D-406-100-**13**(1)

SONY.

Color Camera Module

Technical Manual



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Table of Contents

Precautions	3
Locations of Controls	5
Basic Functions	6
Overview of Functions	6
About the firmware update	17
Eclipse	
Spectral Sensitivity Characteristics	
Initial Settings, Custom Preset and Backup	
Mode Condition	25
Command List	28
VISCA/RS-232C Commands	
FCB Camera Commands	
Specifications	67
Note on the License	71

Precautions

Software

Use of the demonstration software developed by Sony Corporation or use of the software with customer developed application software may damage hardware, the application program or the camera. Sony Corporation is not liable for any damages under these conditions.

Operation

Start the camera control software on your computer after you turn on the camera and the image is displayed.

Operation and storage locations

Do not shoot images that are extremely bright (e.g., light sources, the sun, etc.) for long periods of time. Do not use or store the camera in the following extreme conditions:

- Extremely hot or cold places (operating temperature -5 °C to +60 °C (23 °F to 140 °F))
- Close to generators of powerful electromagnetic radiation such as radio or TV transmitters
- Where it is subject to fluorescent light reflections
- Where it is subject to unstable (flickering, etc.) lighting conditions
- Where it is subject to strong vibration
- Where it is subject to radiation from laser beams

Care of the unit

Remove dust or dirt on the surface of the lens with a blower (commercially available).

Other

- Design and specifications are subject to change without notice.
- Do not apply excessive voltage. (Use only the specified voltage.) Otherwise, you may get an electric shock or a fire may occur.
- The CMOS image sensor and IC included in this camera may break if exposed to static electricity. When directly handling this camera, wear an antistatic strap, spread a conductive sheet or similar item under your workbench, and take measures to eliminate static electricity.

• In case of abnormal operation, contact your authorized Sony dealer or the store where you purchased the product.

Handling precautions

- When handling this unit, be careful not to apply an excessive load to all portions of the unit except for the sheet-metal cover. Otherwise, it may result in a failure.
- This unit is designed to be built in the housing. Therefore, take measures to prevent the unit from receiving the intense light such as sunlight directly from the direction other than the front side. Otherwise, it may cause the image quality degradation.

Phenomena specific to CMOS image sensors

The following phenomena that may appear in images are specific to CMOS image sensors. They do not indicate malfunctions.

Rolling shutter

As CMOS image sensors use shutters that capture images line-by-line, there is a slight time difference between the top and bottom of an image. As a result, images may appear skewed if the camera is moved.

White flecks

Although the CMOS image sensors are produced with high-precision technologies, fine white flecks may be generated on the screen in rare cases, caused by cosmic rays, etc.

This is related to the principle of CMOS image sensors and is not a malfunction.

The white flecks especially tend to be seen in the following cases:

- when operating at a high environmental temperature
- when you have raised the master gain (sensitivity)
- when operating in Slow-Shutter mode

Aliasing

When fine patterns, stripes, or lines are shot, they may appear jagged or flicker.

Phenomena Specific to Lenses

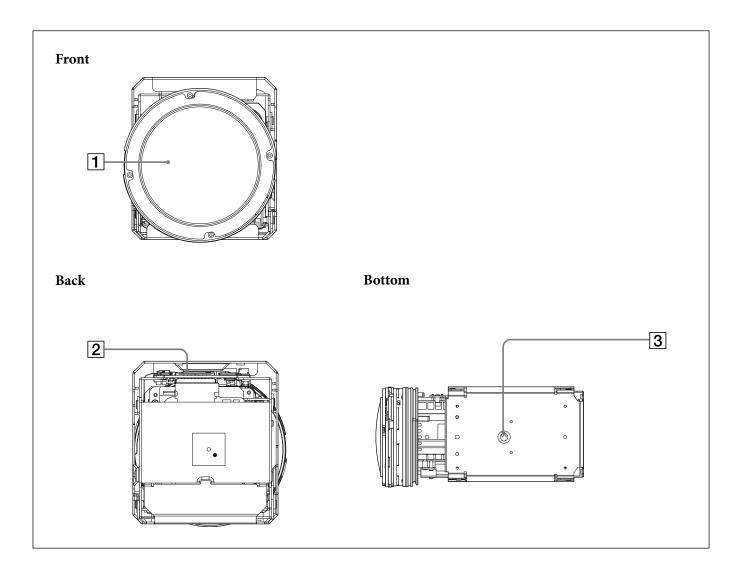
Ghosting

If a strong light source (e.g., the sun) exists near the incidence angle of the lens, bright spots may appear in the image due to diffuse reflection within the lens.

About the trademark

- "Exmor R" and "StableZoom" are trademarks of Sony Corporation.
- The terms HDMI and HDMI High-Definition Multimedia Interface, and the HDMI Logo are trademarks or registered trademarks of HDMI Licensing Administrator, Inc. in the United States and other countries.

Locations of Controls



- 1 Lens
- 2 CN1701 connector
- **3** Tripod screw hole

When a tripod is used, please use 6 mm (1/4 in.) or less screw to attach it to the camera. Also, please be sure to attach the tripod securely.

Basic Functions

Overview of Functions

The camera control is performed by VISCA and PTP commands. For the camera control by PTP, refer to "Camera control PTP".

In general

• Power On/Off

Powers the camera on and off. Although the screen is set non-displayed when the power is off, the camera is able to accept VISCA Command.

• I/F Clear

Clears the Command buffer of the FCB camera.

