GALERIE DATA

TANDEM

1 PHYSICAL ARTWORK ✚ 1 UNIQUE NFT EDITION

24.06.23
08.07.23

OPENING SATURDAY, JUNE 24

26, BOULEVARD JULES FERRY 75011 PARIS
WEDNESDAY & THURSDAY / 2-6 PM
FRIDAY & SATURDAY / 2-8 PM

WWW.GALERIEDATA.COM
@GALERIEDATA

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1 PHYSICAL ARTWORK ✚ 1 UNIQUE NFT EDITION

with

Connie Bakshi, Olivier Bodini, Anna Carreras, Nicolas Daniel, Melissa Wiederrecht, Florian Zumbrunn

GALERIE DATA

26, boulevard Jules Ferry 75011 Paris
wednesday & thursday 2pm-6pm
friday & saturday 2pm-8pm
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Press Contact
Gabrielle Debeuret
06 18 52 26 86

T∆NDEM

**1 physical artwork + 1 unique NFT edition
FROM JUNE 24 TO JULY 8**

with Connie Bakshi, Olivier Bodini, Anna Carreras, Nicolas Daniel, Melissa Wiederrecht, Florian Zumbrunn

Opening Saturday June 24, 6 pm/10 pm

TANDEM presents a series of original works by international artists linked to generative creation.
The exhibition illustrates a creative dialogue with the digital tool and experimentation using algorithmic methods.

The artists presented share a common approach to working in series, in which the same algorithm offers a multitude of iterations, and therefore of visual results. Each composition in the same series thus offers similarities with the whole, while at the same time having its own originality.
The artists determine their own constitutive rules, in balance with random principles, enabling infinite creation.

Born in the digital world, the works are presented in the exhibition in tangible form, printed in large format.
Each physical work is accompanied by an NFT edition.

Collection NFT sur objkt (not on sale)
https://objkt.com/profile/galeriedata

ARTWORKS

Anna Carreras,
Arrossega (Préssec III), 2023
unique piece, 56,2 x 100 cm
Pigment print, Fine Art paper on alu-dibond

Anna Carreras,
Arrossega (Maduixa II), 2023
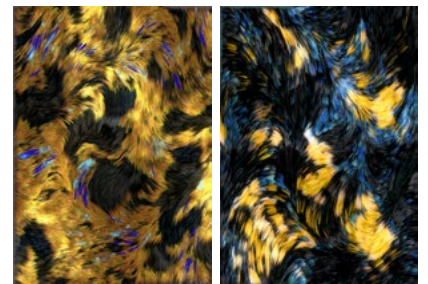unique piece, 56,2 x 100 cm
Pigment print, Fine Art paper on alu-dibond

Melissa Wiederrecht,
Untitled Pixel Exploration #1, 2023
unique piece, 56 x 70 cm
Pigment print, Fine Art paper on alu-dibond

Nicolas Daniel,
Composition déstructurée diurne, 2023
unique piece, 56,2 x 100 cm
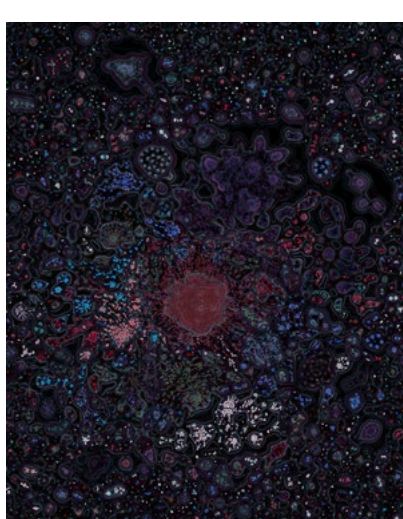Pigment print, Fine Art paper on alu-dibond

Nicolas Daniel,
Composition déstructurée nocturne, 2023
unique piece, 56,2 x 100 cm
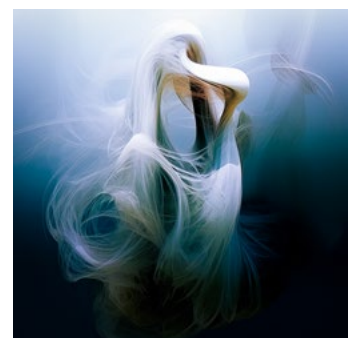Pigment print, Fine Art paper on alu-dibond

Florian Zumbrunn,
Trogon & Rauenia, 2022
unique piece, 42,4 x 60 cm
Pigment print, Fine Art paper on alu-dibond

Olivier Bodini, Munstra
Passion, 2023
unique piece, 73,6 x 100 cm
Pigment print, Fine Art paper on alu-dibond

Olivier Bodini, Munstra
Écume et vague à l'âme, 2023
unique piece, 80 x 100 cm
Pigment print, Fine Art paper on alu-dibond

Connie Bakshi,
Birds on Water, Dusk, 2023
unique piece, 65 x 65 cm
Pigment print, Fine Art paper on alu-dibond

CONNIE BAKSHI

BIRDS ON WATER

Drawing inspiration from Japanese Edo Period porcelains, this artwork stems from a series of generative studies that re-envision historic materiality and motif through artificial intelligence. The series captures seasonal elements traditional to this medium, and each one reflects birds in dynamic moments of transition, whether it be the first moments of a summer dawn chorus, the mid-flight dance, or the splash of wings on a quiet pond at sunset.

