

POP-A-SHOT®

OUTDOOR DUAL SHOT

ASSEMBLY INSTRUCTIONS



Model: PASODS22 REV 10-11-22



support@popashot.net



www.popashot.net

The Fine Print

Warranty

As described in and as limited by this Warranty, Pop-A-Shot Enterprise, LLC (the "Company") warrants this product to be free from defects in workmanship and materials for a period of 180 days from the date of original purchase. The term defects shall mean any imperfections that impair the use of the product. The company reserves the right to request confirmation of proof of purchase when requesting parts or service in order to confirm that this product is within its warranty period and terms.

What is Covered:

Just about everything, but mainly defects in materials and workmanship. This warranty is void if the product is:

- Damaged through improper usage or storage, negligence, misuse, abuse, transportation damage, acts of nature, or accident (including failure to follow the instructions supplied with the product).
- Used in commercial applications, rentals or a commercial environment.
- Modified or repaired by anyone not authorized by the company.

What the Company Will Pay For:

- If any part or component of the product which is covered by this warranty is found by the company to be defective, the company will provide replacement parts without charge. The company's obligation to repair or replace the product or any portion of thereof, shall be limited to the original purchase price of the product.
- If during the warranty period, the product is found to be defective, the company will, at the company's option, repair, replace or make remuneration for the product (either the same or equivalent value) without charge.

To Obtain Warranty Service:

- You must return the original copy of your sales receipt to the company showing a purchase from an authorized retailer.
- You must email the company's customer service department at support@popashot.net to notify the company of the nature of the problem. Customer service is available Monday through Friday between the hours of 8:00am and 5:00 P.M. CST. At the company's option, replacement parts or a new product (either the same or equivalent value) will be sent to you at no charge.
- If you are instructed to return the product to the company for servicing, you are responsible for shipping the product, at your expense, to the address designated by the company in packaging that will protect against further damage.
- You must also include your name, address, daytime telephone number, product model number, and a description of the problem.
- The company will pay for any shipping charges to return the repaired or replaced product to you.

This warranty gives you specific legal rights, but you may also have other rights that vary from state to state.

If you have questions regarding this warranty or the operation of the product, please email us at support@popashot.net.

Some Warnings



This is not a toy. It is Intended for use by or under the supervision of adults. Review all safety guidelines with children to avoid risk of electric shock or other injuries.



No children or pets in assembly area.
CHOKING HAZARD
This item contains small parts. Not suitable for children under 3 years old.



To extend the lifetime of your game, we recommend storing it under a covered area and out of extreme weather conditions whenever possible. If this isn't possible please visit popashot.net to purchase a cover.



Do not sit, stand, lean in to, or lean on your finished Pop-A-Shot.

STOP

PLEASE READ THIS PAGE

STOP

It'll only take a minute and will save you time!

BEFORE PUTTING TOGETHER YOUR GAME

We strongly recommend scanning the QR code here (or going to www.popashot.net/qr-ods) to visit the Outdoor Dual Shot Hub. Here you'll find a wealth of resources to get the most out of your game, including:

- 🏀 Registration form. Complete the form and your warranty will be extended an additional 180 days (so you'll be covered for a full year).
- 🏀 Assembly directions, videos and additional tips.
- 🏀 Troubleshooting help, both for assembling as well as playing your game.
- 🏀 The easiest way to contact our All-Star Support team with any questions.
- 🏀 Links to our social media channels (make sure to follow us!).
- 🏀 The Century Club, for those whose scores have hit 3 digits!



DURING ASSEMBLY

Now that you're ready to begin putting together your game, here are a few tips:

- 🏀 Remove all of the parts from the box and verify that you have all of them (as shown on the Parts list on pages 4-5). Keep an eye out for some of the smaller ones, like the rim nets.
- 🏀 Find a clean, level place to assemble your game.
- 🏀 We recommend working on a soft, non-marring surface such as carpet or the cardboard box your game came in.
- 🏀 Like most things in life, putting together a Pop-A-Shot is better with a friend. If you can't find someone to help the entire time, we'll point out those steps when two people are especially helpful.

If you do have any problems or questions during assembly or operation, please email support@popashot.net and we'll take care of them.

WHEN YOU'RE DONE

- 🏀 Please leave a review on Amazon or popashot.net and let others know how you like your game.
- 🏀 Share a video or photo of your home court. Tag us [@popashot](https://www.instagram.com/popashot) on Instagram to be entered to win a T-shirt.



OUTDOOR DUAL SHOT PARTS

Instruction
Part ID#


Part #

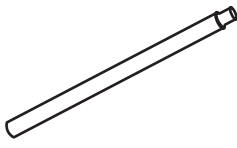
Step Used In

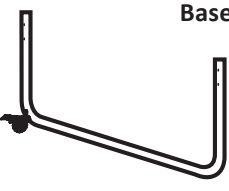
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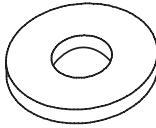
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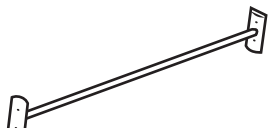
Part Quantity

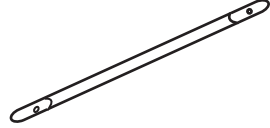
1 Top Tube

 ODS001 x2
STEP

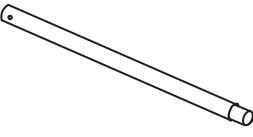
2 Board Tube

 ODS002 x2
STEP

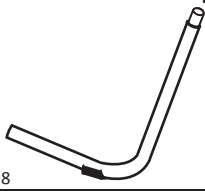
3 Base Tube

 ODS003 x2
STEP

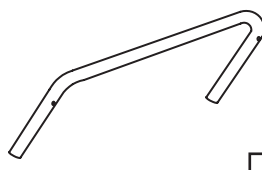
4 Plastic Washer

 ODS004 x4
STEP

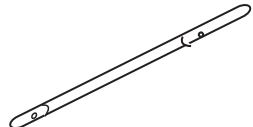
5 Connector Tube

 ODS005 x2
STEP

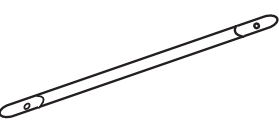
6 Cross Tube

 ODS006 x2
STEP

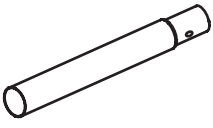
7 Side Tube

 ODS007 x2
STEP

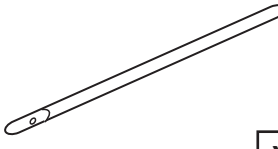
8 Ramp Tube

 ODS008 x2
STEP

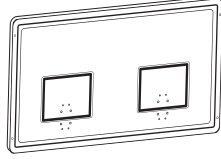
9 Lean Bar

 ODS009 x1
STEP

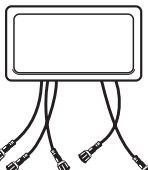
10 Cross Bar

 ODS010 x1
STEP

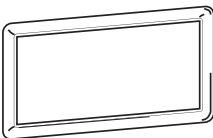
11 Side Arm

 ODS011 x2
STEP

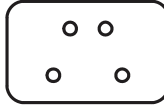
12 Forward Tube

 ODS012 x2
STEP

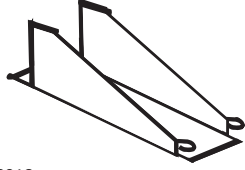
13 Diagonal Tube

 ODS013 x2
STEP

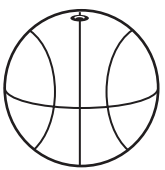
14 Backboard

 ODS371 x1
STEP

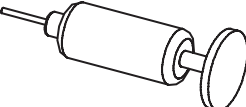
15 Scoreboard

 ODS204 x1
STEP

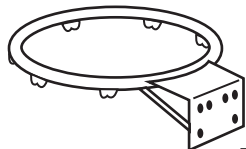
16 Scoreboard Cover

 ODS016 x1
STEP

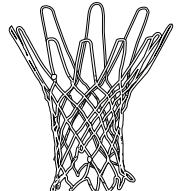
17 Rim Support Plate

 ODS017 x2
STEP

18 Ball Return Ramp

 ODS018 x1
STEP

19 Orange Logo Ball

 PAS302 x7
STEP

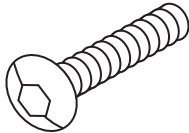
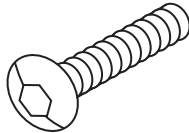
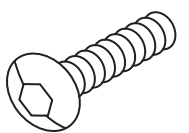
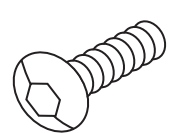
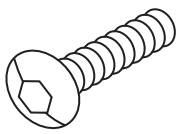
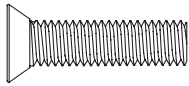
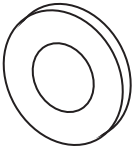
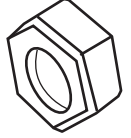
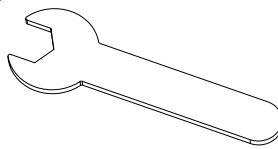
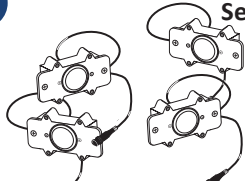
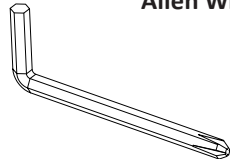
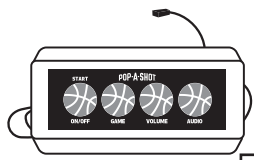

