

ISOLO PRIME | 快速使用指南

保固登錄

親愛的顧客,感謝您的選購。請在拆封後先確認產品使用無故障與瑕疵,並掃 QR 碼或手動輸入網址 https://supr.link/UegTI 完成序號登錄,啟動原廠保固服務。



掃碼登錄序號

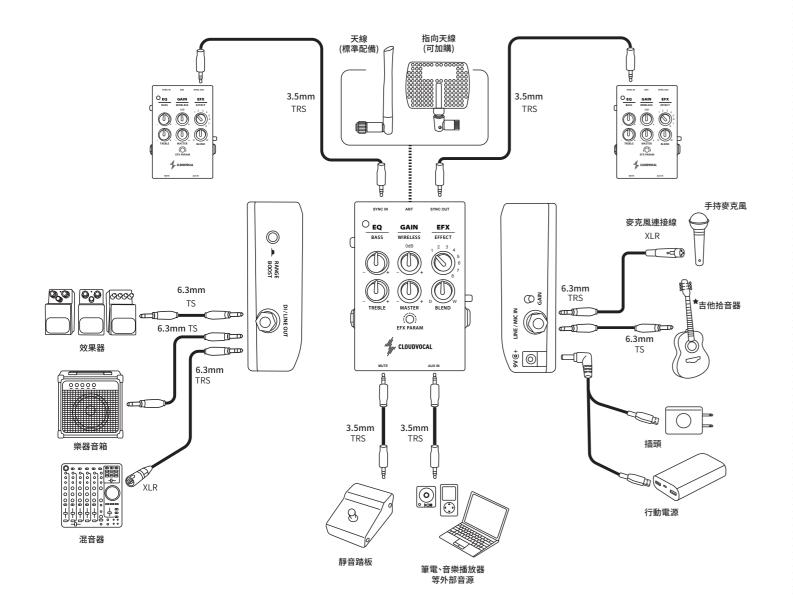
聯繫客服

如遭遇產品瑕疵或於使用期間發生異常,請加入官方 Line @ 聯繫客服人員,並提供細節照片與聲音檔案以利狀況排除。

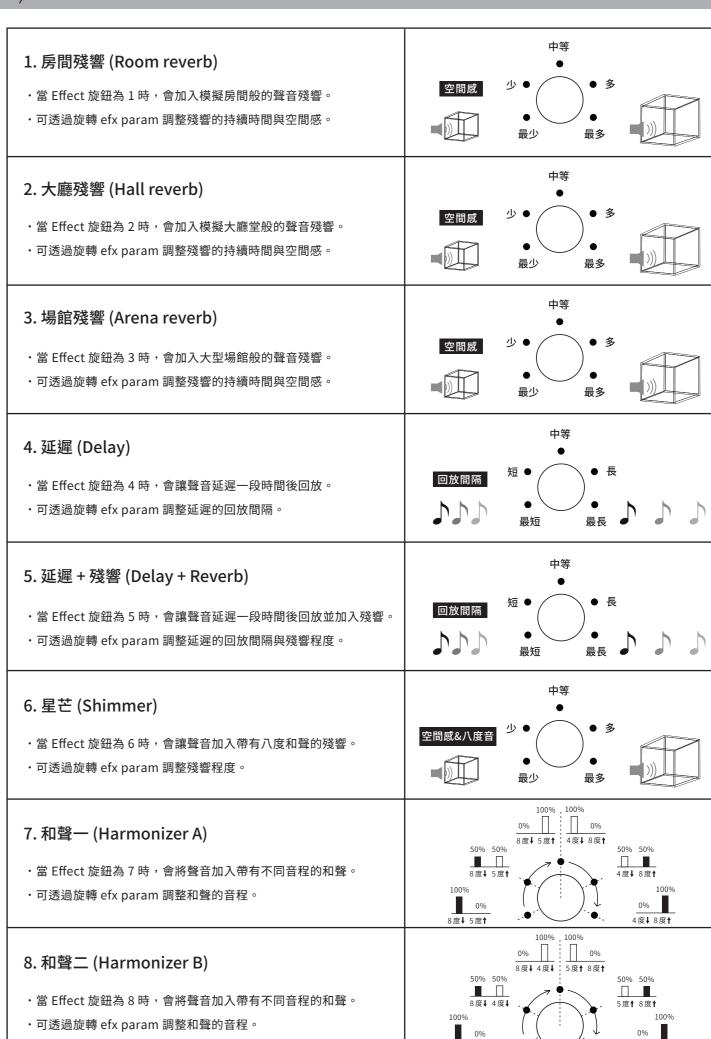


LINE ID @tts8521n

沙 連接與使用



《 八段效果說明



5度↑8度↑



ISOLO PRIME | Quick Start Guide

Warranty Registration

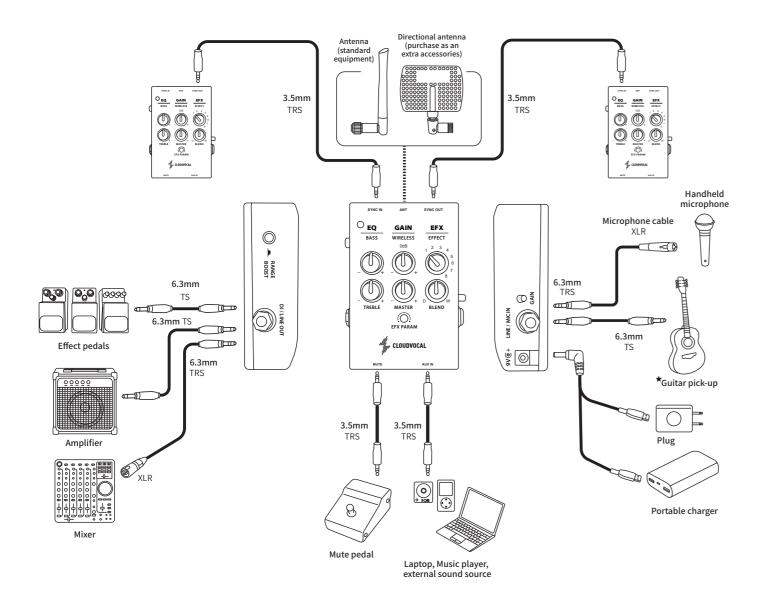
Thanks for your support. Once you make sure that your product is intact and is functioning normally, please scan the QR code or visit https://supr.link/lCgE9 to register and activate warranty.

If you encounter any problem, please contact us via: service@cloudvocal.com. Make sure to include:

1. Order # 2. Product serial # 3. Detail of your problem in your email.



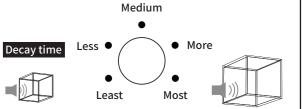
How to connect



How to connect

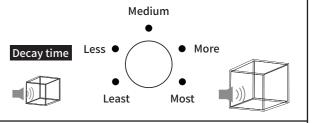
1. Room reverb

- When effect knob is on 1, you can get a room like reverb.
- EFX PARAM is for adjusting reverb decay in the space.



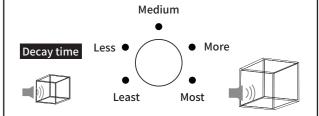
2. Hall reverb

- When effect knob is on 2, you can get a hall like reverb.