Connie Bakshi,
Birds on Water, Dusk, 2023
unique piece, 65 x 65 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative AI artwork
7680 x 7680 px (300 dpi)

CONNIE BAKSHI
https://conniebakshi.com/

Biography

Connie Bakshi is an artist based in Los Angeles, trained as a classical pianist and biomedical engineer. Working predominantly with artificial intelligence, she probes post-colonial narratives that emerge on the boundaries between the synthetic and organic, material and immaterial, the human and nonhuman. Her works often re-code language, lore, and ritual to unfold the binaries of colonial canon.

Her accolades include the Red Dot: Best of the Best Award for Concept Design and the International Takifuji Arts Award. She has spoken and exhibited internationally, including at Feral File, VellumLA, EPOCH Gallery, FEMGEN at Art Basel Miami, MoCDA, NFCastle, The NFT Gallery in London and NYC, and SaloneSatellite in Milan. An alumna of the VerticalCrypto Art Residency and NEW INC, the New Museum's incubator for art, technology, and design. Connie holds degrees from Duke University and ArtCenter College of Design.

She is descended from the ancestral shamans of Taiwan.

Exhibitions

2023 POÈME SBJKT by theVERSEverse | L'Avant Galerie x Librairie Métamorphoses
2023 Wonder Fair 6.0 | NFT NYC
2023 FeralVerse by theVERSEverse | Feral File
2023 Protopian Futures | MONOLITH Gallery
2023 Out of Sight Into Mind | SENSE ArtFair x MODA Labs | Future Factory LA
2023 GoldenDAO x Outer Edge NFT LA Live | Future Factory LA
2023 The Digital Canvas | VerticalCrypto Art x The NFT Gallery - NYC
2023 XENOSPACE | EPOCH Gallery
2023 OUTRAGEOUS! | Museum of Wild and Newfangled Art - mowna.org
2023 The Digital Canvas | VerticalCrypto Art x The NFT Gallery - London
2023 Next-GEN LA: Digital Artists to Watch | VellumLA - Los Angeles
2022 UNSIGNED by Operator and Anika Meier | VellumLA x NFTuesdayL
Standard Vision | Digital Billboard Showcase - Los Angeles
2022 Convergence | Optic Nerve - New Art City
2022 FEMGEN | Art Basel Miami
2022 Wonder Fair 5.0 at Factory Town | Art Basel Miami
2022 CONNECTOME | MOCDA The Foundry x OBJKT.com | Decentraland
2022 Non-Fungible Castle 2022 | Lobkowicz Castle - Prague
2022 Artificial Intelligence _ Analog to Digital | Tears in Rain Gallery - Voxels
2022 UNSIGNED by Operator and Anika Meier | Art NFT Linz | Francisco Carolinum Linz
2022 | Rite of Passage | The Museum of Permuted Art | permuted.xyz

ANNA CARRERAS

ARROSSEGA

«Arrossega» is a generative artwork that explores the convergence and intersection of simple shapes. It draws only circles and lines, that leave behind soft trails. It originated from debugging code and evolved into a fluid dance inspired by the movements of planets and the visual effect of eclipses and stars. The artwork draws shapes with subtle colored strokes. They move softly across the canvas dragging color, leaving traces in their paths, like a translucent color dance. The geometrical shapes trace lines among them when they touch and overlap. And from this connection new organic shapes emerge. New surprising forms are created from the link-ups among elements, creating an abstract, paint-like representation.

Anna Carreras,
Arrossega (Préssec III), 2023
unique piece, 56,2 x 100 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork programmed in Javascript
6638×1181 px (300 dpi)

Anna Carreras,
Arrossega (Maduixa II), 2023
unique piece, 56,2 x 100 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork programmed in Javascript
6638×1181 px (300 dpi)

ANNA CARRERAS
https://www.annacarreras.com/

Biography

Anna Carreras is a creative coder and digital artist interested in experimentation on interactive communication focusing her work on the use of generative algorithms, creative code and interactive technology as a means of communication and an experience generator.

She is interested on complexity that emerges from small simple behaviors, from the balance between order and chaos. She tries to capture the diversity and richness of complexity working with generative algorithms and visuals.
She develops interactive installations to explore new emerging narratives encouraging the audience to participate and promoting their collaboration. Interaction adds the human diverse behavior to the experience fostering richer outcomes.

She holds two MSc degrees, one in Engineering from Universitat Politècnica de Catalunya (UPC) and another in Audiovisual Technologies from the Universitat Pompeu Fabra (UPF).
She teaches creative coding in several Design Schools in Barcelona.

She has developed and exhibited digital installations for Cosmocaixa (Barcelona Science Museum), Expo Zaragoza, Forum Barcelona 2004, Sónar Innovation Challenge 2016, MIRA Visual Arts Festival, Mobile Art Week, etc. She has some international awards as a Cannes Golden Lion for Interactive Projects in 2010 or a Google DevArt (art made with code) Award in 2014.

Exhibitions

2022. June. Solo exhibition
De hormigueros y algoritmos at Ana Mas Projects gallery. Exhibited pieces Figueres impossibles, Bancals, Bomborolles, Ganxillo, Arrels, Llaçades entrellaçades.

