

Nolzur's Marvelous Pignents Official Panishing Steries

# HOW TO PAINT THE OWLBEAR









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#### INTRODUCTION

The official Dungeons & Dragons<sup>™</sup> Paint Series from The Army Painter offers collectors and painters the perfect selection of user-friendly waterbased paints. Each pot in the Monsters Paint Set is painstakingly selected to match the creatures from the Monster Manual offering you the range of paints you need to paint up most of your encounters.



#### OWLBEAR

Large monstrosity, unaligned

Armor Class 13 (natural armor) Hit Points 59 (7d10 + 21) Speed 40 ft.

STR 20 (+5)	DEX 12 (+1)	CON	INT	WIS	СНА
Skills Perce		17 (+3)	3 (-4)	12 (+1)	7 (-2)

Senses darkvision 60 ft., passive Perception 13 Languages Challenge 3 (700 XP)

Keen Sight and Smell. The owlbear has advantage on Wisdom (Perception) checks that rely on sight or smell.

#### ACTIONS

Multiattack. The owlbear makes two attacks: one with its beak and one with its claws.

Beak. Melee Weapon Attack: +7 to hit, reach 5 ft., one creature. Hit: 10 (1d10 + 5) piercing damage.

Claws. Melee Weapon Attack: +7 to hit, reach 5 ft., one target. Hit: 14 (2d8 + 5) slashing damage.



## FOR THIS TUTORIAL: You will need:

- BRUSHES
- WATER
- MIXING PALETTE •
- PAINTS
- NAPKINS

THE ONLY GOOD THING ABOUT OWLBEARS IS THAT THE WILARD WHO CREATED THEM IS -XARSHEL RAVENSHADOW, GNOME PROBABLY DEAD. PROFESSOR OF TRANSMUTATIVE SCIENCE AT MORGRAVE UNIVERSITY



75003 Nolzur's Marvelous Brush Set

### **LEVEL 1: STEP 0: PRIMING**

The fantastic Owlbear designed by GF9 Miniatures Team already comes pre-assembled and ready. However, the first thing you need to do is give the D&D<sup>™</sup> monster a quick wash in some luke-warm soapy water and give the miniature a gentle scrub.



This ensures any oily release agent from the production phase is removed – if not you might find the Warpaints struggling to stick to the miniature later on.

#### **NOLZUR SAYS:**

"My pigments are magical - non-toxic, water based acrylics. But make no mistake - if you let them dry on you they are there to stay..."



- Wear appropriate clothes
- Use warm water and soap to get the paint off



Once the Owlbear is dry get your **GREY PRIMER** paint and a big brush (we recommend the **DRY BRUSH** from the D&D Brush Set) and cover the whole miniature in a thin coat of paint. The trick is not to obscure the fine detail of the miniature in a thick coat of paint, so we recommend you add a few drops of water to your **GREY PRIMER** now and again to keep the paint smooth.



The Grey Primer dries in a manner of minutes – just time to plan out what colour you want to paint your Owlbear grizzly-bear, polar-bear, panda...? In this guide we have chosen a brown-white colour palette.

Check out our online video tutorials here:

YouTube

HOW TO PAINT MINSC & BOO



### **LEVEL 1: STEP 1: BASECOAT**

In this stage we will be applying a single layer of paint to all parts of the miniature effectively finishing the model off to a very basic level.

The D&D<sup>™</sup> Warpaints are all water-based and fast drying. You'll find there is little to no waiting time for paint to dry; once you're done with one colour on one area, you can easily start on the next area with a fresh paint.



**3ASECOATED** 

The best approach is to start with the most predominate colour; in our case the **OWLBEAR BROWN**. This means you can be a bit sloppy and don't have to stay inside the lines, because all parts of the miniatures still have to painted and you can go over any brown you might have spilled into those areas.

Try to give your miniature thin coats of paints – adding a drop of water to you mixing palette. If you find the paint does not cover in one go, let the first coat dry and give a second coat of paint on top.

> Owlbear Brown

**NOLZUR SAYS:** 

"Two thin coats are better than one thick coat to keep the fine details of the miniature intact." AFTER EACH PAINT, MAKE SURE YOU RINSE YOUR BRUSHES VERY CAREFULLY IN CLEAN GLASS OF WATER AND DRY THE BRISTLES ON A PIECE OF TISSUE PAPER BEFORE STARTING ON YOUR NEXT COLOUR.

"The yellowy brown is a good contrast to the dark brown fur and will make the black claws stand out dramatically."