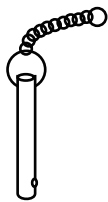
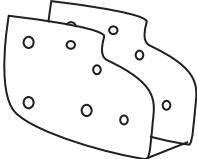
20 Ball Pump

 NOTE: Needle is in handle
 PAS340 x1
STEP

21 Rim

 ODS321 x2
STEP

22 Net

 HHH331 x2
STEP

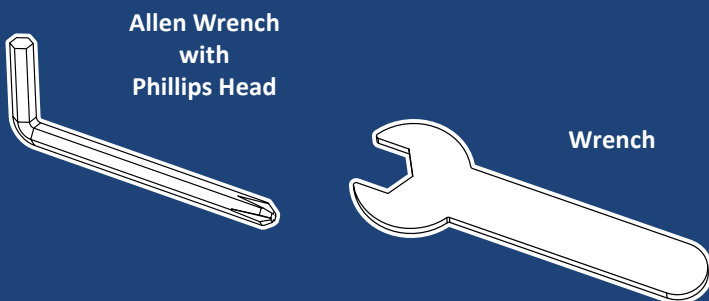


HARDWARE & ACCESSORIES

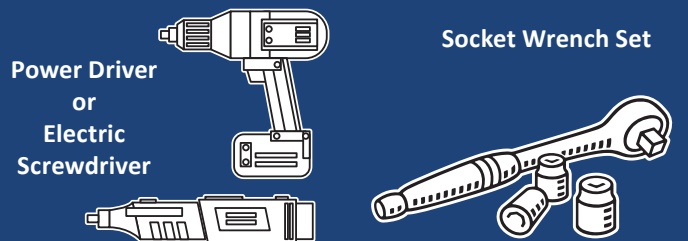
<p>23 Lock Mechanism Bolt</p>  <p>ODS023 x6</p> <p>STEP</p>	<p>24 Backboard Bolt</p>  <p>ODS024 x4</p> <p>STEP</p>	<p>25 Bolt</p>  <p>ODS025 x16</p> <p>STEP</p>	<p>26 Rim Bolt</p>  <p>ODS026 x8</p> <p>STEP</p>
<p>27 Medium Bolt</p>  <p>ODS027 x1</p> <p>STEP</p>	<p>28 Scoreboard Screw</p>  <p>ODS028 x6</p>	<p>29 Washer</p>  <p>ODS029 x66</p>	<p>30 Nut</p>  <p>ODS030 x35</p>
<p>31 Wrench</p>  <p>ODS031 x1</p>	<p>32 Sensors</p>  <p>ODS202 x4</p>	<p>33 Allen Wrench</p>  <p>ODS033 x1</p> <p>STEP 8</p>	<p>34 Control Panel</p>  <p>ODS201 x1</p>
<p>35 Sensor Screw</p>  <p>ODS035 x8</p> <p>STEP</p>	<p>36 Lock Pin</p>  <p>ODS036 x2</p> <p>STEP</p>	<p>37 Lock Mechanism</p>  <p>ODS037 x2</p> <p>STEP</p>	<p>NOTE: Parts 15, 16, 28, 32, 34 & 35 can be found in a brown box</p>

The included tools will get the job done, but you probably have better tools of your own.

INCLUDED TOOLS



RECOMMENDED TOOLS

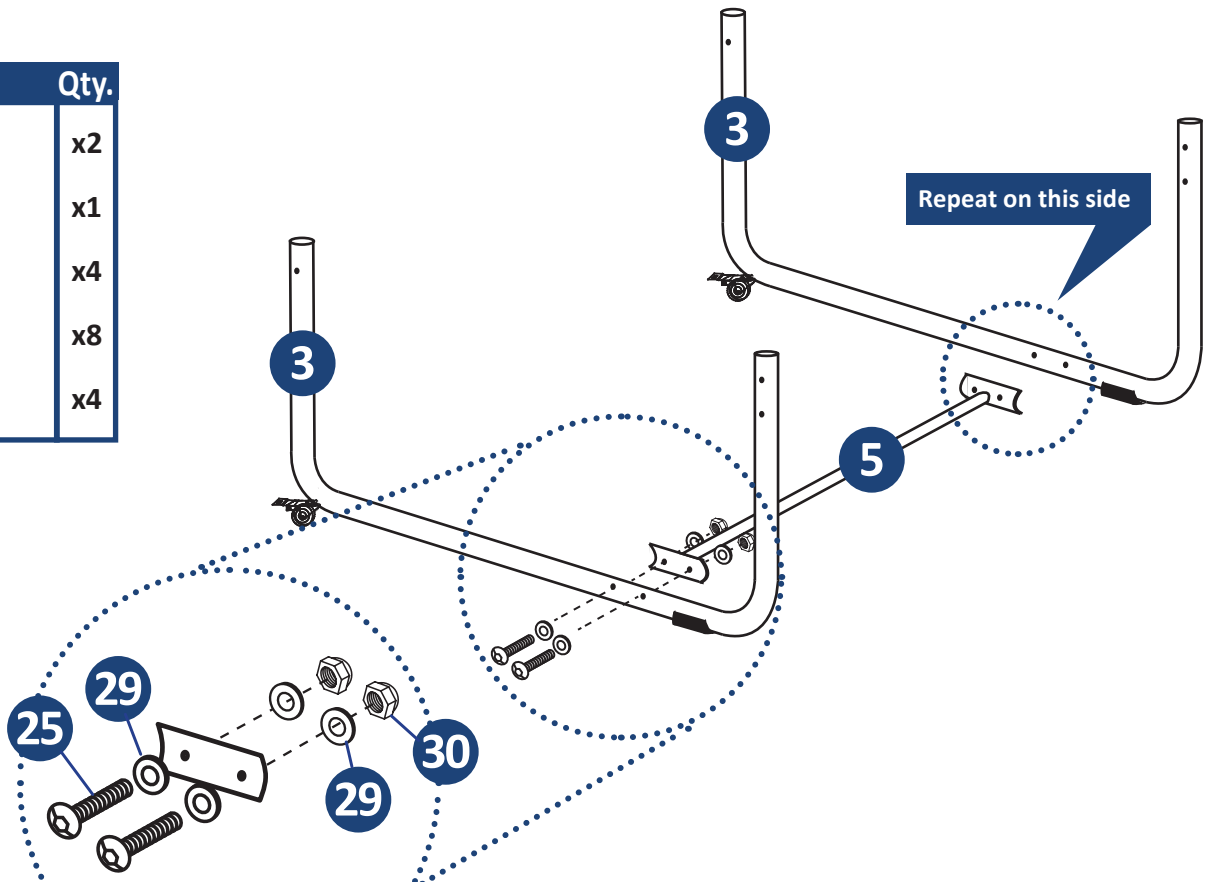


CAUTION: DO NOT OVER TIGHTEN. SET TO VERY LOW TORQUE when using Electric Screwdriver or Power Driver.

POP-A-SHOT

STEP 1

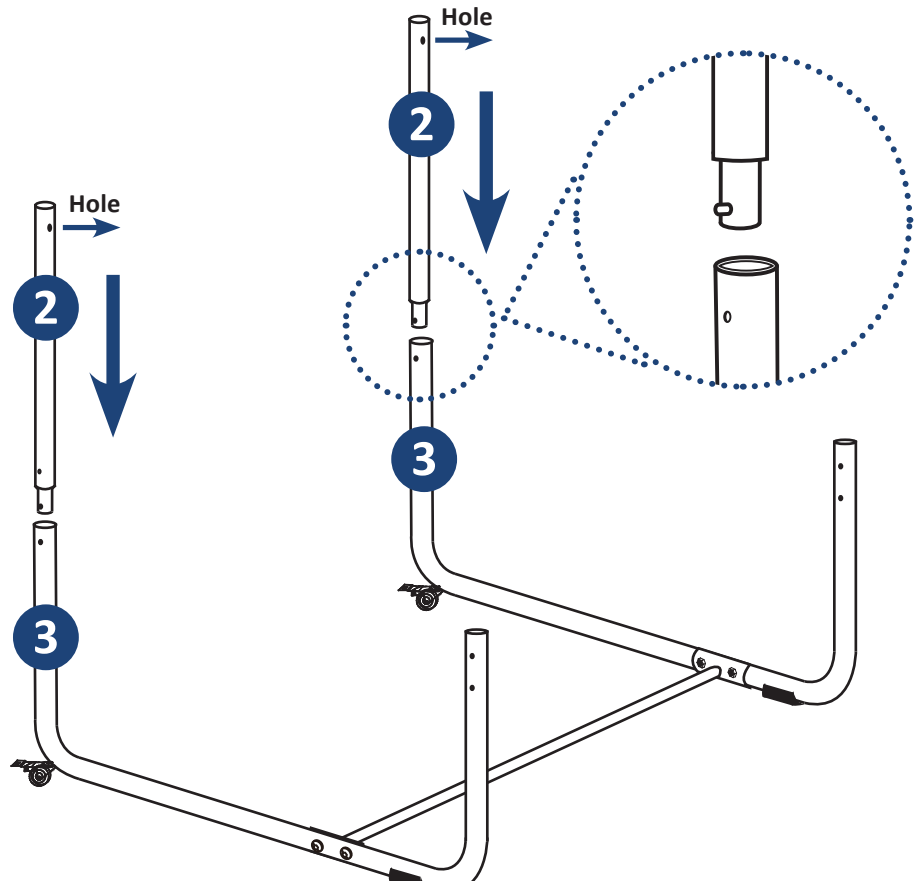
ID#	Name	Qty.
3	Base Tube	x2
5	Connector Tube	x1
25	Bolt	x4
29	Washer	x8
30	Nut	x4



