

Sunny Hobbies Condition Guide v1

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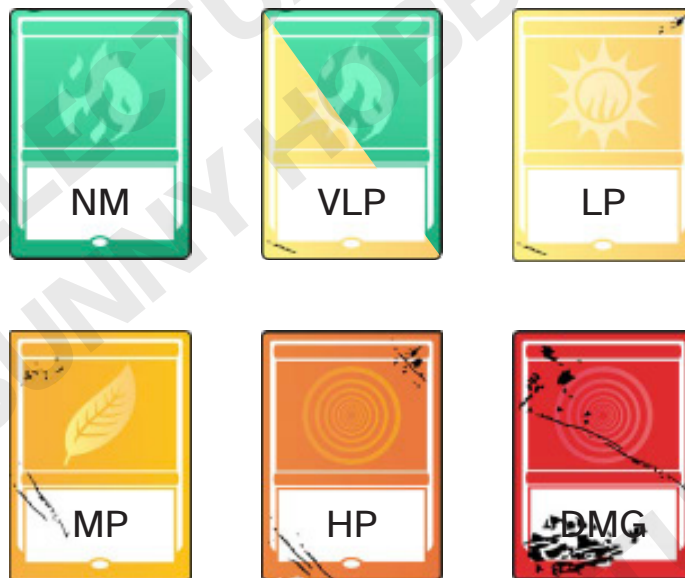
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What are Conditions?

Trading card conditions are used to describe the physical state of a trading card, indicating its level of wear and any damage it may have sustained. These conditions are important in determining the value and desirability of a card among collectors and players. Here's an explanation of the various categories at Sunny Hobbies.



Near Mint [NM]

Near Mint cards are in excellent condition, showing minimal signs of wear. They may have slight surface imperfections, such as small scratches or tiny dings, which are barely noticeable. The card should have crisp corners, no visible creases, and no significant fading of the card's colors or text. Near Mint cards are highly sought after and command higher prices.



Comparable to a fresh pack

Flaws may include

1. Minor corner and edge wear





Example of a NM card with an INK error.
The card is still considered Near Mint.



Very Lightly Played [VLP]

Very Lightly Played is an additional category that falls between Near Mint [NM] and Lightly Played [LP]. This condition indicates that the trading card shows only minimal signs of wear, almost approaching Near Mint status. VLP cards may have very faint surface scratches, almost invisible edge wear, or extremely minor corner imperfections. The distinction between Very Lightly Played and Near Mint is often subjective and can vary depending on the individual seller or grading authority. Some collectors may consider a card in Near Mint condition to be flawless, while others may allow for minor imperfections. Very Lightly Played cards are typically highly desirable, as they offer a slightly more affordable option than Near Mint cards while still maintaining a high level of overall quality. It's important to note that the inclusion of the Very Lightly Played category may not be universally recognized or used by all collectors or trading card communities. Therefore, it's always advisable to clarify the specific condition standards being applied when purchasing or trading cards with this designation.





Slight damage to the corner and slight fraying of the edges, not enough damage to consider lightly played. Also, slight scratching on the back.



Lightly Played [LP]

Lightly Played cards show a bit more wear than Near Mint cards but are still in good condition overall. They may have some minor surface scratches, edge wear, or slightly worn corners. There might be small dents or dings, but these should not significantly affect the card's playability or overall appearance. Lightly Played cards are considered acceptable for casual play but may have a slightly reduced value compared to Near Mint ones.

Has clearly visible signs of wear

Flaws may include

1. Moderate edge chipping
2. Moderate surface scuffing
3. Fuzzy corners





Slight scratching on the front and the back, not thick just small faint scratches, almost only visible in certain lighting conditions.



Moderately Played [MP]

Moderately Played cards have noticeable signs of wear and show more significant damage than Lightly Played ones. They may exhibit surface scuffing, creases, or bends that are more visible. The corners may be more rounded, and there could be some fading or discoloration of the card. Despite these flaws, Moderately Played cards are still playable but have a lower value and are generally sought after by budget-conscious players and collectors.

Has moderate-to-heavy damage all over

Flaws may include

1. Moderate discoloration
2. Moderate creasing
3. Moderate to heavy edge chipping
4. Rounding and soft corner





Corner damage showing white, losing part of the border, crease on the back that shows through the front a little bit.



Heavily Played [HP]

Heavy Played cards have extensive wear and damage. They may have deep creases, heavy surface scuffing, and significant discoloration. The corners may be heavily worn or even frayed, and the card's overall appearance might be compromised. These cards are typically not sought after by collectors but can still be used for casual play, particularly in less competitive environments.

Is extremely worn and displays flaws all over

Flaws may include

1. Heavily worn and rounded corners
2. Major creasing
3. Moderate discoloration
4. Major border wear





All edges frayed, lots of surface scratches on the holographic as well as the back of the card.



Damaged [DMG]

Damaged cards have severe and noticeable flaws that make them unattractive to most collectors and players. They may have large tears, missing pieces, water damage, ink marks, or excessive writing on them. These cards are usually not playable or tournament-legal.



Notes & Credits

It's worth noting that the exact definitions and standards for each condition may vary slightly among different collectible card communities, and individual sellers may have their own interpretations. Therefore, it's always advisable to clarify the specific condition of a card with the seller or consult a recognized grading authority for a more accurate assessment. Photos are always the best option in determining the cards condition. At Sunny Hobbies, when you are purchasing our items, expect the condition of the card to adhere to this guide.

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Shining Kabutops
infographics from eBay

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