-MODS-

FUEL INJECTOR

0

2 E B

Engine

Exhaust. After this model's driver resolves a Steer action, the vehicle may move *RED* directly forward. It may not rotate at the end of this *RED* movement.

2 RARITY

FUEL INJECTOR

0

2 E
B

Engine

Exhaust. After this model's driver resolves a Steer action, the vehicle may move *RED* directly forward. It may not rotate at the end of this *RED* movement.

2 RARITY

TURBO CHARGE

2 **5** E B

Engine

This action is taken by the vehicle's driver. Move this vehicle directly forward any distance. It may not rotate during this movement.

1 RARITY

ASSISTED HANDLING

0

2 E B

Steering

+1

This Reflexes bonus applies to the vehicle's driver.

2 RARITY

ASSISTED HANDLING

0

2 E
B

Steering

+1

This Reflexes bonus applies to the vehicle's driver.

2 RARITY

OFF-ROAD READY

2

3 E B

Steering, Systems

This vehicle's driver gains Accurate on all Steer checks.

2 RARITY

OFF-ROAD READY

2

3 E B

Steering, Sytems

This vehicle's driver gains Accurate on all Steer checks.

2 RARITY

CYBERNETIC CONTROL SYSTEM

4

7 E
B

Steering

+2

This Reflexes bonus applies to the vehicle's driver. The driver also gains the Wheelman keyword.

1 RARITY

CYBERNETIC CONTROL SYSTEM

4

7 E B

Steering

+2

This Reflexes bonus applies to the vehicle's driver. The driver also gains the Wheelman keyword.

1 RARITY

ABLATIVE PLATING

1 5 E B

System

Passengers in the vehicle may not use this Armor value in place of their Reflexes.

3

2 RARITY

ABLATIVE PLATING

1

5 E B

System

Passengers in the vehicle may not use this Armor value in place of their Reflexes.

3

2 RARITY

REINFORCED FRAME

3

3 E B

System

Replace one of this vehicle's *YELLOW* action tokens with a *GREEN* action token.

2 RARITY

REINFORCED FRAME

3

3 E B

System

Replace one of this vehicle's *YELLOW* action tokens with a *GREEN* action token.

2 RARITY

DRONE BAY ⭐ 3 | 5 E B

System

When a friendly model successfully uses a program to deploy a drone, that drone may deploy from this vehicle as if it were the acting model.

1 RARITY

SAT-SIGNAL BOOSTER

4 **10** E
B

System

Netrunner's in this vehicle do not need a Path of Attack to the acting rival to use Combat Netrunning.

1 RARITY

CLOWN CAR

★ 6   15 E B

System, Bozos

Bozos models in reserve may deploy into an empty seat while this vehicle is in play. This may not be equipped by cycles.

1 RARITY

MOUNTED SMG

1 | 5 E B

Pintle, Turret

Suppression

2 RARITY

MOUNTED SMG

1 5 E B

Pintle, Turret

Suppression

2 RARITY

MOUNTED CAR CANNON

1 3 E B

Turret

Deadly Crits

1 RARITY

MOUNTED HEAVY SMG

2 **10** E B

Turret

Rapid 2, Suppression

1 RARITY

POP-OUT KATANAS

3 | 2 E B

Pintle, Turret

Deadly Crits

1 RARITY

MOUNTED FLAME THROWER

4 **10** E B

Pintle, Turret

Push, Torrent

1 RARITY

MOUNTED MICROWAVER

5 ⭐ **10** E B

Turret

This attack is Deadly when attacking vehicles and cyber-characters.

1 RARITY

MOUNTED
ROTATING CANNON

6   12 E B

Turret

Difficult, Rapid 3

1 RARITY