

Arsenal S4 User Manual



Rapid Fire

The Rapid Fire mode is cycled by pressing the custom “Rapid Fire Enable” button. Every time the “Rapid Fire Enable” button is pressed the LED will blink in the following order:

1. 1 Blink = Rapid Fire disabled (default state)
2. 2 Blinks = RT Rapid Fire enabled
3. 3 Blinks = LT Rapid Fire enabled
4. 4 Blinks = Akimbo (an RT press will trigger both RT and LT) Rapid Fire enabled

Button Re-mapping

Buttons T1 – T4 can be mapped to the PS4 controller buttons following these steps:

1. Plug in USB cable into controller. This step is not necessary, but recommended.
2. Press and hold the “Trackpad” button for 3 seconds. After 3 seconds, the PS4 LED will begin to slowly blink – you may release the “Trackpad” button.

Trackpad Button



3. Press any of the PS4 controller buttons you want to re-map (see table below for allowed buttons). The LED will blink indicating the button press was registered.
4. Press any of the additional buttons (T1 – T4). LED will blink again indicating the re-mapping was successful.
5. If you want to continue re-mapping more buttons, go back to step 3; otherwise go to step 6.
6. Once you are done re-mapping, press the “Trackpad” button. The slow blink will stop. Pressing the T1 – T4 buttons will cause the mapped controller button to be pressed.

You can remap up to 12 buttons:

X
Circle
Triangle
Square
Up (U)
Down (D)
Left (L)
Right (R)
L1
R1
Left Joy Stick Push Button (LJ)
Right Joy Stick Push Button (RJ)

For any questions, you can email us: info@arsenalmod.com.