



CROCHET | SKILL LEVEL: INTERMEDIATE

ABBREVIATIONS

Approx = Approximately

Beg = Beginning

Ch = Chain(s)

Cont = Continue(ity)

PM = Place marker

Rem = Remaining

Rep = Repeat

Rnd(s) = Round(s)

Sc = Single crochet

Sc2tog = Draw up a loop in each of next 2 sc. Yoh and draw through all 3 loops on hook

Sl st = Slip stitch

St(s) = Stitch(es)

Tog = Together

WS = Wrong side

Yoh = Yarn over hook

MATERIALS

Red Heart® Amigurumi Textures™ (3.5 oz/100 g; 242 yds/221 m)

Alien/Rocketship (9278)

1 ball

Size U.S. B/1 (2.25 mm) crochet hook **or size needed to obtain gauge.**

Rocketship: Stitch marker. Fiberfil stuffing. Yarn needle. Strong craft glue or cement. Drinking straw (to support rocket booster frames). 1 medium pom-pom ¾" [19 mm] diameter (for alien head). 3 small pom-poms ⅓" [8 mm] diameter (2 for alien headphones and 1 for nosecone embellishment). 1 toothpick. 2 small black beads ⅛" [3 mm] (for alien eyes)

Optional: One half of a clear fillable plastic ornament 2" [5 cm] diameter (for porthole dome)

Alien: 2 post and washer animal noses (for eyes) ½" [13 mm]. Stitch marker. Fiberfil stuffing. Yarn needle. Small length of plastic drinking straw (rigid insert for top knot/hair).

Optional: Knee high stockings and weighted stuffing (such as aquarium gravel, plastic pellets or rice), small red glitter foam star and craft glue (for belt buckle)

MEASUREMENTS

Rocketship: Approx 6½" [16.5 cm] long.

Alien: Approx 5" [12.5 cm] tall.

GAUGE

22 sc and 24 rows = 4" [10 cm].

INSTRUCTIONS

Rocketship: Green is A. Yellow is B. Blue is C. Fuzzy Pink is D.

Alien: Green is A. Yellow is B. Fuzzy Pink is C. Blue is not used in this design.

Notes

- Booster Rockets and Booster Rocket frames are worked separately and sewn tog. Frames

are cylindrical pieces that hold Booster Rockets on Rocketship and are fitted with a small length of plastic drinking straw to provide rigidity.

- The clear spaceship dome (porthole), is created from half of a fillable clear plastic ornament. It is connected to Spaceship with crochet edging that is glued around the bottom edge of the dome using strong craft glue or cement. Space alien and nose cone feature are glued to a toothpick, then inserted and glued in place on Rocketship.
- Before beg, separate different color sections of the yarn as

follows: Pop center color out by pushing gently on the center of ball so that it comes out intact. Find point where color changes and cut yarn. Rep this process for rem yarn colors by carefully pushing rings of color out of larger ring and cutting. Roll each color into a ball to prevent tangling.

- To change color, work to last 2 loops on hook and draw new color through last 2 loops and proceed, keeping color change to WS of work.
- This project includes some optional multi-crafting techniques for finishing and embellishing. Make certain to read through entire pattern before beg.
- Designs may not be suitable for babies and very young children as the fuzzy hair yarn and post and washer eyes could come off and pose a choking hazard.

ROCKETSHIP

Beg at nosecone with B, make an adjustable ring as follows: Wrap yarn into a ring, ensuring that the tail falls behind the working yarn. Grip ring and tail between

middle finger and thumb. Insert hook through center of ring, yarn over (with working yarn) and draw up a loop. Work sts of first rnd in the ring. After the first rnd of sts is worked, pull gently on tail to tighten ring.

1st rnd: 5 sc in ring. **Do not** join. Work in continuous rnds (spiral). 5 sc. PM in last sc worked to indicate end of rnd. Move marker up as each rnd is completed.

2nd rnd: Work 2 sc in each of next 5 sc. 10 sc.

3rd rnd: (1 sc in next sc. 2 sc in next sc) 5 times. 15 sc.

4th rnd: 1 sc in each st around.

5th rnd: (1 sc in each of next 4 sc. 2 sc in next sc) 3 times. 18 sc.

6th rnd: 1 sc in each st around.

7th rnd: (1 sc in each of next 5 sc. 2 sc in next sc) 3 times. 21 sc.

8th rnd: 1 sc in each st around.

9th rnd: (1 sc in each of next 2 sc. 2 sc in next sc) 7 times. 28 sc.

10th rnd: (1 sc in each of next 3 sc. 2 sc in next sc) 7 times. 35 sc.

11th rnd: 1 sc in each sc around. Sl st in next st. Fasten off.

