WEA World Cup
世協世界盃

World Educators Association (WEA)

全球首個以「自主學習」為本的電子競技

The World's 1st eSports for Self-motivated Learning

- ☑ 運用人工智能技術配合線上學習遊戲
  Online Learning Games with AI Technology
- ☑ 提供更好教育的平等機會
  Equal Opportunities for Better Education
- ☑ 頒予參賽者、教育家、學校及機構的國際證書及獎項
  International Certificates & Awards for Participants, Educators, Schools and Organizations
- ☑ 非比較性賽果
  Non-comparative Results
- ☑ 不披露參賽者及團體之比賽成績
  Non-disclosure of Results of Participants & Organizations

比賽共分 7 個級別，每級別包含不同詞彙。

The Competition is divided into 7 levels. Each level comprises different words.

級別 Level	組別 Category	比賽內容 Content	*預期學習成果 *Expected Learning Outcomes
A	公開 (任何年齡) Open (Any Age)	季度：300 個詞彙 Seasonal: 300 words	每日 5 個詞彙 (一年學會多達 1200 個詞彙) 5 words daily (Learn up to 1200 words a year)
B	高中 (14 - 18 歲) Senior High School (Age: 14 - 18)		
C	初中 (11 - 15 歲) Junior High School (Age: 11 - 15)		
D	高小 (8 - 12 歲) Senior Elementary (Age: 8 - 12)	季度：180 個詞彙 Seasonal: 180 words	每日 3 個詞彙 (一年學會多達 720 個詞彙) 3 words daily (Learn up to 720 words a year)
E	初小 (5 - 9 歲) Junior Elementary (Age: 5 - 9)		
F	學前 (3 - 6 歲) Preschool (Age: 3 - 6)	季度：120 個詞彙 Seasonal: 120 words	每日 2 個詞彙 (一年學會多達 480 個詞彙) 2 words daily (Learn up to 480 words a year)
G	長者 (60 歲或以上) Seniors (Aged 60 or above)		

*假設參賽者願意參加全年 4 個季度比賽，才會有這個預期學習成果。

*The expected learning outcomes can be seen only if the participant is willing to participate in all the 4 seasonal competitions in the year.

目的 Aim：

1. **透過遊戲學習 Play to Learn**

   世協世界盃旨在為參賽者提供一個積極向上的目標，讓他們透過遊戲學習，並提供平台讓他們展示辛勤學習的成果。

   WEA World Cup provides participants with a positive goal to work toward, a chance to play to learn, and a platform to display the fruits of their hard work.

2. **達致平等機會 Achieve Equal Opportunities**

   世協世界盃歡迎所有人參加——它為所有人提供了平等、可及的教育機會。

   WEA World Cup is open to everyone - it provides equal and accessible education opportunities to everyone.

3. **培養成就感 Develop Sense of Achievement**

   世協世界盃的目的不止於語言領域：因為參賽者並不需要認識很多詞彙也能參加比賽，即使是學術能力較弱的學生也可以在比賽中發揮潛力並提高他們的語言技巧。當他們感到被欣賞時，他們將培養出自信心和成就感。

   The aims of WEA World Cup extend beyond language: Since participants can join without knowing a lot of words, even academically weaker students can grow their potential and improve their language skills. They will develop self-confidence and a sense of achievement as they feel appreciated.

內容：本地及國際學校的課程；一般公開試的詞彙。世協英語世界盃及世協拼字世界盃包含相同的內容，但世協英語世界盃僅包括拼字遊戲。

Content: Curriculum of local and international schools; vocabulary from common public examinations. WEA World Cup English and WEA World Cup Spelling share the same content, but WEA World Cup Spelling only includes spelling games.

級別 Levels：

學前 | 初小 | 高小 | 初中 | 高中 | 公開 | 長者，共 7 個級別。

Preschool, Junior Elementary, Senior Elementary, Junior High School, Senior High School, Open and Seniors, 7 levels in total.

獎品：除了由世協頒發的電子證書之外，得獎者可獲得積分以兌換以下豐富獎品：

1. 實體獎勵，包括贊助商禮品（例如 WEA 現金券）
2. 在教優教平台上的 app 內電子課程

Prizes: In addition to the electronic certificates issued by WEA, winners will get Credits to redeem the following exciting rewards:

1. Physical rewards such as sponsors' gifts (e.g. WEA vouchers)
2. In-app digital courses on joyAjoy platform

費用 Fees：

項目 Items	季度許可證 Quarterly License
世協世界盃比賽 WEA World Cup competitions	• Original price: USD50 per season 　原價：每季 50 美元

賽制: 比賽按季度進行，每季設有十二次每週正式挑戰及三次每月正式挑戰。所有世協世界盃比賽均設個人賽及團體賽。

Competition Format: The competition is held seasonally, with 12 Weekly Official Challenges and 3 Monthly Official Challenges per season. All WEA World Cup competitions have both individual and team competitions.