STEP 2

ID#	Name	Qty.
2	Board Tube	x2
3	Base Tube	x2

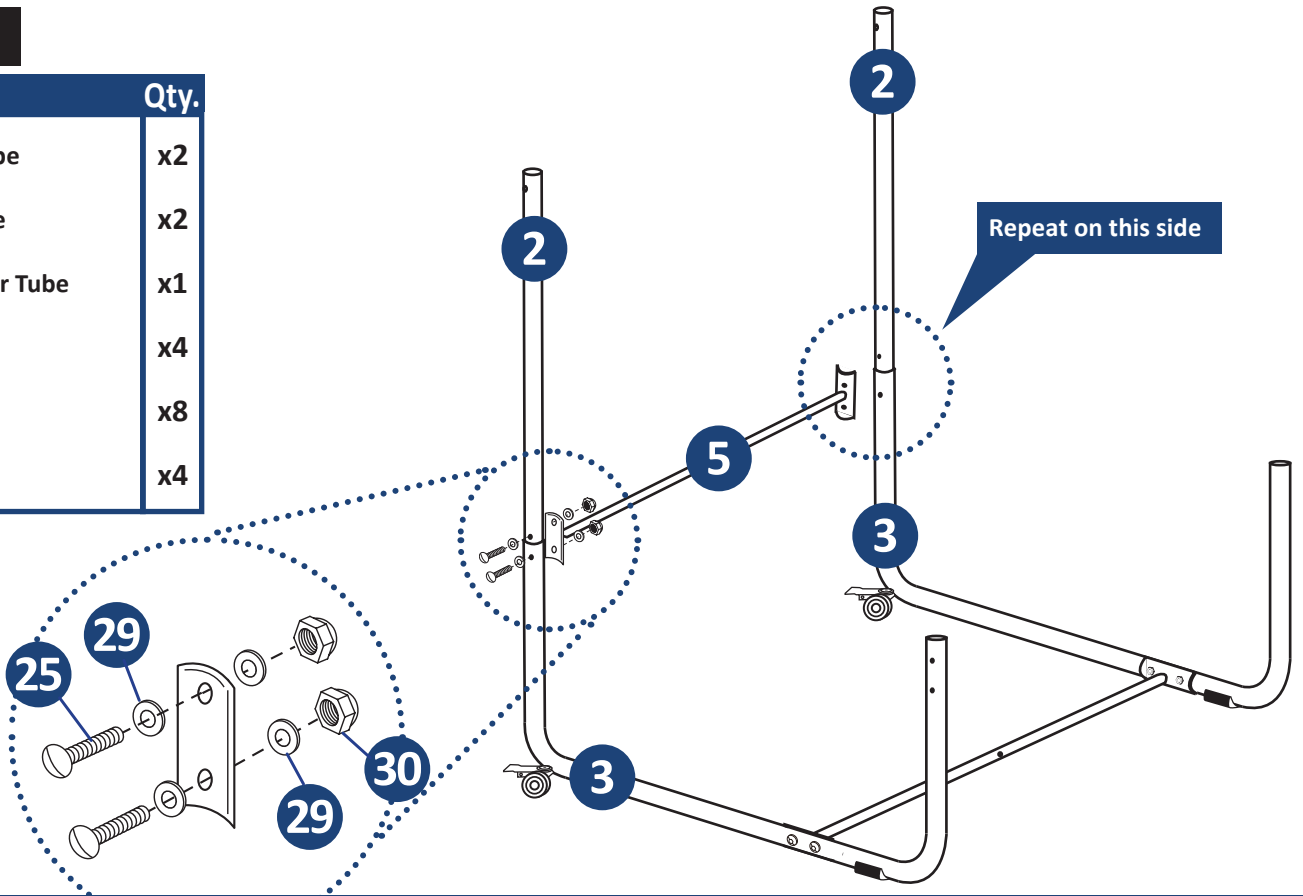
Note: Upper holes on (#2) Board Tubes should face forward.



POP-A-SHOT

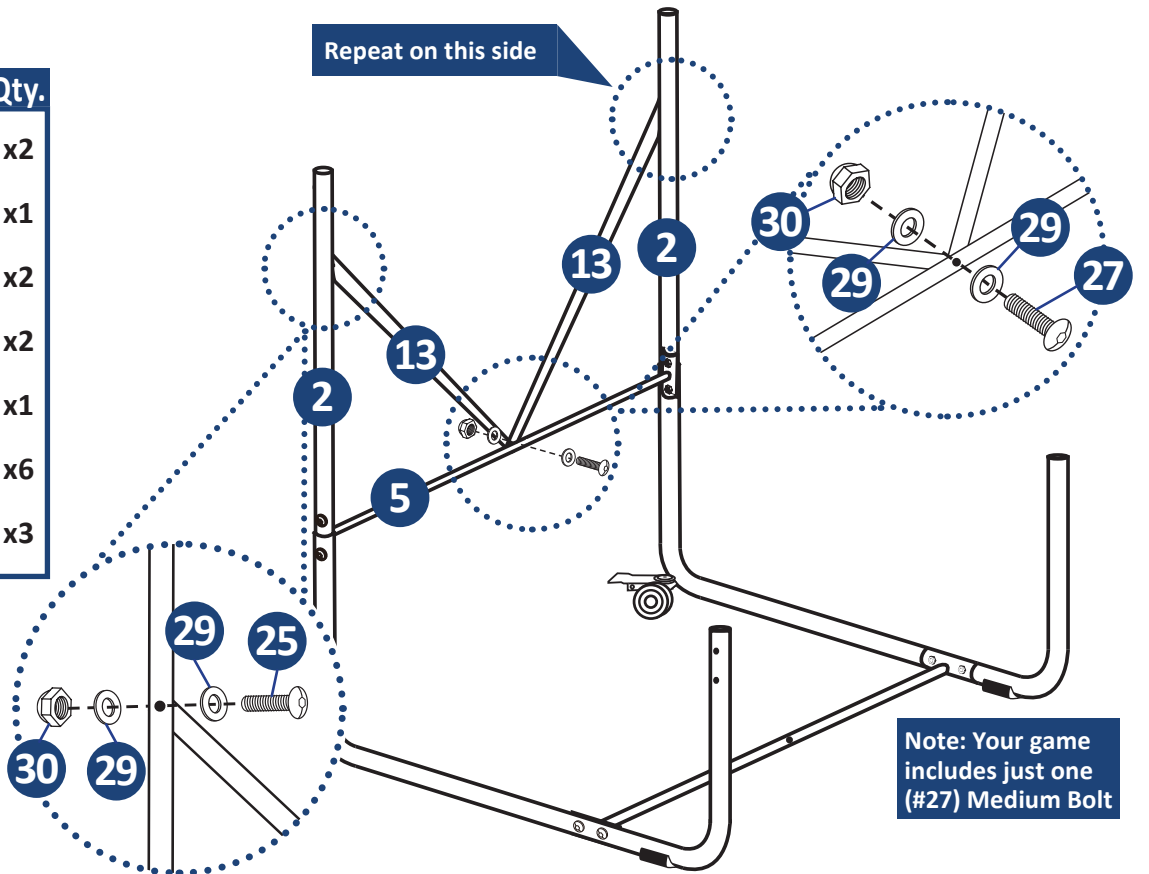
STEP 3

ID#	Name	Qty.
2	Board Tube	x2
3	Base Tube	x2
5	Connector Tube	x1
25	Bolt	x4
29	Washer	x8
30	Nut	x4



STEP 4

ID#	Name	Qty.
2	Board Tube	x2
5	Connector Tube	x1
13	Diagonal Tube	x2
25	Bolt	x2
27	Medium Bolt	x1
29	Washer	x6
30	Nut	x3