2023 January. Generative Abstraction and Beyond curated by Expanded Art gallery + Verse Works. A collective show at Expanded Art gallery Berlin. Project Discs.

2023 January. Cure3 exhibition at Bonhams London. Curated by Alex Estorick, Foteini Valeonti and curatorial collective Artwise. Exhibited project Garbuix.

2022 December. Art Basel Miami. FEMGEN generative art collective show. Curated by Micol and Alex Estorick. Exhibited project Pinzell d'Arbres.

2022 September. Unsigned installation at Francisco Carolinum, Linz.

2022 September. In TOUCH Art in the age of post-nft-ism. Dekabinet, Berlin. Curated by Micol and Anika Meyers. Generative art exhibition. Exhibited project Redols.

2022 September. NFT Europe. Valencia, Spain. Generative art exhibition. Exhibited project Trossets.

ANNA CARRERAS
https://www.annacarreras.com/

Exhibitions (next)

2022. July. C-Verso gallery, Milano, Italy. Project Estratosfèric.

2022. July. ScreensGuru. Exhibited pieces Bomborolles, Figueres impossibles, Ventalls, Bancals, Torrents.

2022. June. La Capella, Barcelona. Show What Is Possible and What Is Not. Part of the ISEA international conference. Exhibited project Arrels.

2022. June. Sónar Festival, Sonarmàtica. Exhibited project Llevataps.

2022. May. NFT Barcelona at Real Cercle Artístic. Exhibited project Trossets.

2022. May. Algopolis festival at Ljudmila Lab Osmo/za, Ljubljana Slovenia. Exhibited project TOPS M-1.

2022. April. Biennale di Venezia exhibition at Decentral Art Pavilion, Palazzo Giustinian Lolin. Project Trossets.

2022. March-April. Residency at Ljudmila Lab, Ljubljana
Slovenia. On-the-Fly European Project.

2022. February-May. La tradició que ens travessa exhibition at Arts Santa Mònica. Project l'Algorisme despullat.

2021. November. Crypto Roots exhibition at Sónar Festival. Project Trossets.

2021. Setember. ArtBlocks curated. Project Trossets.

2021. March. Feral File, Social Codes curated by Casey Reas. Project Arrels.

2021. March. MUTEK ES+AR. Project Llaçades Entrellaçades.

2021 February. Metaverse exhibition at Eufònic Urbà Decentraland. Project Franges.

2020. December. Processing Foundation artist.

2020. March. Exhibition at Lagos Art Gallery. Project Rugas da História Fendas na Paisagem. Piece within Contested Desires project, Creative Europe Program.

2020. February-March. Residency at Laboratorio de Actividades Criativas. Lagos, Portugal. Project Contested Desires within Creative Europe Program.

2020. February. Llum barcelona exhibition. Project Llum a les Desigualtats.

2019. November. Exhibition Recorreguts Sonors, Convent de Sant Agustí, Barcelona. Project Bufablau.

2019. August. Residency at Digital Naturalism. Gamboa, Panama. Project Froggy camouflage handheld fans.

2019. April. Residency at Interactivos?'19 Eating against collapse. Medialab Prado, Madrid.

2019. February. Exhibition at Llum Barcelona. Project Constel·lacions.

2017. February. Exhibition at Mobile Art Week. Project Social matrix: emergent social behaviors visualization

2016. June. Residency and Exhibition at Sónar. Project Rite of Color.

2015. November. Exhibition at MIRA Digital Arts Festival. Project Genera Esfera.

2015. November. Exhibition at Recorreguts Sonors. Convent de Sant Agustí of Barcelona. Project La interfície més gustosa i inútil del món.

2015. July. Exhibtion at II Mostra Simultània d'Art Digital de Barcelona. Project My City My Playground.

2015. October. Teatre Maldà. Sherlock Holmes and The Internet of Things.

2015-2016. Residency at Fabra i Coats. Project Open Color 3D Scanner, The Hyperlapsed City.

2014. Artistic residence at L'Estruch, Sabadell. Project Bitels per a Nadons.

2013. November. Performance at Nau Ivanow. Project Land Without Words.

2013-2014. Residency at Nau Ivanow. Project Land Without Words.

2013. October. Exhibition Abandon Normal Devices new cinema, digital culture & art. Liverpool, UK. Project Kit de Libertad de Expresión.

2013. April. Residency at Interactivos?'13 Future Tools. Medialab Prado, Madrid.

2010. September. Performance at Art Festival Ingràvid of Figueres. Project Màgia per a Pixeloscopi.

2010. May. Performance at CosmoCaixa Auditorium of Barcelona at the Nights of the Museums. Project Màgia per a Pixeloscopi.