1. **每週挑戰 Weekly Challenges**

   每季設有十二次每週挑戰，每輪挑戰均包含該週學習內容。參賽者在每輪挑戰均擁有三次機會，只要參賽者取得五個金屬盾或用完所有機會就能自動解鎖及進入下一輪每週挑戰。在每週挑戰中成績達標的參賽者會獲得課程完成證書，無需進行身份驗證。

   There are 12 Weekly Challenges per season, and each round of challenge includes the learning content for that week. Each participant has 3 chances in each round of challenge. Once a participant has collected 5 Metallic Shields or used up all the chances, he/she will automatically unlock and enter the next round of Weekly Challenge. Participants who achieve the target in Weekly Challenges will receive Course Completion Certificates with no identity verification required.

2. **每月挑戰 Monthly Challenges**

   每季設有三次每月挑戰，每輪挑戰均包含該月學習內容。參賽者在每輪挑戰均擁有三次機會。當參賽者在第四週的每週挑戰中取得五個金屬盾或用完所有機會，就能自動解鎖及進入每月挑戰。參賽者能按成績獲得不同數量的錦旗，在每月挑戰中成績達標的參賽者會獲得季度獎項證書，按成績分為季度金、銀、銅、優異及入圍獎，參賽者無需進行身份驗證。

   There are 3 Monthly Challenges per season, and each round of challenge includes the learning content for that month. Each participant has 3 chances in each round of challenge. Once a participant has collected 5 Metallic Shields or used up all the chances in the weekly challenge of the fourth week of a month, he/she will automatically unlock the monthly challenge. Participants will receive different numbers of Pennants according to their results, and those who achieve the target in Monthly Challenges will receive Seasonal Award Certificates, which are divided into Gold, Silver, Bronze, Merit and Finalist. Participants do not need to verify their identity.

獎項及證書 **Awards & Certificates**：

*所有挑戰需要達到完成時間之要求 All challenges should be completed within the completion time requirement

個人獎項 Individual Awards			
項目 **Item**	獎項 **Awards**	獲獎要求 **Requirements**	獎項 **Prizes**
每週正式挑戰 Weekly Official Challenges	*課程證書 Course Certificates	• 優秀：60 個金屬盾 Excellent: 60 Metallic Shields • 優良：52-59 個金屬盾 Very Good: 52-59 Metallic Shields • 良好：42-51 個金屬盾 Good: 42-51 Metallic Shields • 合格：30-41 個金屬盾 Pass: 30-41 Metallic Shields • 完成：12-29 個金屬盾 Completion: 12-29 Metallic Shields	• 積分 Credits • 證書 Certificates
每月正式挑戰 Monthly Official Challenges	*表現獎項 Performance Awards	• 金獎：15 個錦旗 Gold Award: 15 Pennants • 銀獎：13-14 個錦旗 Silver Award: 13-14 Pennants • 銅獎：11-12 個錦旗 Bronze Award: 11-12 Pennants • 優異獎：9-10 個錦旗 Merit Award: 9-10 Pennants • 入圍獎：6-8 個錦旗 Finalist Award: 6-8 Pennants	• 積分 Credits • 證書 Certificates
	#速度獎項 #Speed Awards	• 獵豹獎 Cheetah Award • 羚羊獎 Antelope Award • 獅子獎 Lion Award • 野兔獎 Hare Award • 灰獵犬獎 Greyhound Award	• 積分 Credits

#用家須獲得 15 個錦旗(即比賽金獎), 才可以進入速度排名，並以他們的速度來判斷他們進入獵豹 / 羚羊 / 獅子 / 野兔 / 灰獵犬的排名。

#User must achieve 15 Pennants (i.e. Competition Gold Award) to enter speed leaderboard. Users' speed determines if they enter the Cheetah / Antelope / Lion / Hare / Greyhound rank.

