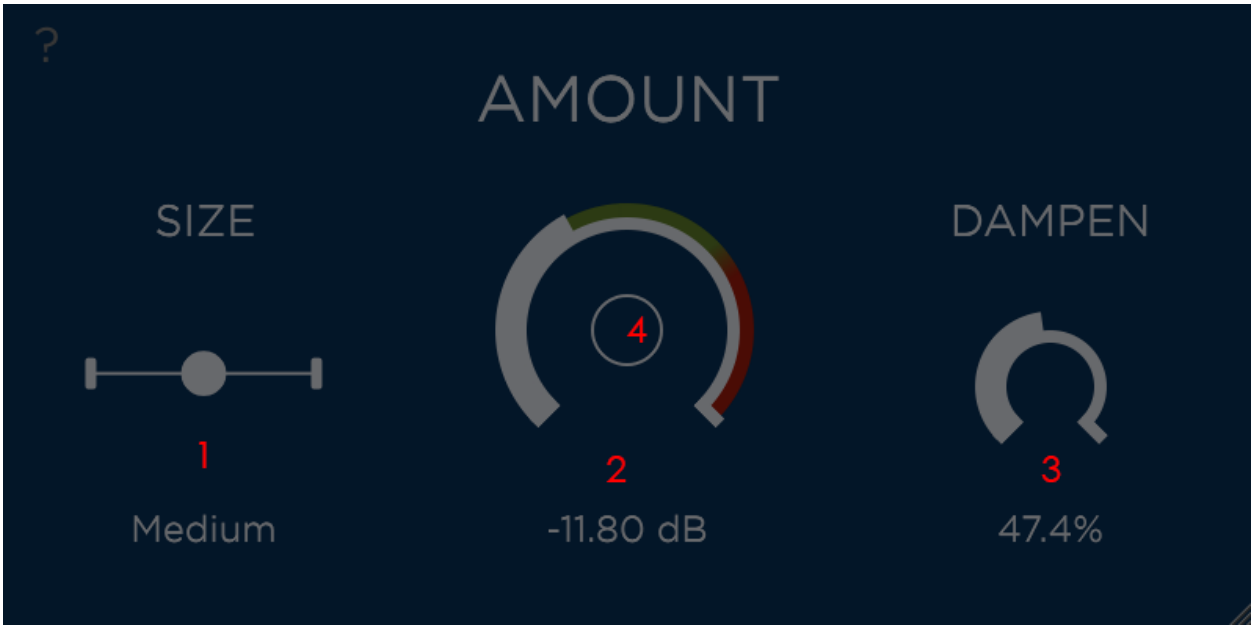
# RoomWidener Manual

Welcome to RoomWidener! Here is a quick manual detailing every feature of the plugin.

If you have any technical issues, please contact us from the JDFactory website and we will be happy to assist you.




1. The **Size** knob controls the delay times of the plugin. This controls the tightness of the effect. Medium works in most situations, but on transient heavy sounds or tracks with fast tempi, you might want to use ''Small'' instead in order to retain tightness and clarity. With sustain sounds, medium and large will give you the biggest and most natural room sounds. In order to hear the difference, it is recommended to test with the ''Amount'' knob to the max.

2. The **Amount** knob controls the strength of the effect in dB. Start with a quiet setting then turn it up. The green and red zones represent the strength of the effect. In most situations, the green zone will give you a natural result, however it is the source and context of the track that dictates how strong the effect should be. Narrow/dry/mono/panned sources will be very sensitive to the effect while wide/centered or wet sources will require a louder setting for the effect to be truly felt.

3. The **Dampen** knob controls the high frequencies of the wet signal only. Since RoomWidener uses a specific set of delays/reflections to achieve its effect, too much high frequency content can result in an unrealistic ''shimmer echo''. This is especially true if the source has high frequency content. The default setting filters (cuts) the highs a little bit to give a more natural result. The louder the ''Amount'' value, the more noticeable the shimmer might be. I would recommend adjusting the Dampen knob if you need more ''amount'' but you feel like the highs start sounding artificial.

4. The **Wet Only** button simply mutes the dry signal. If you are planning to use this effect as a send, double click this button. You might want to do this when adding the plugin as part of a parallel chain, or if you want to do your own filtering/processing of the wet signal.