Address Set

VISCA is a protocol, which normally supports a daisy chain of up to seven connected cameras via RS-232C interface. In such cases, the address set command can be used to assign addresses from 1 to 7 to each of the seven cameras, allowing you to control the seven cameras with the same personal computer. Although the FCB camera does not support direct connection of cameras in a daisy chain, be sure to use the address set command to set the address whenever a camera is connected for the first time.

• ID Write

Sets the camera ID.

• Mute

Blanks the screen and sends out a synchronizing signal.

• Lens Initialize

Initializes the zoom and focus of the lens. Even when power is turned on, it initializes the zoom and the focus.

• APR (Auto Pixel Restoration)

During operation of the FBC camera, the temperature of the set rises and white flecks may be generated on the CMOS image sensor. The APR detects and corrects the white flecks, making them unnoticeable.

The detection function of the APR needs to be done while white flecks are generating.

If white flecks are not being generated, such as when the temperature of the camera is not high immediately after the set turns on, previously

generated white flecks cannot be detected even if the APR is used. Therefore, please be sure to use the APR while white flecks are generating.

By turning on the APR and turning the power OFF/ ON, white flecks are detected and corrected, and then recorded in the set.

Please be sure to turn "APR" to OFF when the APR correction is completed. The correction data is maintained even if "APR" is OFF.

Zoom

The FCB camera incorporates a $12 \times$ optical zoom lens combined with a digital zoom function; this camera allows you to zoom up to $144 \times$.

• Optical 12×, f = 9.3 mm to 111.6 mm (F 2.8 to F 4.5)

The zoom magnification can be set in the following methods.

Using Standard Mode

Using Variable Mode

There are eight levels of zoom speed.

In these standard and variable modes, it is necessary to send Stop Command to stop the zoom operation.

Direct Mode

Setting the zoom position enables quick movement to the designated position.

Digital Zoom

There are three types of zoom modes; OFF, combined mode and separate mode.

Combined Mode

This is the previously existing zoom method. After the optical zoom has reached its maximum level, the camera switches to Digital Zoom Mode.

Separate Mode

In this mode, Optical Zoom and Digital Zoom can be operated separately. You can use digital zoom magnification at any time from within any level of optical magnification.

In the combined mode, the digital zoom range can be set.

Super Resolution Zoom

Through the use of "all pixel super resolution technology" developed by Sony Corporation, this product provides superior images while maintaining the resolution without degrading image quality, even when magnified. By combining with optical zoom 12×, zoom is achieved up to 18× in QFHD and 24× in FHD.

About Continuous Zoom Position Reply

With ZoomDirect mode, or when zooming according to a preset, the camera outputs zoom position data when Continues Zoom Position Reply is set to On via a command.

Continues Zoom Position Reply: y0 07 04 69 0p 0p 0q 0q 0q 0q FF

pp: D-Zoom Position qqqq: Zoom Position

Focus

Focus has the following modes.

• Auto Focus Mode

The Auto Focus (AF) function automatically adjusts the focus position to maximise the high frequency content of the picture in a center measurement area, taking into consideration the high luminance and strong contrast components.

The minimum focus distance is 80 mm at the optical wide end and 1000 mm at the optical tele end.

- Normal AF Mode

This is the normal mode for AF operations.

- Interval AF Mode

The mode used for AF movements carried out at particular intervals. The time intervals for AF movements and for the timing of the stops can be set in one-second increments using the Set Time Command. The initial setting for both is set to 5 seconds.

- Zoom Trigger Mode

When zoom position is changed, it becomes AF mode during the pre-set value (initial setting is set to 5 seconds). Then it stops.

• AF Sensitivity

The switching of AF sensitivity can be set.

- Normal

Reaches the highest focus speed quickly. Use this when shooting a subject that moves frequently. Usually, this is the most appropriate mode.

Improves the stability of the focus. When the lighting level is low, the AF function does not take effect, even though the brightness varies, contributing to a stable image.

• Manual Focus Mode

Manual Focus has both a Standard Mode and a Variable Mode. Standard Mode focuses at a fixed rate of speed. Variable Mode has eight speed levels.

In these standard and variable modes, it is necessary to send Stop Command to stop the zoom operation.

One Push Trigger Mode

When a Trigger Command is sent, the lens moves to adjust the focus for the subject. The focus lens then holds that position until the next Trigger Command is input.

• Near Limit

Can be set in a range from $1000 (\infty)$ to F000 (80 mm). Initial setting: B000h (25 cm)

• Spot focus mode

The spot focus mode allows you to focus on a specific portion of the subject. This mode is used when it is difficult to focus on the subject by using the normal auto focus, and so on. The focusing spot is specified by the area of the entire screen divided into 16-split both vertically and horizontally.

White Balance (WB)

White Balance has the following modes.

• Auto

This mode computes the white balance value output using color information from the entire screen. It outputs the proper value using the color temperature radiating from a black subject based on a range of values from 2500K to 7500K. This mode is the initial setting.

• ATW

Auto Tracing White balance (2000K to 10000K)

• Indoor

3200K Base Mode

- Outdoor 5800K Base Mode
- One Push WB

The One Push White Balance mode is a fixed white balance mode that may be automatically readjusted only at the request of the user (One Push Trigger), assuming that a white subject, in correct lighting conditions, and occupying more than 1/2 of the image, is submitted to the camera. One Push White Balance data is lost when the power is turned off. If the power is turned off, reset One Push White Balance.

• Manual WB

This is a mode that enables you to manually set the control of R and B gain up to 256 steps.

Outdoor Auto

This is an auto white balance mode specifically for outdoors. It allows you to capture images with natural white balance in the morning and evening.

