# Light-O-Rama "CPC" Package 4 Spiders - Assembly Instructions

#### **Included in this Package:**

- 4 Coro Spiders 100 Nodes Each. "Pixel Path" for pixel pushing included on the back of each prop. Approx. 23" in diameter.
- 8 Strands of Black Bullet Pixels 50 Ct (4" spacing). Two strands of 50 should be connected together per prop.
- Pixie4 Controller Assembled -12V With Black LOR Dangles Included

### **Optional Package Additions:**

- 4 Pixel Extensions Black
- Cat5 Cable

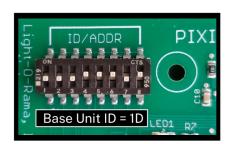
#### **Customer Provided (If Applicable):**

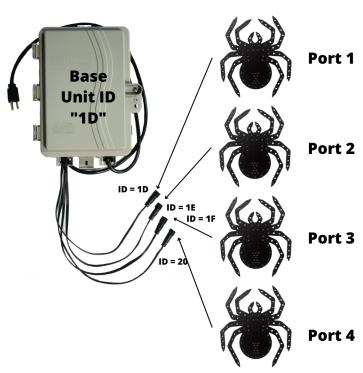
- Mounting material for home attachment
- Metal stakes or other ground mounting material

## **Prop Assembly and Connection**

When viewing the spider from the back, the Pixel Path "star" (for "start") should be near the center of the spider, with the pixel path continuing in a counterclockwise fashion around the body and legs until it reaches the "square" (for "stop").

When viewed as the audience, spider "1" should be on the left of a horizontal row or on the top of a vertical row of spiders.





## **Sequence Use**

To use these props with RGBPlus Sequences, the Pixie controller must be connected to the AuxA (computer) or Net 2 (Director) network. You must be using 5.6.8 or higher in order to use RGBPlus Sequences with a computer.

Effects for these props are not included in RTG or YCM sequences.

To use with RGBPlus sequences, the Pixie4 should be given a base Unit ID of 1D; The four Unit IDs for the four ports of this Pixie4 controller (and therefore your spiders) must be 1D, 1E, 1F and 20, both physically on your controller and in your Preview, which correspond to ports 1, 2, 3, and 4 of your Pixie4.

