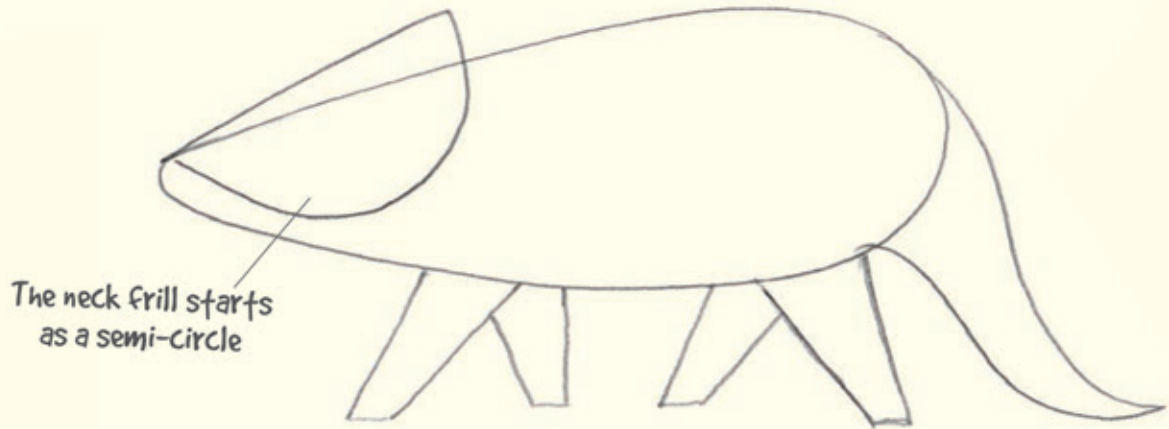
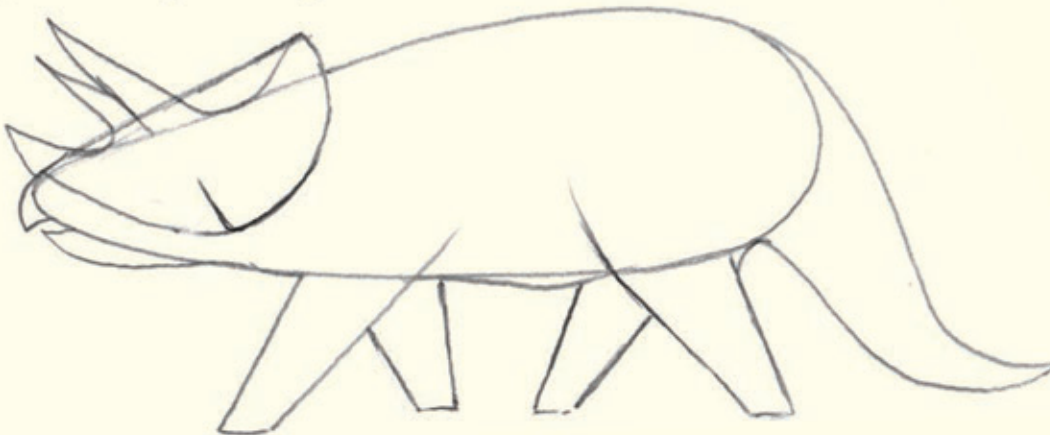


Triceratops

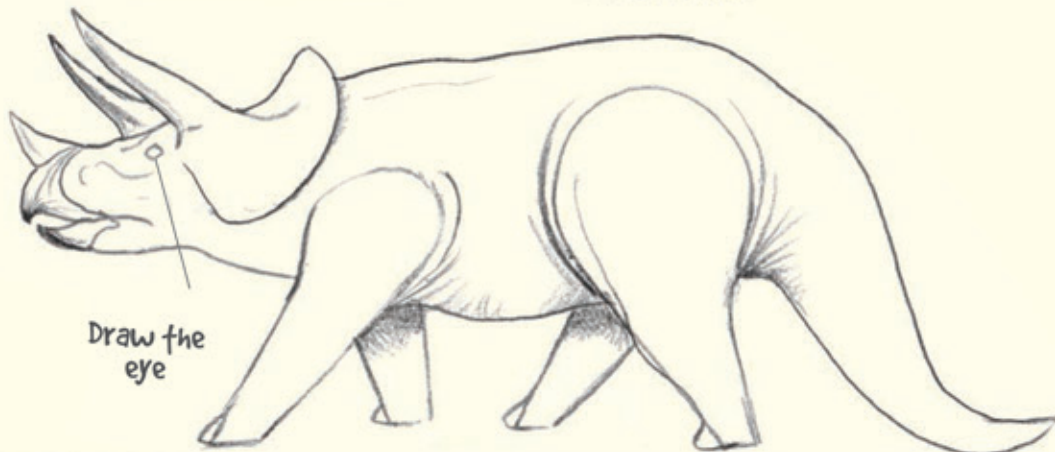
- 1** Draw an oval that ends in a point at one end. Add four legs and a curving tail.