2009. Residency and grant by Phonos. Project Màgia per a Pixeloscopi.

OLIVIER BODINI

MUNsTRA

Olivier Bodini uses data from Twitter to create complex
compositions, with the formal calculus software Maple,
he give artistic form to visualizations of the social network.
By querying the database of tweets, he recovers the data that
forms the traces of social interactions.
Grouped according to common interests and communities;
representing networks of influences.
It uses a specific algorithm called «Force Atlas», which defines
the principles of repulsion and attraction in the simulation of
complex systems. The color composition is obtained via an
algorithm that applies them by detecting community systems.
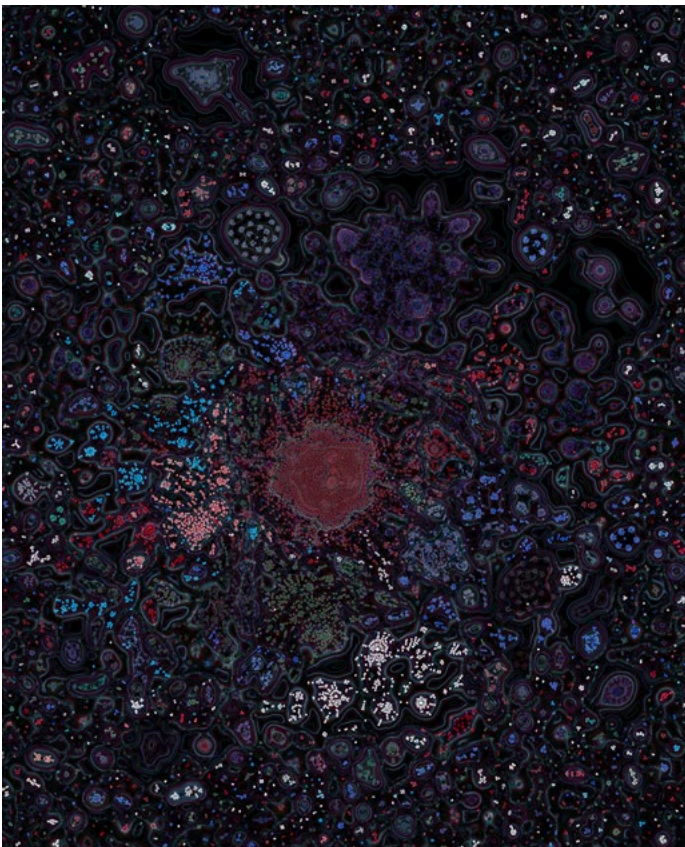
Olivier Bodini, Munstra
Écume et vague à l'âme, 2023
unique piece, 80 x 100 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork realized with Mapple
8004 x 9936 px (300 dpi)

Olivier Bodini, Munstra
Passion, 2023
unique piece, 73,6 x 100 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork realized with Mapple
13815 x 18720 px (300 dpi)

OLIVIER BODINI
https://twitter.com/OlivierBodini

Biography

Olivier Bodini is Professor of Computer Science at Sorbonne Paris Nord University. Since 2020, he has been head of a digital art team hosted by the MSN (Maison des Sciences Numériques), where he leads the MunstrA project, which aims to build bridges between mathematics, computer science and digital art. At the same time, he heads the Galilée doctoral school, which brings together more than 230 doctoral students in science at the university.

A specialist in the theory of the random generation of combinatorial structures, he holds a thesis in pure and a habilitation to direct research in computer science on Boltzmann generators, a mathematical principle used to define algorithms simulating the behavior of complex organizations. Drawing on this world-class scientific expertise since 2020 he has been developing sophisticated algorithms for artistic creation, inspired by particle dynamics, random generation.

He applies his mathematical knowledge to visual creations, reflecting in his latest cycle of works networks of connections and influences on Twitter.
Using Maple, a formal calculus software used in mathematics, he builds algorithms for graphical visualization of mathematical objects. He highlights Twitter interactions there in the form of a network whose organization is defined by principles of force, diffusion and collision.

He creates works that question us through their complexity, and whose aesthetic value evokes a universal organization. Referring back to the question of human perception of complex organizations, he probes the entropic limits of visual aesthetics.

In 2021, he won the Artex prize for European creative incubators, for his «Nympheas Numériques» project with MUNsTRA.

These projects have been exhibited at Bridges conferences, which highlight the transversal links between mathematics, art and culture.

Exhibitions

2023 Psych.e, Group Show Galerie Charlot & 36 degrès, Paris
2023 Galerie Charlot NFT Launch
2023 FraKtuR collection, Blind Gallery seed edition
2023 MICRO/MACRO, Group Show Galerie Data, Paris
2022 Tezos stand on Generative Art, Art Basel Paris +, Grand Palais éphémère, Paris

NICOLAS DANIEL

COMPOSITIONS DÉSTRUCTURÉES

Testimony of a generative system

"Compositions Déstructurées" is a contrasted diptych
where each artwork is generated by a JavaScript program.
As "Destructures", the system is deterministic, which means
that, for the same input parameter, the code will always
produce the same output. More than a hundred unique
iterations were generated to select only two, testimony of
this generative script: "Composition Déstructurée Diurne"
and "Composition Déstructurée Nocturne".

Nicolas Daniel,
Composition déstructurée diurne, 2023
unique piece, 56,2 x 100 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork programmed in Javascript
6638×1181 px (300 dpi)

Nicolas Daniel,
Composition déstructurée nocturne, 2023
unique piece, 56,2 x 100 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork programmed in Javascript
6638×1181 px (300 dpi)

NICOLAS DANIEL
https://twitter.com/nicolasdnl

Biography

Nicolas Daniel is a french artist who uses code as a medium of expression. He writes programs that, once executed by the machine, generate conceptual pieces, static or in motion. For 10 years, color, movement, geometry and perspective are thematics that he studies and that we find regularly in his work.
Before devoting himself fully to art, Nicolas started his professional career as a web developer in 2013. In parallel, he discovered the possibilities that offer web languages (JavaScript, WebGL) to generate digital visuals.
In 2015, he moved to Montreal (Canada) and worked as a creative developer. It is in this city that he pursues his passion and explores different mediums of expression: VJ performances, mapping projections, VR, AR, audio-visual and/or interactive experiences.