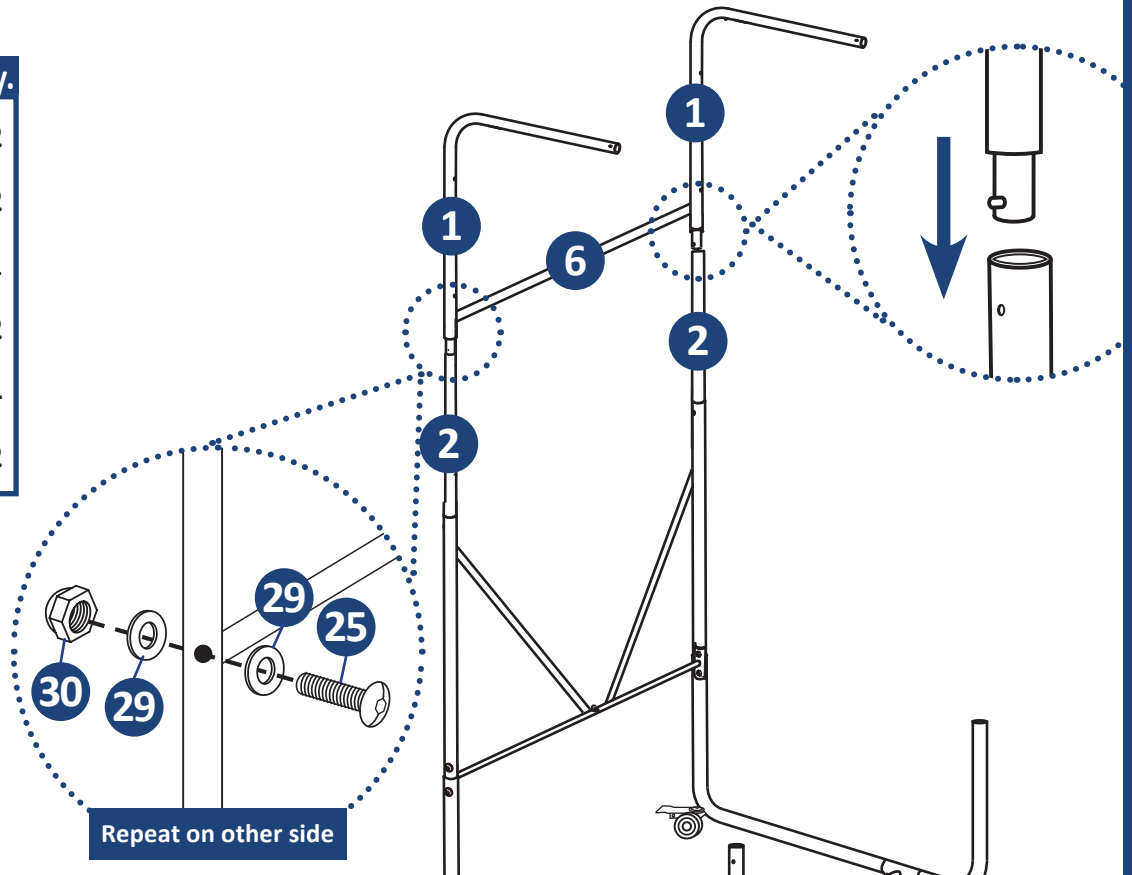


Note: Your game includes just one (#27) Medium Bolt

POP-A-SHOT

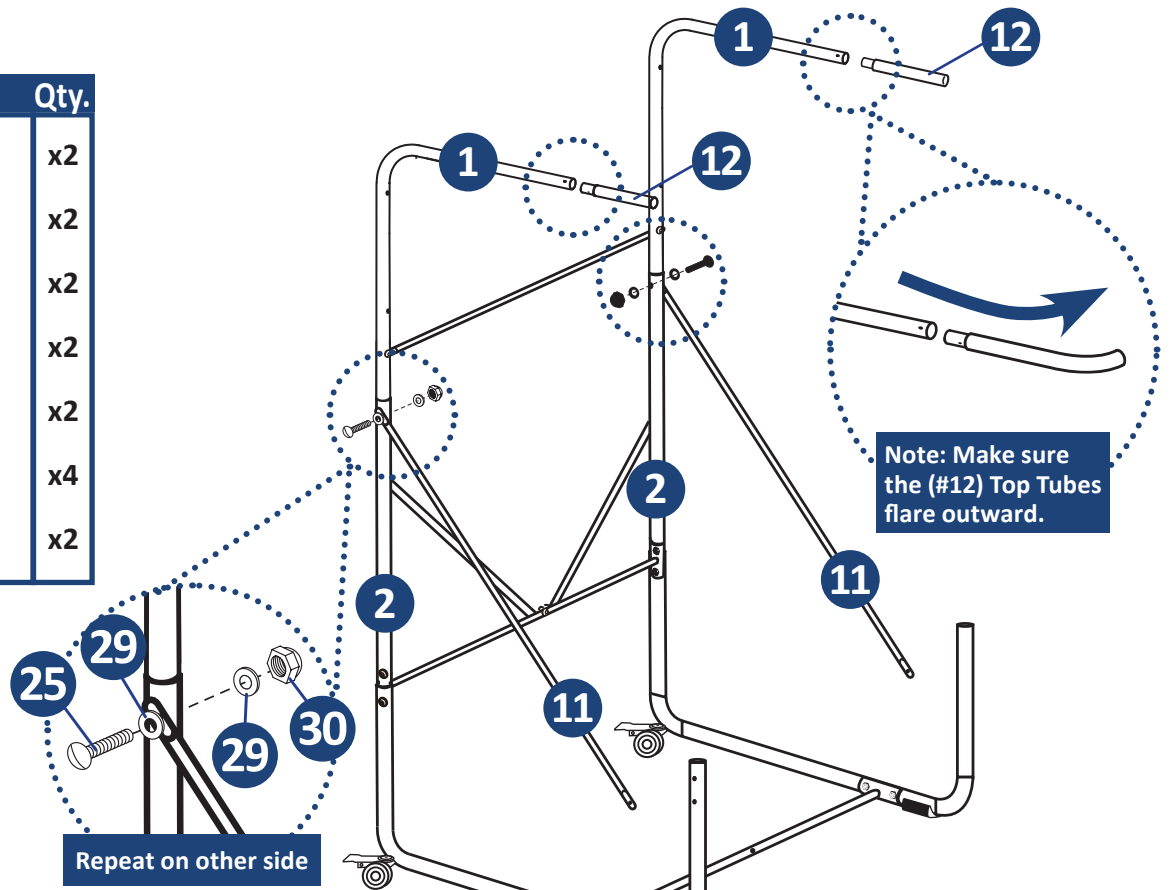
STEP 5

ID#	Name	Qty.
1	Top Tube	x2
2	Board Tube	x2
6	Cross Tube	x1
25	Bolt	x2
29	Washer	x4
30	Nut	x2



STEP 6

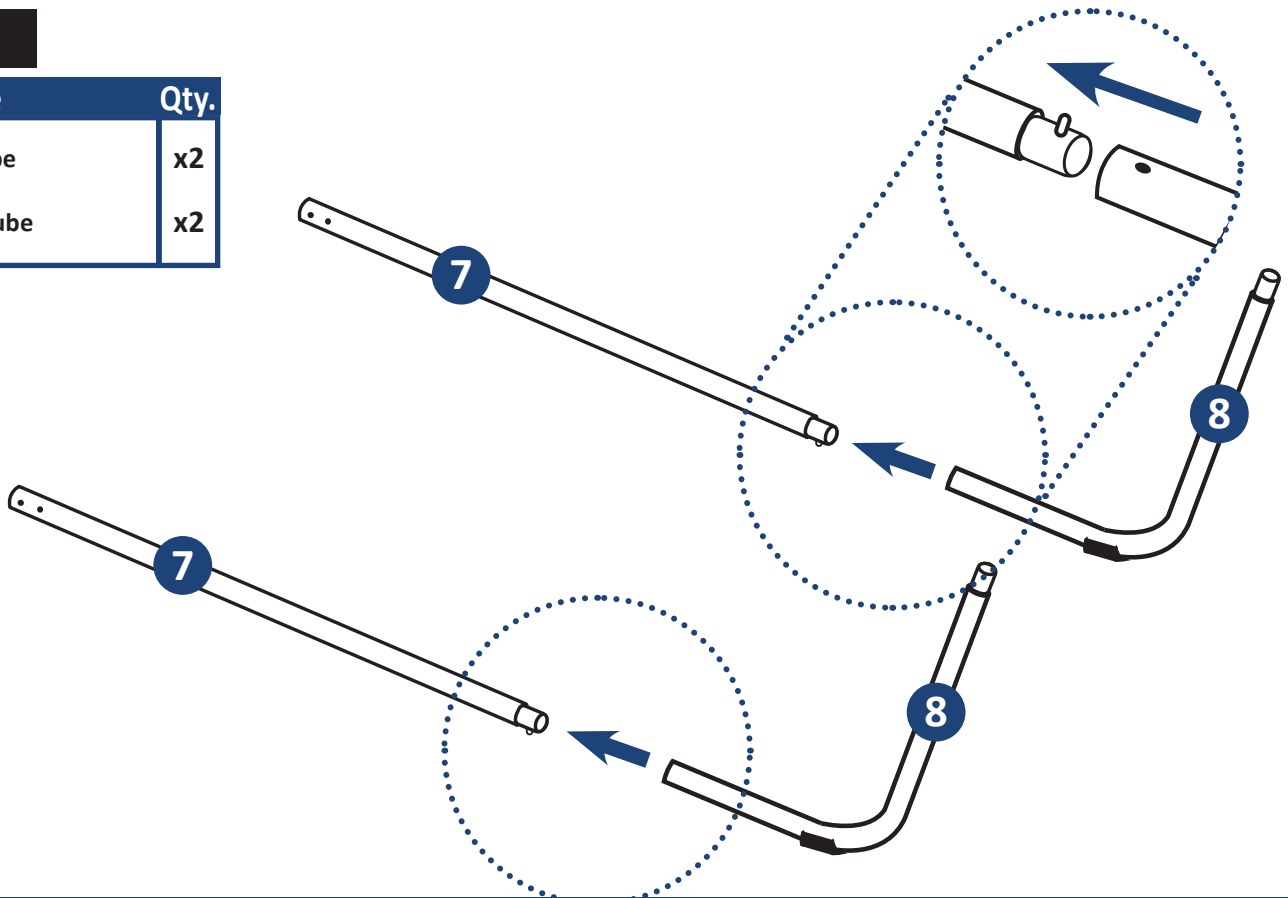
ID#	Name	Qty.
1	Top Tube	x2
2	Board Tube	x2
11	Side Arm	x2
12	Forward Tube	x2
25	Bolt	x2
29	Washer	x4
30	Nut	x2



