



MONSTER
VUJASHA
SEA WITCH

T2

MOV	AGI	RES	MEL	MAG	RNG
D2	5	0	8	-	-
HEALTH	BOUNTY		IF		
10					



Demon Spear

Cost	Reach	Glance	Solid	Crit
1AP	1	3	4	5

COMMON INNATE ABILITIES

Pathfinder

MONSTER INNATE ABILITIES

Bounty; Hunter; Respawn

Strider - [*Innate*] Vujasha gains +1 MOV for the duration of her activation when she begins her activation within rough or treacherous terrain.

Voodoo Void - [*Innate*] Models do not gain attribute bonuses from magical artefacts while resolving attacks against Vujasha or being attacked by Vujasha.

Soul Seeker - [*Innate*] Vujasha activates immediately, as per the **Hunter** rule, whenever a Soul becomes bound to an enemy.

Soul Attraction - [*Innate*] When Vujasha dies, immediately spawn a Soul on the next Soul pit, following the spawn rotation cycle. If turn 1 randomize the Soul spawning pit.

Viper Strike (2♣) - [*Manoeuvre*] Target enemy damaged by *Demon Spear Attack* suffers poison.