Checking Wiring Connections at Ball-Path Switch in Early Quest

Look through the ejection hole and locate the switch that is mounted on the ball guide close to the opening between the two propulsion wheels (see photo on the right). Check that the blue and purple wire are connected to the switch in the way shown in the photo. If you find the purple wire on the middle pin, you will need to remove the connector and relocate it on the pin that is closest to the wheels.

Moving the connector for the purple wire should be done in the following way:

- 1. Being by turning the machine ON and press the Height button UP to get the propulsion wheels to recline into the machine. This will give you easier access to the switch.
- 2. After turning the machine OFF and allowing the wheels to come to rest, insert your left hand in the machine and take a hold of the connector on the purple wire. Pull the connector (do not pull the wire) and transfer it to the correct pin.



The photo below shows the correct connections at the switch. You will not be able to observe the switch from this angle, so be sure to inspect the connections carefully from the ejection hole.