Work in joined rnds as follows:

12th rnd: *Working in back loops only*, join A with sc in any sc of 11th rnd. 1 sc in each st around. Join with sl st in first sc.

13th rnd: Ch 1. (1 sc in each of next 4 sc. 2 sc in next sc) 7 times. Join with sl st in first sc. 42 sc. Fasten off.

14th rnd: *Working in back loops only*, join C with sc in any st of 13th rnd. 1 sc in each st around. Join with sl st in first sc.

15th rnd: Ch 1. (1 sc in each of next 5 sc. 2 sc in next sc) 7 times. Join with sl st in first sc. 49 sc.

Work in continuous rnds (spiral):

16th rnd: 1 sc in each sc around.

Do not join. Work in continuous rnds (spiral). 49 sc. PM in the last sc worked to indicate end of rnd. Move marker up as each rnd is completed.

17th rnd: (1 sc in each of next 6 sc. 2 sc in next sc) 7 times. 56 sc.

18th to 37th rnds: 1 sc in each sc around.

38th rnd: (1 sc in each of next 6 sc. Sc2tog) 7 times. 49 sts.

39th rnd: (1 sc in each of next 5 sc. Sc2tog) 7 times. 42 sts.

40th rnd: (1 sc in each of next 19 sc. Sc2tog) twice. 40 sts.

41st rnd: (1 sc in each of next 2 sc. Sc2tog) 10 times. 30 sts. Stuff piece firmly and cont stuffing piece as work progresses.

42nd rnd: 1 sc in each st around.

43rd rnd: (1 sc in next sc. Sc2tog) 10 times. 20 sts.

44th to 46th rnds: 1 sc in each st around. Fasten off.

47th rnd: *Working in back loops only*, join A with sc in any st of rnd 46. 1 sc in each st around. Join with sl st in first sc.

48th rnd: 1 sc in each st around. Fasten off.

Work in joined rnds as follows:

49th rnd: *Working in back loops only*, join B with sc in any st. 1 sc in each st around. Join with sl st in first sc.

50th rnd: *Working in back loops only*, (1 sc in each of next 2 sc. Sc2tog) 5 times. **Do not** join. Work in continuous rnds (spiral). 15 sts.

51st rnd: (1 sc in each of next 3 sts. Sc2tog) 3 times. 12 sts.

Sl st in next st. Fasten off. Finish stuffing Rocketship, leaving room for inserting a flame into the end.

BOOSTER ROCKETS (make 3)

With A, make an adjustable ring as given for Rocketship.

1st rnd: 6 sc in ring. **Do not** join. Work in continuous rnds (spiral). 6 sc.

PM in last sc worked to indicate end of rnd. Move marker up as each rnd is completed.

2nd rnd: (1 sc in next st. 2 sc in next sc) 3 times. Join C. 9 sc.

3rd rnd: With C, 1 sc in each sc around.

4th rnd: (1 sc in each of next 2 sc. 2 sc in next sc) 3 times. Join B. 12 sc.

5th to 7th rnds: With B, 1 sc in each sc around.

Begin stuffing lightly and cont stuffing as work progresses.

8th rnd: (1 sc in each of next 4 sc. Sc2tog) twice. 10 sts.

9th rnd: 1 sc in each st around.

10th rnd: (1 sc in each of next 3 sc. Sc2tog) twice. 8 sts. Fasten off. Finish stuffing rocket, leaving room for inserting a flame into the end.

BOOSTER ROCKET FRAMES

(make 3)

With C, ch 2, leaving a long end for sewing.

1st rnd: 6 sc in 2nd ch from hook. Join with sl st in first sc. 6 sc.

2nd to 6th rnds: Ch 1. 1 sc in each sc around. Join with sl st in first sc. Fasten off, leaving a long end for sewing.

Insert piece of plastic drinking straw into frame and trim even with edge of piece. Sew one frame to each Booster Rocket. Sew Frame right below edge of last C-colored rnd of Rocket. Sew around frame to secure.

PLASTIC DOME (PORTHOLE) EDGING

With B, ch 39 (or number of chains needed to fit snugly around circumference of dome). Join with sl st in first ch to form a circle.

1st rnd: Ch 1. 1 sc in each ch around. Join with sl st in first sc. 39 sc.

2nd rnd: Ch 1. 1 sc in each sc around. Join with sl st in first sc. Fasten off.

3rd rnd: *Working along opposite side of foundation ch, join A with sc in any ch. 1 sc in each ch around. Join with sl st in first sc. Fasten off.*

Attach Edging to Dome: Carefully break off the hanging tab on the edge of half dome. To keep table

clean and prevent dome from sticking to table, work on piece of waxed paper. Sew short ends of edging tog to form a circle. Run a bead of strong craft glue around edge of dome. Place glued dome flat on waxed paper. Slip edging down over dome with B-colored side up, pushing it down until A-colored edge is lying flat on the surface.

