 in a row incorrect Puts on socks Dresses unsupervised (independently), except for help with difficult fasteners (sometimes clothes may be on backward) 10. Puts on shoes (each shoe on the correct foot) 11. Dresses self, putting all clothes on correctly and fastening all fasteners 12. Dresses self completely, including tying shoelaces and fastening all fasteners NOTES: