

**PLAYER NAME:** \_\_\_\_\_

**CHARACTER NAME:** \_\_\_\_\_ **LEVEL:** ( ) **EXP** \_\_\_\_\_

**LIFEFORM:** \_\_\_\_\_

◆ **PRIMARY CLASS:** \_\_\_\_\_

◆ **SECONDARY CLASS:** \_\_\_\_\_

**MASTERY BONUS** + \_\_\_\_\_

ATTRIBUTES	SKILLS	BNS
STRENGTH	* <input type="radio"/> BRUTE	_____
	* <input type="radio"/> ENDURANCE	_____
	* <input type="radio"/> INTIMIDATION	_____
AGILITY	* <input type="radio"/> SPORTS	_____
	* <input type="radio"/> THIEVERY	_____
	* <input type="radio"/> DECEPTION	_____
AWARENESS	* <input type="radio"/> DETECT	_____
	* <input type="radio"/> INFORMATION	_____
	* <input type="radio"/> REASON	_____
EMPATHY	* <input type="radio"/> PSYCHOLOGY	_____
	* <input type="radio"/> ARTISTRY	_____
	* <input type="radio"/> APPEAL	_____

TOOLKIT	QUALITY	BNS
ARCANIST KIT	_____	* <input type="radio"/> _____
CHEMIST KIT	_____	* <input type="radio"/> _____
CLIMBING KIT	_____	* <input type="radio"/> _____
IMPERSONATION KIT	_____	* <input type="radio"/> _____
INFILTRATION KIT	_____	* <input type="radio"/> _____
MECHANICS KIT	_____	* <input type="radio"/> _____
NAVIGATION KIT	_____	* <input type="radio"/> _____
THAUMATURGIST KIT	_____	* <input type="radio"/> _____
_____	_____	* <input type="radio"/> _____
_____	_____	* <input type="radio"/> _____

**COMBAT MASTERIES**

**WEAPON**

\_\_\_\_\_

\_\_\_\_\_

**ARMOR**

\_\_\_\_\_

\_\_\_\_\_

**MANUEVER**

\*  SCUFFLE      \*  CHEAP SHOT

**CHARACTER QUIRKS**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**TRAITS AND FEATURES**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**CRED** \_\_\_\_\_

ITEM	SLOTS
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

**SPIRIT TOKENS**

○ ○ ○ ○ ○

**RESOLVE POINTS**

MAX RESOLVE

**BARRIER** ○ ○ ○ ○ ○

**HIT POINTS**

MAX HP

**S.GLYPH** ○ ○ ○ ○ ○

**MIND POINTS**

MAX MP

**DEFENSE**

**PHYSICAL FORTITUDE**

**MENTAL FORTITUDE**

TURN SPEED	MOVEMENT
_____	<b>DISTANCE</b> _____ M ZONE _____
	<b>MAX DISTANCE</b> _____ M ZONE _____

**MAJOR ACTION** \_\_\_\_\_

**MINOR ACTION/S**

LEVEL 5+      LEVEL 9+

ATTACK / EFFECT	RNG	BNS	DAMAGE
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

**ELEMENTAL ATTUNEMENT SLOTS**

**ARCANE MAGIC**

FIRE     WOOD     EARTH     TOXIC

WATER     WIND     METAL     LIGHTNING

ICE

**COSMIC MAGIC**

ORDER     CHAOS     ASTRAL

