

2024
PLAYGROUND
PRODUCT
CATALOGUE



Index

Bringing the full potential
of children to life

Innovative play solutions and equipment,
creatively engineered, so that children (aged 0-100)
can grow through play.

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About us

Play is our human right

At PlayOn, our commitment is to creating bespoke solutions, opportunities, equipment, spaces and experiences, so that the benefits of play can be made possible for more children everywhere.

Colin Levin started PlayOn in 2003 with a passion for creating urban design solutions that overcome the limitations of space and functionality. His engineering background, love of play and ability to tap into the uninhibited and imaginative world of children are the essence and story of the PlayOn brand.



Geppe





A



C

DOUBLE SWING



B



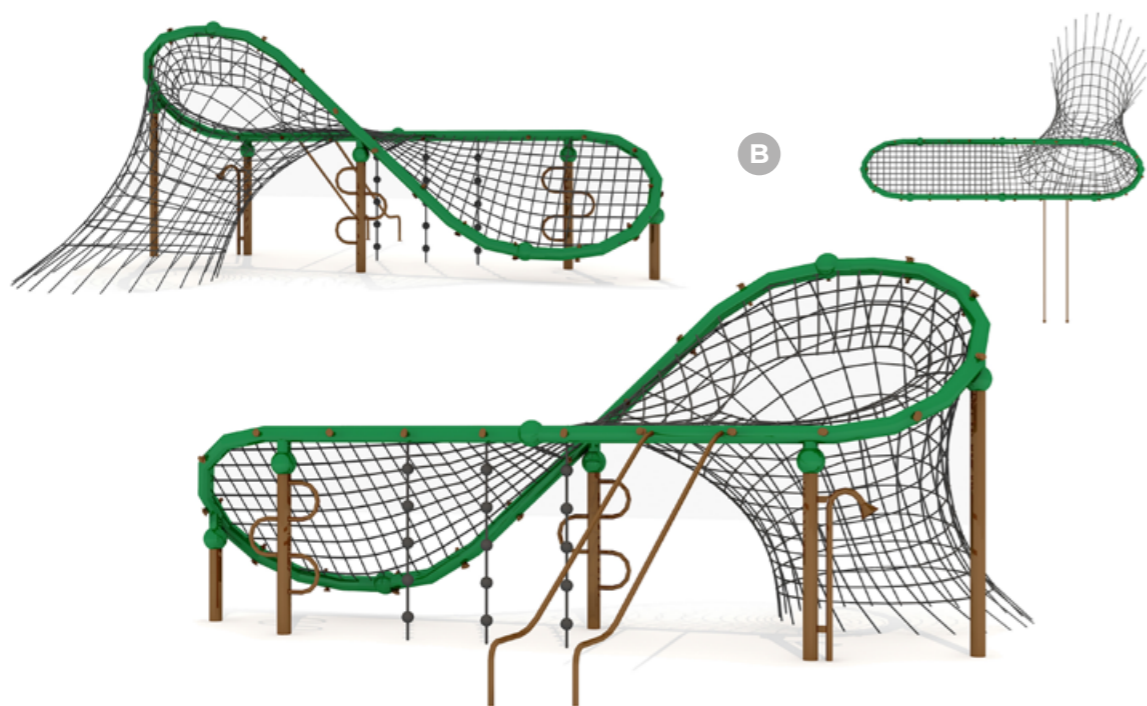
D

HANGING BARS

A. GEP-21A | 820X500X420cm **B. GEP-39A** | 820x430X420cm **C. GEP-17A** | 780X380X420cm
D. GEP-17B | 780X380X420cm



A



B



C



D

A. GEP-285 | 800x265x370cm **B. GEP-939G** | 750x700x465cm **C. GEP-HD42** | 830x600x300cm
D. GEP-325 | 690x620x420cm





A



B



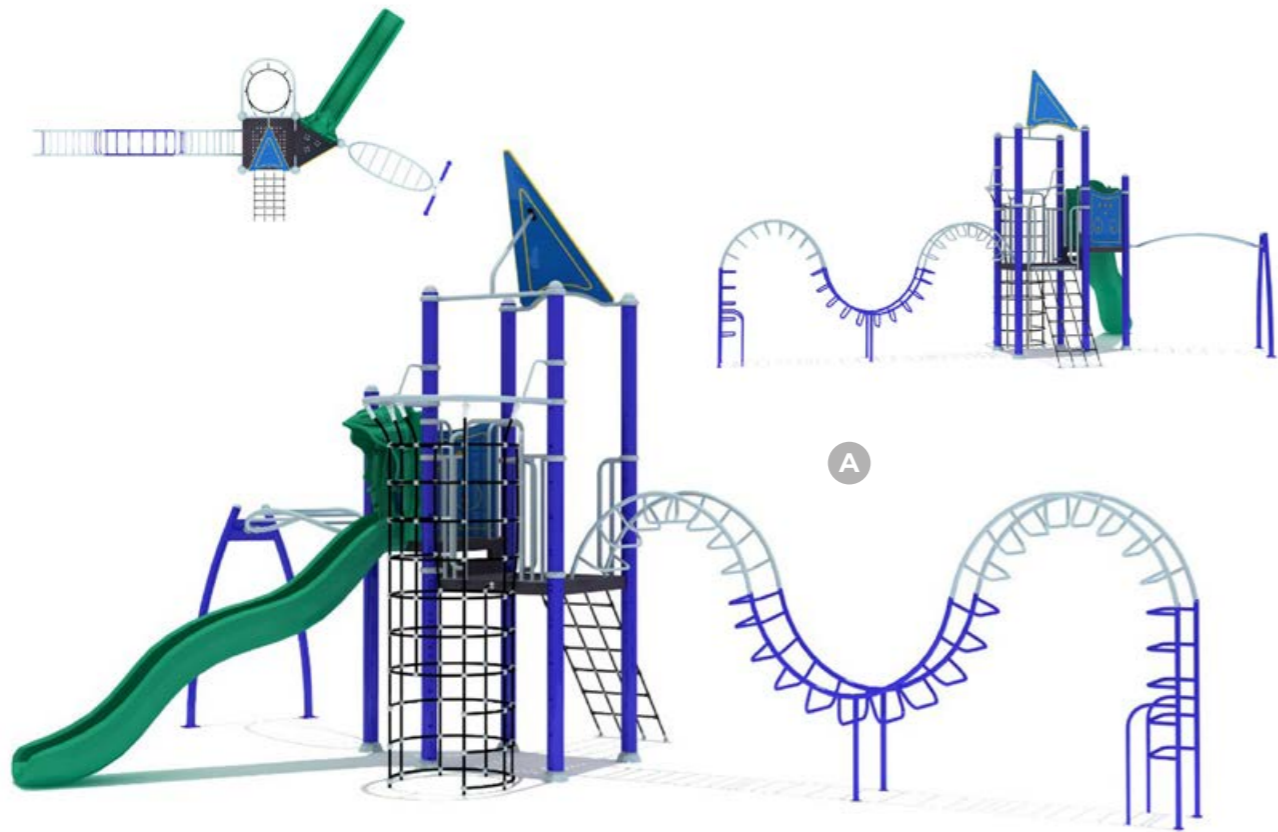
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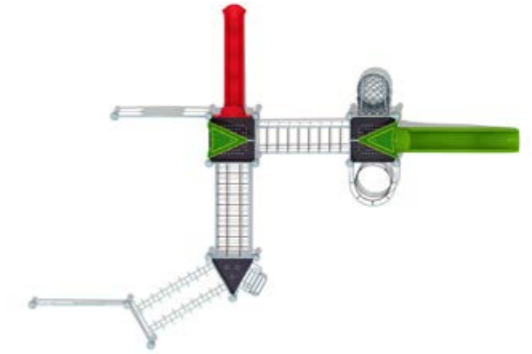
A. GEP-32A | 1050x670x420cm B. GEP-48A | 1150x670x400cm C. GEP-J30 | 600x250x430cm
 D. GEP-768 | 790x530x450cm