In 2019, more than half a decade after his first digital creations, he discovered the term "Generative Art": a form of art created in part by an autonomous system, like a computer program. His passion has a name, he will make it his job in 2021, when he returns to France. In 3 years, Nicolas will create several generative series: "AlgoRhythms" (2020) and "AlgoBeats" (2022) in collaboration with Han, "Surprise" (2022) and "Destructures" (2023).

"Destructures" (which comes from "deconstructed structures") is a JavaScript program that, once executed, follows a series of instructions to produce a unique composition of hundreds of color blocks in an isometric view.
On execution, the system uses an input parameter (integer) that leads the parameters of the program : palette, style, height, scale, turbulence and more.

Next, the algorithm uses a principle of nested grids, a grid composed of several grids where each cell is represented as a block of variable height creating a balance between order and chaos.

Exhibitions

2023 «Destructures» sur Fx(hash) : 512 uniques editions
2022, "Surprise Land", Oncyber, Virtual exhibition
2022, "Venice Biennale", Decentral Art Pavilion, Exhibition, Venice, Italy 2020, "Minute Mapping", MAPP, Interactive mapping, Montreal, Canada 2019, "Minute Mapping", MAPP, Mapping, Montreal, Canada
2019, "Locomotive Party of the Year", VJ projection, Montreal, Canada
2019, "After Party Afrotonik w/ Kaytranada", VJ projection, Montreal, Canada 2019, "Mural Festival", Yelvy, AR installation, Montreal, Canada
2019, "We Do Us w/ Tommy Kruise", VJ projection, Montreal, Canada
2018, "Minute Mapping", MAPP, Mapping, Montreal, Canada
2018, "Mural Festival", Yelvy, VR installation, Montreal, Canada
2017, "Digital Design Days + OFFF Festival", Exhibition, Milano, Italy
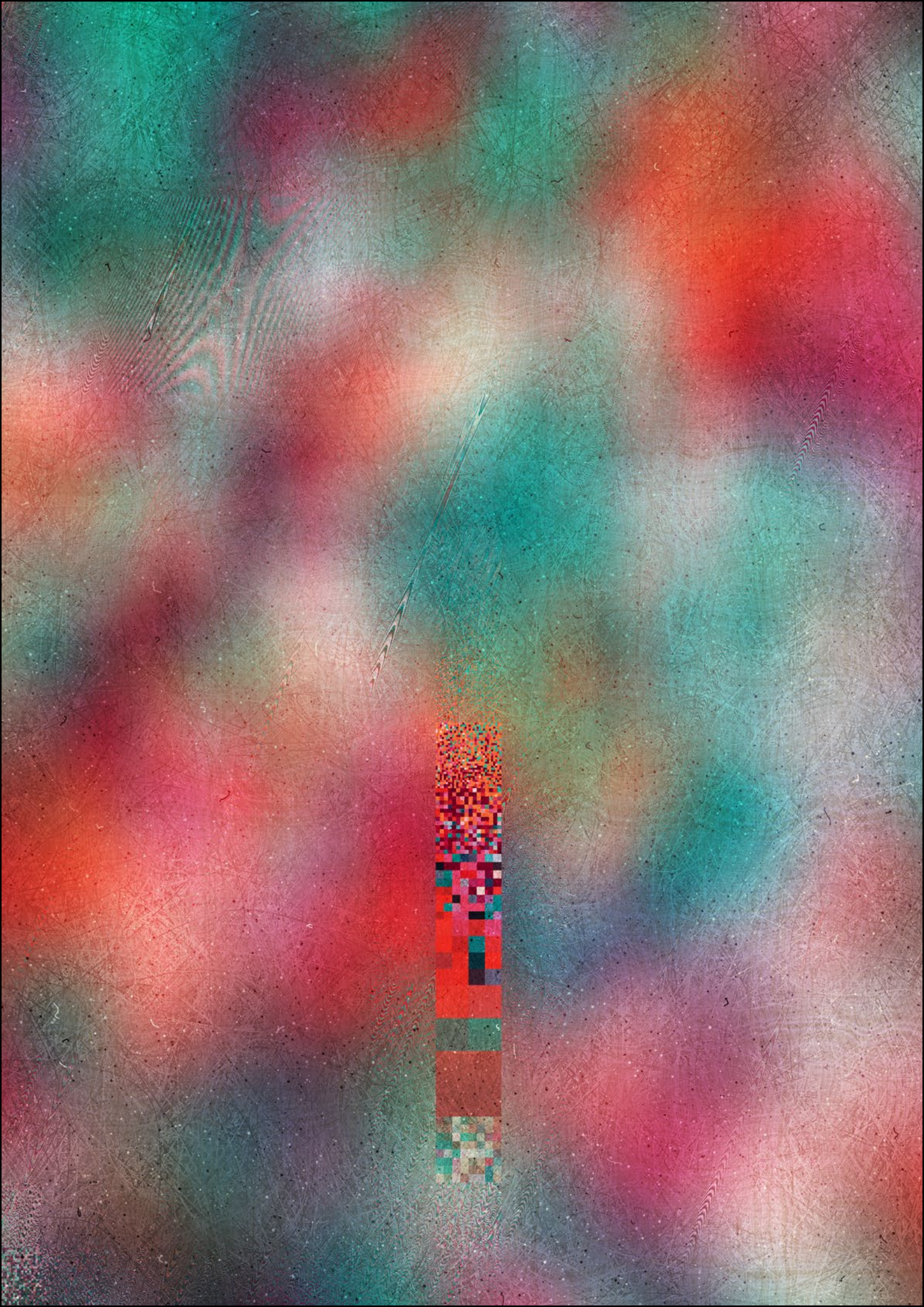
MELISSA WIEDERRECHT

