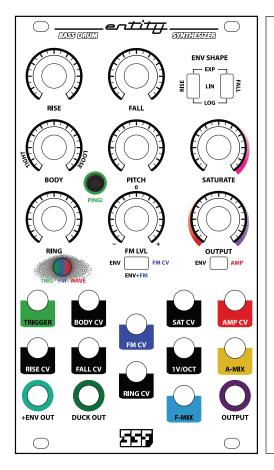
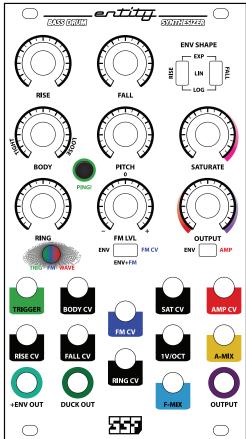
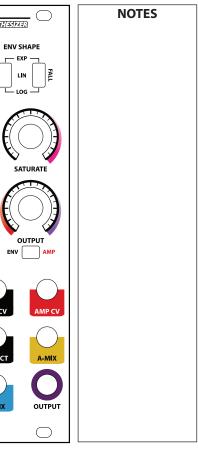
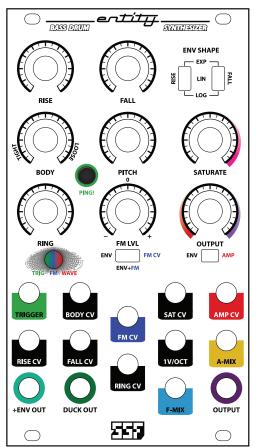
ENITY BDS PATCH RECALL



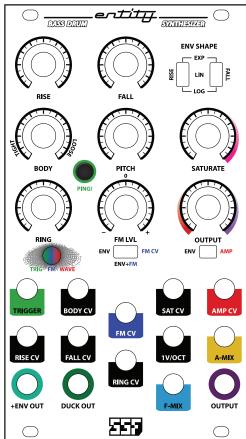












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ENITY BDS PATCH RECALL

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