A



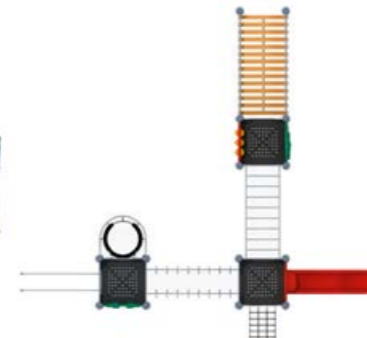
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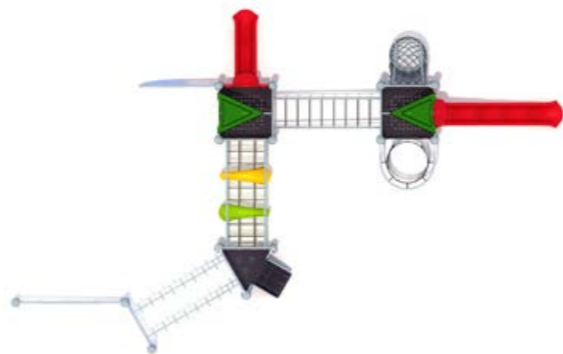
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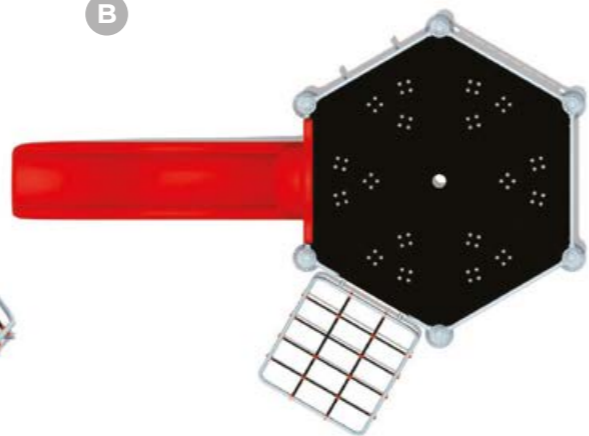
A. GEP-J20C | 920X470X480cm **B. GEP-J20** | 830x630x480cm **C. GEP-J69** | 1200X840X450cm
D. GEP 692 | 895x840x335cm



