

# Purafied

## Liquid Death Snare Manual Ver 1.0.6



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**Purafied.com**

# 1. Introduction

## An answer to the question: How big can it get?

Liquid Death worked with SJC Drums to manifest pure aggression into a snare... then (foolishly) sent one to producer Sam Pura. Known for already having some of the most colossal snare sounds, Sam then recorded over 500 samples and brought into existence the heaviest snare plugin ever released. Never again will producers wonder how they can make their drums hit harder; in fact, we put volume faders on each microphone just in case you get intimidated by the samples. Download at your own risk.

Note: Many sticks were harmed in the making of this plugin.



# 2. Setup

## 2.1 Installation

**For Mac users:** The included installer should install the plugin's VST3, AU, and AAX formats automatically, you may need to restart your DAW to see the plugin listed.

**For Windows users:** The included installer places the plugins in the following places:

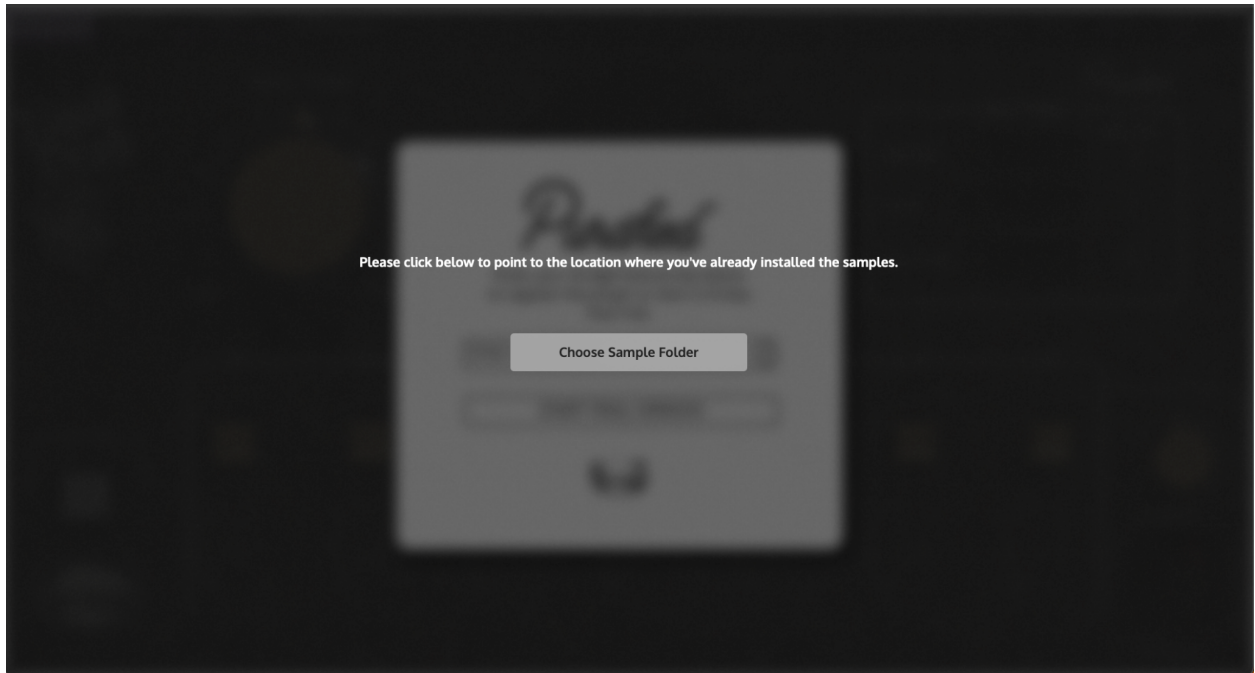
```
VST3:  
    C:\Program Files\Common Files\VST3  
AAX:  
    C:\Program Files\Common Files\Avid\Audio\Plug-Ins
```

For alternative locations, drag the included plugin files to the folder directly.

If after restarting your DAW, you still don't see the plugin listed, **check your DAW's plugin folder settings**, and be sure that the plugin is in the proper location for your software.

## 2.2 Sample Linking

Before you use the Liquid Death Snare for the first time, you will see a prompt requesting that you link the included samples. The plugin will not work until the samples are properly linked.



Click **Choose Sample Folder** and navigate to the folder marked **Samples** that came packaged with your download of the plugin. Be sure to select the folder itself (which holds the actual CHI files), and not the containing folder. Once the samples are linked, you will need to make a new instance of the plugin.