• Sodium Vapor Lamp Auto

This is an auto white balance mode that is compatible with sodium vapor lamps.

Sodium Vapor Lamp

This is a fixed white balance mode specifically for sodium vapor lamps.

Sodium Vapor Lamp Outdoor Auto

This is an auto white balance mode specifically for outdoors, which is compatible with sodium vapor lamps.

Note

High-pressure sodium lamps are supported. Proper white balance may not be captured for some subjects when using low-pressure sodium lamps.

Auto Exposure Mode (AE)

A variety of AE functions are available for optimal output of subjects in lighting conditions that range from low to high.

• Full Auto

Iris, Gain and Shutter Speed can be set automatically.

• Gain Limit Setting

The gain limit can be set at Full Auto, Shutter Priority, Iris Priority, Bright, Spot Exposure and Manual in AE mode. Use this setting when you want to obtain images with a focus on the signal-to-noise ratio.

• Shutter Priority¹⁾

Adjust with Variable Shutter Speed (1/1 to 1/10,000 sec., 16 high-speed shutter speeds plus 12 low-speed shutter speeds), Auto Iris and Gain.

1) Flicker in the East Japan area (50 Hz power supply frequency) can be eliminated by setting shutter to 1/100s.

• Iris Priority

Adjust with Variable Iris (F2.8 to F11, 17 steps), Auto Gain and Shutter speed

• Gain

Adjust with Variable Gain (0 to 36 dB, 13 steps, 38 steps on High sensitivity mode), Auto Iris and Shutter speed

• Manual

Adjust with Variable Shutter speed, Iris and Gain

• Bright

Adjust with Variable Iris and Gain (F11 to F2.8, 29 steps and High Sensitivity Mode at 33 steps)

AE – Shutter Priority

The shutter speed can be set freely by the user to a total of 28 steps – 16 high speeds and 12 low speeds. When the slow shutter is set, the speed can be adjusted according to subject brightness. The picture output is read at a normal rate from the memory. The memory is updated at a low rate from the CMOS. AF following capability is lowered and also the number of frame to be displayed is decreased.

In high speed mode, the shutter speed can be set up to 1/10,000s. The iris and gain are set automatically, according to the brightness of the subject.

Data	59.94/29.97 mode	50/25 mode	23.98 mode
21	1/10000	1/10000	1/10000
20	1/6000	1/6000	1/4800
1F	1/4000	1/3500 1/2400	
1E	1/3000	1/2500	1/1200
1D	1/2000	1/1750	1/576
1C	1/1500	1/1250	1/400
1B	1/1000	1/1000	1/288
1A	1/725	1/600	1/200
19	1/500	1/425	1/192
18	1/350	1/300	1/144
17	1/250	1/215	1/120
16	1/180	1/150	1/100
15	1/125	1/120	1/96
14	1/100	1/100 1/60	
13	1/90	1/60	1/50
12	1/60	1/50	1/48
11	1/50	1/30	1/40
10	1/30	1/25	1/25
0F	1/20	1/20 1/24	
0E	1/15	1/15	1/20
0D	1/10	1/12	1/12
0C	1/8	1/8	1/8
0B	1/6	1/6	1/6
0A	1/4	1/4	1/4
9	1/3	1/3	1/3
8	1/2	1/2	1/2
7	2/3	2/3	2/3
6	1/1	1/1	1/1

AE – Iris Priority

The iris can be set freely by the user in 17 steps between F2.8 and F11.

The gain and shutter speed are set automatically according to the brightness of the subject.

Data	Setting value	Data	Setting value
15	F2.8	0C	F6.2
14	F3.1	0B	F6.8
13	F3.4	0A	F7.3
12	F3.7	09	F8.0
11	F4.0	08	F8.7
10	F4.4	07	F9.6
0F	F4.8	06	F10
0E	F5.2	05	F11
0D	F5.6		

AE – Manual

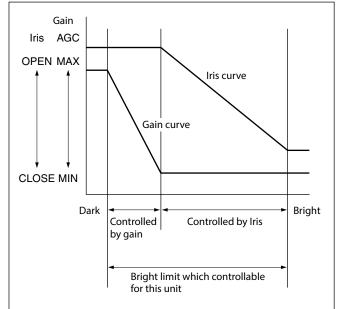
The shutter speed (28 steps), iris (17 steps) and gain (17 steps) can be set freely by the user.

AE – Bright

The bright control function adjusts both gain and iris using an internal algorithm, according to a brightness level freely set by the user. Exposure is controlled by gain when dark, and by iris when bright.

As both gain and iris are fixed, this mode is used when exposing at a fixed camera sensitivity. When switching from Full Auto or Shutter Priority Mode to Bright Mode, the current status will be retained for a short period of time.

Only when the AE mode is set to "Full Auto" or "Shutter Priority," can you switch it to "Bright."



Data	Iris	Gain	Data	Iris	Gain
25*	F2.8	48 dB	dB 14		0 dB
24*	F2.8	45 dB	13	F3.4	0 dB
23*	F2.8	42 dB	12	F3.7	0 dB
22*	F2.8	39 dB	11	F4.0	0 dB
21	F2.8	36 dB	10	F4.4	0 dB
20	F2.8	33 dB	0F	F4.8	0 dB
1F	F2.8	30 dB	0E	F5.2	0 dB
1E	F2.8	27 dB	0D	F5.6	0 dB
1D	F2.8	24 dB	0C	F6.2	0 dB
1C	F2.8	21 dB	0B	F6.8	0 dB
1B	F2.8	18 dB	0A F7.3 0 d		0 dB
1A	F2.8	15 dB	09 F8.0		0 dB
19	F2.8	12 dB	08	F8.7	0 dB
18	F2.8	9 dB	07	F9.6	0 dB
17	F2.8	6 dB	06	F10	0 dB
16	F2.8	3 dB	05	F11	0 dB
15	F2.8	0 dB			

*When high sensitivity mode is on.