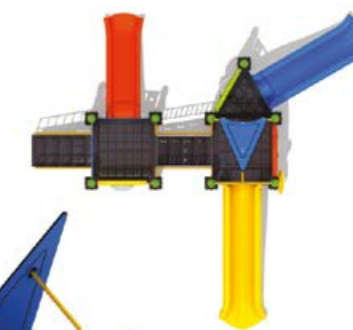
A



B



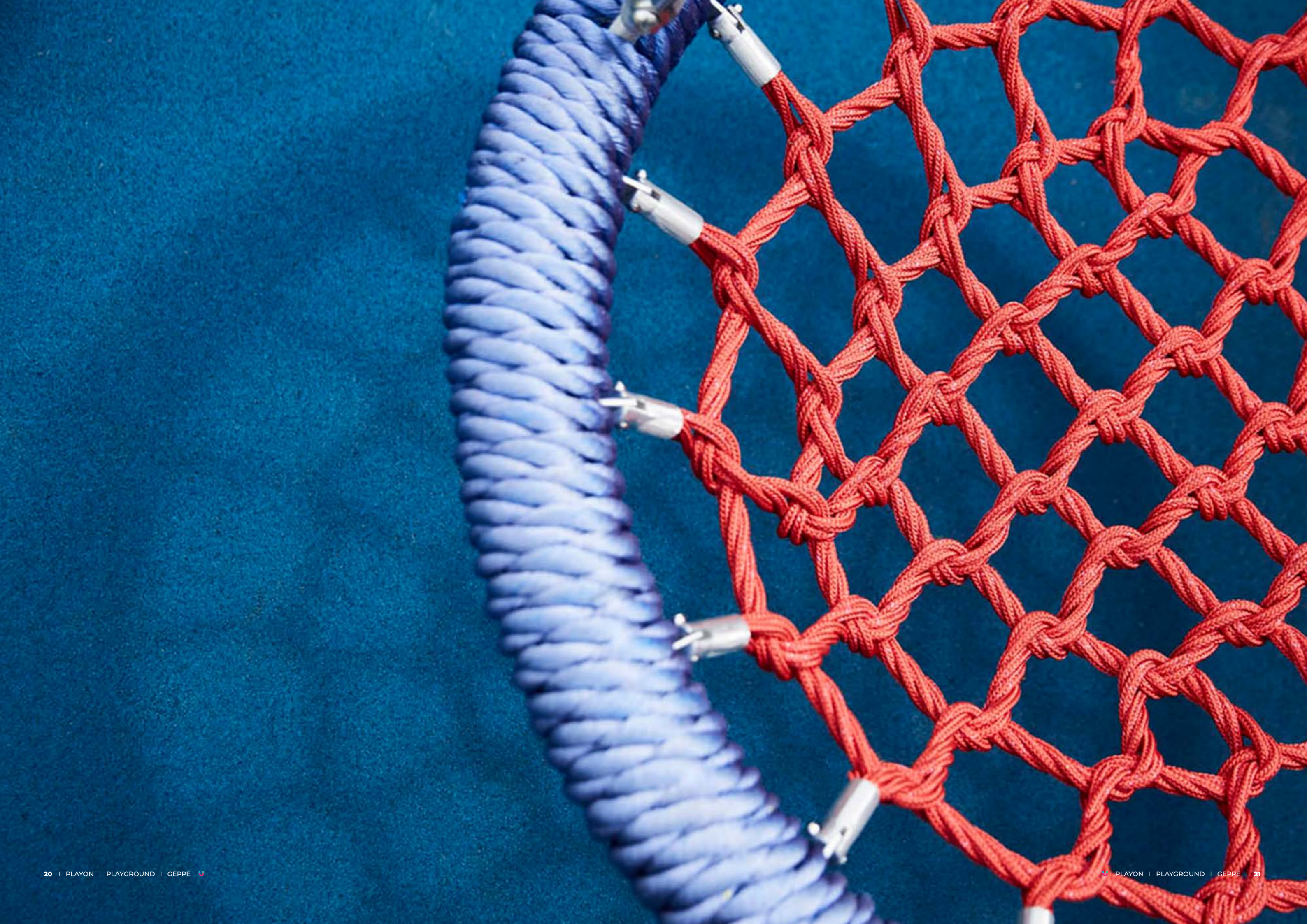
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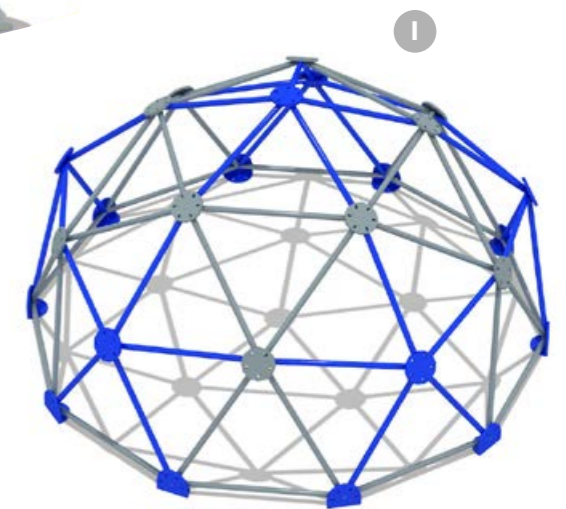
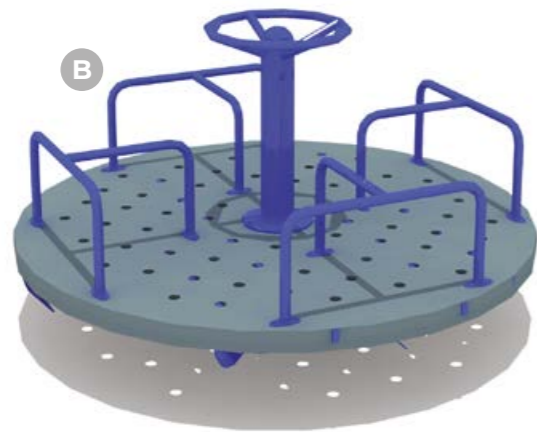
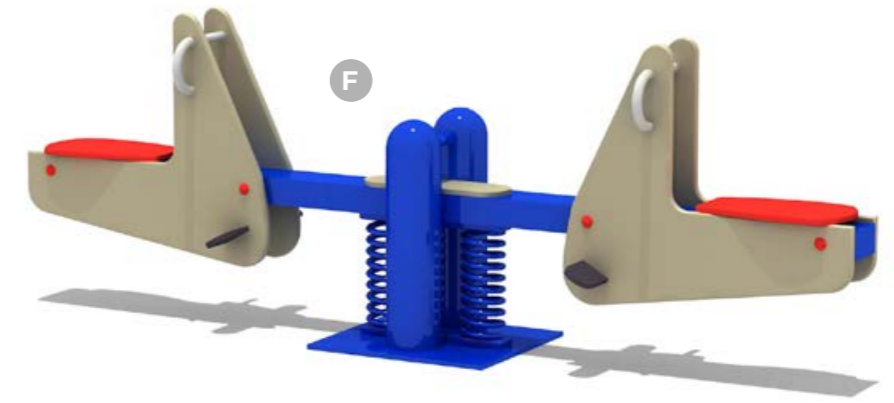


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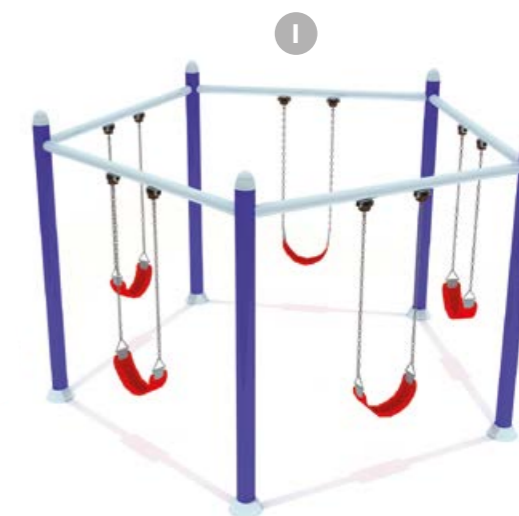
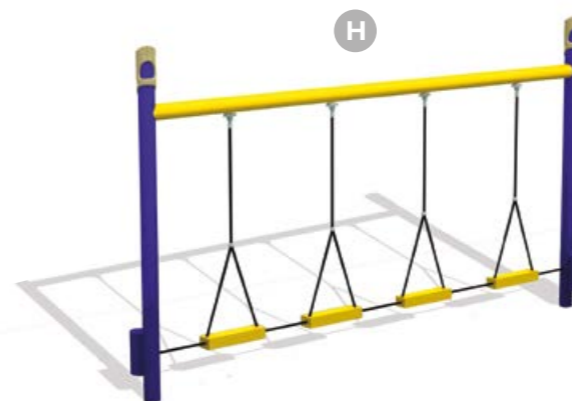
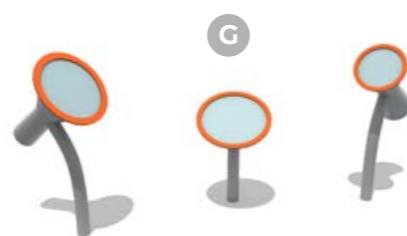
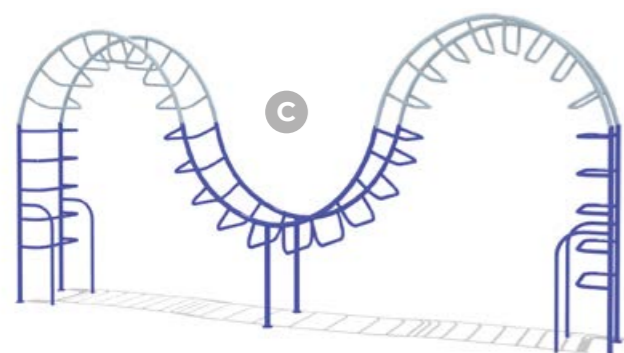
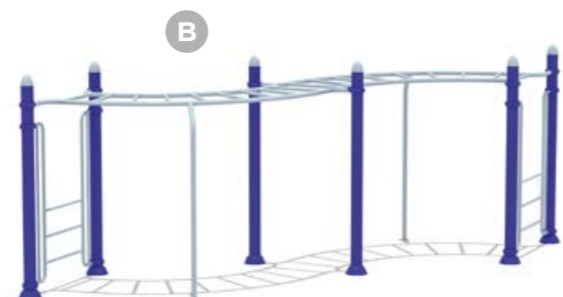