POP-A-SHOT

STEP 7

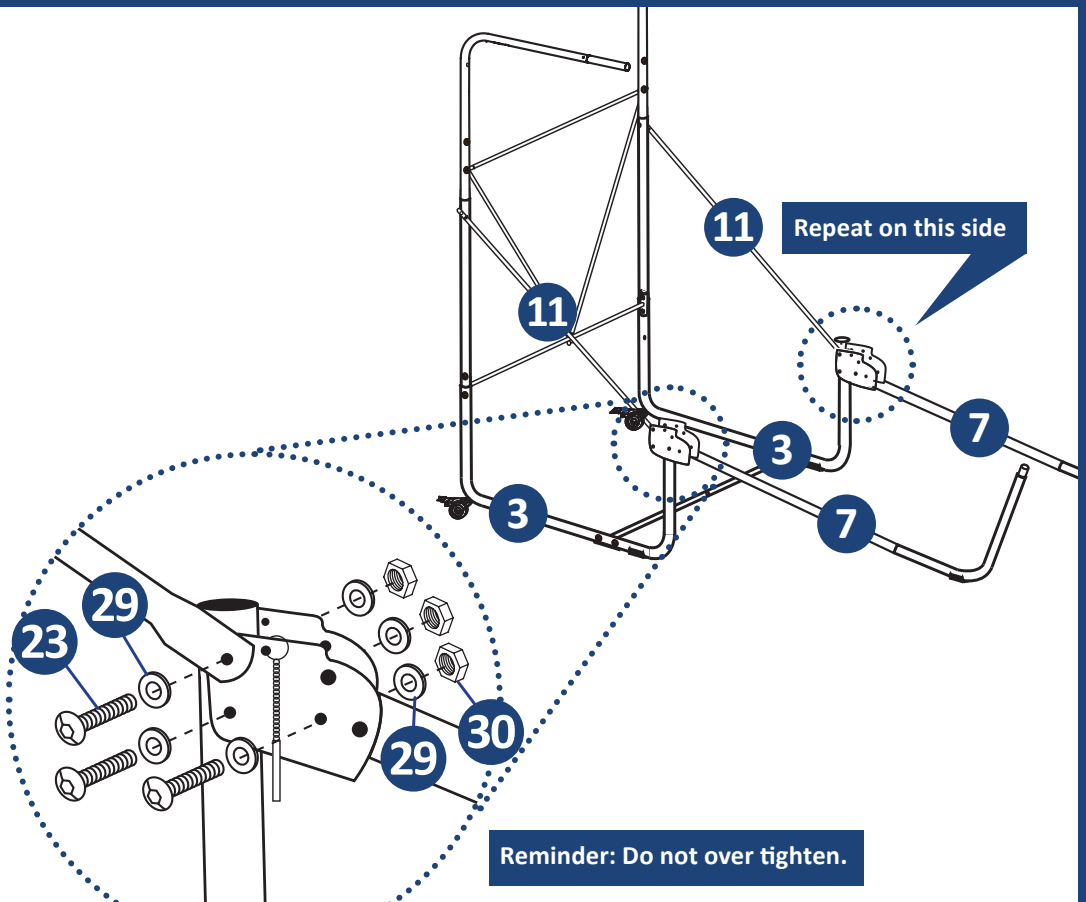
ID#	Name	Qty.
7	Side Tube	x2
8	Ramp Tube	x2



STEP 8

ID#	Name	Qty.
3	Base Tube	x2
7	Side Tube	x2
11	Side Arm	x2
23	Lock Mechanism Bolt	x6
29	Washer	x12
30	Nut	x6
36	Lock Pin	x2
37	Lock Mechanism	x2

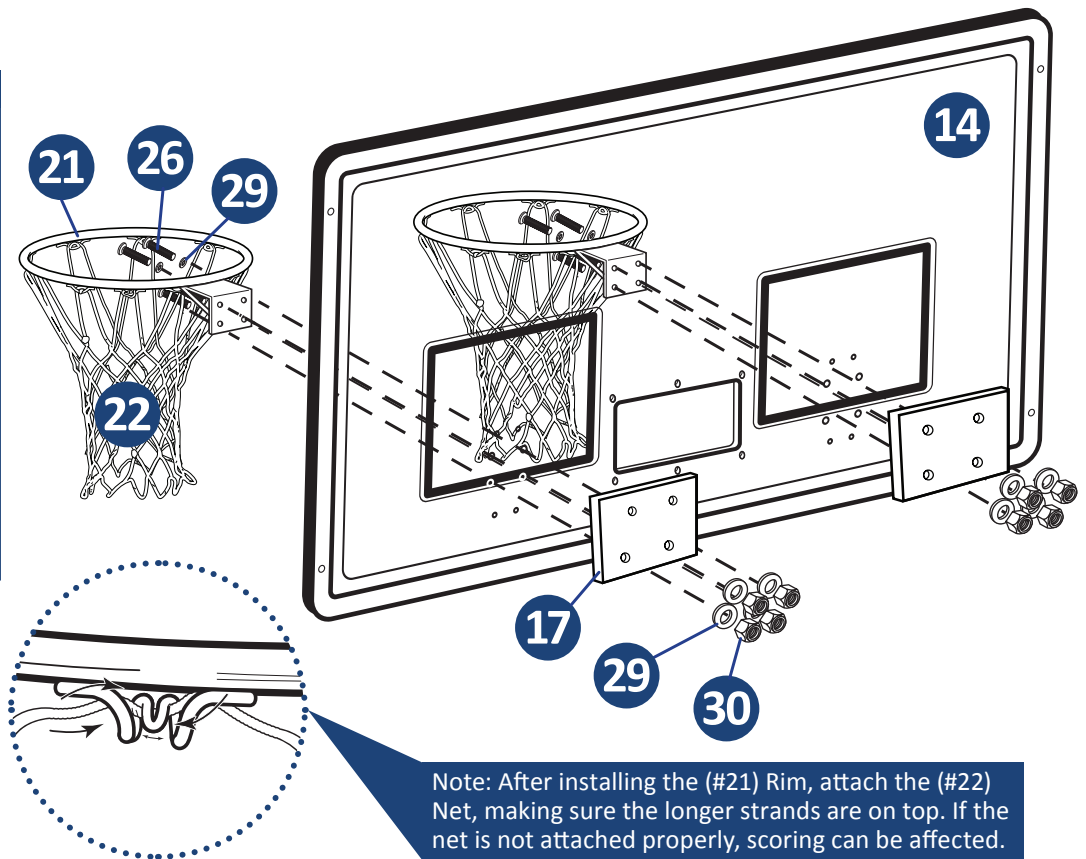
Note: Clip (#36) Lock Pin to the top unused hole on the (#37) Lock Mechanism on both sides.



