

**VISCOM-RI-MARK** - SOFT VINYLsIssue date : 05/01/2005  
Date last modification : 04/04/2013**04813 ETCH GLASS PTF SILVER ASP26 PERMANENT WK120****Face Material**

Self-adhesive material for plotter. Polymeric matt clear frosted vinyl.

Type	Polymeric vinyl	
Colour and Finish	Matt clear frosted	
Weight	110 g/m <sup>2</sup> ±10%	ISO-536
Thickness	80 μ ±10%	ISO 534-80

**Adhesive**

Solvent based acrylic permanent adhesive featuring high cohesion. The excellent water resistance allows wet application of the material. Designed for a wide variety of substrates such as glass, ABS, PS, PVC. Unsuitable for apolar surfaces (like PE and PP).

Reference	ASP26 permanent
Type	Acrylic permanent
Min. Appl. Temp.	+10°C
Service Temp.	-20 °C/+130 °C
Shear	High
Tack	Medium N/inch <sup>2</sup>
Final Adhesion	High N/inch

**Liner**

Type	One side siliconised clay coated Kraft	
Colour and Finish	White	
Weight	120 g/m <sup>2</sup> ±10%	ISO 536
Thickness	108 μ ±10%	ISO 534
Transparency	n.a. %	DIN 53 147-64

**Applications**

Matt clear frost etch glass applications.

**Printing Methods**

Not printability  
Testing for suitability between media, printers and inks is always recommended prior to use.

**Shelf life**

60 months, applicable only to the material delivered by Ritrama which has not undergone further processing, under the following **STORAGE CONDITIONS**:

- This material must be stored at a temperature of 22°C ± 2°C and 50 ± 5% of Relative Humidity.
- Storage area must be dry and clean.
- Keep the material in the original packaging when not used in order to protect it from dust and contamination.
- Do not expose to direct sunlight or heat sources.

All Ritrama products are subject to strict manufacturing controls to guarantee good quality products. The above information is based on research believed to be reliable, but does not constitute a warranty. All material should be tested by the purchaser to determine suitability of the product for their purposes. All information is subject to change without prior notice.