A. GEP-J52A | 1140X740X420cm B. GEP-T06 | 420x320x260cm C. GEP-T02 | 410x380x270cm
D. GEP-T49 | 430X520X220cm





A. Activity Wall | 330x40x110cm **B. Merri Go Round** | 180x180x95cm **C. A Frame Net Climber** | 180x150x150cm
D. Standing See Saw | 180x100x120cm **E. Balance Beam** | 140x15x30cm (3 in set) **F. See Saw** | 235x40x85cm
G. Tri Spinner | 330x300x280cm **H. Stepping Stones** | 33cm (7 in set) **I. Dome Climber** | 300x300x160cm



A. Wave Slide Combo | 490x260x210 cm **B. S Bars** | 610x180x210cm **C. Camel Humps** | 360x60x230cm
D. Camel Hump & Slide | 550x370x270cm **E. Percussion 104** | 115x60x96cm **F. Percussion 106** | 40x80cm 35
x75cm 30x30cm 25x20cm 20x60cm **G. Percussion 114** | 50x100cm 40x110cm 35x110 cm
H. Tight Rope | 450x40x23cm **I. 5 Swing Bank** | 470x490x220cm **J. Double Bank Swing** | 275x130x210cm
K. Bird Swing | 300x130x210cm **L. Triple Swing Bank** | 375x130x210cm **M. Swing Combo Toddler** | 500x130x210cm





B



A



F



G



C



H



I



D



E



J

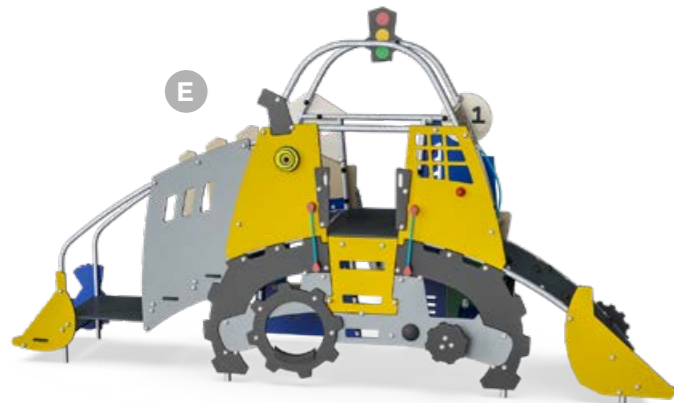
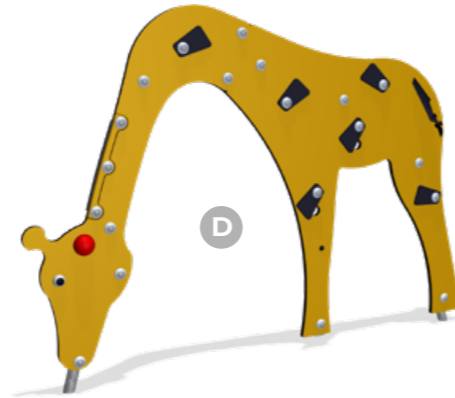
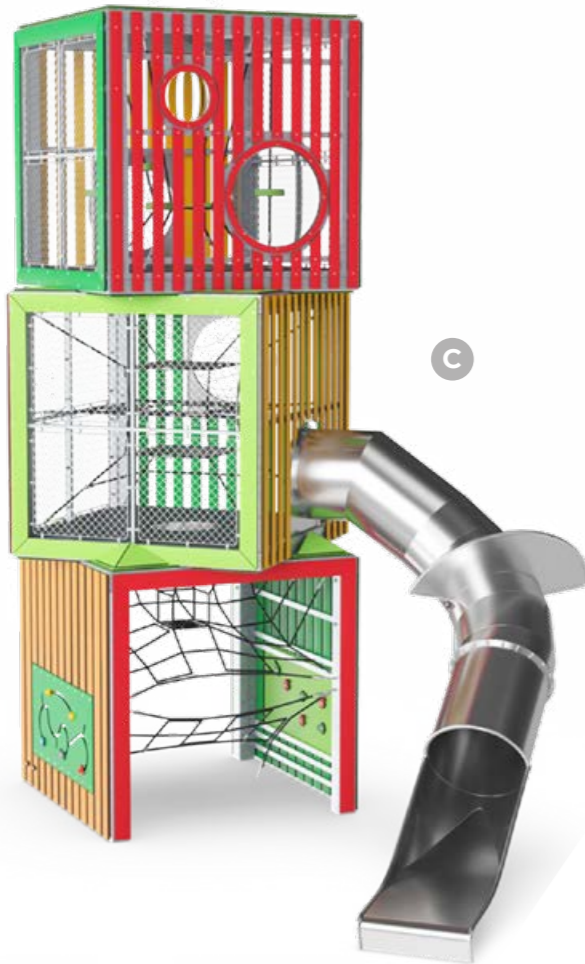
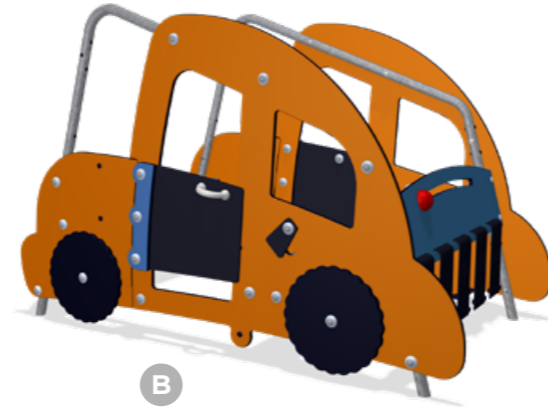