POP-A-SHOT

STEP 9

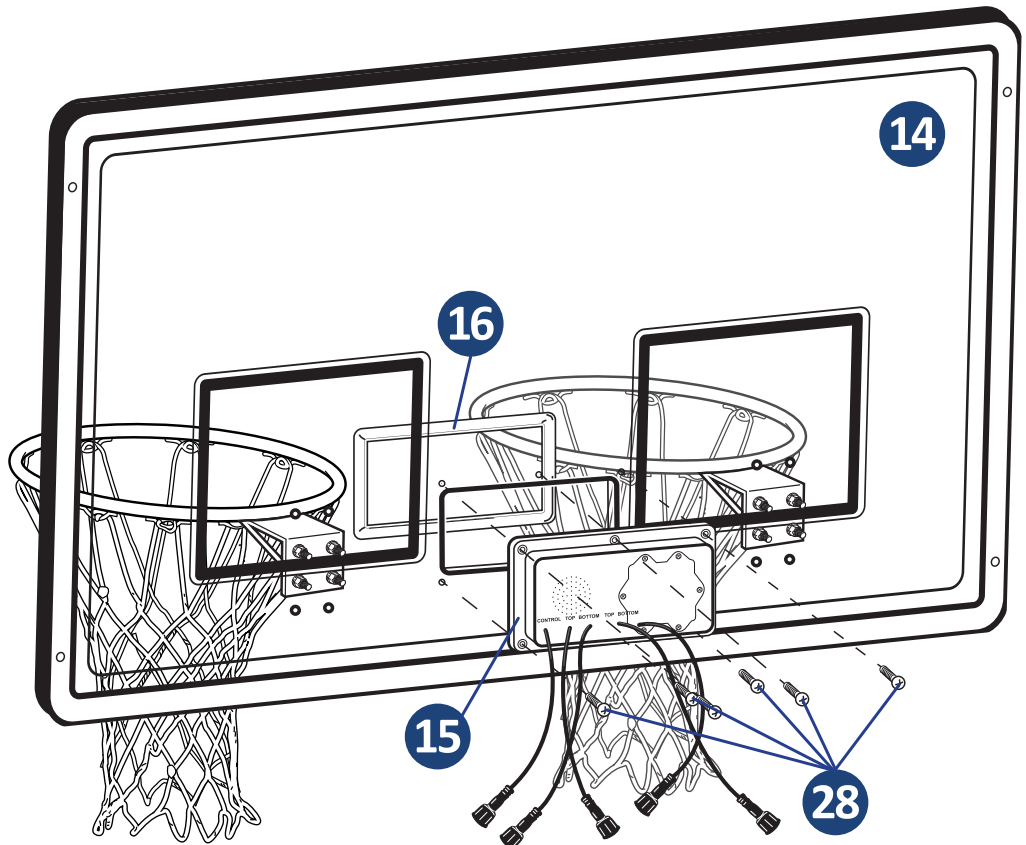
ID#	Name	Qty.
14	Backboard	x1
17	Rim Support Plate	x2
21	Rim	x2
22	Net	x2
26	Rim Bolt	x8
29	Washer	x16
30	Nut	x8



STEP 10

ID#	Name	Qty.
14	Backboard	x1
15	Scoreboard	x1
16	Scoreboard Cover	x1
28	Scoreboard Screw	x6

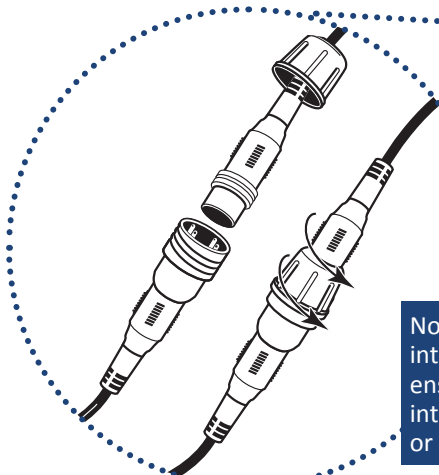
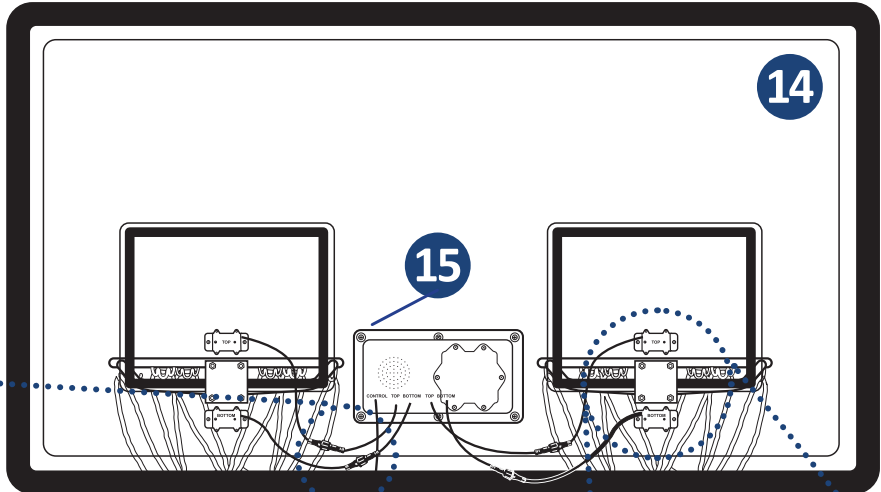
Note: Line up (#16) Scoreboard Cover on front of the (#14) Backboard with the (#15) Scoreboard on the back, before inserting (#28) Scoreboard Screws.



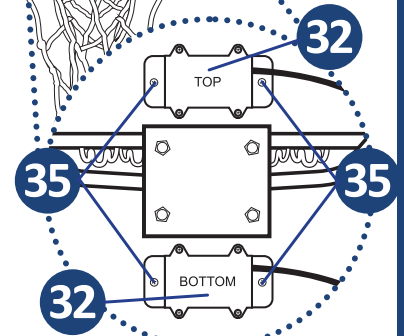
POP-A-SHOT

STEP 11

ID#	Name	Qty.
14	Backboard	x1
15	Scoreboard	x1
32	Sensors	x4
35	Sensor Screw	x8



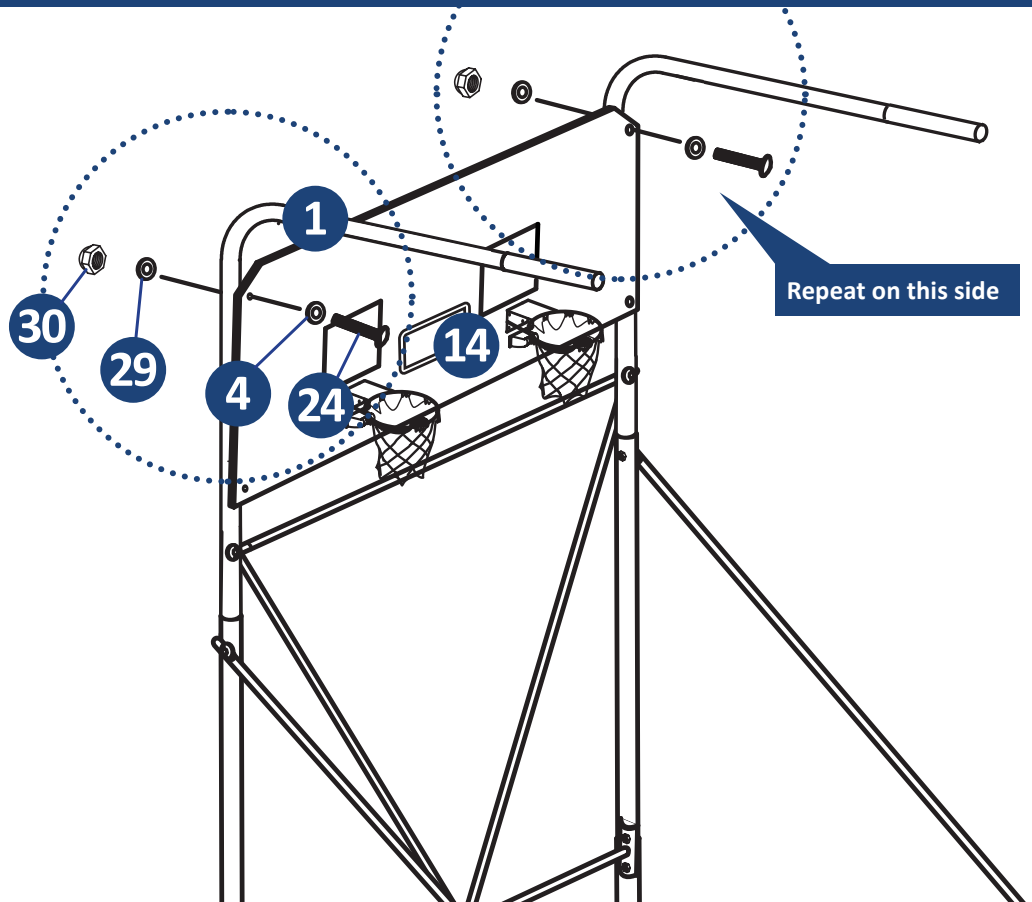
Note: (#32) Sensors must be level and screwed into the (#14) Backboard all the way. Also ensure the (#32) Sensors are securely screwed into the correct ports on the (#15) Scoreboard or scoring will be affected.



STEP 12

ID#	Name	Qty.
1	Top Tube	x2
4	Plastic Washer	x2
14	Backboard	x1
24	Backboard Bolt	x2
29	Washer	x2
30	Nut	x2

Note: Grab a friend for this step. Only attach the top of the (#14) Backboard for now.

