





## **OVERVIEW: BEST SHOT**

Take 4 shots to hit the ball as close as you can to the pin. Your best shot from each round is used for your combined score.

#### BEGINNER

**Lake Pines:** 2 rounds of 2 shots from 93 yds.

**Ocean Vista:** 2 rounds of 2 shots from 93 yds.

#### ADVANCED

**Lake Pines:** Hit 2 shots from 128 yds. & 2 shots from 159 yds.

**Ocean Vista:** Hit 2 shots from 138 yds. and 2 from 167 yds.

- Lake Pines is a bowl-shaped green, use the front and back slope to your advantage.
- Ocean Vista: Have enough club to carry the bunkers and stay on line.



# **OVERVIEW: TOTAL SCORE**

Simply put: Hit your ball as close to the hole as you possibly can.

### BEGINNER

**Lake Pines:** Hit 4 shots from 113 yds.

**Ocean Vista:** Hit 2 shots from 93 yds. and 2 from 126 yds.

### ADVANCED

**Lake Pines:** Hit 2 shots from 128 yds. & 2 shots from 159 yds.

**Ocean Vista:** Hit 2 shots from 138 yds. and 2 from 167 yds.

- The closer your ball is to the hole, the lower the score.
- The winner is the player with the lowest score.
- Penalty points are assessed for landing in the water or off the green.



Take aim at the variety of giant colorful targets in this game of precision and control.

### BEGINNER

Glowing targets will be the first three targets.

#### ADVANCED

Glowing targets are the three furthest targets.

- Choose 8 or 12 shots per player. Players rotate every 4 shots.
- Hit the glowing targets for double points.
- Aim closer to the center of each target for maximum points.
- Hit the glowing target that is furthest in the distance for maximum points.



Golf meets darts in this strategic game of accuracy. Rack up points and climb through the levels as you make shots in every section of either the Yellow or Green Target.

#### BEGINNER

Aim at the Yellow Target.

#### ADVANCED

Aim at the Green Target.

- Each players received 18 shots. Players rotate every 6 shots.
- Close out each of the 9 sections in the given target.
- No points are awarded for hitting any other target than the designated target.



Take the mound against a team of sluggers looking to destroy your every pitch. Just don't let them take you deep because you only have 9 pitches and the game is on the line.

#### BEGINNER

You'll face off against a team of zombies.

### ADVANCED

Human avatar baseball players are much more likely to achieve a hit.

- Points are accumulated for strike-outs. (No points for a single strike.)
- Points will be deducted if the batter gets a hit.



Test your throwing skills in classic carnival style games. Throw a baseball to destroy as many plates, balloons, or bottles as you can in these fast-paced games of accuracy.

### **FUN FOR ALL**

Games are meant for any skill level. Just pick up a baseball and throw at the targets!

#### **BONUS LEVEL**

Earn 10,000 points in any game and you will be awarded a bonus game - Dunk the Clown.

- Hit the smaller the plates or balloons before they inflate for more points.
- If glowing balloons or plates are hit, extra throws are awarded.
- Hit the bottles with the green rings and you will be awarded extra throws.
- Destroy any stack of bottles with one throw for extra points.



No need to lace up your skates in this ice rink. Grab a street hockey ball and stick and take aim at various targets in the net. You get 8 shots, so make them count!

### BEGINNER

Targets are closer to the ice.

#### ADVANCED

Targets are further off the ice.

- Accumulate points by hitting and breaking the target.
- No slapshots allowed; this challenge is all about precision and a controlled shot.



Drive down the field against a tough defense looking to stop you from scoring a game-winning touchdown. Your wide receivers are counting on you being a very accurate guarterback.

### BEGINNER

The players run slower and you have more time to complete a pass. Play begins at the 30 yard line.

#### ADVANCED

The players run more quickly and start at the 50 yard line.

- More points are awarded for hitting the player's target vs. hitting the player.
- Keep completing passes to achieve a first down, until you score a touchdown.
- If the ball is intercepted or the clock expires before the pass is complete, the game is over.
- For receivers further down the field, throw higher and faster to account for the distance.



The goal is simple: You get 5 kicks to get the ball past the All-Star keeper and find the back of the net.

#### BEGINNER

Bend the ball around the goalkeeper to score points.

### ADVANCED Coming Soon

Score a goal against defenders and the goalkeeper and you'll net a whopping 1,000 points!

- · Use the boost for some extra oomph.
- · Each successful shot scores you a cool 100 points.



Prevent zombies from reaching the fence by hitting them with dodgeballs until time runs out.

### BEGINNER

Face off against "easier-totarget" farmer Zombies.

### ADVANCED

Defend against an onslaught of resistant clown Zombies.

- Green Zombie Head: 200 points. Green Zombie Body: 100 points.
- Yellow Zombie Head: 300 points. Yellow Zombie Body: 200 points.
- Red Zombie Body: 500 points. (No points for Red Zombie Body.)
- For zombies further away in the distance, throw higher and faster to account for the distance.



Play the top courses from around the world, complete with immaculate fairways, crosscut greens, water hazards and even wildlife.

# **CHOOSE FROM 84 COURSES** Including:

Bandon Dunes PGA National

Kapalua Bay and Plantation Pinehurst Country Club #2

Oakmont Country Club Royal Melbourne
Pacific Dunes Sea Island

Pebble Beach Torrey Pines

## TIP

• When putting, place the ball in front of the hitting mat, between the mat and the first track.