K

A. Pickup Truck | 70x35x85cm B. Plane | 75x40x80cm C. Police Car | 75x40x80cm
 D. Sea Horse | 70x35x85cm E. Fire Truck | 75x40x80cm F. Turtle | 75x40x80cm G. Whale | 75x40x80cm
 H. Bunny | 75x40x80cm I. Elephant | 75x40x80cm J. Skateboard | 70x40x40cm K. Surfboard | 110x40x45cm

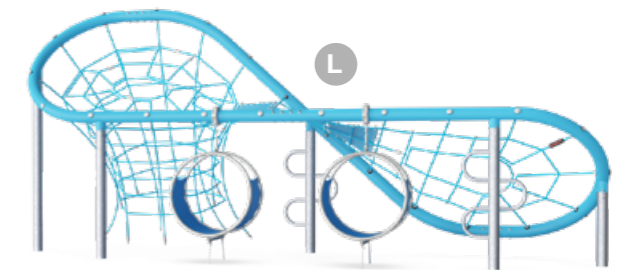
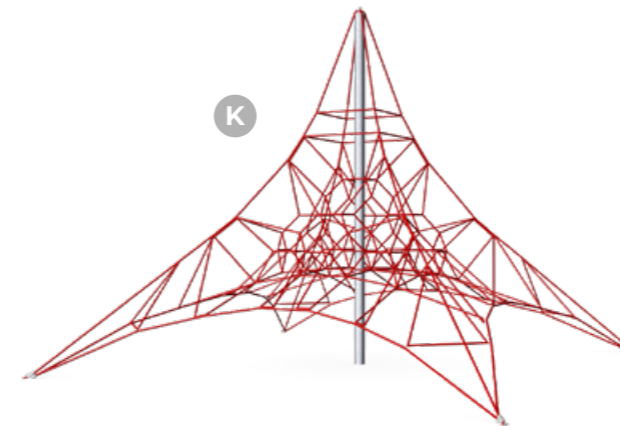
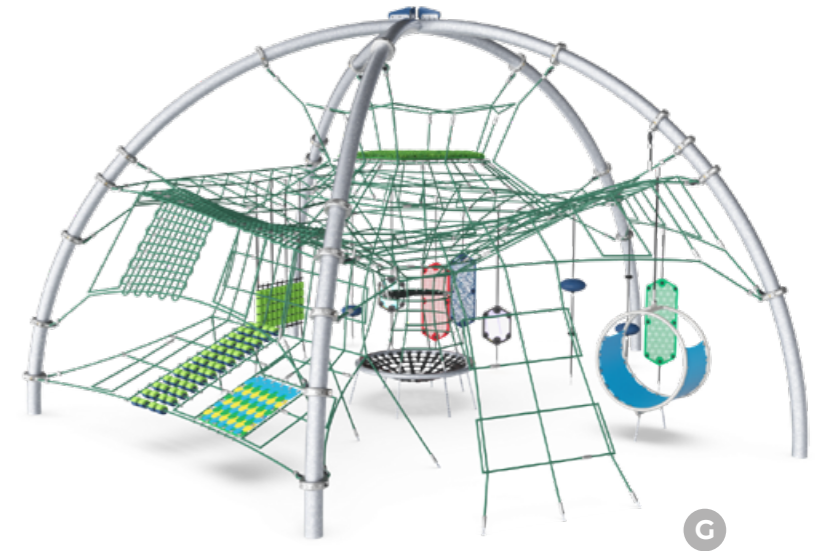
Kompan