When switching from the Shutter Priority mode to the Bright mode, the shutter speed set in the Shutter Priority mode is maintained.

Gain Limit Setting

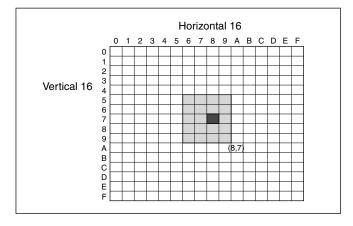
The gain limit can be set at the Full Auto, Shutter Priority and Iris Priority of the Auto Exposure Mode. Use this setting when you want to obtain image in which signal-to-noise ratio is particularly important.

Gain Point Setting

Set the Gain Point in the middle between 0dB and gain limit. The shutter speed can be changed from the point when the set gain value is reached. When you want to obtain the motion-priority image, use this setting.

Spot Exposure Mode

In Full Auto AE, the level for the entire screen is computed and the optimum Auto Iris and Gain levels are determined. In Spot AE, a particular section of the subject can be designated, and then that portion of the image can be weighted and a value is computed so that the Iris and Gain can be optimized to obtain an image. For example, in an image with a lot of movement and with varying levels of brightness, portions without much change can be designated as such a "spot," and changes to the screen can be minimized in that area. As shown in the diagram below, a range of 16 blocks vertically and 16 blocks horizontally can be designated. The level is calculated by the value of the surrounding blocks (shaded) including the designated center block (black). The range of the Spot AE frame is fixed to 5 blocks vertically and 4 blocks horizontally.



Exposure Compensation

Exposure compensation is a function which offsets the internal reference brightness level used in the AE mode, by steps of 1.5 dB.

Data	Step	Setting value
0E	+7	+10.5 dB
0D	+6	+9 dB
0C	+5	+7.5 dB
0B	+4	+6 dB
0A	+3	+4.5 dB
09	+2	+3 dB
08	+1	+1.5 dB
07	0	0 dB
06	-1	-1.5 dB
05	-2	-3 dB
04	-3	-4.5 dB
03	-4	-6 dB
02	-5	-7.5 dB
01	-6	-9 dB
00	-7	-10.5 dB

Slow AE (Auto Exposure)

The slow AE Response function allows you to reduce the exposure response speed. Usually the camera is set up so that the optimum exposure can be obtained automatically within about 1 second. However, using the slow AE response function allows you to lengthen the auto exposure response speed from the initial setup speed (01h) to approx. 10 minutes (30h) (at normal shutter speed).

For example, with the normal setting (about 1 second), if the headlights of a car are caught by the camera, the camera automatically adjusts the exposure so that it can shoot a high-intensity subject (in this case, the headlights). As a result, images around the headlights, that is, the rest of the subject, except the headlights, becomes relatively dark, and poorly distinguished. However, using the slow AE function means the AE response speed will be slower, and response time will be longer. As a result, even if the camera catches a highintensity subject (e.g., the headlights) for a moment, you can still easily distinguish the portions of the image surrounding the headlights.

High Resolution Mode

This mode enhances edges and produces higher definition images.

Aperture Control

Aperture control is a function which adjusts the edge enhancement of objects in the picture. When it is set to Auto, the adjustment is performed automatically.

When it is set to Manual, you can adjust multiple setting items. Sometimes, the noise particle that is generated when the gain is increased becomes noticeable because its edge is enhanced by this function. In this case, lower the edge enhancement level or adjust the edge enhancement amount of noise by "Crispening".

Backlight Compensation

When the background of the subject is too bright, or when the subject is too dark due to shooting in the AE mode, back light compensation will make the subject appear clearer.

Visibility Enhancer (VE)

Depending on the imaging scene, the Visibility Enhancer function makes the darker part of a camera image brighter, and automatically correct brightness and contrast to show bright parts clearly.

Defog mode

When the surrounding area of the subject is foggy and low contrast, the defog mode will make the subject appear clearer.

You can select four levels for this function: OFF, Low, Middle and High.

Highlight Compensation (HLC)

HLC (highlight correction) is a function to adjust AE and AF, and to perform the masking of light area as required when a high intensity spot light is detected. It allows you to easily read the number of vehicles and number plate in the indoor parking area or in the outdoor during the night.

Maximum Shutter Limit

The brighter the object is, the shutter speed will increase. This is the function to set the upper limitation on the shutter speed. This will help to make images smooth with less inconsistent motions when you shoot bright objects.

Minimum Shutter Limit

When the subject becomes dark, the shutter speed becomes slow and the gain is increased. This is a function to put a limit on the shutter speed. It prevents the camera shake when you shoot a moving subject in a dark place.

Noise Reduction (NR)

The NR function removes noise (both random and non-random) to provide clearer images. This function has six steps: levels 1 to 5, plus off. The NR effect is applied in levels based on the gain, and this setting value determines the limit of the effect. In bright conditions, changing the NR level will not have an effect.

When it is set to level 7Fh, you can set NR of 2D/3D individually.

High Sensitivity Mode

In this mode, the maximum gain increases, enabling to obtain a brighter output even in a darker environment. However, if the gain reaches high level, the image will have a large amount of noise.

Variable Gamma Mode

Standard (00h), straight gamma (01h), 512 pattern (02h) are available for setting.