Note: A-colored edge will be sewn to Spaceship. Set aside to dry.

POMPOM ALIEN

Cut toothpick in half (save second half for nosecone embellishment). Glue medium-sized pompom to flat (cut) tip of toothpick and allow glue to dry. Glue 2 beads to upper front of pompom head to form eyes. Glue two small pompoms to upper sides of pompom head (as if wearing head phones) and allow glue to dry for several hours.

POMPOM NOSECONE

Glue one small pompom to flat tip of second half of toothpick and allow glue to dry.

FLAMES

Large Flame

Wrap D around 4 fingers 5 times. Slip loops off fingers. Tie yarn securely at one end. Cut across other end. Wrap yarn 6 times around tassel ½" [1.5 cm] from tied end and fasten securely.

Small Flames (make 3 – 1 per rocket)

Wrap D around 3 fingers 4 times. Slip loops off fingers. Tie yarn securely at one end. Cut across other end. Wrap yarn 6 times around tassel ½" [1.5 cm] from tied end and fasten securely.

FINISHING

Referring to photograph as a guide to placement of features and pieces.

Attach Rockets to Rocketship:

Using yarn ends, with A-colored rnd 1 of Booster Rockets facing up towards the nose of the Spaceship. Sew Booster Rockets, evenly spaced around rnds 38 and 39 of Rocketship approx 14 - 15 sts apart.

Attach and Embellish Alien: Insert the pompom alien toothpick into upper side of spaceship evenly spaced between 2 Booster Rockets. Check position by placing dome over alien to make certain placement is as desired and that face is looking in desired direction. Remove toothpick, place a small amount of glue on toothpick and reinsert. Allow glue to dry for several hours. Likewise, glue nose cone embellishment in middle of top of nosecone and allow glue to dry.

Attach Dome/Porthole: Place porthole dome over pompom alien and pin edging to Rocketship. For nearly invisible results, use hand-sewing thread to attach the dome to the Rocketship.

Attach Large Flame to Rocketship: Stuff tied end of large flame into end of Rocketship, making certain to stuff all yarn ties inside. With yarn tail still attached to spaceship, sew through the stitches of last rnd, and top portion of flame to anchor it, then cinch tightly. Knot yarn securely, weave and trim excess. Trim the flame into a point

(resembling the flame of a candle). Twist newly trimmed ends of flame several times between thumb and pointer finger to felt the ends tog, thus maintaining the pointed shaping.

Attach Flames to Rockets: Attach one small flame to each rocket booster in same manner as large flame was attached to Rocketship.

If desired, attach thread or fishing line to Rocketship for hanging loop.

ALIEN LEGS/BODY

First Leg

Beg at bottom of leg with A, make an adjustable ring as given for Rocketship.

1st rnd: 6 sc in ring. **Do not** join. Work in continuous rnds (spiral). 6 sc. PM in last sc worked to for end of rnd. Move marker up as each rnd is completed.

2nd rnd: 2 sc in each of next 6 sts. 12 sc.

3rd rnd: (1 sc in next sc. 2 sc in next sc) 6 times. 18 sc.

4th to 8th rnds: 1 sc in each sc around. Fasten off.

Stuff Leg, beg by placing some optional weighted stuffing in toe of a knee high and place inside leg.

Second Leg

Work as given for First Leg. **Do not** fasten off.

Cont to stuff Leg and body as work progresses.

Join Legs: Remove end of rnd markers for both legs.

9th rnd: Hold First Leg and Second Leg tog and working through both thicknesses, 1 sc in next sc to join legs. 1 sc in each of next 17 sc of Second Leg then 1 sc in each of 17 sc of First leg. 34 sc.

PM in last sc worked and move marker up as each rnd is completed.

Body

10th rnd: (2 sc in next st. 1 sc in each of next 16 sts] twice. 36 sc.

11th rnd: (1 sc in each of next 5 sc. 2 sc in next sc) 6 times. 42 sc.

12th to 16th rnds: 1 sc in each sc around.

17th rnd: (1 sc in each of next 5 sc. Sc2tog) 6 times. 36 sts.

18th rnd: 1 sc in each st around.

19th rnd: (1 sc in each of next 4 sc. Sc2tog) 6 times. 30 sts.

20th rnd: 1 sc in each st around.

21st rnd: (1 sc in each of next 3 sc. Sc2tog) 6 times. 24 sts.

22nd to 24th rnds: 1 sc in each st around.

25th rnd: (1 sc in each of next 2 sc. Sc2tog) 6 times. 18 sts.

