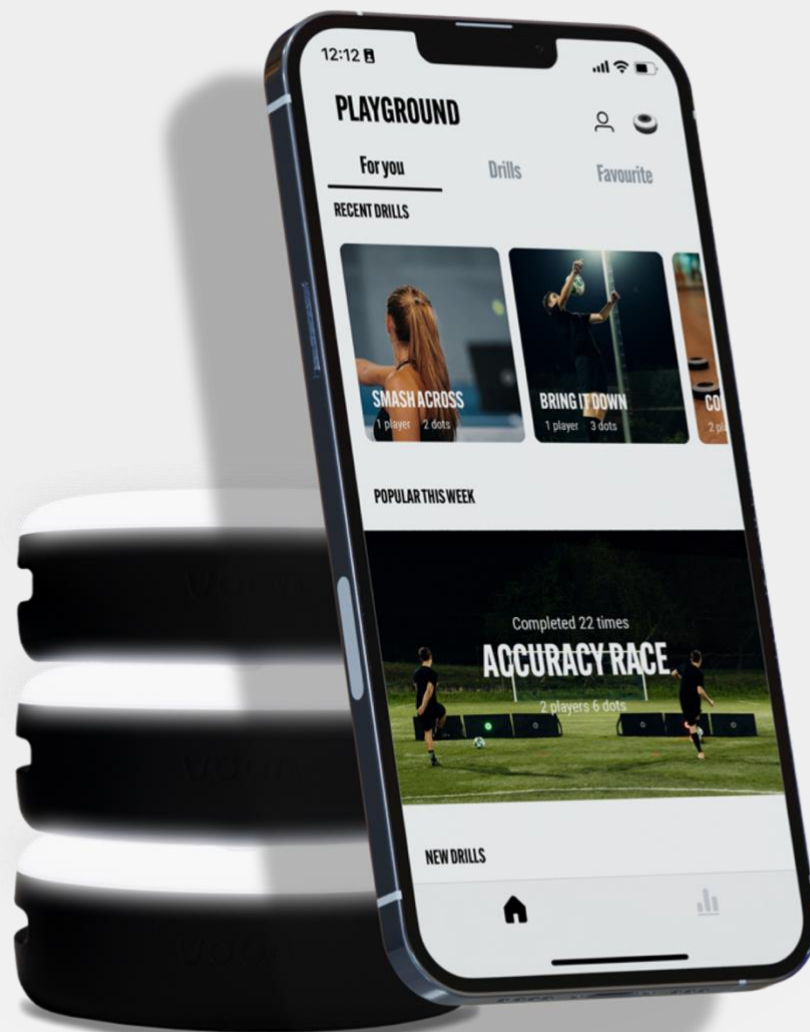


# VOON DOT

## QUICK START GUIDE



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### INTRODUCTION



#### WARNING

Please refer to the guide "Important product and safety information" for important product information and warnings.

#### Product Overview.

Latest generation device based on reaction lights used by athletes for sports training.

- A. LED lighting area
- B. Top-loading connector
- C. Bottom-loading connector.
- D. Grip zone.



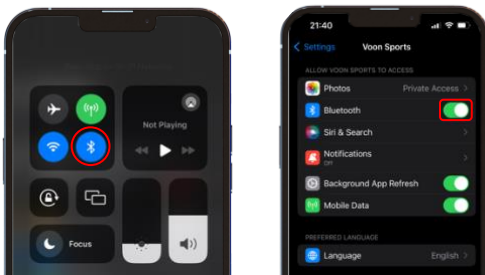
## LINK TO THE SMARTPHONE

To configure the Voon Dot device, it must be connected directly to the Voon Sports application and not from the Bluetooth settings of your smartphone.

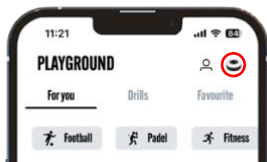
- 1 From your smartphone's app shop, download and open the Voon Sports app.