Gamma Offset

You can set the brightness from -64 (140h) to +64 (40h) in each mode of the variable gamma mode.

Temperature Reading Function

The conversion value (hex) of the temperature sensor built into to the camera can be read by using a query command. The conversion value has an error of ± 3 C, and because the temperature sensor is inside the camera, this value is not the ambient temperature. Use it as a reference value.

Slow Shutter On/Off

When set to "On," the slow shutter functions automatically when the light darkens. This setting is available only when the AE mode is set to "Full Auto." The initial setting is "Auto Slow Shutter Off."

Low-Illumination Chroma Suppress Mode

You can configure a chroma suppress mode for lowillumination conditions. This can be useful when color noise is particularly noticeable in such conditions. Four levels (disabled and three levels) are available for the low-illumination chroma suppress mode.

ICR (IR Cut-Removable) Mode

The IR Cut-Filter installed in front of the CMOS image sensor can be engaged or disengaged by the mechanical structure. The sensitivity in the infrared region is increased by disengaging the IR Cut-Filter, allowing the camera to capture the image in darker places. When the auto ICR mode is set to On, the image becomes black and white.

Custom Color Gain

You can configure the color gain. Use this setting when bright color is particularly important. The initial setting 100% (4h) can be set to range from approx. 60% (0h) to 200% (Eh) with 15 stages.

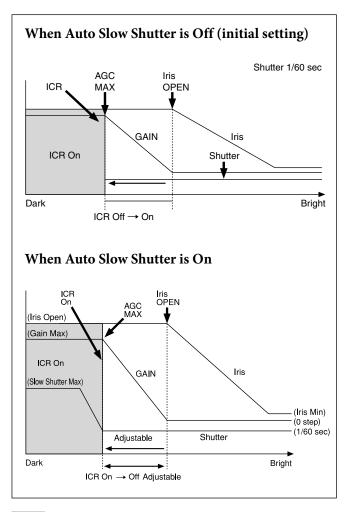
Custom Color Phase

You can configure the color phase. The initial setting 0 degrees (7h) is adjustable between approx. –14 degrees (0h) to +14 degrees (Eh), in 15 increments.

Auto ICR Mode

Auto ICR Mode automatically switches the settings needed for attaching or removing the IR Cut Filter. With a set level of darkness, the IR Cut Filter is automatically disabled (ICR On), and the infrared sensitivity is increased. With a set level of brightness, the IR Cut Filter is automatically enabled (ICR Off). Also, on systems equipped with an IR light, the internal data of the camera is used to make the proper decisions to avoid malfunctions.

Auto ICR Mode operates with the AE Full Auto setting.



Note

Depending on the information such as brightness, etc., in the On/ Off settings condition, a malfunction may occur when the subjects largely consisting of blue and green colors are taken.

ND Filter Mode

The ND Filter installed in front of the CMOS image sensor can be engaged or disengaged by the mechanical structure. The adjustable range of Iris and shutter speed are increased by using the ND Filter.

There are 2 types of ND Filters, and by combining them, the light quantity can be used at $1 \times$ (Filter Off), $1/4 \times$, $1/16 \times$, or $1/64 \times$.

Camera ID

The ID can be set up to 65,536 (0000h to FFFFh). As this will be memorized in the nonvolatile memory inside, data will be saved.

Picture Effect

It consists of the following function.

Black & White: Monochrome Image

Image stabilizer

When the image stabilizer function is set to On, you can obtain the image with less screen blur caused by shaking and so on. The correction effect can be achieved at the vibration frequency around 10 Hz. The image stabilizer function uses the optical blur correction method. The change in the angle of view is very slight, and resolution and sensitivity are maintained.

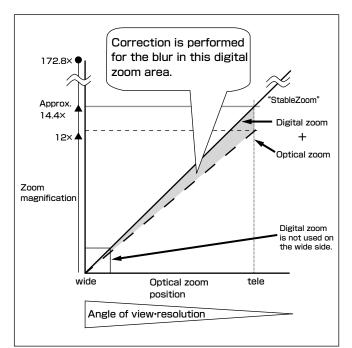
Note

The image stabilizer function may not work under the environment of high frequency vibration components. When using the camera under such environment, set the image stabilizer function to Off.

"StableZoom"

"StableZoom" is a function to perform correction using the image stabilizer function according to the zoom magnification and zoom the image up to approx. 24× smoothly by combining the optical zoom with the digital zoom. By zooming the image furthermore using the digital zoom, the image is zoomed up to 288×. On the wide side, the image without the deterioration in resolution can be obtained because the digital zoom is not used. On the other hand, the correction effect by the image stabilizer function is maximized on the tele side, reducing the blur.

"StableZoom" can be set to On/Off by the register setting.



Others

E-FLIP

This function reverses the video output from the camera vertically and horizontally.

LR Reverse

This function reverses the video output from the camera horizontally.

Freeze

This function captures an image in the field memory of the camera so that this image can be output continuously.

Because communication inside the camera is based on V cycle, the captured image is always the one 3V to 4Vs after the sending of a Command. Thus, you can not specify a time period after sending EVEN, ODD or a Command.

Electronic Pan/Tilt

In QFHD (3840 \times 2160) mode, crop the image at the designated position to Full HD (1920 \times 1080) and display.

You can specify the central coordinate of cropped images by commands. Cropped sizes cannot be changed as it is fixed to FHD.

Memory (Position preset)

Using the position preset function, 16 sets of camera shooting conditions can be stored and recalled. This function allows you to achieve the desired status instantly, even without adjusting the following items each time.