Neck

26th and 27th rnds: 1 sc in each st around.

Finish stuffing piece. Fasten off, leaving a long end for sewing. Leave neck open.

Head

Beg at lower end of head with A, make an adjustable ring.

1st rnd: 6 sc in ring. **Do not** join. Work in continuous rnds (spiral). 6 sc. PM in last sc worked to for end of rnd. Move marker up as each rnd is completed.

2nd rnd: Work 2 sc in each of next 6 sc. 12 sc.

3rd rnd: (1 sc in next st. 2 sc in next st) 6 times. 18 sc.

4th rnd: (1 sc in each of next 2 sc. 2 sc in next sc) 6 times. 24 sc.

5th rnd: (1 sc in each of next 3 sc. 2 sc in next sc) 6 times. 30 sc.

6th rnd: (1 sc in each of next 4 sc. 2 sc in next sc) 6 times. 36 sc.

7th rnd: (1 sc in each of next 5 sc. 2 sc in next sc) 6 times. 42 sc.

8th rnd: (1 sc in each of next 6 sc. 2 sc in next sc) 6 times. 48 sc.

9th to 11th rnds: 1 sc in each sc around.

12th rnd: (1 sc in each of next 6 sc. Sc2tog) 6 times. 42 sts.

13th to 15th rnds: 1 sc in each st around.

16th rnd: (1 sc in each of next 5 sc. Sc2tog) 6 times. 36 sts.

Attach post and washer noses (for eyes) between 8th and 9th rnds, approx 6 - 7 sts apart. Play with the angle of the eyes to determine the best position before snapping on washers.

Stuff as work progresses.

17th rnd: (1 sc in each of next 4 sc. Sc2tog) 6 times. 30 sts.

18th rnd: (1 sc in each of next 3 sc. Sc2tog) 6 times. 24 sts.

19th rnd: (1 sc in each of next 2 sc. Sc2tog) 6 times. 18 sts.

20th rnd: (1 sc in next sc. Sc2tog) 6 times. 12 sts.

21st rnd: (1 sc in next st. Sc2tog) 4 times. 8 sts.

22nd to 25th rnds: 1 sc in each st around. Fasten off, leaving a long end for sewing.

Cut length of plastic drinking straw approx 1" [2.5 cm]. Insert drinking straw in top portion of Head. Thread yarn through sts of last rnd. Pull tightly to close hole around straw. Fasten securely.

TOPKNOT

Pompom: Wind C around 4 fingers 6 times. Tie tightly in the middle and leave a long end for attaching to Head. Cut loops at both ends and trim to smooth shape. Sew securely to top of Head.

ARMS (make 2)

Beg at top of arm with A, ch 8. Join with sl st in first ch to form a ring.

1st rnd: 1 sc in each ch around. **Do not** join. Work in continuous rnds (spiral). 8 sc.

PM in last sc worked for end of rnd. Move marker up as each rnd is completed.

2nd to 9th rnds: 1 sc in each sc around. Join B at end of 9th rnd.

Hand: 10th rnd: 1 sc in each sc around.

11th rnd: 2 sc in each sc around. 16 sc.

12th rnd: 1 sc in each sc around.

13th rnd: (1 sc in each of next 2 sc. Sc2tog) 4 times. 12 sts. Stuff arm lightly.

Next row: (Closing row). Hold top edges tog and working through both thicknesses, 6 sl st across top edge to close. 6 sl sts. **Do not** fasten off.

Fingers

1st row: Ch 5. Turn. 1 sc in 2nd ch from hook and each of next 3 ch (first finger made). Working in sts of Closing row, sl st in each of first 3 sl sts. Ch 5. 1 sc in 2nd ch from hook and each of next 3 ch (second finger made). Sl st in same st of Closing row and each of next 2 sts. Ch 5. 1 sc in 2nd ch from hook and each of next 3 ch (third finger made). Sl st in same st and last st of Closing row. Fasten off.

BELT

With B, ch 31.

1st row: *Working in back bumps only*, 1 hdc in 2nd ch from hook and each ch to end of chain. 30 hdc. Turn.

2nd row: Ch. 1 sc in each hdc to end of row. Fasten off.

3rd row: *Working along opposite side of foundation ch*, join B with sl st in first ch. Sl st in each ch to end of row. Fasten off, leaving a long end for sewing.

FINISHING

Referring to photograph as a guide to placement, sew the pieces tog.

1. Sew Arms to sides of Body at 25th rnd approx 6 or 7 sts apart.
2. Sew Head to top of neck.
3. Wrap Belt around torso approx 15 rnds down from neck. Sew short edges tog then tack belt around entire body.

Glue glitter foam star in middle of belt for buckle (or use button, bead, rhinestone, etc.)