Pantile Ruined Workshop

Instructions

Always "dry run" parts before gluing with a woodwork quality PVA.

Start by identifying the floor section and 4 outer walls and place on a flat work surface. Please cut pieces from the frames with a sharp craft knife. Pressing out may cause damage.

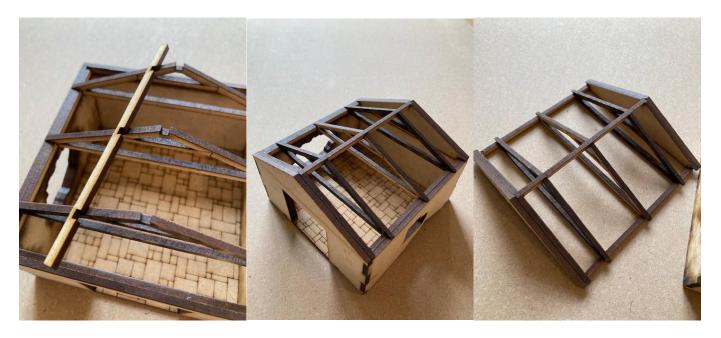




Make up the gable ends by gluing together the 3mm triangles. Each pair should have one solid and one piece with a slot at the top.

REST the beams with the slots pointing up on the ledge running inline with both holed walls. **DO NOT GLUE**.

Glue on the three triangular roof trusses, followed by the top ridge beam. (pictured below) and then the two gable end sub-assemblies. After 10 minutes drying time, but before the glue has fully set, gently remove the roof from the building to ensure you are not gluing the roof in place. If dry and clean, replace the roof and allow to dry. If you have glued the roof to the building clean up, dry the building with a hairdryer and replace the roof.



Add texture and paint (see tutorial) then move onto completing the roof. There are 7 x 3d prints included with this kit. The prints can be configured in a number of ways. It is recommended that you lie the "roof chips" on a flat surface and rearrange until you find your favourite configuration.



I primed and painted the 3d prints before using superglue to fix in place. NOTE: if any of the prints do not lie flat, place in a plate or saucer for a minute in boiling water. Do this prior to painting.

When the roof chips are dry, cut the U-shaped plastic strip into approximately 10mm pieces using a razor saw. The plastic can then be glued onto the ridge. I used a thin sausage bead of Green Stuff (kneadatite) along the top edge and simply pressed the tiles in place.

Any surplus "ridge tiles" cut from the plastic strip can be distressed and used as scatter on the roof or on the workshop floor.

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