To relaunch this prompt manually, select the option from the **PURAFIED** drop down menu in the top left corner of the plugin.

## 2.3 Product Registration

Upon your first encounter with the Liquid Death Snare, you will see the product registration screen, and if you have not yet purchased a license, here is where you can begin your trial period. Otherwise, enter your license key for the product and click the icon **to the right of the text box** to finish registration and enjoy your new sonic weapon.

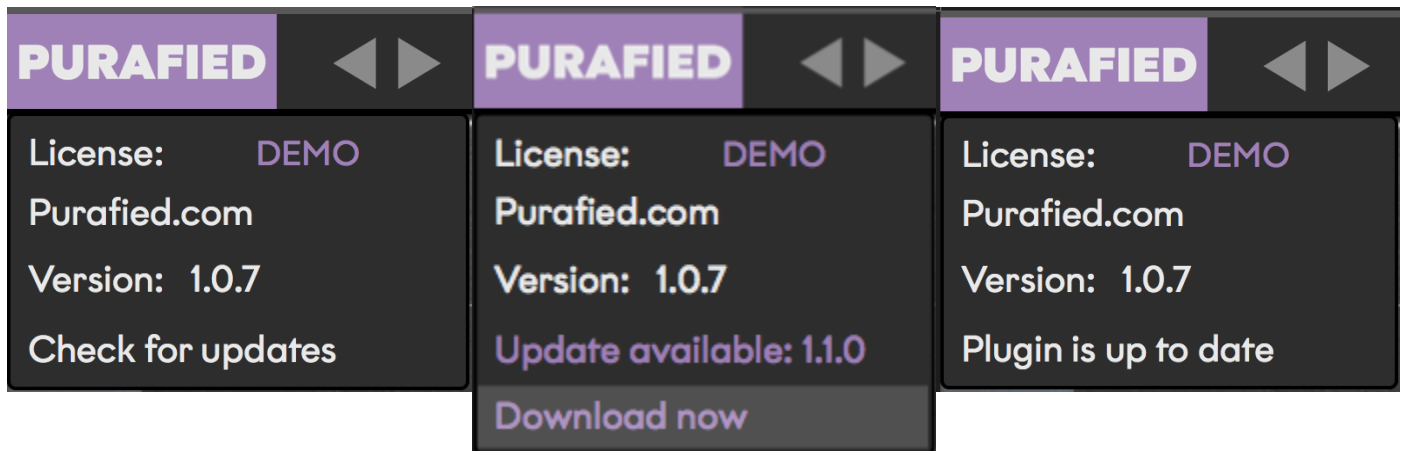


**During trial mode** you can still register at any time by clicking the **PURAFIED** logo in the top left, and opening the registration prompt from there.

**After your trial ends** you will go back to seeing the registration prompt every time you open an instance, and you will have to register the product to continue.

## 2.4 Updating

To keep your copy of the plugin up to date, click the **PURAFIED** logo in the top left, and then click **Check for updates**. If an update is available, click **Download now** to open the download page for the plugin. With this new version of the plugin, run the installers as described in **Chapter 2.1**, and replace your previous installation of the plugin. After you restart your DAW, checking for updates within the plugin should report that your **Plugin is up to date**.



1. Checking for updates

2. If update is available

3. If you're up to date

## 2.5 Uninstallation

**For Mac users:** Delete the plugin files from the following folders:

```
VST3: /Library/Audio/Plug-Ins/VST3/  
AU: /Library/Audio/Plug-Ins/AU/  
AAX: /Library/Application Support/Avid/Audio/Plug-Ins
```

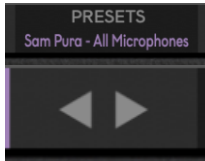
The system Library folder should be listed within Macintosh HD, but if you have trouble finding your plugins, you can click **Go To Folder**, paste in one of the paths listed above, and click **Go** when you're finished.

**For Windows users:** Remove the plugins from the same place they were installed. The common locations are:

```
VST3:  
C:\Program Files\Common Files\VST3  
AAX:  
C:\Program Files\Common Files\Avid\Audio\Plug-Ins
```

**If you don't find anything, or still see them in your DAW, check the plugin folder locations for your DAW.**

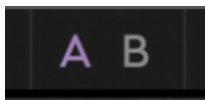
## 3. Controls



**PRESETS** selects one of the nasty presets created by Sam Pura and his best friends, or save your own with the user preset slots. The **arrows** to the left switch between presets quickly.