UNTITLED PIXEL EXPLORATION

This artwork is the first of an ongoing series in which the artist explores pixels as an artistic medium. It seeks to answer the question: how can pixels be stretched, combined, and ordered in interesting ways and in varying sizes, and what emergent effects appear when applying mathematical functions to them?

Melissa Wiederrecht,
Untitled Pixel Exploration #1, 2023
unique piece, 56 x 70 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork made with Javascript and GLSL
6614×8268 px (300 dpi)

MELISSA WIEDERRECHT
https://www.melissawiederrecht.com/

Biography

Melissa Wiederrecht is a Generative Artist from America, living and working in Saudi Arabia. She chose generative art as her career after earning an MS in Computer Science in 2014. Having been fascinated by code-generated art for more than 20 years, Melissa continuously aims to push the boundaries of generative art as a medium, both technically and aesthetically.

Melissa has released work all over web 3, including "Sudfah" on Art Blocks Curated, "Cosmic Rays" on Verse, as well as pieces or collections with fxhash, Unit London, Vertical Crypto, SuperRare, Bright Moments, 1st Dibs, and many more. Prior to joining the NFT world, Melissa worked for several years on generative Surface Pattern Design, creating hundreds of collections of seamless patterns to be digitally printed on surfaces of products.

Melissa was influenced in her practice by Jared Tarbell and Tyler Hobbs, many traditional abstract artists, and Islamic art and culture. Her work tends to center on the theme of the paradoxes between order vs. chaos, intention vs. accident, and control vs. randomness. Her work is often colorful and creatively combines blurs, textures, and linework. In recent work, her primary tools of choice are Javascript, p5.js and GLSL fragment shaders.

Exhibitions (selection)
Liminal Space, Unit London, February/March 2023
Odysseys, Verse, February 2023
FEMGEN, Right Click Save x VerticalCrypto Art, December 2022
In Touch, VerticalCrypto Art, Berlin, September 2022
Arithmetic Phenomena, Verse, September 2022
Coded Elegance, 1st Dibs, September 2022

Press & Interviews
Fortune, «With NFTs, the only constant has been change. How full-time artists are navigating the chaos», 2023
Forbes, «Unleashing The Creative Power Of Code: What Generative Artists Can Teach Us About AI And NFTs», 2023
Waiting to be Signed, «Throwing Color Around: Interview with Melissa Wiederrecht», 2023
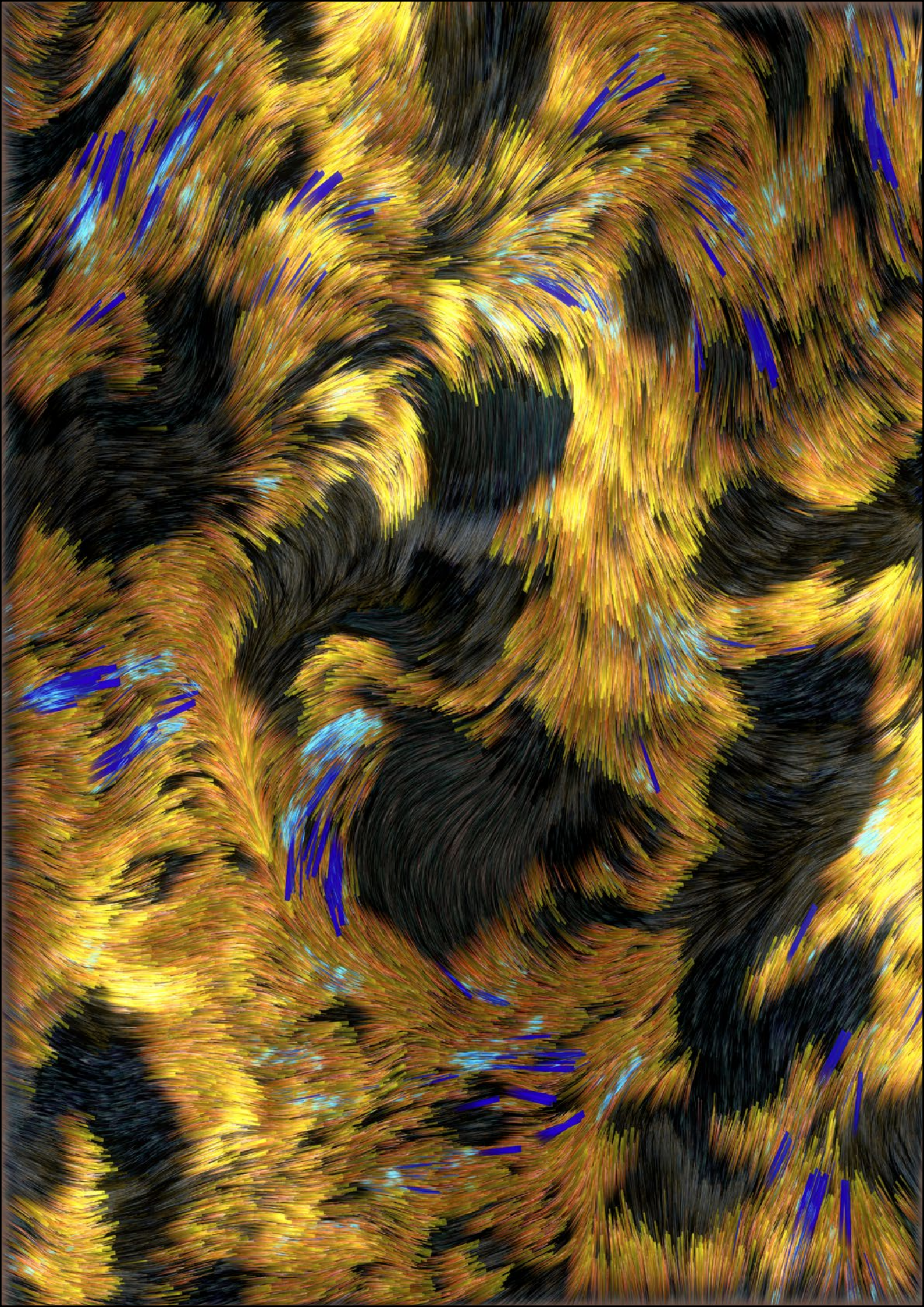Verse, «Notes on Cosmic Rays with Melissa Wiederrecht», 2023
Artblocks, «In Conversation with Melissa Wiederrecht», 2022