- EFX PARAM is for adjusting reverb decay.



3. Arena reverb

- When effect knob is on 3, you can get an arena like reverb.
- EFX PARAM is for adjusting reverb decay.



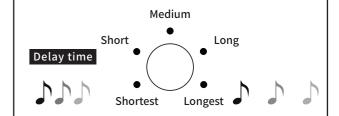
4. Delay

- · When effect knob is on 4, you will have your sound played back after sometime.
- EFX PARAM is for adjusting delay repeat time.

Medium Delay time Shortest Longest

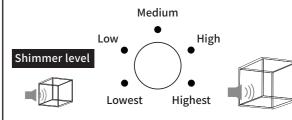
5. Delay & Reverb

- · When effect knob is on 5, you can get both delay & reverb
- · EFX PARAM is for adjusting delay time and reverb intensity.



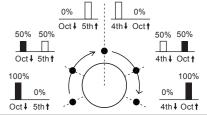
6. Shimmer

- When effect knob is on 6, your note will be followed by a reverb and an octave higher in the background.
- EFX PARAM is for adjusting shimmer level.



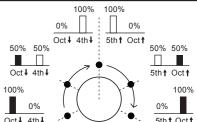
7. Harmonizer A

- · When effect knob is on 7, you get harmonies above or below the note you played.
- EFX PARAM is for adjusting intervals of harmonies.



8. Harmonizer B

- EFX PARAM is for adjusting intervals of harmonies.



- · When effect knob is on 8, you get harmonies above or below the note you played.