**Undo and redo** can move back and forward in the history of tweaks you've made to the controls.



**A B** switches between two saved states of the plugin. It's useful for comparing changes.



**UI SIZE** changes the size of the window from 75% to 175%, defaults to 125%.



**?** opens the manual of the plugin





**SNARE TUNING** changes the tuning from C1 all the way up to C3. Use the knob or click the note for a menu of tuning options. Defaults to C2.



The **Liquid Death Snare** auditions the rimshot sound when you click it.



**ONE SHOT** enables only one rimshot sample at each tuning for the ultimate consistency. Disabled by default.



**MASTER OUT** controls the master output volume of the plugin.

**POLARITY FLIP** flips the phase of the master output.

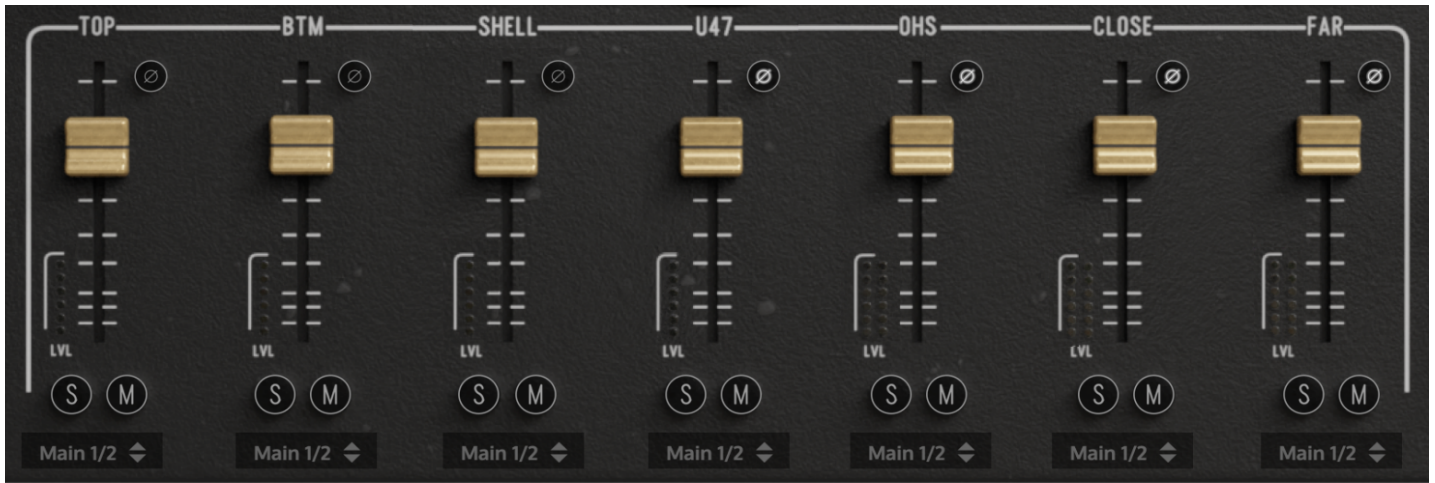


**RIMSHOT** sets MIDI note mapping for the extremely hard hitting rimshot samples.

**FLAM** sets MIDI note mapping for the flam samples that broke several sticks.

**MULTI VEL** sets MIDI note mapping for the multi-velocity hits designed for huge drum fills.

**MIDI LEARN** sets the mapping of its associated sample type to the next MIDI note played.



The **Fader Section** contains a fader for each microphone used to record the samples. Along with the fader for volume control of that microphone, a solo, mute, and phase invert button are included, and a dropdown for output routing is placed at the very bottom. For more information on the recording techniques used and what each fader represents, see **Chapter 4**. For more information on the output routing system, see **Chapter 5**.

**TIP: Shift-click a fader to type its value in directly!**

## 4. Recording Techniques Used

10 microphones in total were used to record the snare samples included in this plugin, resonating in the West live room of The Panda Studios in Fremont, California. Here are the details behind each fader in the plugin.

The **TOP** fader controls the volume of the **snare top head** microphone. Recorded with a Shure 545.

The **BTM** fader controls the volume of the **snare bottom head** microphone. Recorded with a Blue Mouse.

The **SHELL** fader controls the volume of the **snare shell** microphone. Recorded with a modified Reslo ribbon microphone.