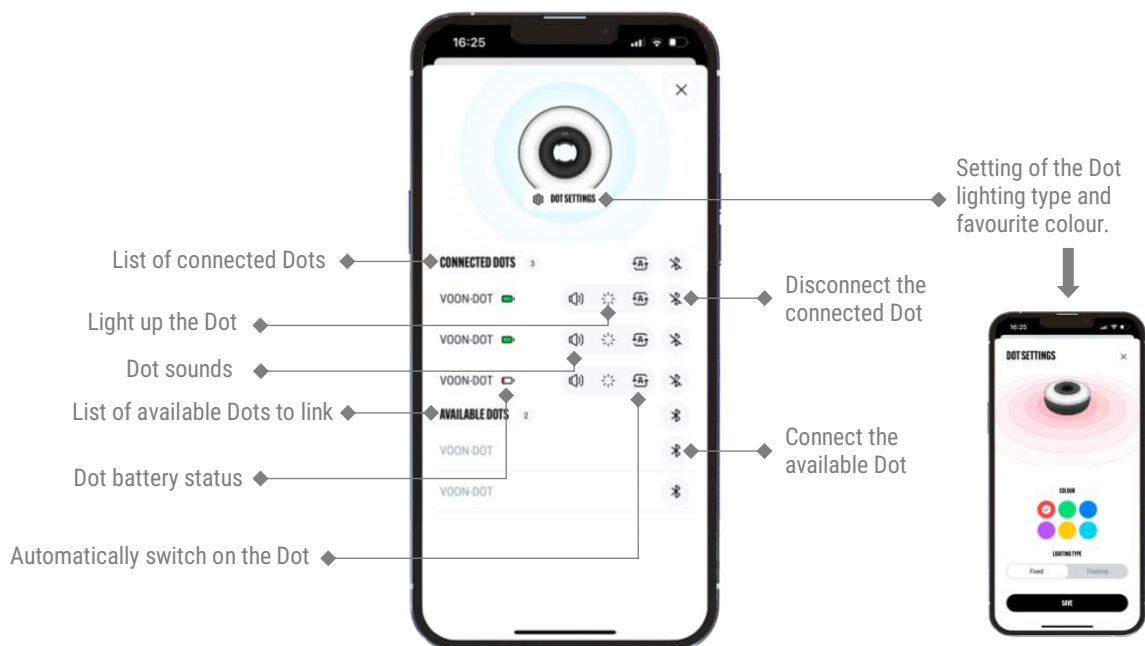
- 2 Create a user if you have not already created one.
- 3 Make sure your Bluetooth is on and the app has the Bluetooth permission enabled.



- 4 Touch the Dot icon (visible at the top right of the screen)





- 5 On the "Dot Configuration" screen, you will see two lists, one with the available Dots (all Dots in range that are not connected to any device) and another with the Dots that are already connected to the smartphone.




Use the actions next to the title to apply the settings to all the Dots in the list at once or click on an individual Dot to apply the settings to that specific Dot.

If a Dot has been inactive for more than 10 minutes and is not linked to a smartphone, it goes into a "sleeping" state (battery saving mode). In order to "wake it up" and make it possible to connect to it, it is enough to tap it or connect the charging cable to it. If the Dot is linked to a smartphone, it will never go into "sleep" mode.

Dot connections/disconnection light signals:

The Dot flashes white once.	The Dot (unlinked) has been connected to the smartphone.	
The Dot flashes white twice.	The Dot (linked) has been disconnected to the smartphone.	

Light signals of "waking up" the Dot:

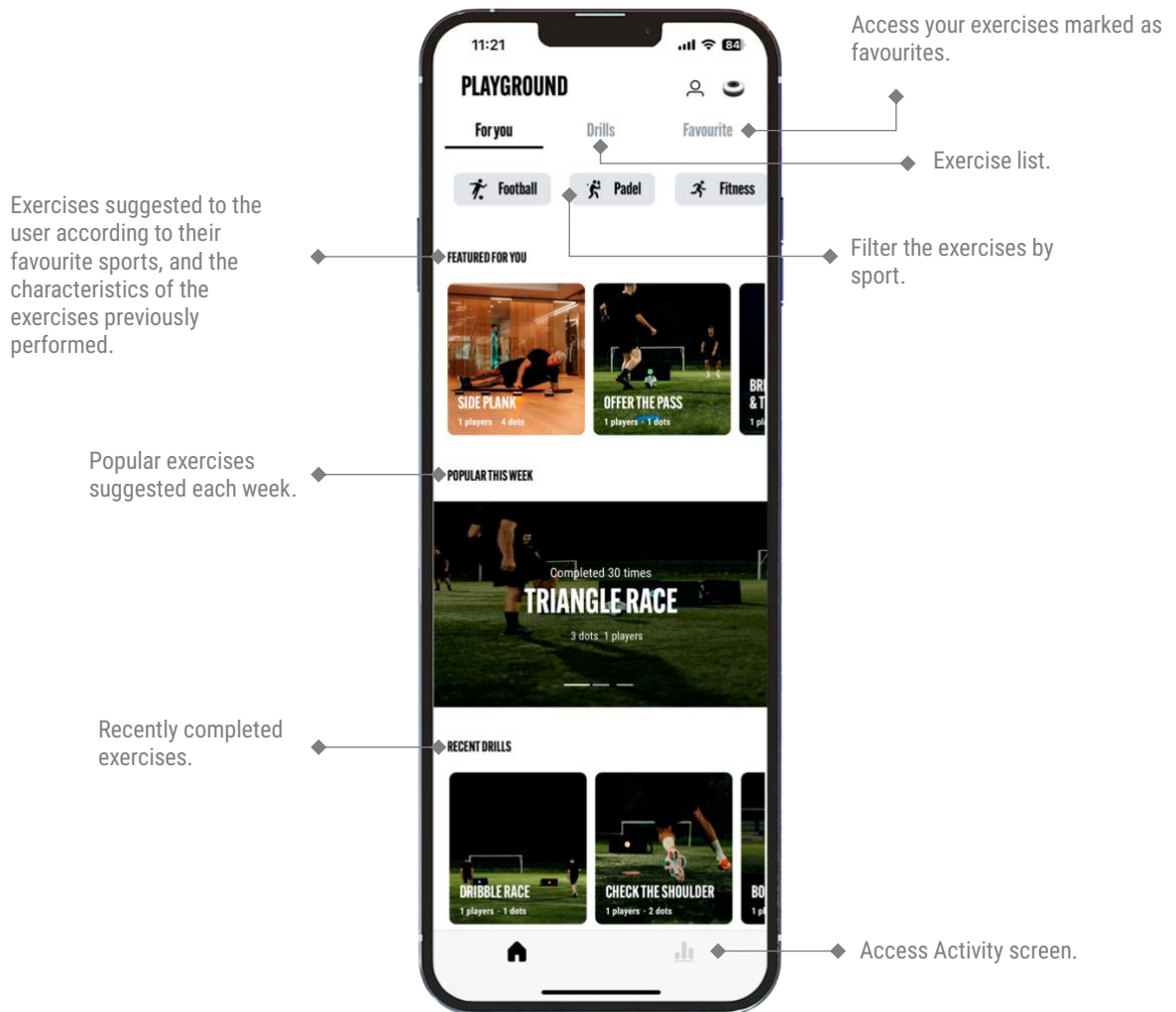
The Dot is progressively switched on and off in white.	The Dot goes from "sleeping" to active and can be linked to the smartphone.	
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# PLAYGROUND

This is the central screen of the app and where you will spend most of your time. In the top right corner, you can connect all the dots you have purchased.

Choose your favourite exercises from a variety of options designed to improve in different sports. You have at your disposal combinations of exercises for one or more players and one or more Dots.

You will find under each title the number of players and the number of Dots each exercise allows, so you can quickly connect to the Dots you have on.



# ACTIVITY LOG

Your Voon Sports account allows you to monitor your activity and performance. It offers you the possibility to analyse and track data recorded in the exercises performed.