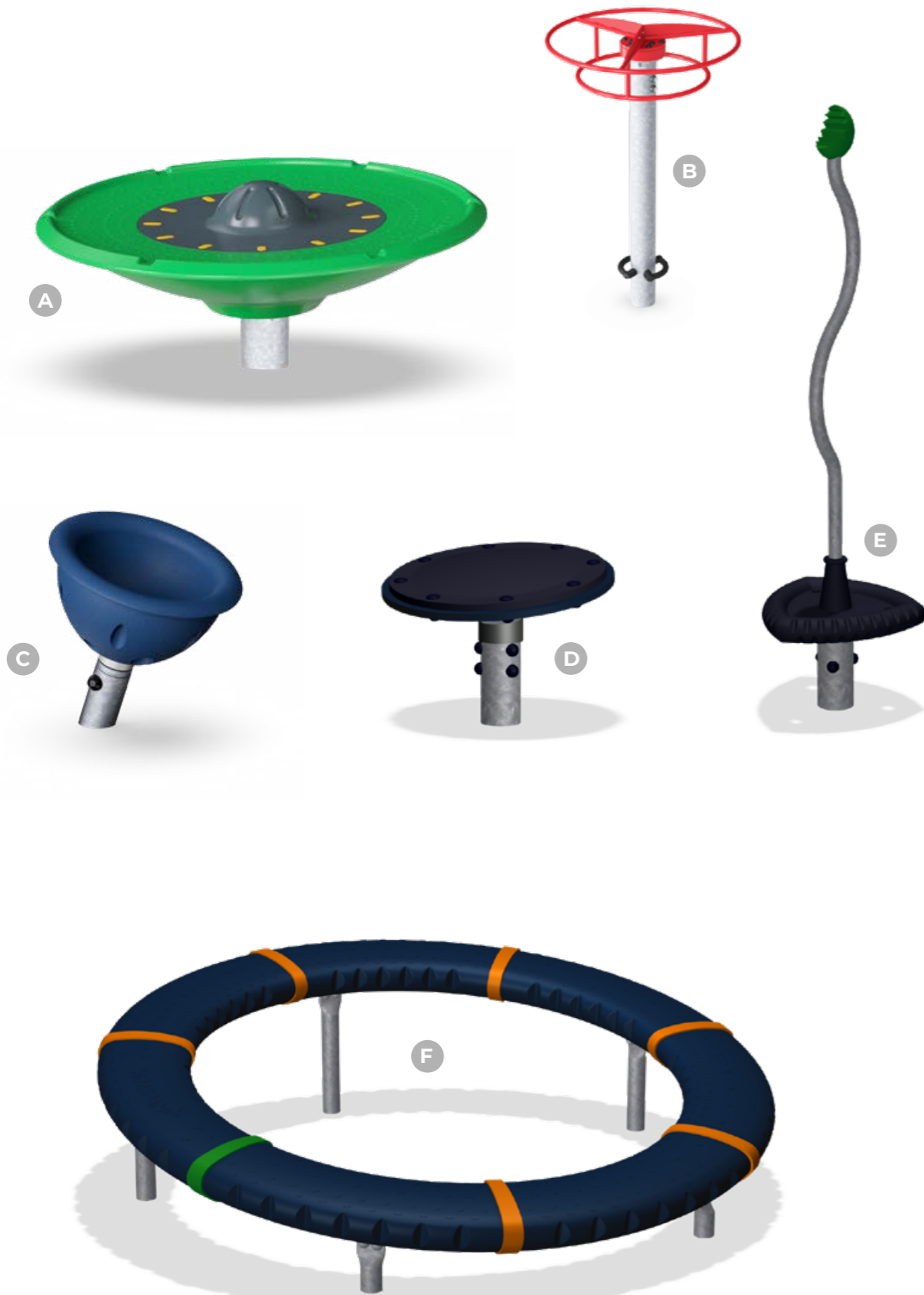


A Home and Garden | 150x120x120cm **B.** Double Car | 188x115x120cm **C.** Triple Cube | 696x403x698cm
D. Giraffe **E.** Shop & Construction | 524x339x289cm **F.** Home Rescue 1 | 500x430x285cm
G. Two Tower with Wackle | 860x341x412cm **H.** Penta Climber | 287x322x253cm
I. Pollux | 679x491x293cm **J.** Kuma | 772x614x360cm **K.** Canopus | 772x614x360cm





A. Observer | 467x439x267cm **B. Niagra** | 452x644x312cm **C. Scout** | 357x384x267 cm
D. Robina Tower & Spider Net | 772x614x360cm **E. Robina Two Towers** | 772x614x360cm
F. Robina Tower & Climber | 696x403x698cm **G. Sensory Dome** | 778x741x419cm
H. Sky Twister | 552x861x503cm **I. Mountain Trail** | 777x608x397cm
J. Javan Trail | 1074x604x328cm **K. Mini Spacenet** | 504x504x393cm **L. Butterfly Social** | 687x453x308cm



A. Spinner Disc | 175x176x74cm **B. Sky Carousel** | 113x113x182cm **C. Spinner Bowl** | 52x55x60cm
D. Wacky Spinner | 60x60x45cm **E. Spica** | 44x45x170cm **F. Supernova** | 205x205x60cm



Cemer





A



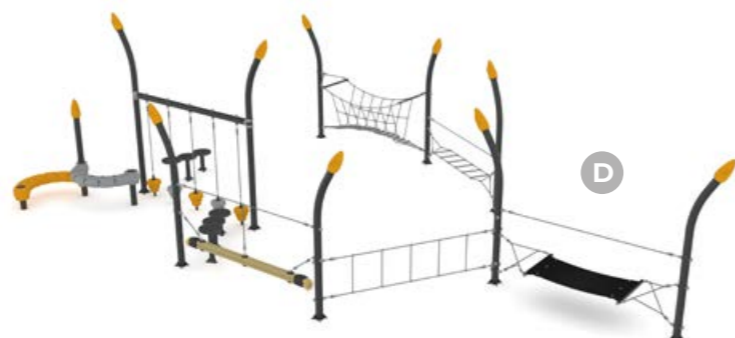
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H



E

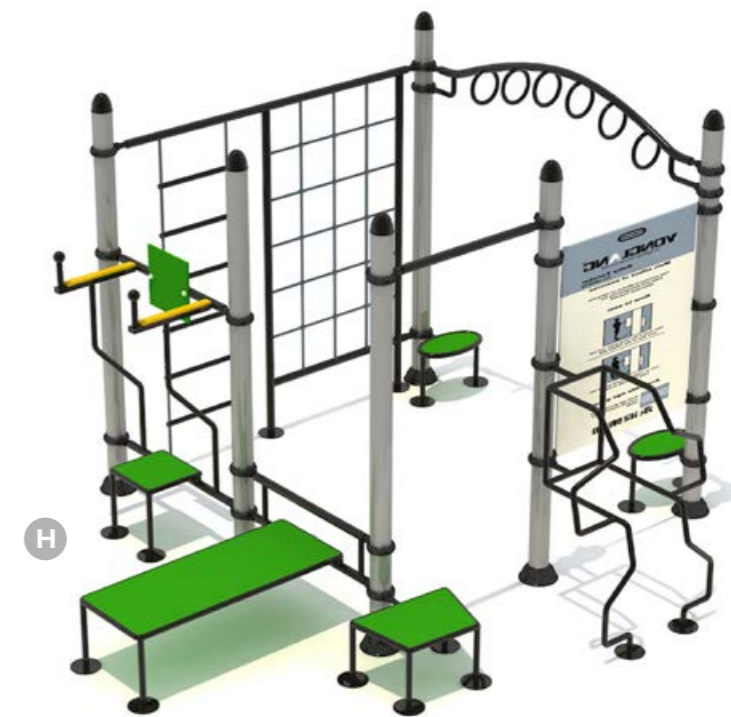
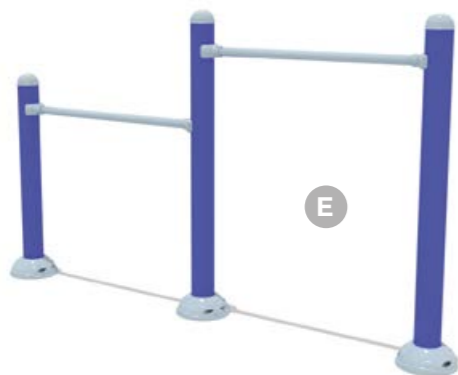
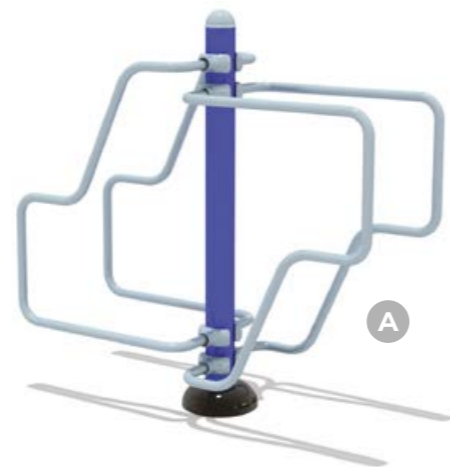