The **U47** fader controls the volume of the **mono room** microphone. Recorded with a custom Panda U47 microphone, placed 8 feet away from the snare.

The **OHS** fader controls the volume of the **stereo overhead** microphones. Recorded with a spaced pair of sE RN17 microphones.

The **CLOSE** fader controls the volume of the **stereo close room** microphones. Recorded with a spaced pair of custom Panda ribbon microphones, placed 12 feet from the snare drum.

The **FAR** fader controls the **stereo far room** microphones. Recorded with a spaced pair of custom Panda C12 microphones, placed in the hallway.

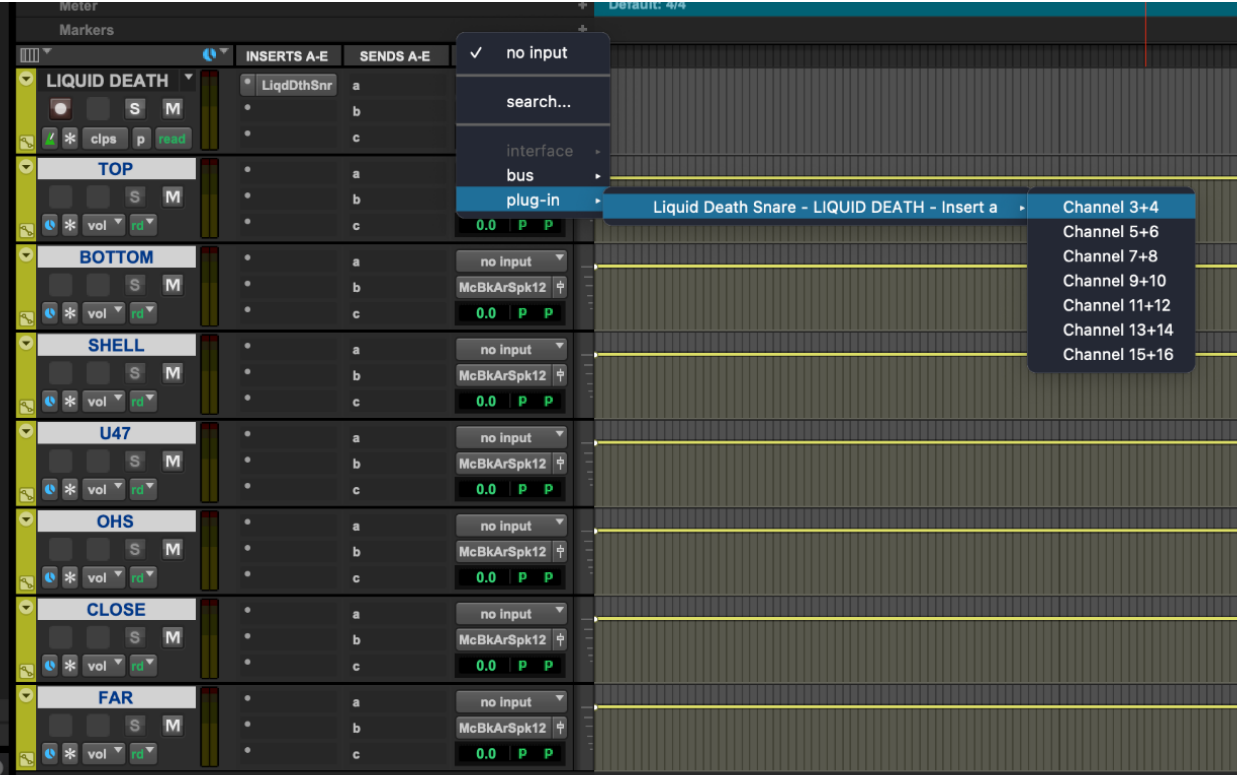
# 5. Output Routing

Each microphone output can be routed to a separate channel in your DAW using the dropdown below the fader.



**Main 1/2** is the output of the plugin's own track, and is the default for all microphones. Beyond that are channels 3-16, with each 2 channels linked for stereo. These channels are available as inputs to other tracks as soon as an instance of the Liquid Death Snare is loaded.

# Example Setup



## 6. Troubleshooting

1. Be sure to re-read through the **Setup** section of this manual just in case
2. Check the [Purafied FAQ](#) to see if your issue is already listed
3. If not, contact [panda@purafied.com](mailto:panda@purafied.com) with your plugin version (click the **PURAFIED** logo in the top left to find this), the details of the issue, and the steps to reproduce it.