

# Light-O-Rama "CPC" Package

## 40 Pixel Stakes - Assembly Instructions

### Included in this Package:

- 40 Pixel Stakes - 5 Nodes Each. Used to create 4 rows of 10 pixel stakes each. 12" tall with 1.5" node spacing, 10mm Black Coro
- 4 Strands of Black Bullet Pixels - 50 Ct (5 node sections - 3' of spacing between each set of 5 nodes.)
- Pixie4 Controller - Assembled -12V - With Black Dangles Included

### Optional Package Additions:

- 4 Pixel Extensions - Black
- Cat5 Cable (Required for Connection)

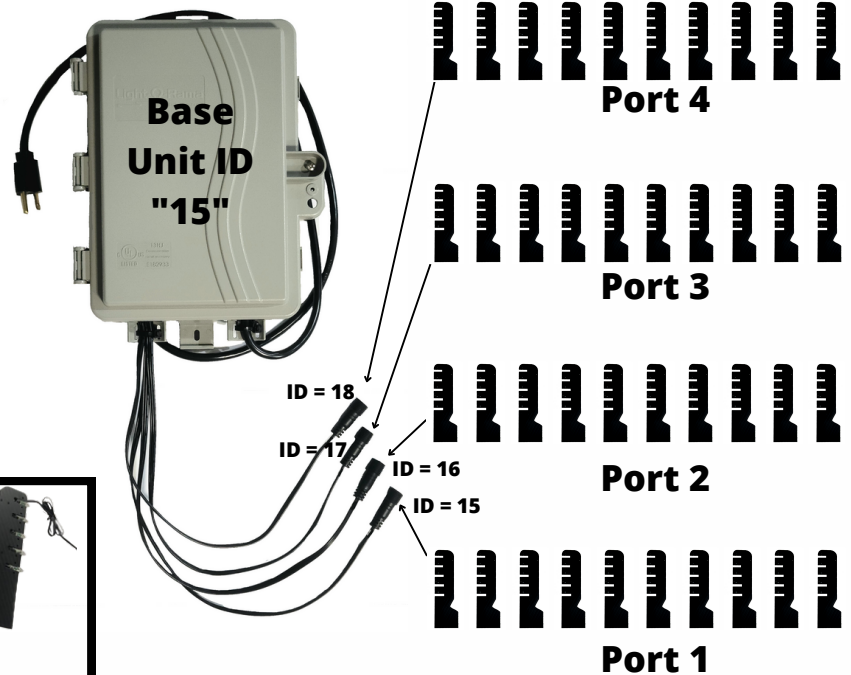
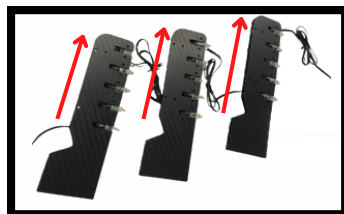
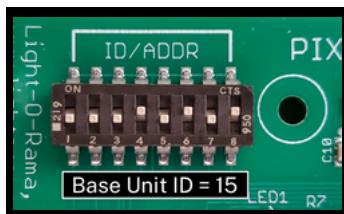
### Customer Provided (If Applicable):

- Metal stakes or other ground mounting material

## Prop Assembly and Connection

The first node of each set of 5 pixels should start at the bottom of the pixel stake, and the 5th node should end at the top.

When creating your 4 rows of 10 pixel stakes, the first stake in each group of 10 should be on the left side of the row when viewing from the audience vantage point. Row 1 should be closest to your audience, and Row 4 should be farthest from your audience.



## Sequence Use

To use these props with RGBPlus Sequences, the Pixie controller must be connected to the AuxA (computer) or Net 2 (Director) network. You must be using 5.6.8 or higher in order to use RGBPlus Sequences with a computer. Effects for these props are not included in RTG or YCM sequences.

To use with RGBPlus sequences, the Pixie4 should be given a base Unit ID of 15; The four Unit IDs for the four ports of this Pixie4 controller (and therefore each pixel stake row/string) must be 15, 16, 17 and 18, both physically on your controller and in your Preview, which correspond to ports 1, 2, 3, and 4 of your Pixie4.

Scan the QR code to learn more about using this package with RGBPlus Sequences or modifying the IDs and Networks for your own custom layout.