F

A. CEM MGM102 | 600x355x450cm **B. CEM MGCS102** | 405x305x370cm **C. CEM AGMS35** | 585x380x325cm
D. CEM AGMS31 | 1280x765x360cm **E. CEM SGM1005** | 730x470x370cm **F. CEM SGM1007** | 470x470x525cm
G. CEM AGHS03 | 505x575x267cm **H. CEM DGSS101** | 455x415x285cm

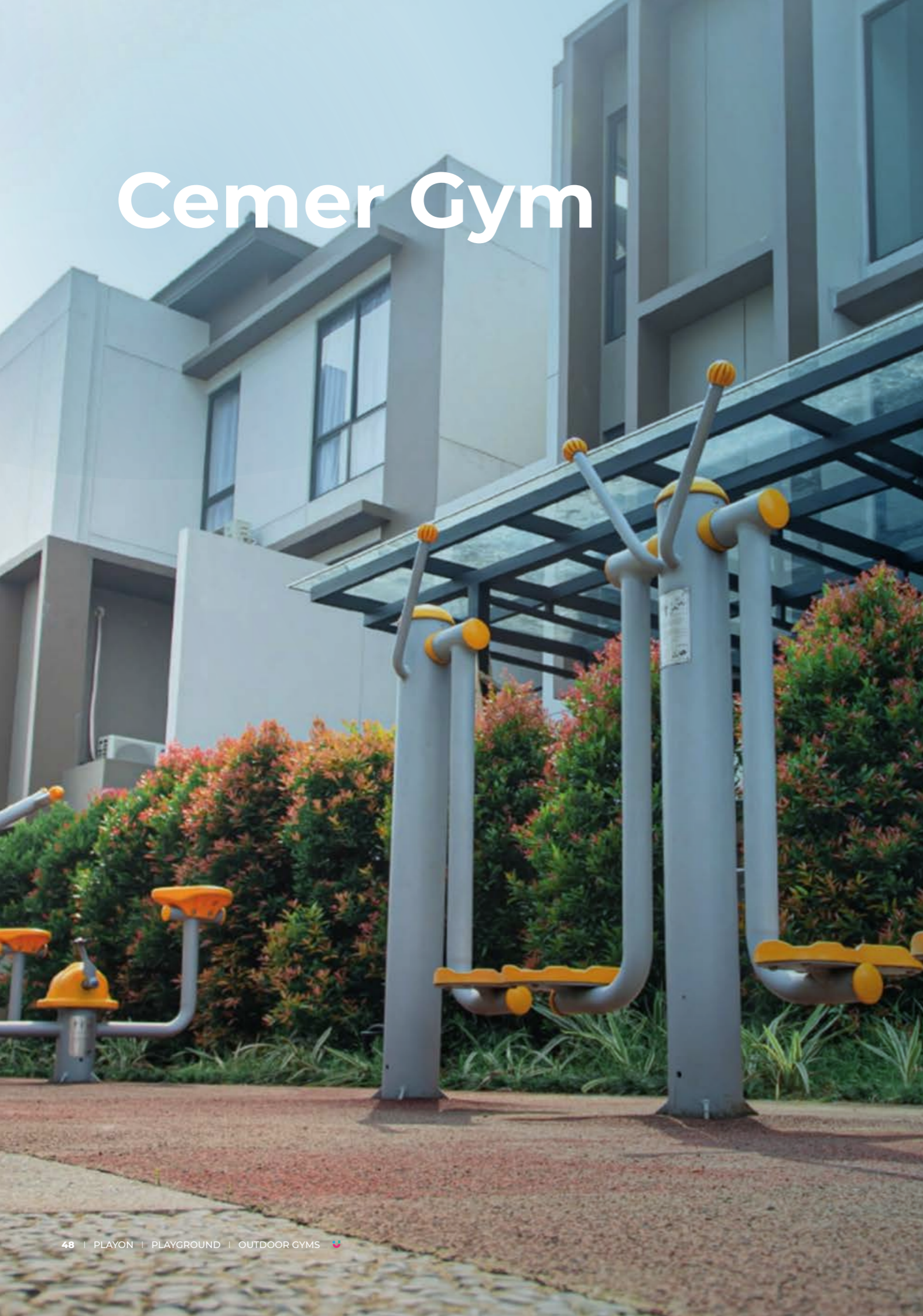
Outdoor Gym





A. Dip Machine | 143x53x166cm **B.** Sky Walker | 81x53x162cm **C.** Air Walker | 140x29x126cm
D. Bench Press | 114x65x186cm **E.** Chin Up Bars | 290x30x236cm **F.** Elliptical Walker | 100x53x165cm
G. Hip Walker | 67x85x126cm **H.** GEP OSYS1 | 340x400x240cm **I.** Bench | 160x88x126cm
J. Leg Press | 118x73x166cm **K.** Bike | 122x53x126cm **L.** Hanging Bars | 329x142x256cm

Cemer Gym



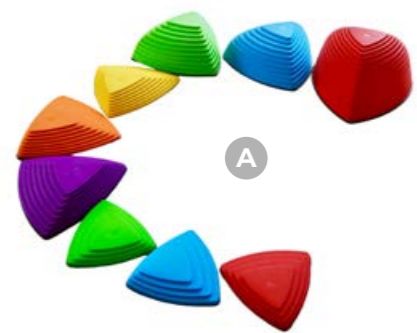
A. CEM CF06 | 160x65x160cm **B.** CEM CF22 | 105x55x120cm **C.** CEM CF19 | 145x40x155cm
D. CEM CF11 | 140x80x60cm **E.** CEM CF35 | 160x160x280cm **F.** CEM CF03 | 165x200x240cm
G. CEM CF34 | 185x95x170cm

Plastic Play

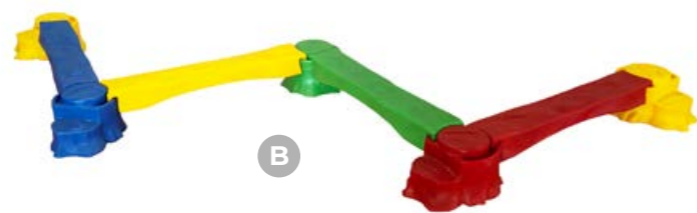




A. Ocean View | 320x215x180cm **B. Swing Slide Set** | 285x275x200cm **C. Fruit Climber** | 245x245x165m
D. Pirate Ship | 300x180x170cm **E. Pyramid Climber** | 200x135x200cm **F. Roller Coaster** | 310x35x76cm
G. Fun Mirrors | Set of 4 **H. Brave Explorer** | 160x110x120cm **I. Pickup** | 110x65x85cm
J. Patrol Car | 90x50x95cm **K. Squad Car** 90x50x95cm



