

# Growing With Others



Step 3

**Growing in Communities** 

Step 2

Growing
With Others

Child Development Project Activity Guide

Step 1
Growing
On My Own



# Note to the Project Helper

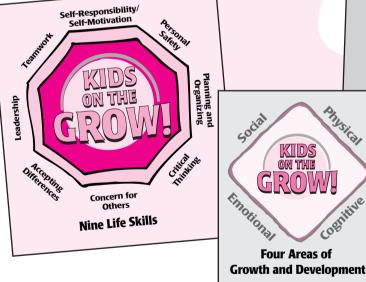
ongratulations for volunteering to serve as 4-H Child Development Project Helper. This activity guide is intended for youth who want to learn more about themselves, as well as how other children grow and develop. Many activities encourage participants to work with younger kids, team up with other youth in their group, or work with their elders. Your roles as helper are to guide, support and create an environment where youth can learn by doing, then be there to "Talk It Over" and ask questions to connect what they are doing to real life situations.

#### Kids on the Grow!

#### **Youth Activity Guides**

The child development project is aimed at youth in grades 3–10. This guide is suggested for youth in grades 5–6. It focuses on learning about the whole child, their total growth and development. This is the second of three levels or steps. Each activity guide features an achievement program for youth to complete. In addition, youth are encouraged to complete the American Red Cross Babysitter's Training course. *Kids on the Grow!* has been designed to "wrap around" the new Red Cross *Babysitter's Handbook*. Youth can plan to take babysitter training between steps 2 and 3 of *Kids on the Grow!* 

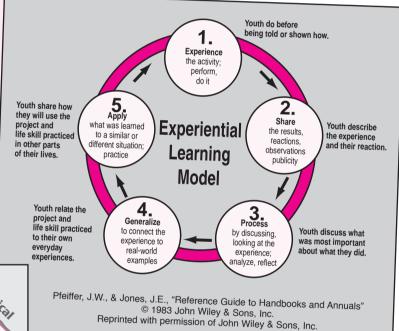
Kids on the Grow! uses the life skill approach to learning. Child development subject matter is taught through application of specific life skills.



#### **Experiential Learning Model**

Experiential learning distinguishes 4-H youth development education from many formal education methods. Activities are designed so youth learn by doing first, then reflecting on what they did and thinking about how they can apply it to other situations. Your aim as helper is to "guide" youth while they explore an activity.

In each activity you'll find a life skill and child development skill to emphasize, suggestions for more activities and other helpful information. The question-and-answer section is called "Stop and Talk It Over." Here you can help the youth *share* and *process* what they did, *generalize* about the life skill they practiced, and then talk about how to *apply* the life skill to other situations.



#### Kids on the Grow! Helper's Guide

The *Kids on the Grow!* Helper's Guide gives several group activities that you can adapt to family settings, classrooms and other youth gatherings. In the guide you'll also find important information about life skills and youth characteristics and advice to help you with the youth guide activities.

#### **Acknowledgments**

2004 Child Development Revision Design Team

**Design Team Coordinator:** Dr. Kathleen E. Vos, WI **Editor and Photographer:** Wayne Brabender, WI

**Design Team Liaison:** Ellen Rowe, VT **Design and Production:** Northern Design Group, MN

Illustrator: Angela Kamstra, MN

**Design Team Members:** 

Design Team Members:
Dr. Sarah Anderson, AK
Courtney Barnes, WI
Charlotte Edwards, WI
Michelle L. Hummel, ID
Sarah Jones, CO
Christine Mann, WI
Patricia Williams, IL

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#### For more on Child Development, check these other guides in this series.



#### Growning On My Own

#### Chapter 1 - Head

- 1. Bloomin' Bags!
- 2. My Learning Box

#### Chapter 2 - Heart

- 3. Story Masks
- 4. Potato Pals!

#### Chapter 3 - Hands

#### 5. My Morning Routine

#### 6. I Fit In My Family

#### Chapter 4 - Health

- 7. Home Hazard Hunt
- 8. Be a Toy Inspector



#### **Growing in Communities**

#### Chapter 1: Head

- 23. A-B-C Career Watch
- 24. See How They Grow
- 25. What's the Message?

#### Chapter 2: Heart

- 26. Obstacles and Assessments
- 27. Building Friends
- 28. Community Profile
- 29. Block Buster

#### Chapter 3: Hands

- 30. Your Intergenerational Community
- 31. A-Parent-Ly
- 32. Put Me In, Coach!
- 33. Guiding Growth

#### Chapter 4: Health

- 34. Babysitting Kit
- 35. Let's Play It Safe
- 36. First Aid Kids



#### Helper's Guide

#### What to Teach

Child Development Project Skills Learning Skills for Life Child Development Content and Life Skill

How to Teach It
Using the Child Development Content and
Life Skill Grid

Using the Experiential Learning Model Documenting Learning with Kids on the Grow!

Optional Formats for Kids on the Grow!

Building Youth Assets Working with Kids

More Helpful Hints when Working with Kids How to Plan Successful Project Sessions Project Session Ideas

Developmental Stages of Youth Ages 0-5

#### **Group Activities**

- 37. Reading Picnic38. Cloverbud Day Camp
- 39. Swing to the Music
  40. Designing Shirts for Identity
  41. Bubble-rrific

- 42. Dinosaur Soup 43. Here Comes the Judge
- 44. Toys with Imagination
- 45. Creating a Child Development Skillathon

#### **How to Get More Help**

Answer Key Handouts for Duplicating Information Center Web Sites

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Step 2, Growing With Others is suggested for Grades 5-6.