- Zoom Position
- Digital Zoom On/Off/Super Resolution Zoom
- Focus Auto/Manual
- Focus Position
- AE Mode
- Shutter control parameters
- Bright Control
- Iris control parameters
- Gain control parameters
- Exposure Compensation On/Off
- Exposure Level
- Backlight Compensation On/Off
- Slow Shutter On/Off
- White Balance
- R/B Gain
- Aperture Control
- ICR On/Off
- Defog

Custom Preset

As with the position preset function, the camera shooting conditions can be stored and recalled. The settings are recalled when the power is turned on. *For setting items, see the "Initial Settings, Custom Preset and Backup" section on page 24.*

User Memory Area

A user area of 16 bytes allows you to write data, such as an ID for each customer, data for each system, and so on, freely.

Note

Rewriting of memory is not unlimited. Be careful to avoid using the memory area for such as unnecessary tasks as rewriting the contents of the memory for every operation.

Register Setting

The camera's initial settings can be changed by the register setting command. Register Setting Command: 8x 01 04 24 mm 0p 0q FF mm: Register No. (=00 to 7F) pq: Register Value (=00 to FF) Register Inquiry Command: 8x 09 04 24 mm FF mm: Register No. y0 50 0p 0p FF pp: Register Value (returned from the camera)

The register setting items and No. are as follows. For details, see "Register Setting" on page 55. Baud Rate: 00

Communication speed can be changed. Monitoring Mode: 72

The output mode can be set.

Zoom Limit: 50 (wide end), 51 (tele end) The wide and tele zoom limits can be set.

D-Zoom Max: 52

The maximum digital zoom limit can be set (initial settinig is $12\times$).

FocusOffset: 55

Placing a dome cover in front of the camera may cause the focal distance of the camera to change. Especially at the Tele end, this effect exceeds the AF range, so focus cannot track, although it responds to changes in this value.

For details, see "Register Setting" on page 55. Extended mode: 5F

ON/OFF can be set. (initial setting is OFF.) For details, see page 17.

Note

After changing the register setting, turn off the camera, then turn it on again.

Privacy Zone Masking Settings

For details, see page 15.

Title Display

- You can set a title of up to 11 lines. One line can contain up to 20 characters.
- You can set display on/off, the horizontal position of the first character, blinking state and color for each line.
- The camera gives priority to a title display when the camera status is displayed on the relevant line. On the lines where a title is not set, the camera status is displayed.

Line N	Line Number		00h to 0Ah						
H-posi	H-position			00h to 1Fh					
				00h		WH	ITE		
				01h		YELI	JOW		
				02h		VIO	LET		
Color	Color		Color			03h		RE	D
						04h		CY	AN
			05h		GRI	EEN			
			06h		BL	UE			
Blink	DI: 1			00h		0	ff		
Blink	DIIIIK			01h		0	n		
-									
00	01	02	03	04	05	06	07		

00	01	02	03	04	05	06	07
A	В	С	D	Е	F	G	Н
08	09	0A	0B	0C	0D	0E	0F
Ι	J	Κ	L	М	Ν	0	Р
10	11	12	13	14	15	16	17
Q	R	S	Т	U	V	W	Х
18	19	1A	1B	1C	1D	1E	1F
Y	Z	&		?	!	1	2
20	21	22	23	24	25	26	27
3	4	5	6	7	8	9	0
28	29	2A	2B	2C	2D	2E	2F
À	È	Ì	Ò	Ù	Á	É	Í
30	31	32	33	34	35	36	37
Ó	Ú	Â	Ê	Ô	Æ		Ã
38	39	3A	3B	3C	3D	3E	3F
Õ	Ñ	Ç	ß	Ä	Ï	Ö	Ü
40	41	42	43	44	45	46	47
Å	\$		¥		£	Ś	i
48	49	4A	4B	4C	4D	4E	4F
ø	"	:	,	•	,	/	-

Privacy Zone Masking Function

Privacy Zone masking protects private objects and areas such as house windows, entrances, and exits which are within the camera's range of vision but not subject to surveillance.

Privacy zone masking can be masked on the monitor to protect privacy.

Features

- Mask can be set on up to 24 places according to Pan/ Tilt positions.
- Mask can be displayed on 8 places per screen simultaneously.
- Individual on/off zone masking settings.
- Two colors can be individually set for each of 24 privacy zones.
- Interlocking control with zooming.
- Interlocking control with Pan/Tilt.
- Non-interlocking control with Pan/Tilt.

Details of Setting Commands

Set Mask

Command: 8x 01 04 76 mm nn 0r 0r 0s 0s FF **Parameters:**

mm	Setting Mask
	See "mm: Mask setting list" in "Parameters" on page 15.
nn	Selects new setting or resetting for the zone. See "nn:
	Setting" in "Parameters" on page 15.
rr	Sets the half value "w" of the Mask Width.
ss	Sets the half value "h" of the Mask Height.
	See "pp: x, qq: y, rr: w, ss: h" in "Parameters" on page 15.

Comments: To set the mask, first display the object at the center of the screen. When "nn" is set to 1, the current Pan/Tilt/Zoom Position is recorded in internal memory.

When "nn" is set to 0, the Pan/Tilt/Zoom Position in memory is not changed.

Notes

- The tilt angle at which you can set the mask is between -70 to +70 degrees.
- It is recommended that you set the size to at least twice the size of the object (height and width).

Set Display

Command: 8x 01 04 77 pp pp pp FF **Parameter:**

рр рр рр рр	Each 24 Privacy Zones corresponds to the BIT.
	See "pp pp pp pp: Mask bit" in "Parameters" on
	page 16.

