

Golf Chip INSTRUCTION MANUAL



PLEASE KEEP THIS INSTRUCTION MANUAL FOR FUTURE REFERENCE

If you have any concerns with your product please visit our website victorytailgate.com for fastest service. Please have a copy of your receipt of purchase. For any technical support or warranty issues please contact Victory Tailgate at 1-888-577-4460 or email us at info@victorytailgate.com

Limited 90-Day Victory Tailgate Warranty

All Victory Tailgate games have a limited 90-day from date of purchase warranty. This warrants the retail purchaser for any Victory Tailgate game purchased to be free from any defect in materials and construction for 90 days from the date of purchase. The only exceptions to the warranty include main frames, tabletops, playing surfaces, batteries or tools. Damaged main frames, tabletops, playing surfaces need to be returned to the store as we are unable to replace these parts. Normal play wear and usage is not covered under the warranty, nor is wear or damage due to improper use of the Victory Tailgate game. This will void any and all Victory Tailgate warranties.

A PURCHASE RECEIPT (or other proof of purchase date) will be required before any warranty service is initiated. All requests for warranty service can be submitted by email, in writing or by contacting our Customer Service Department at: 1-888-577-4460 or email us at info@victorytailgate.com

IMPORTANT NOTICE! Please contact us before returning the product to the store.

Warnings

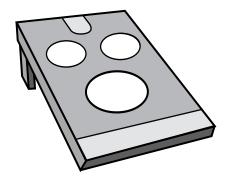


Not for used by children without adult supervision. This is not a child's toy. Adult supervision is required for children playing this game. Please read instructions carefully.

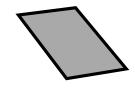
Be sure to check out all the exciting games Victory Tailgate has to offer. Visit our website at:

ESCALADESPORTS.COM VICTORYTAILGATE.COM Bag Toss Indoor Games Outdoor Games

Parts List







(2) Chip Mat



(16) Golf Balls (4 Each Color)



(1) Dry Erase Scoreboard



(1) Carry Case

To order replacement parts please call our customer service department.



VICTORYTAILGATE.COM | 1-888-577-4460 INFO@VICTORYTAILGATE.COM ©2020 VICTORY TAILGATE, LLC. ALL RIGHTS RESERVED.

NOTE:

When calling customer service please have the model number available. This number is printed on the upper right hand of the cover page of the manual.

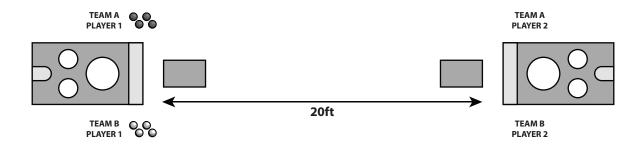
Playing Instructions

Scoring:

- 1. Balls that are hit in the air, and hit the board but do not go in a hole are worth +1 point
- 2. Balls that are hit in the air, and fall into the bottom hole are worth +3 points
- 3. Balls that are hit in the air, and fall into either of the two top holes are worth +5 points
- 4. If a ball is hit in the air and then bounces off of the opposite Chip Mat, whatever points are gained on the rest of that hit are doubled.

Versus Play (4 Player Game):

In Versus play, 2 teams of 2 play each other. Set up the boards opposite each other in a wide open area, 20 feet apart (distance can be adjusted based on ability of the players) Teammates stand at opposite ends and each team picks four balls of the same color.



Place the Chip Mat directly in front of the boards on each side. To start, opponents from one side will alternate chipping their balls toward the opposite board with points being scored per the above guidelines. After all 8 balls have been chipped, add up the points for each player. Each team's points cancel each other out, so only one team scores per round. For example, if team A gets 8 points and team B gets 5 points in a round, team A scores 3 points and gets first in the next round. The first team to 21 points wins.

Match Play (4 Player Game):

Same setup and scoring as Versus Play, however each turn between opponents is the equivalent of playing a golf hole. The team scoring the most points on each turn wins the hole. Ties can be pressed into the next hole (next hole after a tie would be worth 2 points and so on). Teams can play 9 or 18 matches to determine the winner.