# Having Fun with Kids on the Grow!

re you ready for some more fun in child development? In this unit you will prepare yourself for self-care, select toys appropriate for different age groups, create a circle of friends, make a family tree, develop family rules, prepare healthy meals, check out your home for safety hazards, and much more.

You'll continue to learn more about yourself, too. You'll learn things you can use all your life, like planning and organizing, accepting responsibility, accepting others, forming friendships, becoming a leader, and dealing with personal safety. Remember, continue to save all your notes, drawings and pictures in a *Kids on the Grow!* portfolio.

When you complete Step 2 of *Kids on the Grow!*, you will be ready to enroll in the American Red Cross Babysitter's Training course at your local Red Cross chapter. Check it out!

A Picture of me and ..

Tape picture of you and your Project Helper here.

#### **Your Portfolio**

You'll want to save all your good ideas as you complete this project. Start a *Kids on the Grow!* portfolio to save all your notes, drawings, pictures and other things that you create. You can use a big envelope, manila folder or a box for your portfolio. Portfolios help you measure what you are learning.

#### **Your Project Helper**

Try to do at least seven *Kids on the Grow!* activities each year. There are 14 main activities in this project guide and several other fun activities in the More to Grow On sections. You can also create your own fun activities.

You should not do all of this alone. Ask a parent, neighbor or older friend to guide you in this project. Your helper can help you find the things you'll need for an activity. Your helper can also guide you as you talk about what you learn. When you're done with an activity, your helper can check it off the list of activities on pages 4–5 in this guide.

Write the name and phone number of your project helper here:

My Project Helper \_\_\_\_\_

Phone \_\_\_

E-Mail

Good luck with Step 2 of Kids on the Grow!

# **Step 2 Planning Guide**

# **My Project Goals My Project Highlights** Name When you're done with Step 2, make a list or draw pictures of the most Make a list or draw pictures of some of the exciting exciting things that you actually did in things you *plan* to do in this project. Put this information the project. How does this list compare into your portfolio. A portfolio is a collection of notes, with your plan list? pictures, journal entries, drawings, photographs and projects. It helps you measure what you are learning. **Things I Did: Things I Plan to Do:**

# **Step 2 Achievement Program**

ry to do at least seven activities each year. There are 14 main activities in this guide and many extra activities in the More to Grow On sections. You can also make up your own activities. Ask your project helper to date and initial each activity after you're done.

## Chapter 1: Head

Choose (Year)	Main Activities
	Yes 9. Home Alone Game Page 6 ☐ I can take care of myself when I am home alone.  DateInitial
	Yes 10. My Plan for Me Page 8 ☐ I can make a home alone plan. ☐ DateInitial
	Yes 11. Picture This Page 10 ☐ I take responsibility for making places safe.  DateInitial
	Additional Activities
耳	a. More to Grow On Page#
<u> </u>	DateInitial
1	b. More to Grow On Page#
Ħ	DateInitial
4	C. Write your own activity.
	DateInitial

### Chapter 2: Heart

I Choose (Year)	Main Activities		
	Yes 12. Toys as Tools Page 12 ☐ I can identify safe and appropriate toys		
	for kids.  DateInitial		
	Yes 13. Circle of Friends Page 14  ☐ I can define the traits I want in a friend.		
	Page 16  ☐ I understand how people see things differently.  ☐ DateInitial		
	Yes 15. How I See It Page 18  ☐ I know how to contribute to the team effort.  ☐ DateInitial		
4	Additional Activities		
耳	a. More to Grow On Page#		
片	b. More to Grow On Page #		
Ż	DateInitial		
芒	<b>C.</b> Write your own activity.		
早			
	DateInitial		

## Chapter 3: Hands

# Choose (Year) **Main Activities 16. Putting the Pieces Together** Page 20 ☐ I know what makes my group special. **17. Family Connections** Page 22 ☐ I know my special contributions to my family. 18. Family Rules Page 24 ☐ I know how to follow my family rules. Initial **Additional Activities** a. More to Grow On Page Initial b. More to Grow On Page Initial **C.** Write your own activity. \_Initial\_

# Chapter 4: Health

I Choose (Year)	Main Activities
	Yes 19. Family, Food and Fotos Page 26  I can help make a healthy meal.  DateInitial
	Yes 20. Safety Inspector Page 28  ☐ I can identify child safety hazards in my home.  ☐ DateInitial
	Yes 21. Kids Club 4 Mother's Helpers Page 31  I can help younger kids set up their own club.  DateInitial
	Yes 22. Street Smart Page 32 ☐ I know how to identify neighborhood hazards. ☐ DateInitial
Ħ	Additional Activities
芦	a. More to Grow On Page#
	b. More to Grow On  Page #  DateInitial
	C. Write your own activity.
茾	DateInitial



# Step 2 Completion: Kids on the Grow! Achievement Program

I certify that

has completed

Step 2 of the Kids on the Grow! Achievement Program.

Project Helper's Signature

Date