團隊獎項 Team Awards			
項目 Item	獎項 Awards	獲獎要求 Requirements	獎項 Prizes
每月正式挑戰 Monthly Official Challenges	*表現獎項 Performance Awards	• 金獎：30 個個人金獎或以上 Gold Award: 30 Individual Gold Awards or above • 銀獎：25-29 個個人金獎 Silver Award: 25-29 Individual Gold Awards • 銅獎：21-24 個個人金獎 Bronze Award: 21-24 Individual Gold Awards • 優異獎：15-20 個個人金獎 Merit Award: 15-20 Individual Gold Awards • 入圍獎：11-14 個個人金獎 Finalist Award: 11-14 Individual Gold Awards	• 積分 Credits • 證書 Certificates

學校／機構獎項 School / Organization Awards			
項目 Item	獎項 Awards	獲獎要求 Requirements	獎項 Prizes
每月正式挑戰 Monthly Official Challenges	*表現獎項 Performance Awards	• 金獎：100 個個人金獎或以上 Gold Award: 100 Individual Gold Awards or above • 銀獎：91-99 個個人金獎 Silver Award: 91-99 Individual Gold Awards • 銅獎：81-90 個個人金獎 Bronze Award: 81-90 Individual Gold Awards • 優異獎：71-80 個個人金獎 Merit Award: 71-80 Individual Gold Awards • 入圍獎：61-70 個個人金獎 Finalist Award: 61-70 Individual Gold Awards	• 積分 Credits • 證書 Certificates
	傑出教育家獎 Outstanding Educator Award	• 若學校獲得任何表現獎項，則可提名校內一位領袖獲得該獎項 (被提名的人可以是校長、教師或職員) Each school may nominate one of their leaders for this award if the school receives any performance award. (nominees may include the principal, teachers or staff)	• 證書 Certificates
	教育科技獎 EdTech Award	• 學校 School：100 個錦旗或以上 100 Pennants or above • 教育家 Educator： 若學校獲得教育科技獎，則可提名校內一位領袖獲得該獎項(被提名的人可以是校長、教師或	• 證書 Certificates

		職員) Each school may nominate one of their leaders for this award if the school receives the EdTech Award. (nominees may include the principal, teachers or staff)	

備註 Note：

- 團隊或學校/機構成員必須向其團體至少貢獻 1 個錦旗，才有資格獲得團隊或學校/組織獎項的任何獎勵。
  Team or School/Organization members must contribute at least 1 Pennant to their team or group in order to be qualified for receiving any rewards of the Team or School/Organization Awards.

- 獲取證書不需進行身份驗證，但 App 會在比賽期間定時為參賽者拍攝快照，以證明是參賽者本人參賽。
  No identity verification is required to obtain a certificate, but the app will periodically take snapshots of the participants during the competition to prove that it is the participants themselves who take part in the competition.

- 所有證書皆為電子證書，每張證書包含個人獲獎資料及獨立二維碼。
  All certificates are electronic certificates, and each certificate contains personal award information and a unique QR code.

- 積分可以用來兌換獎品或用作捐款用途。
  Credits can be used either to redeem rewards or for donation.

- 成績公布：比賽成績將於網頁 http://WorldEducators.org 上公布。
  Results Announcement: Official results will be announced on http://WorldEducators.org.

條款及細則：

Terms & Conditions:

- 每位參賽者必須遵守所有比賽規則，違者會被取消參賽資格。

  Each participant shall comply with all specific rules and regulations of the Competitions. Failure to comply with these may result in disqualification from the Competitions.

- 主辦單位保留允許或不允許任何參賽者參加所有比賽的權利。

  The Organizer reserves the right to remove participants or deny entry into Competitions.

- 若有任何爭議，主辦單位保留最終決定權。

  The Organizer reserves the right of final interpretation for any disputes.

- 主辦單位有權修改任何規則、程序、獎品和比賽日期。

  The Organizer reserves the right to change any rules, procedures, prizes or dates.

- 所有參加者須同意接受一切有關是次比賽之任何宣傳、傳媒報導或訪問。

  All participants should agree to accept the promotion, media coverage and interview of the competitions.

- 父母 / 監護人 / 參賽者同意授權主辦單位顯示參賽者之姓名、肖像、錄像及獲獎資料於網站或其他媒體中。

  The parent / guardian / participant hereby authorizes the Organizer to show the participant's name, portrait, video and awards on websites or in other media.

- 比賽內容每季都會更新。

  The content of the Competitions will be updated every 3 months.

- 同一位參賽者可以參加多過一個級別的比賽。參賽者只能參加個人同級或以上級別的比賽。

  Each participant can compete in more than one level in the same Competition. They can only compete in their own level or above.

- 主辦單位的決定會是最終決定。

  The Organizer's decision will be final.

- 所有費用不設退款。

  All fees are non-refundable.