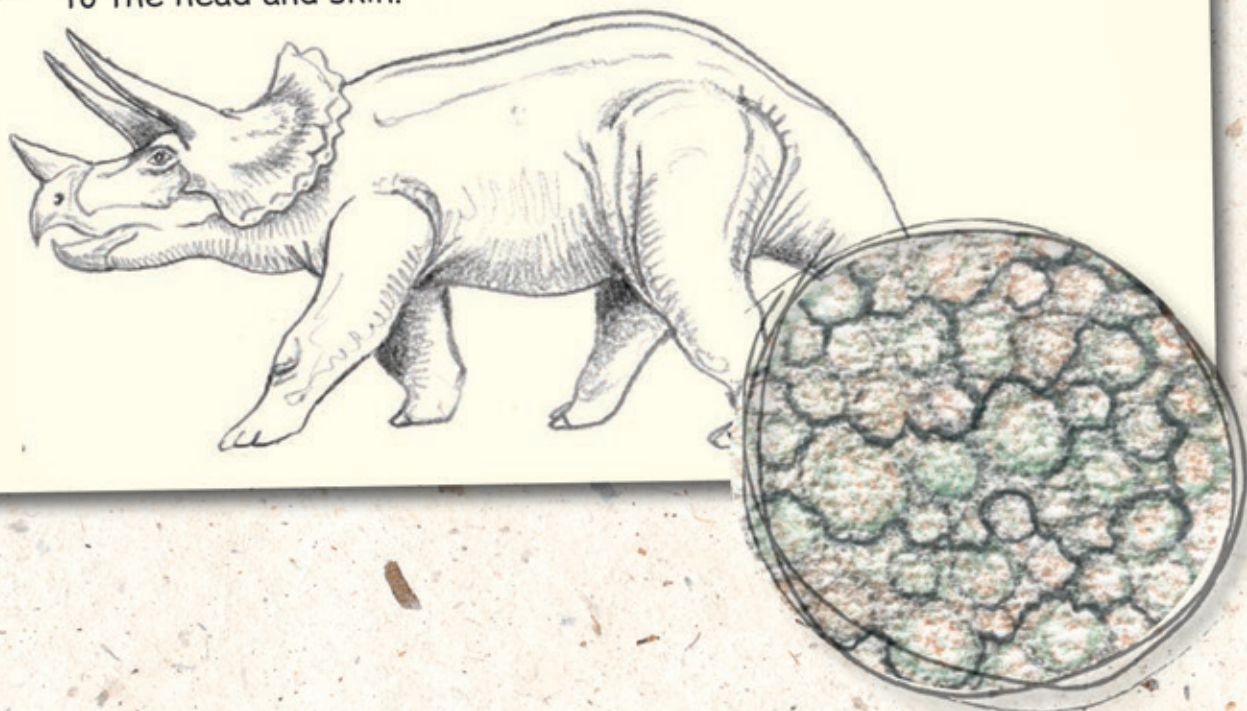
- 2** Add the horns, and begin to shape the head by drawing the beaklike mouth.



- 3** Start to shade in the tones and wrinkles under and around the legs. Shape the head and the neck frill.



- 4** Shade the horns to make them look 3D, and add detail to the head and skin.



- 5** Add colour using greens and blues. Use brown for details and shadows. Leave some pale highlights on the horns and around the mouth.

create bumpy skin by drawing circles in greens and browns. Then use a sharp pencil to draw lines, following the outlines of parts of the circles.