Level 1

The next paint we used was the **OTYUGH BROWN** for the soft parts on the feet and hands. Now it is time to be a little more careful – you don't want to cover the already finished **OWLBEAR BROWN** – therefore use a good medium sized brush like the **STARTER BRUSH** from the Adventurers Paint Set.



The parts of the fur/feathers that will end up white, we chose a basecoat of **ORC SKIN**. It is very common to pick a slightly darker version of the finished colour in the basecoat stage.





#### **NOLZUR SAYS:**

"Should the odd mistake happen and you end up splotching paint onto an already finished area - let the paint dry and simply touch up with the previous colour and fix your mistake."



**BASECOATED DETAILS** 

Over the next stages we will be looking at techniques for adding extra shading and building up highlights. However, for now we just painted the light grey colour onto the fur/feathers of the chest, underside of the wings/arms and parts of the face.

**BASECOATED CLAWS** 



With the grey paint all dry we painted the claws, beak and parts of the face feathers with **ABYSSAL BLACK** using the **STARTER BRUSH**.

In order to finish our basecoat we painted the tongue and the inside of the mouth in **CAMBION CRIMSON** – using the fine Precision **DETAIL BRUSH** from the *D&D Brush Set*.







The final part on the Owlbear to finish was the eyes. We started of painting the eye balls **LAWFUL WHITE**, let it dry and then paint over the white with **FIRENEWT ORANGE**. The reason for this double-paint is to ensure a bright canvas for all yellow and orange paints, as these colours tend to have weak pigments. It can be hard to get a bright yellow if painted on top of a dark colour and the result can easily end up muddy and dirty. So, spending a few minutes to re-paint the area white first is time well spend. Lastly, we painted the surface of the base with BUGBEAR BROWN and the edge with ABYSSAL BLACK. ... and that means Mr. Owlbear miniature is ready for the first games with a standard paintjob.



Finally, a dot of **ABYSSAL BLACK** is painted in the center of each eye, taking as much care and as steady a hand as you can muster.



Stopping at this stage is perfectly OK and if you are new to the painting hobby, you might be very pleased and proud of your result so far and reluctant to risk ruining the miniature by venturing into the expert techniques. But – give it a go – by using a few very simple techniques you can become a black belt of miniature painting in no time.

**OR DO YOU** 

TAKE IT TO

WANT TO

THE LEVEL 1 OWLBEAR IS READY TO PLAY!



### LEVEL 2: STEP 2: SHADING

With your basic colours in place it is time to add extra shading and 3D definition. This is done by using the specially formulated Quickshade ink washes – easily identified by the red lids.





The **FLESH WASH** is a light reddish/brownish wash perfect for bright colours like orange, yellow and light browns. This was our choice for shading the **OTYUGH BROWN**. Don't be afraid to add plenty of wash to the miniature and let it settle in the deepest areas – but don't let it run onto other part of the model.



Level 2

Washes are thin paint with a lot of fine pigment.

#### **NOLZUR SAYS:**

You apply the wash over the entire area of the model and the thin paint will find its own way into the deepest crevasses of the details and run off the most raised areas.

By using a darker wash colour than your base colour, you end up adding extra shading and depth to your miniatures.

For the Owlbear we used two Shades or Washes from the D&D Monsters set; the **FLESH WASH** and the **BROWN WASH**.





With the first wash dry we painted the rest of the Owlbear with **BROWN WASH** using a big brush, like the **BASECOAT BRUSH** from the **D&D BRUSH SET**. We also painted over the black fur/feathers even though the shading effect is lost on the dark black colour – but it speed up our painting a little bit.





SHADED OWLBEAR

#### **NOLZUR SAYS:**

*`Because washes are so thin they take a little longer to dry than your normal Warpaints. `* 

### Nolzur's Marvelous Brush Set

Nolzur's Marve dus Brusii Set Level 2



## BASECOAT DETAIL DRYBRUSH

Get these D&D™ custom made, German quality handmade brushes!

#### **CLICK HERE**

### LEVEL 2: STEP 3: HIGHLIGHTING

Now you can slowly see the monster come to life, by enhancing the 3D effects of shading and light. While we darkened the whole of the miniature by adding washes in the previous step, in this step we will do the exact opposite and we will add



We'll start the highlighting on the brown fur/ feathers – the most predominate colour on the Owlbear. We painted on a brighter brown colour **MINOTAUR HIDE** using the "drybrush" technique.





Take your time - this is the largest part of the miniature.