A



B



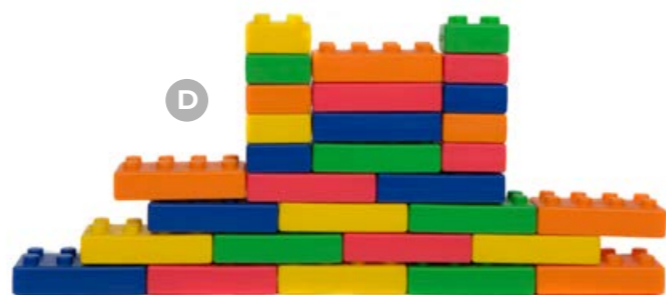
G



H



C



D



E



F



I



J

A. Plastic Balance Pebbles | 185x95x170cm **B. Balance Logs** | Connector Bases (x5) + Balance Logs (x4)
C. River Island Balance Set | Base Pads (x4) + Link Piece (x12)
D. Plastic Block Set | 20x10x8cm (x20) + 10x10x8 cm (x10) **E. Skills Development**
F. Octagon 24 Piece Set | 40x20x12cm **G. Hamster Wheel** | 135x135x42cm
H. Gyro Chair Small | 65x65x45cm **I. Tactile Path** | 100x64cm | Connector Squares (x4) + Curved Pieces (x16)
J. Gyro Chair Large | 100x64cm

Tracks & Flooring

Speak to us about solutions







Balance

Balance is the ability to control body position while performing a given task with minimal postural sway. Good control reduces energy output and minimises fatigue. Balance is fundamental to success in almost all sport and physical movement.

Static balance is the ability to control position while stationary – e.g. balancing on one leg, holding a headstand.

Dynamic balance is the ability to maintain control of the body on the move e.g. hopping, jumping, riding a bike.



Fine Motor

Fine motor skills involve the movement and coordination of small intrinsic muscles accurately and effectively in areas such as the hands and fingers, mostly used in coordination with the eyes. Fine motor development is required for essential functional activities like eating, writing, using a computer, turning pages in a book, grasping small objects and performing personal care tasks such as dressing and washing.

Fine motor skills are crucial in most school activities as well as in life and childhood is the critical time to ensure their proper development.

Core Strength

Core strength is the development of the torso muscles to stabilize, align, and move the trunk of the body. Poor core strength can cause poor posture that can also affect gross and fine motor skills. Building strong core strength is like building a strong foundation for your child.

Core strength development starts as an infant. During tummy time babies learn to lift their heads helping to strengthen neck and upper back muscles. This helps babies support the weight of their head and look around in response to sound. It also prepares them for developmental milestones like crawling, rolling over and sitting up on their own.



Gross Motor

Gross motor skills involve the movement of the large muscles in the arms, legs and torso for necessary physical activity like walking, kicking, running, skipping, jumping, throwing, climbing and lifting. Muscle tone and strength are required for postural control, important for maintaining balance and coordination.

Daily active play is essential to ensure the necessary exercise required for gross motor development. Gross motor ability shares connections with other physical functions.

Although writing is considered a fine motor skill, it is directly affected by the ability to maintain upper body support.



Vestibular System

The vestibular system allows us to know where our body is in space, no matter the position, motion or rotation or external input. It is through this system that the eyes are stabilized when the head is moving and also adjusts our neck and body muscle tone during movement. We can help our children engage their vestibular systems by walking and balancing across balance beams and obstacle courses, riding bikes and scooters, going down slides, swinging, cartwheels and jumping on a trampoline.



Motor Planning

Motor planning is the ability to conceive, plan and carry out a task in the correct sequence from beginning to end. We use motor planning for all physical activity. The routine task of brushing teeth can seem automatic. But our brain does lightning fast planning before we get started and throughout the process. It determines how we'll move, the steps we'll take and the order in which we will take them. Without motor planning the toothbrush might never make it to your mouth. Children who struggle with motor planning might seem clumsy and slow in learning basic skills as it is required for everyday tasks.



Proprioception

Proprioception is a sense of knowing where a body part is in space. If you are blindfolded through proprioception you will know where to put your hands to cover your ears. Proprioception is a continuous loop of feedback between between sensory receptors throughout the body and nervous system. These receptors are located on your skin, joints and muscles. When we move, our brain senses our position, motion, effort and equilibrium and responds accordingly.



Social Skills

Social skills necessary for everyday life include:

- Positive relationships and friendships with peers.
- Verbal and nonverbal communication.
- Cooperation and turn taking.
- Kindness, patience, empathy and respect.
- Understanding social context and custom.
- Acceptance of diversity and difference.
- Proxemics (awareness of personal space).
- Self-regulation and coping.
- Emotional regulation and recognizing emotion in self and others.
- Confidence and self-esteem.
- Appropriate self-advocacy and assertiveness.
- Conflict resolution and problem solving.

Sensory Processing

Sensory processing sometimes called sensory integration refers to the way the nervous system receives messages from the senses and turns them into appropriate motor and behavioural responses.

Sensory development begins during gestation and continues throughout childhood. The seven sensory processes include the basic 5 – taste, smell, touch, hearing and sight as well as proprioception (body position) and vestibular input (movement) sensations. Sensory stimulation is the way we respond to sensory input and a lack of sufficient sensory stimulation in children can lead to inhibited social and emotional development.



Bilateral Integration

Bilateral Integration refers to the ability to coordinate both sides of the body at the same time in a controlled and organized manner e.g. stabilizing paper with one hand and writing or cutting with the other. Strong bilateral integration indicates that both sides of the brain are communicating effectively and sharing information.

Children with poor bilateral coordination might struggle to perform daily living tasks like dressing, tying shoes, fine motor activities like stringing beads and buttoning, visual motor tasks like drawing, writing, cutting and gross motor activities like crawling, walking and climbing stairs. Crossing the midline and body awareness are integral skills related to bilateral coordination.



Spatial Awareness

Spatial awareness is the ability to be aware of oneself in space. It involves the ability to see and understand two or more objects in relation to each other and to oneself. This is a complex cognitive skill that children need to develop at an early age. The key to promoting spatial awareness in children is to allow them to explore, with sufficient risk taking, their surroundings.



Visual Perceptual

Visual perceptual skills are what we use to make sense of what we see. Our eyes send visual information to our brain and our brain in turn interprets this information. These include:

- Form constancy
- Visual discrimination
- Figure-ground perception
- Visual closure
- Visual memory and visual sequential memory
- Visual motor integration



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