Light-O-Rama "CPC" Package 4 Bats/4 Spider Mega Pack

Included in this Package:

- 4 Coro bats 50 Nodes Each. "Pixel Path" included. 34" width x 11" height
- 4 Coro spiders 100 Nodes Each. "Pixel Path" included. Approx. 23" in diameter.
- 12 Strands of Black Bullet Pixels 50 Ct (4" spacing).
- Pixie8 Controller Assembled -12V With Black LOR Dangles Included

Optional Package Additions:

- 8 Pixel Extensions Black
- Cat5 Cable (Required for Connection)

Customer Provided (If Applicable):

- Mounting material for home attachment
- Metal stakes or other ground mounting material

Prop Assembly and Connection

When viewing the bat from the back, the Pixel Path "star" (for "start") should be at the top in the face, with the pixel path continuing in a counterclockwise fashion until it reaches the "square" (for "stop").

When viewing the spider from the back, the Pixel Path "star" (for "start") should be near the center of the spider, with the pixel path continuing in a counterclockwise fashion around the body and legs until it reaches the "square" (for "stop").

When arranging the bats from an audience perspective, the first bat should be on the left of a row, or the top of a column. When arranging the spiders from an audience perspective, the first bat should be on the left of a row, or the top of a column.

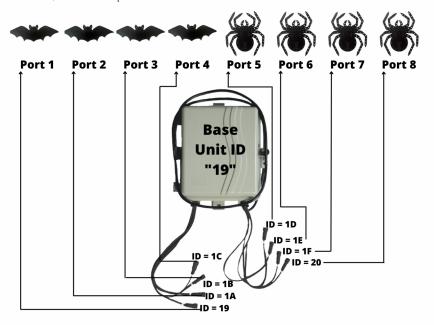


Sequence Use

To use these props with RGBPlus Sequences, the Pixie8 controller must be connected to the AuxA (computer) or the Net 2 (Director) network.

You must be using 5.6.8 or higher in order to use RGBPlus Sequences with a computer.

Effects for these props are not included in RTG or YCM sequences.



To use with RGBPlus sequences, the Pixie4 should be given a base Unit ID of 19; The eight Unit IDs for the eight ports of this Pixie4 controller must be 19, 1A, 1B, 1C, 1D, 1E, 1F, and 20, both physically on your controller and in your Preview, which correspond to ports 1, 2, 3, 4, 5, 6, 7, and 8 of your Pixie8. The bats should be connected to ports 1, 2, 3, and 4 (IDs: 19, 1A, 1B, 1C) and the spiders should be connected to ports 5, 6, 7, and 8 (IDs: 1D, 1E, 1F, 20).