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highlights using brighter versions of paints. The aim of this stage is to paint highlights only on the raised areas of the miniature, leaving some of the base colour and the washes showing the deeper parts of the model.

Level 2





Next off we highlighted the feet and hands with the same paint used in the basecoat stage; **OTYUGH BROWN**. We used the **STARTER BRUSH** and painted lines of paint onto the raised areas, leaving the wash showing in the crevasses and between the fingers and toes.



The grey feathers were also highlighted with the same paint used in the basecoat stage, redefining the colour. **ORC SKIN** was carefully painted on, leaving the wash showing in only the deepest crevasses.

#### 3D



We carried on highlighting the same feathers using pure **LAWFUL WHITE**, creating a striking white contrast to the brown fur/feathers. This final highlight is painted concentrated mostly on the raised edges of the feathers.



3E

The top of the hands and feet got a second highlight with FAIR SKIN on the very top, this time painting fine lines using the DETAIL BRUSH.

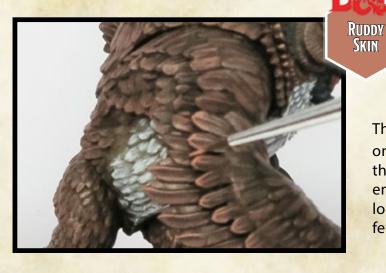
When painting with fine brushes, rinse them frequently to stop the brush from drying out – the finer brushes can't hold a lot of paint and has a tendency to dry all too quickly.



3F



The brown fur/feathers were given a final highlight on the very tip of the feathers using **RUDDY SKIN** – the trick is to exaggerate the shading and light, enhancing the 3D effect and making the miniature look detailed even from a "gaming distance" of a few feet.



Level 2



The detail work was next, starting by highlighting the tongue using **PIXIDUST PINK** – again using the fine **DETAIL BRUSH**.



### 3F

The yellow part of the eyes was highlighted with





Lastly the black claws and feathers was highlighted with a little bit of LICH SKIN.



#### **NOLZUR SAYS:**

When highlighting black less is more - if you highlight with several layers of greys you'll end with a "grey" feel rather than black.



#### **LEVEL 2: STEP 4: THE BASE**



### Base is not really needed, but looks realy cool and tells a story!

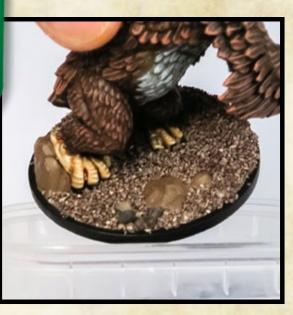


The first stage is to paint the top of the base with some **BATTLEFIELDS BASING GLUE** – a water-based white PVA glue. You can use your **BASECOAT BRUSH** for this, just rinse the brush carefully afterwards.





With the glue still wet, sprinkle on some BATTLEFIELDS ROCKS – not too many, 5-8 will do.



Now dip the base into the pot of **BROWN BATTLEGROUND** – a pre-coloured mix of sand and gravel. Shake off excess Battleground and leave the glue to dry for at least one hour.



BATTLEFIEL BASING GLU



### **LEVEL 3: STEP 4: HIGHLIGHTS AND THE BASE**





Now you take out your **DRYBRUSH** from the D&D Brush Set and your **BUGBEAR BROWN** and **SKELETON BONE** Warpaints.



Add a second highlight with **SKELETON BONE** only by applying a lighter drybrush.

Mix a 50/50 blend on your mixing palette and drybrush the base. The pre-coloured gravel means you don't have to worry about shading.

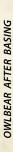
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SKELETON BONE

Bugbear Brown



The Army Painter bottles comes with a dropper, which allows you to administrate exactly the amount of paint you want! It keeps your paint from drying too!





SUPER GLU

### Æ

20 cm

Next we glued on a few tufts with a little **SUPERGLUE**. For a realistic blend of grass we used the Battlefields XP: **SWAMP, WINTER** and **HIGHLAND** Tufts.







BF4201



BF 4202



Winter Tuft BF 4203

PROTECTIVE SA

AEGIS SUIT

ANGER



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Lastly we retouched the base with a fresh coat of **ABYSSAL BLACK** to neaten the base and cover drybrushing mistakes – and viola; paint job done!

That concludes the Owlbear painted using the expert techniques of shading and highlighting.

Before going on to gaming, we gave the monster miniature a thin coat of **AEGIS SUIT SATIN VARNISH** spray to protect the paint job and prevent the paint from scraping off by too much gaming handling.

CP3027

#### **PRODUCTS USED IN TUTORIAL**