**Save your activities:** once you have completed an activity, you can view it in your profile under Activity. Only activities with real players are saved and not with "guests".

**Analyse your data:** you can view more detailed information about your activities, including time, speed, points, reaction time, total strikes...

**Control your progress and goals:** you can track your daily exercises and keep track of the activity carried out according to your set goals.

Selected player.

Weekly progress data against set targets.

Variation of the registered activity with respect to the previous week (%).







Representation of activity carried out in the current and previous week.

Date of recorded executions.

Exercise correctly saved. Click on the exercise to access the exercise details.

Exercise incorrectly saved (not completed).

Light play signals:

<p>The Dot remains on in white.</p>	<p>Start of the game - START ON HIT The Dots involved in the game remain lighted until any one of them is hit to start the exercise.</p>	
<p>The Dot lights up three times in white decreasing mode.</p>	<p>Start of game - 3 SECOND COUNTDOWN Before the game starts, it lights up 3 times in decreasing mode simulating a 3-second countdown.</p>	
<p>The Dot lights up once in white decreasing mode.</p>	<p>Before the start of each repetition, it lights up once in decreasing mode simulating a 1-second countdown.</p>	
<p>The Dot flashes red twice.</p>	<p>During the exercise, a Dot in the game has lost connection. All Dots will flash red twice..</p>	
<p>Dot flashes white 3 times.</p>	<p>The current exercise has been finalised.</p>	
<p>Dot flashes white once.</p>	<p>If the exercise being executed has several repetitions, the end of each repetition is marked by flashing white once.</p>	

## CHARGE THE DOT



### WARNING

This device contains a polymer-ion battery. Please refer to the "*Important Product and Safety Information*" guide included in the product box for important product information and warnings.

### NOTICES

To prevent corrosion, thoroughly clean and dry the contacts and the area around them before charging the device.

- 1 Connect the small end (magnetized connector) of the USB cable to the charging port on the top of the Dot. It is only possible to connect in one arrangement as the Dot's connector and cable are magnetically polarized.



If you want to charge more than one Dot at the same time with a single charging cable, stack the Dots in such a way that the magnets on the top and bottom of the Dots are connected to each other, and the charge is transferred from one Dot to another.







As more Dots are stacked, the loading process will slow down.

- 2 Connect the large end of the USB cable to a USB charging port.
- 3 Fully charge the Dot.