Comments: Each of 24 Privacy zones can be switched on and off individually by a single VISCA Command. If you want to display a Privacy zone, you must set its bit to 1. If you do not want to display a Privacy zone, you must set its bit to 0.

Set Mask Color

Command: 8x 01 04 78 pp pp pp pp qq rr FF **Parameter:**

рр рр рр рр	Each 24 Privacy Zones correspond to the BIT.
	See "pp pp pp pp: Mask bit" in "Parameters" on
	page 16.
qq	Set the color code
rr	Set the color code. See "qq, rr: Color code" in
	"Parameters" on page 17.

Comments: Two different color masks can be chosen. Two colors can be individually set for each of 24 privacy zones.

If the bit of parameter (pp pp pp pp) is set to "0", mask color will be "qq" color (Color code). If the bit of parameter (pp pp pp pp) is set to "1", the mask color will be "rr" color (Color code).

Example: 8x 01 04 78 00 00 00 03 00 07 FF The mask color of Mask_A and Mask_B is White (color code 07h), and the mask color of the other Mask (C to X) is Black (color code 00h).

Set Pan Tilt Angle

Command: 8x 01 04 79 0p 0p 0p 0q 0q 0q FF **Parameter:**

ррр	Pan Angle
999	Tilt Angle See "Setting pan/tilt angle" in "Parameters" on
	page 16.

Comments: Pan/Tilt angle settings are hexadecimal data.

The resolution of Pan/Tilt angle is 0.088 degrees.

Notes

- When you set the pan/tilt angle, locate the pan/tilt position at the center point of the FCB camera's position.
- If you set the pan/tilt angle or zoom the camera, a bigger mask will be displayed for about one second.

Set PTZ Mask

Command: 8x 01 04 7B mm 0p 0p 0p 0q 0q 0q 0r 0r 0r 0r FF

Parameter:

mm	Setting Mask
	See "mm: Mask setting list" in "Parameters" on page 16.
ppp	Pan Angle (000 to FFF)
	See "Setting pan/tilt angle" in "Parameters" on page 16.
qqq	Tilt Angle (000 to FFF)
	See "Setting pan/tilt angle" in "Parameters" on page 16.
rrrr	Zoom Position (000 to 4000)
	See "Zoom Ratio and Zoom Position (for reference)" on
	page 53.

Comments: Mask can be set at the desired position by setting the pan tilt angle and zoom position using this command. The set value can be input by hexadecimal number.

Note

Privacy mask zone follows the change of angle of view according to zoom. However, the follow might be delayed for a moment if there is any big change, such as when using D-Zoom or E-FLIP.

Non Interlock Mask

Command: 8x 01 04 6F mm 0p 0p 0q 0q 0r 0r 0s 0s FF

Parameters:

mm	Setting Mask
	See "mm: Mask setting list" in "Parameters" on page 15.
pp	Sets the center position "x" of the Mask on screen.
qq	Sets the center position "y" of the Mask on screen.
rr	Sets the half value "w" of the Mask Width.
SS	Sets the half value "h" of the Mask Height.
	See "pp: x, qq: y, rr: w, ss: h" in "Parameters" on page 15.

Commands: Mask does not interlock with pan/tilt.

The limitations of parameters are as follows.

(hexadecimal representation)

- x: ±50h
- w: ±50h
- y: ±2Dh
- h: ±2Dh

Note

When the Set Mask command and the Non Interlock Mask command are set to the same mask, the command set later becomes effective.

Parameters

mm: Mask setting list

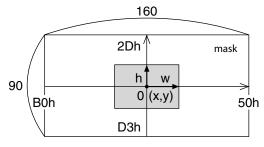
Mask Name	mm (Hex)
Mask_A	00h
Mask_B	01h
Mask_C	02h
Mask_D	03h
Mask_E	04h
Mask_F	05h
Mask_G	06h
Mask_H	07h
Mask_I	08h
Mask_J	09h
Mask_K	0Ah
Mask_L	0Bh

Mask Name	mm (Hex)
Mask_M	0Ch
Mask_N	0Dh
Mask_O	0Eh
Mask_P	0Fh
Mask_Q	10h
Mask_R	11h
Mask_S	12h
Mask_T	13h
Mask_U	14h
Mask_V	15h
Mask_W	16h
Mask_X	17h

nn:Setting

nn	Setting
00h	Resetting the zone size (the value of w,h)
	for the existing mask.
01h	Setting newly the zone size (the value of w,h).

pp: x, qq: y, rr: w, ss: h



Effective display area

Note

The priority order of the mask display is in the sequence from A (highest) to X (lowest).

When you set the parameters of masks non-sequentially, it is recommended that you set the mask whose priority order is higher, first.

pp pp pp pp: Mask bit

	pp								pp							
bit	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0
Mask	-	-	Х	W	V	U	Т	S	-	-	R	Q	Р	0	N	М
	pp								pp							
bit	7	6	5	4	3	2	1	0	7	6	5	4	3	2	1	0
Mask	-	-	L	Κ	J	Ι	H	G	-	-	F	E	D	С	В	Α

The "-" must be "0".