Eduction
University of Wyoming
MS in Computer Science, 2014
BS in Computer Science and Mathematics, 2011

FLORIAN ZUMBRUNN

CREATURE

His works Rauenia and Trogon, with exotic colors and
organic shapes reminds the coat of a bird or other
creature. These patterns are made from the generation
of simple shapes (quadrilaterals, circles) by playing with
the code on different parameters such as symmetry,
displacement, rotation ...
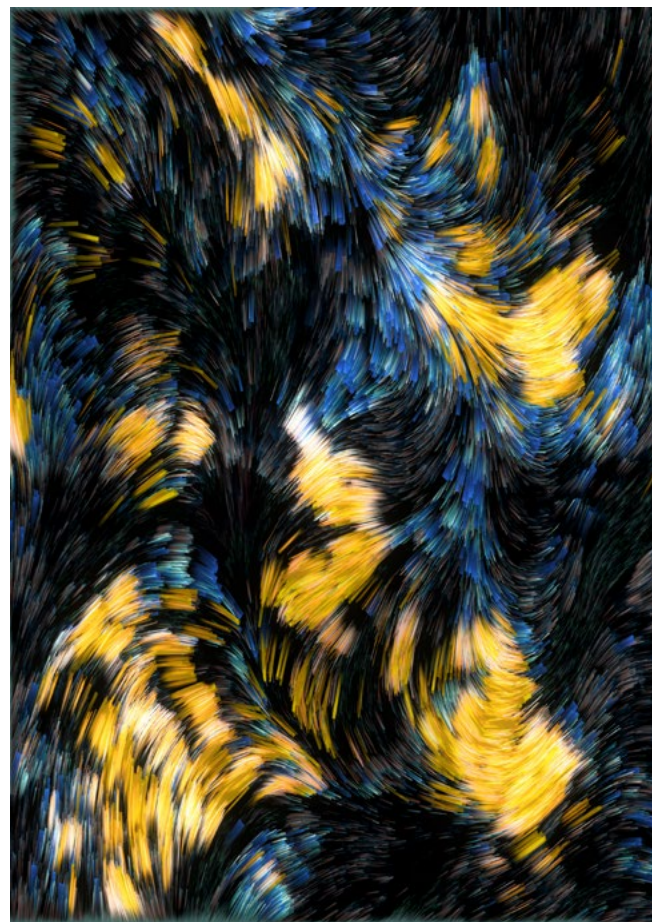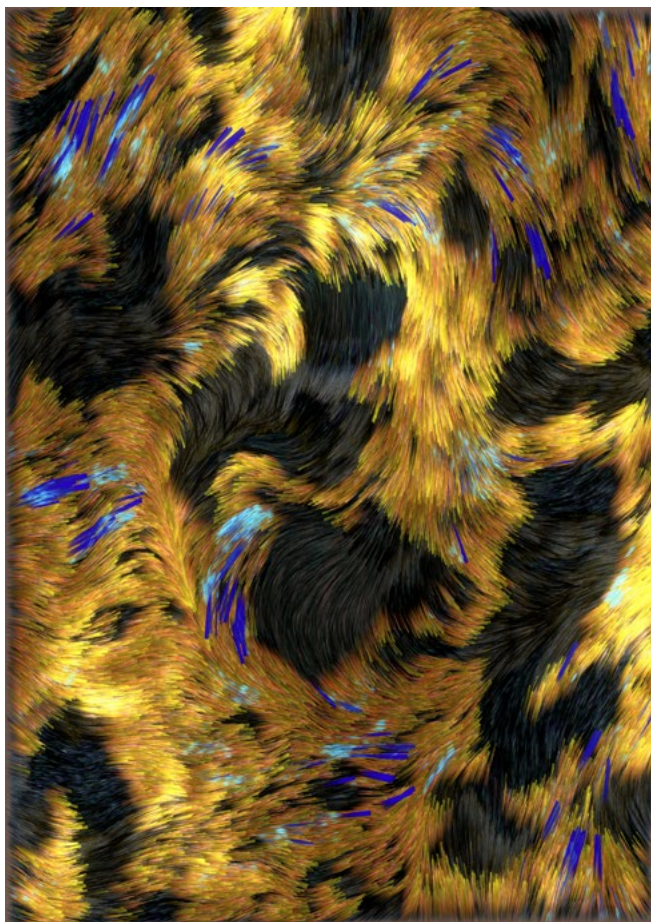
Florian Zumbrunn,
Trogon, 2022
unique piece, 42,4 x 60 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork programmed in Javascript / WebGL
5010 x 7087 px (300 dpi)