## Light signals for charging/uncharging:

### **Charging cable connected**

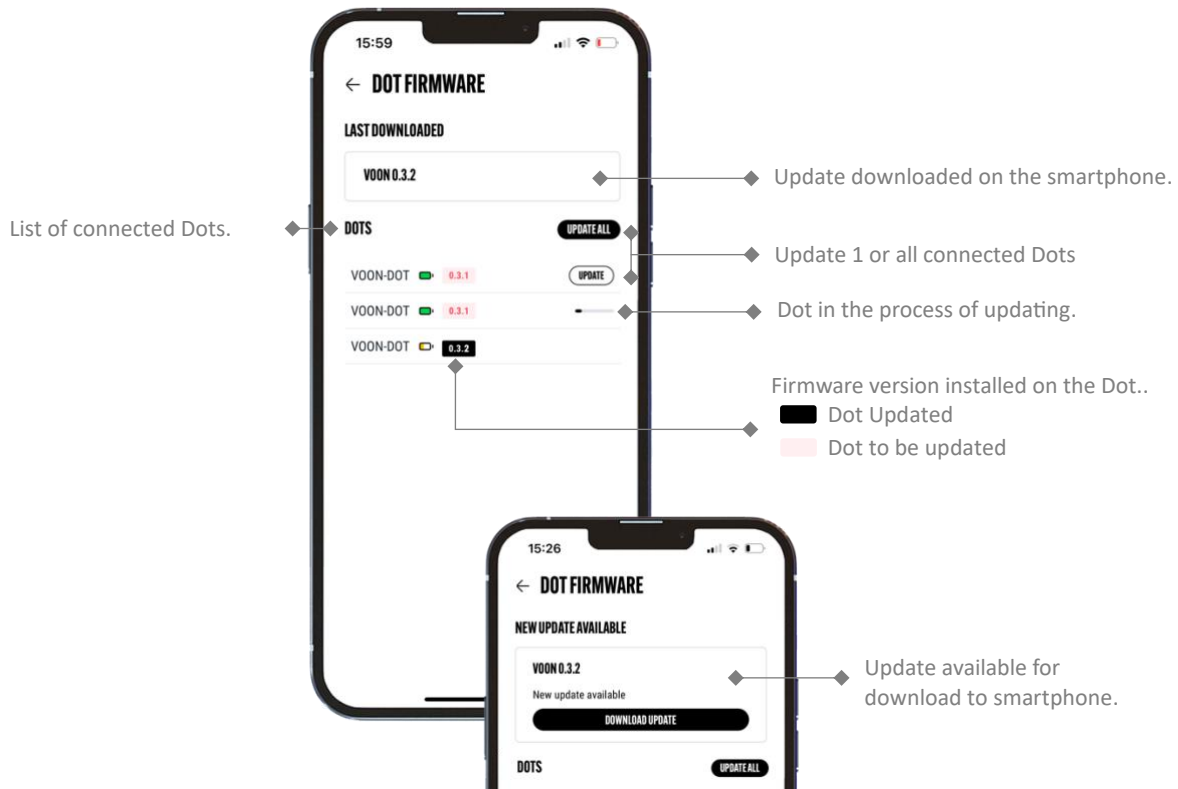
The Dot does not switch on.	1 Cable not connected correctly. 2 The Dot is fully discharged, and it is necessary to wait 2-3 minutes for it to reach the next phase.	
The Dot lights up by flashing a red LED.	The Dot is in charging mode. It does not yet have enough battery power to link up to a smartphone. Until it turns green, it cannot be used.	
The Dot lights up flashing green in increasing mode..	The Dot is in charging mode. As the Dot increases its charge, the green light ring becomes full.	
The Dot flashes white.	The Dot has completed its charging process.	

### **Charging cable disconnected**

The Dot keeps a red LED on.	The Dot is less than 1% charged and cannot be linked to the smartphone.	
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# PRODUCT UPDATE

The Voon Sports app automatically checks the settings screen for the latest update available for download on the smartphone and the firmware version installed on the Dots that are currently connected to the app.

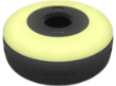
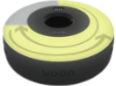


The Dot must be more than 30% charged in order to perform the update.

It is possible to update several Dots at the same time.

During the update process the application can be in the background, but within the Voon Sports app, it is not possible to exit the screen. If you leave the updating screen, the Dots updating process will stop and you will need to update them again.

## Updating light signals:

The Dot flashes yellow.	The Dot is in the process of updating. Until the charging process is finished, the Dot will flash continuously.	
The Dot is progressively switched on and off in yellow colour..	The Dot has completed its update.	

## SPECIFICATIONS

Battery type	Built-in, rechargeable lithium polymer battery.
Battery life	Up to 12 hours of standard use.
Operating temperature range	20 °C to 50 °C (-4 °F to 122 °F)
Charging temperature range	0 °C to 45 °C (32 °F to 113 °F)

### Information about battery life

Actual battery life depends on the type of exercises performed with the Dot such as the type of stimulus used (light, auditory or both), type of switch-on and the exercises performed.

Mode	Battery life
Off mode	Up to 4 days
Full on mode up	Up to 4 hours
Normal activity mode	Up to 12 hours

### Perform device care

## NOTICES

- Do not use a sharp object to clean the device.
- Never use a hard or pointed object to hit the Dot, as this may damage the Dot.
- Do not use solvents, chemicals or insecticides that may damage the plastic components and finishes.
- Do not store the device where it may be exposed to extreme temperatures for prolonged periods of time, as this may cause irreversible damage.
- Sweat or moisture, even in small amounts, may cause corrosion on the electrical contacts when the device is connected to the charger.