

Star Wars Legion WTC 2024 – Rules Pack

01/05/2023

Contents

Army Lists.....	1
List Building	1
List Submission – Deadline & format.....	1
Declaring army lists during registration	2
Substitute players	2
Tournament preparation.....	2
Player equipment	2
Painting & Modelling Standards	3
The Draw	3
The Match-up System	3
Game Duration	3
Scoring	3
Conceding	3
Ranking & Tiebreakers	3
Awards and Prizes	4
Gaming Awards	4
Painting & Modelling Awards.....	4
Rules Queries and Decisions	4
Player & team absences.....	4

Army Lists

List Building

All lists will be built to the Atomic Mass Games standard list building rules of 800 points.

- Each Team **MUST** have a list for each of the following factions: Rebels, Empire, Galactic Republic, Separatist Alliance, Shadow Collective)
- Each team **MAY NOT** include more than one copy of each named character across their five army lists (e.g., if the Empire player is using Boba Fett then no other list may contain him)

List Submission – Deadline & format

Each team must submit all five army lists by 23:59 GMT on 31st December 2023

To submit the army lists the team captain should compile all five army lists in a single document using Legion HQ quick image view. This document will then be sent to the tournament organisers for review. Each list must contain the battle deck and command hand. If a list is a battle force please make sure it is clearly visible.

This document must be completed before submission and submitted by the Team Captain after all team members have confirmed the lists are correct.

Team captains should email their completed army list submission forms to the tournament Organisers to

legionwtc@gmail.com

Following army list submission, the tournament team will take the following steps:

- Review army lists and report problems to team captains for resolution
- Generate and published the first match-ups
- Publish the full list of approved army lists 2-3 weeks before the event

Declaring army lists during registration

During registration, on the first day of the event, each team will notify the event organisers which four army lists will be used by their team during the event and which player will be using which specific list. Consequently, the team will also declare which army list will not be used during the event.

Prior to this each team should keep any information regarding which army lists they plan to use during the event secret from other teams, the wider community and the event officials.

Substitute players

Should a player have to withdraw from the competition after the army list submission date, but before the tournament itself (e.g. due to illness), the substitute player must use one of the five army lists submitted.

If a player is able to attend the tournament, but is subsequently unable to play their game, see "10 - Player & team absences".

Tournament preparation

Player equipment

All players are expected to arrive at the tournament fully equipped to play their games. This includes:

Two copies of their army list (printed, not hand-written)

- All miniatures for their army
- Dice, measuring tools and tokens

Painting & Modelling Standards

All third-party models or proxies must be approved by the TO and have a photo and description of the unit sent to wtclegion@gmail.com.

If a model has been approved by the TO this will be under the condition you bring the original model as well encase your opponent want's, you to use the original model instead of your 3d printed model then you must use the original.

You must have at least one unit card and upgrade for each unit. If multiple units are loaded out the same, then please have a way to indicate when a unit has used its upgrade or separate unit cards and upgrades for each unit.

The Draw

The first round draw will be done in advance with all subsequent rounds and draws being swiss.

The Match-up System

Teams will be split into red and blue, with blue team being determined by having the biggest bid from all their lists being submitted together. For example, if your lists are composed of a 800, 790, 788 and 799 points, your total bid would be 23 points.

After the draws for a round have been published, the captains from both teams will determine the individual match-ups of the players within their teams. This will be done as follows:

Captains will always play each other.

Both captains will reveal a list to each other. The blue captain will pick from the remaining two lists to play against the red players list. While the red captain will then pick from their remaining two lists to play against the list blue have revealed.

This will create two pairings leaving the unpicked lists as the third and final pairing.

Games are then played as normal.

Game Duration

Each round will be 2 hours and 30 minutes plus 15 minutes to finish the round you are on before hard dice down. There will also be 15 minutes before the round for the match ups be resolved.

Scoring

Games are scored as normal. To determine the winning team, the number of games won will determine which team has won the round. In the event of a tie, the Captains game will determine the tie breaker.

Conceding

The conceding player will receive a Loss and a -1 Tournament Point penalty. This latter penalty may be waived in exceptional circumstances, subject to the event team's discretion. This rule is to ensure that all our players who have travelled from around the world get to maximise their time playing games at the table.

Ranking & Tiebreakers

Team rankings will be determined by the following criteria.

1. Most Tournament Points
2. Margin of Victory as a team
3. Total Victory Points Scored as a team

Awards and Prizes

The following awards will be given out at the end of the tournament. There may be other prizes available which will be announced closer to the time.

Gaming Awards

Prizes will be awarded to the teams ranked First, Second and Third after all rounds of gameplay are completed.

Ranking will be determined as laid out under "7 - Scoring".

Painting & Modelling Awards

Prizes will be awarded to individuals for following categories:

- Best Painted Army from all systems.
- Best Painted Mini from all systems.

For each category, the referees will each nominate 2 players for their work.

The event organiser will then choose the winner of each category from the nominees.

Rules Queries and Decisions

Referees will be using the "IGE WTC 2023 - Referee's Handbook" to adjudicate the event.

The referee's decision is final.

For the purpose of this event the English versions of all publications shall be used and as such all TO decisions will be based on the rules as written in English.

Making sure that all attendees are playing from the same version of the game ensures that there are no discrepancies or wording changes between the publications in use, usually due to translation issues.

Player & team absences

In the case that players, or an entire team, are not available for individual games or the entire event, and replacements aren't available, some adjustments will be made to the Match-up and Scoring process. If a team is unable to compete in the event, the backup team will step out (or step in) to make the numbers even.