Florian Zumbrunn,
Rauenia, 2022
unique piece, 42,4 x 60 cm
Pigment print on hahnemühle paper (fine art rag bright white)
310g, laminated on alu-dibond

+ 1 unique NFT edition
Generative digital artwork programmed in Javascript / WebGL
5010 x 7087 px (300 dpi)

FLORIAN ZUMBRUNN
https://www.florianzumbrunn.com/

Biography

Florian Zumbrunn is a creative developer and multimedia artist. For over 10 years he has been exploring creative code technology through installations, video-mapping, websites, and generative works.
 He likes to be surprised by the notion of randomness in creative programming. Without having a specific and definitive idea in mind, he begins to create from a concept, which, via code and algorithms, can be iterated in an unlimited way. Exploration is put at the heart of the creative process, feeding his inspiration and opening a new field of possibilities.

His works can take the form of video, projection, installation or printing (via printer or robots); and often contain analog elements, blurring the boundaries between the digital and physical world.
Using Javascript/ Webgl (dynamic 3D) which allows the visualization of complex elements with a lot of information, he develops algorithms that he makes evolve over the long term.

Exhibitions

2023 "(Probably) All in the Mind" - Group Exhibition, Verse gallery, London
2023 "Representing abstraction" - Group Exhibition Bright moments gallery, Berlin
2022 "Color Frame" - Group Exhibition Galerie Data, Paris
2020 "Kyoto Gojo" - Projection/Exhibition Sequence Hotel, Kyoto, Japan
 2020 "Google Scramble Square" - Projection artworks projected in Shibuya - Tokyo
2019 "Symbiose" - Exhibition UltraSuperNew Gallery Harajuku, Tokyo, Japan
 2018 "Pink Presentations" - Exhibition UltraSuperNew Gallery Harajuku, Tokyo, Japan
2018 2018 "Angles" - Event DJ, VJ & Creative speakers - Paris, France
 2018 "ON-1 Collective Vol.1", Show VJ projection - EdgeOF Shibuya, Tokyo, Japan
2018 Projection of 360 reactive visual for a launch event of a new line of shoes - La Gaîté Lyrique, Paris
 2018 "Create.Refresh" - Show Projection Mapping on the "Institut Royal des Sciences Naturelles" - Brussels, Belgium
 2017 "Absorb" - Exhibition Parc de la Villette, Paris, France
 2017 "Digital Exartcise" - Exhibition 100 ECS, Paris, France
 2017 "DDD (Digital Design Days) + OFFF Festival", Exhibition
 2017 Installation for the Digital Design Days event - Milano, Italy
 2017 "Futur en Seine, Opening Ceremony", Show
 2017 VJ projection -Grande halle de la villette - Paris, France

GALERIE DATA

GENERATIVE ART & NEW MATERIALITIES

Presentation

GALERIE DATA has been to located at République in Paris, since 2022. Its programming focuses on Generative Art, with a particular interest in work, from the digital to the tangible (drawing with a plotter, prints, installations...).
The gallery aims to show work from transdisciplinary fields of application, wich explore the frontiers between art and technology.

The artists exhibited in the gallery experiment with generative forms ; using software and code, creating their own automated tools, exploiting data...

The artists creations are inspired by geometry, mathematics and biology... They exploited technologies and use innovative practices, to express a critical and poetic point of view.

Founded in 2020 by Gabrielle Debeuret, Web & Social Media Artistic Director, with a professional Master's degree in art market (IESA). The gallery organizes exhibitions by deploying active partnerships with art market actors and influencers from the digital world.

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https://www.galeriedata.com/

Expertise

- Exhibition curator, contact with artists

- Communication and graphic design
(posters, invitations, press releases)

- Community management and digital creation
(websites, mailing, social networks posts)

- Exhibition organization from the set-up to the opening

- Mediation, guided tours

GALERIE DATA

26, boulevard Jules Ferry 75011 Paris
wednesday & thursday 2pm-6pm
friday & saturday 2pm-8pm
www.galeriedata.com
contact@galeriedata.com