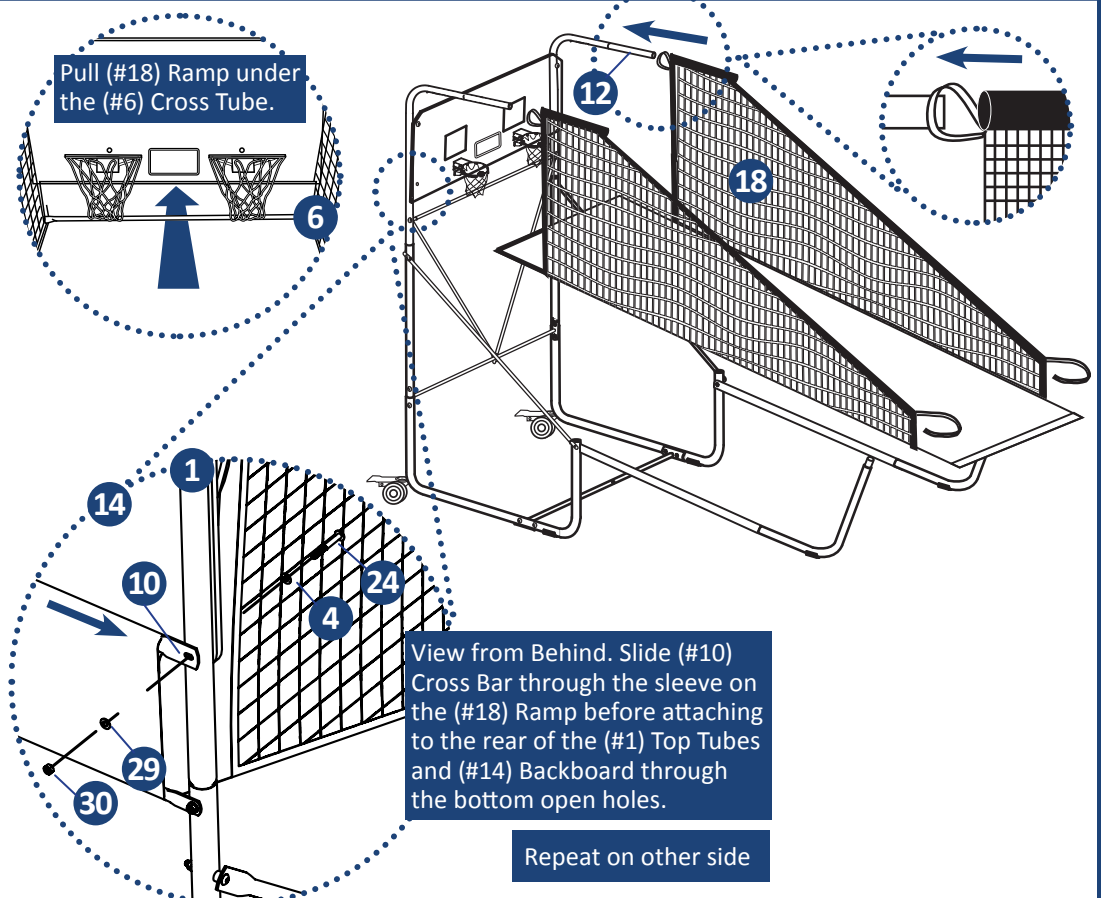


POP-A-SHOT

STEP 13

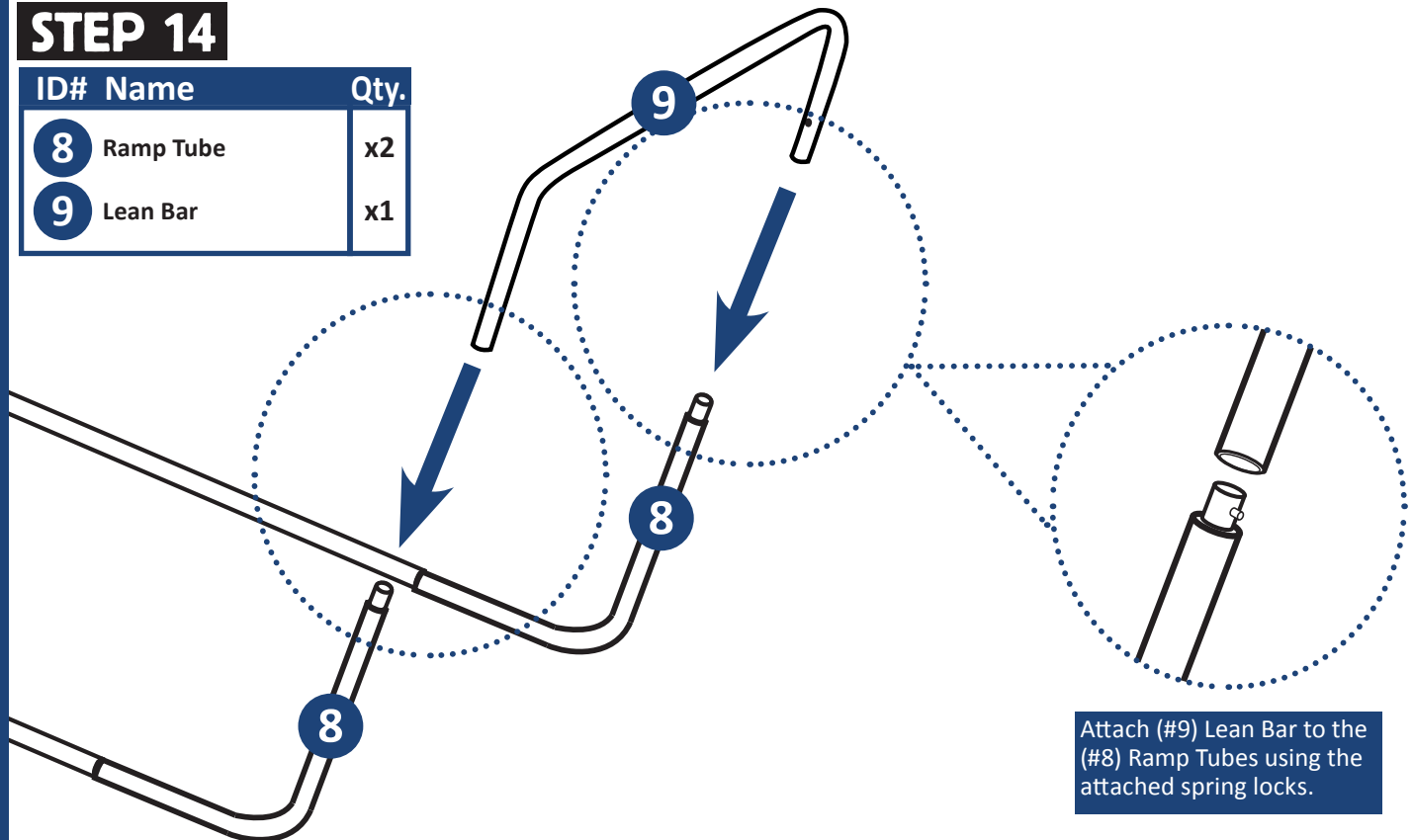
ID#	Name	Qty.
4	Plastic Washer	x2
10	Cross Bar	x1
12	Forward Tubes	x1
18	Ramp	x1
14	Backboard	x1
24	Backboard Bolt	x2
29	Washer	x2
30	Nut	x2

First, take the (#14) Ramp and pull each of the elastic straps and sleeves over the (#12) Forward Tubes.



STEP 14

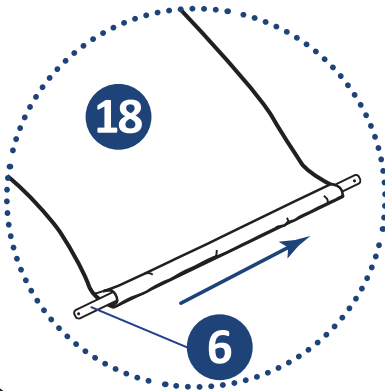
ID#	Name	Qty.
8	Ramp Tube	x2
9	Lean Bar	x1



