Suburbia Nightlife Promo Tiles

**A Tiles (6)**

- **ATM**
  - $10
  - 1/2 Real Estate Market $ paid by other players
  - Receive 1/2 of any additional $ paid by other players when they take a tile from the Market with an additional fee ($2, $4, $6, $8, $10).
  - For instance, if another player buys a tile that has an extra cost of $4, you receive $2. Investing in this tile gives you the entire amount the player paid to the resource tray.

- **SAX SERENADE JAZZ CLUB**
  - $9
  - -2 for every
  - +3 Reputation when placed, and pay $2 to the Resource tray for every Office tile in any borough.

- **TANTRUM HOUSE**
  - $5
  - -1 Reputation for every restaurant
  - +8 Population when placed, and

- **GRAVEYARD**
  - $6
  - -1 Population anytime any other player loses 1 Population as the result of a red meeple on their tile.
  - +1 Population when placed, and

**B Tiles (5)**

- **LAUNDROMAT**
  - $7
  - $5 for each of your Residential tiles.
  - +$5 for each of your Residential tiles.

- **MAN VS. MEEPLE STUDIOS**
  - $5
  - -10 Population for every Car Dealership in any borough.
  - +2 Income when placed, and

- **PARKING GARAGE**
  - $8
  - +2 Income when placed, and +2 Income for every Car Dealership.

- **THE DICE TOWERS**
  - $20
  - +$20 when placed, and -1 Income for every School in any borough.