

About Me

I am a Midlands based freelance Scenic Artist who is happy to travel for work. I am passionate about the entertainment industry and I particularly enjoy working on a large scale to creatively solve problems. Taking a design from concept into reality gives me a huge sense of pride. I am continuously honing my creative skills with a willingness to learn new skills on each job.

Education

First Class BA (Hons) Theatre Practice, Scenic Art - Royal Central School of Speech and Drama.

Skills

Drawing Skills	Woodgraining
Painting Techniques	Marbling
Spraying	Stenciling
Signwriting	Guiding
Trompe L'oeil	FEV's
Clothwork	Glittering
Texture	Protective Finishes
Design Interpretation	Scheduling
Scaling Up	Budgeting
Colour Matching	Dyes
Proficient Fine Artist	Wallpapering
Working at Height	Basic Carpentry



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AMY RODGER

Scenic Artist

General Information

Computer Literate
Basic understanding of First Aid

Full, Clean, UK Driving Licence
References available upon request

Experience

Scenic Artist: *42 Balloons*, MI Workshops, April 2024

Working as part of the team in the workshop to create a large sprayed ombre effect for the scenery and on some large props.

Scenic Artist: *Lost City of Lyonesse Mini Golf Course at Lands End*, Saturn Rock Creative, March 2024

Working on site to touch up the existing attraction ready for the height of the season. Work included problem solving, faux effects and creative problem solving.

Scenic Artist: *Urban Artist Mini Golf Holes for Seven*, Holovis, December 2023 - February 2024

Working solo in the Holovis warehouse to realise a range of painted finishes for a mini golf course. Working directly onto laminate and to realise a given brief.

Scenic Artist: *Lead Float for the Lord Mayors Parade*, MI Workshops, October 2023

Working in the workshop to create the faux effects for the model of Tower Bridge that adorned the float.

Scenic Artist: *Creepy Caves*, Chessington World of Adventures, Unlocked Vision Entertainment, September 2023

Working on site on a new attraction in preparation for Halloween. Fibreglassing. Polycarving.

Scenic Artist: *MI Workshops June 2022 - November 2023*

Working in the workshop on a range of productions. Including: Snow White Pantomime for Wolverhampton Grand, designed by David Shields. Cinderella Pantomime. Dick Whittington Pantomime for Cheltenham designed by Philip Witcomb. Peter Pan Pantomime for Imagine Theatre. Lavender Hill Mob designed by Francis O'Connor. Beauty and the Beast Pantomime designed by Mark Walters.

Scenic Artist: *Google on the Beach*, Stage One, June 2022

Working on site in a small team working with a variety of materials to create a washed driftwood effect for a corporate event.

Scenic Artist: *Milan Exhibition for Neff*, MI Workshops, May 2022

Working at the workshop in a team of four scenic's on full themed exhibition including texture, faux plaster walls, terracotta tiling. I also am about to go on site to fit up the exhibition.

Scenic Artist: *Nothello*, Belgrade Production Services, April 2022

Working at the workshop to create faux chipped marble floor and gold metal work for this piece of new writing. Designer Simon Kenny. I also worked on some other productions including Burke and Hare.

Scenic Artist: *Bonnie and Clyde*, MI Workshops, March 2022

Working at the workshop in a team of three scenic's on full set. Included multiple faux effects, projection cyclorama working closely with designer Philip Witcomb.

Scenic Artist: *Android Exhibition Mobile Conference*, Stage One LTD, Barcelona, February 2022

Working on site as part of a small team at Hatta Dam in Dubai to fit up two stalls of the android exhibition, including tying everything in, texture and working at height.





Experience Continued...

Scenic Artist: *UAE National Day 50th Celebrations, Stage One LTD, Dubai - Hatta Dam, September - December 2021*

Working on site as part of a large team at Hatta Dam in Dubai to create a large sculptural stage which acted as a projection surface during the show. Utilised great team working skills and working on a much larger scale to keep a consistent effect.

Scenic Artist: *Nutcracker and Bring It On, Visual Scene LTD Workshop, August 2021*

Working as part of the workshop team on a large polystyrene pearl necklace for Nutcracker and a bright orange bleacher prop for Bring It On.

Scenic Artist - Paint Call: *BBC Proms, Royal Albert Hall, July 2021*

Working as part of a small team of painters on two overnight paint calls to paint a geometric triangular pattern onto the stage floor. Included marking out from design, masking and painting. Team led by Zowie Wise.

Scenic Artist: *Fear Factory Doncaster, Unlocked Vision Entertainment, June 2021*

Working on site on two horror mazes in preparation for Halloween. Faux Effects, team working, dirty down, blood effects, working to a tight deadline.

Scenic Artist/Painter: *Sister of Boniface Mysteries, BBC, Benchmark Scenery, June 2021*

Worked solo on finishing three sets, general dirty down, problem solving, wallpapering. Worked to a tight deadline in close collaboration with Production Designer Nick Murray.

Scenic Artist: *Onegin and Rosenkavalier, Garsington Opera, May 2021*

Working on site doing touch ups for both shows. Run paint call with two other painters below me. Working closely with Production Manager to get jobs list completed.

Scenic Artist/Painter: *Canterville Ghost, BBC, Benchmark Scenery, April - May 2021*

Worked solo on varying locations predominantly tying in set pieces to existing walls, faux effects. Production Designer Nick Murray, Art Director Constantine Katsaras.

Scenic Artist : *Angela Black, Two Brothers Productions, ITV, September 2020*

Worked on location creating a 15 meter stenciled and sprayed mural, show still in production, Production Designer Candida Otton, Art Director Kate Evenden.