



# FlightScope®

## Simulator Setup Guide

All setback distances are given on the reverse side of this card.

Minimum space/area required: 18' x 13' x 10' (LxWxH, 5.5m x 4m x 3.1m). There must be a 1' (0.3m) gap behind your screen and any wall. We also recommend a 1' (0.3m) clearance between your unit and any rear wall.

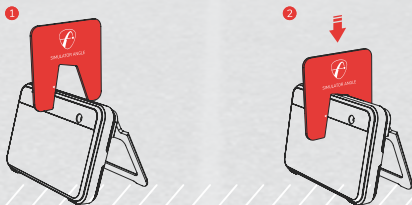
The hitting strip should be a durable artificial turf that can hold a tee. The putting strip should be smooth and be a medium to fast speed.\* Contact [support@flightscope.com](mailto:support@flightscope.com) or FAQs online at [flightscopemevo.com/faq/](http://flightscopemevo.com/faq/) for mat supplier recommendations and any simulator questions you may have.

Marking the ball with metallic stickers is recommended for hitting and chipping to give accurate spin results when using the Mevo+ with a simulator setup. You can also putt with marked balls, however if you are playing outdoors, metallic stickers are not required.

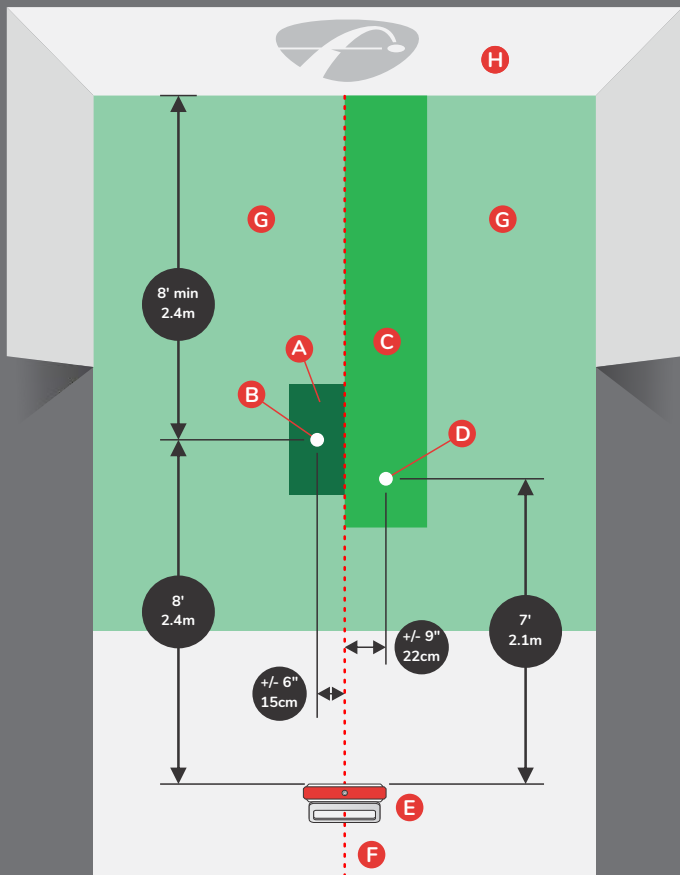
Certain appliances can cause electronic noise which can affect performance of the system, causing for example missed shots. Please check the online manual available at [flightscopemevo.com](http://flightscopemevo.com).

Simulator hardware required: Mevo+, device, artificial hitting strip, artificial putting strip, hitting cage with screen or net, data video projector, HDMI cable, Lightning to HDMI female adaptor (if using ipad), ipad or laptop.

The unit tilt angle should be 12° for simulator use. Use the simulator angle guide included to easily set the tilt angle.



\*The green speed must be entered into the simulator software in settings.



**A** Hitting strip (min 24" x 12" / 60 x 30cm)

**B** Hitting ball position

**C** Putting strip (min 18" / 45cm wide)

**D** Putting ball position

**E** Mevo+

**F** Clearance (min 1' / 0.3m)

**G** Mat / Surface

**H** Screen/net