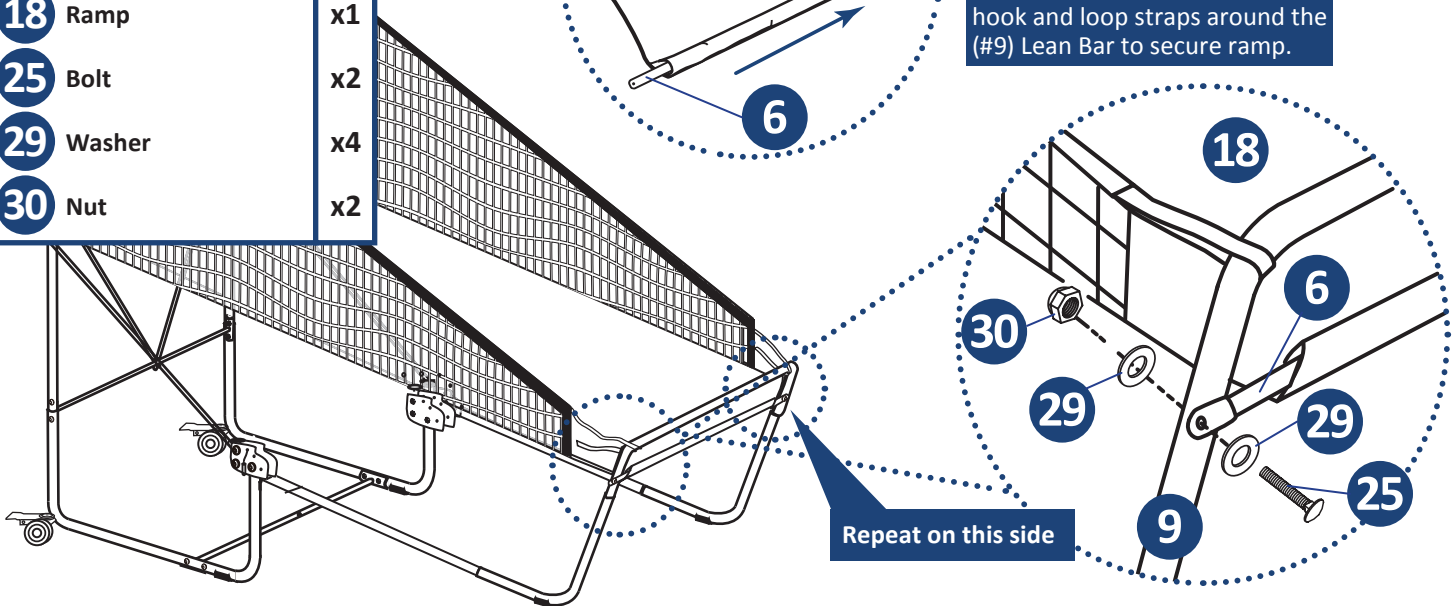
POP-A-SHOT

STEP 15

ID#	Name	Qty.
6	Cross Tube	x2
9	Lean Bar	x1
18	Ramp	x1
25	Bolt	x2
29	Washer	x4
30	Nut	x2

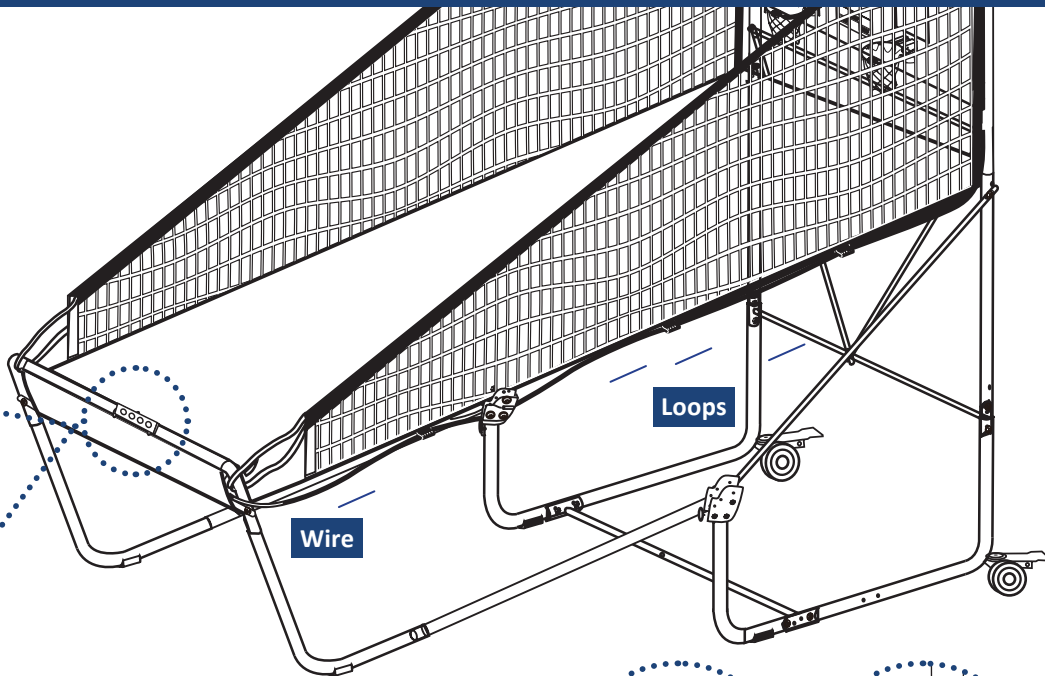
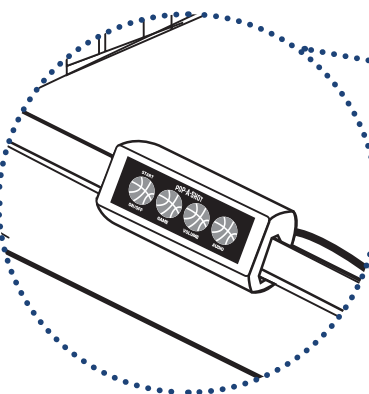


Slide the (#6) Cross Tube through the sleeve of (#18) Ramp, then attach to the front of the (#9) Lean Bar. Pull the hook and loop straps around the (#9) Lean Bar to secure ramp.



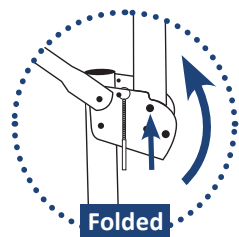
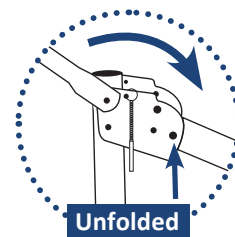
STEP 16

ID#	Name	Qty.
9	Lean Bar	x1
18	Ramp	x1
34	Control Panel	x1

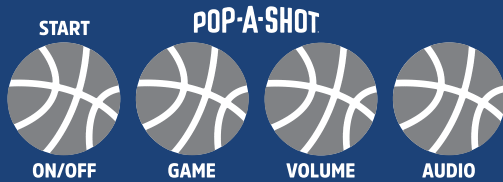


Thread the (#34) Control Panel wire through the loops on the right side of the ramp and connect to the (#15) Scoreboard wire on the back of the (#14) Backboard.

Note: Use the pin to lock the game into the unfolded position for play, and the folded position for storage.



CONTROL PANEL OPERATION



TURNING ON THE GAME: Press **ON/OFF** to turn on your game.

SELECT GAME: Press **GAME** to select one of the 10 games
(see **GAME OPTIONS** for complete list).

AUDIO: Press **AUDIO** to make Audio selection
(see **AUDIO OPTIONS** for complete list).

VOLUME: Press **VOLUME** to turn volume up/down
(it goes all the way in one direction before going back in the other).

STARTING A GAME: Press **START** to start your game.

TURNING OFF THE GAME: Press and hold **ON/OFF** to turn off your game.

AUDIO OPTIONS

There are 6 different audio options. Select the audio option by pushing **AUDIO** until you reach your selection. The number will be displayed on the scoreboard.

S1: Play-by-play announcer & Sound FX

S2: Sound FX only

S3: Electronic Music

S4: Rock Music

S5: Hip Hop Music

S6: No Sound

GAME OPTIONS

Push **GAME** until desired Game Number is displayed, then press **START** to begin.

For Games 1-9 (except 6) and Game 16

Announcer and clock will count down to start. Baskets are 2 points until final :10 when they're 3 points.

1. Standard: 2 Players/:30

Bonus: :15 extra at 30 points; :10 extra at 60 points

2. Overtime: 2 Players/1:00

Bonus: :15 extra at 50 points; :10 extra at 80 points

3. Sudden Death: 2 Players/:15

Bonus: :15 extra at 20 points; :10 extra at 40 points

4. Intermediate: 2 Players/:45

Bonus: :15 extra at 40 points; :10 extra at 70 points

5. Solo: 1 Player/:30

Only one basket is active

Bonus: :15 extra at 30 points; :10 extra at 60 points

6. Free Play: 1-2 Players/No clock

All baskets count 2 points

GAME OPTIONS (Continued)

7. Team: 2 Players/:30

Combined score of players is shown on both scoreboards

Bonus: :15 extra at 30 points; :10 extra at 60 points

8. Cross Court: 1/2 Players/:30

Player 1 goes first and shoots at basket displaying score/active basket will change

9. Crisscross: 2 Players/:30

Players shoot at their opponent's basket

Score is displayed on shooter's side

10. Skeet Shooting: 1 or 2 Players

Announcer says "Shoot", then have :03 to make basket

11. Sharp Shooter: 1 Player

Announcer says "Left" or "Right", then have :03 to make a shot in that basket

12. Double or Nothing: 2 Players/:15

First basket counts for 2 points, then each subsequent basket counts for double

If no basket is made within :03, next basket is 2 points

13. Scoring Streak: 2 Players/:30

If no shot made during :03, streak is broken

14. Tug of War: 2 Players

For each made basket, that player gets 2 points and other player gets -2; first player to 10 points wins

15. Around the World: 2-4 Players

First player to make 10 shots wins

16. Tournament: 2-4 Players

Player 1 vs. Player 4, then Player 2 vs. Player 3; winners play in Finals