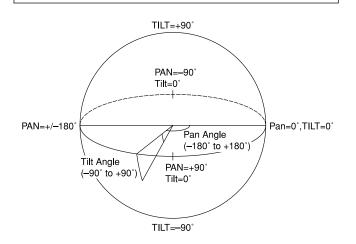
qq, rr: Color code

Mask (color)	Code (qq, rr)	Translucence (qq, rr)
Black	00 h	10 h
Gray1	01 h	11 h
Gray2	02 h	12 h
Gray3	03 h	13 h
Gray4	04 h	14 h
Gray5	05 h	15 h
Gray6	06 h	16 h
White	07 h	17 h
Red	08 h	18 h
Green	09 h	19 h
Blue	0A h	1A h
Cyan	0B h	1B h
Yellow	0C h	1C h
Magenta	0D h	1D h
Mosaic		7F h

Setting pan/tilt angle

Angle/Parar	neter of Angle (p	opp, qqq)		
-180	-90	0	90	180
800h	C00h		400h	800h

Set the angle resolution to 360 (degree)/4096 (1000h).



Extended Commands

Extended commands support the following functions (described previously).

Turn on this mode (for details, see "Extended Mode" in "Register Setting" on page 55) to enable the following functions.

• Exposure Compensation

The setting can be set in steps of approximately 0.2dB (-128 (00h) to approximately +127 (FFh)).

For details, see page 9.

Aperture Control

The setting can be set to 256 levels (00h to FFh). *For details, see page 10.*

Custom Color Gain

The initial setting is 100% (80h), and the setting can be set to 256 levels from approximately 0% (00h) to approximately 200% (FFh).

For details, see page 11.

Custom Color Phase

The initial setting is 0 degrees (80h), and the setting can be set to 256 levels from approximately –14 degrees (00h) to approximately +14 degrees (FFh). *For details, see page 11.*

• Auto ICR Mode

The setting of ICR ON→OFF threshold can be set when Auto ICR is on.

The setting range is 0 step (00h) to 255 step (FFh). The setting of ICR OFF \rightarrow ON threshold (On Level) can be set when Auto ICR is on.

The setting range is 0 step (00h) to 28 step (1Ch). *For details, see page 12.*

Note

When the extended mode is Off, CMD_NOT_EXEC will be returned if you send the extended commands to the camera. When the extended mode is On, CMD_NOT_EXEC will be returned if you send the normal commands to the camera.

About the firmware update

Overview

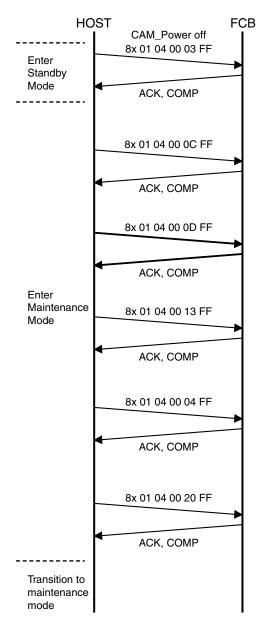
This document descries detailed operation for firmware update.

Serial Port Setting during maintenance mode

Communication Speed	115200 bps
Data bit	8 bit
Parity	None
Stop bit	1 bit
Flow control	None

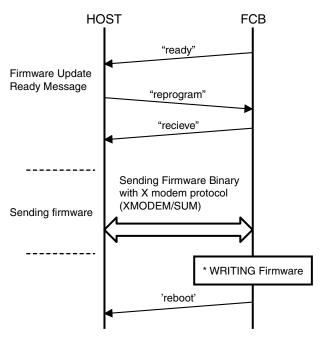
Update Procedure (UART)

Enter Maintenance Mode

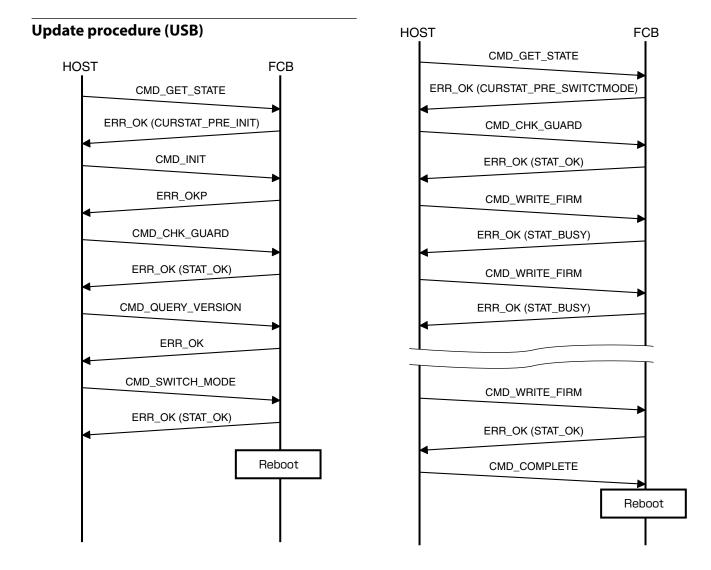


- * It takes approximately 14 seconds to transition to maintenance mode.
- * When power is off during this period, camera will be broken.

Maintenance Mode

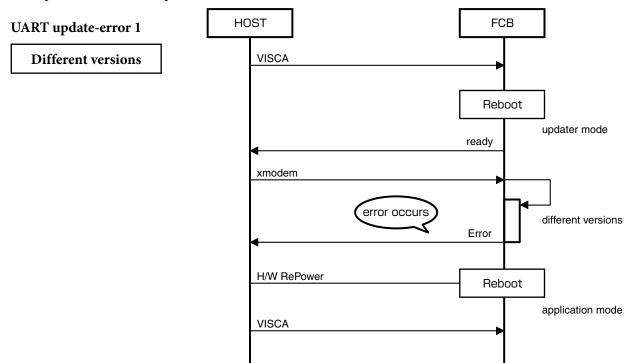


* When power is off during this period, camera will be broken.



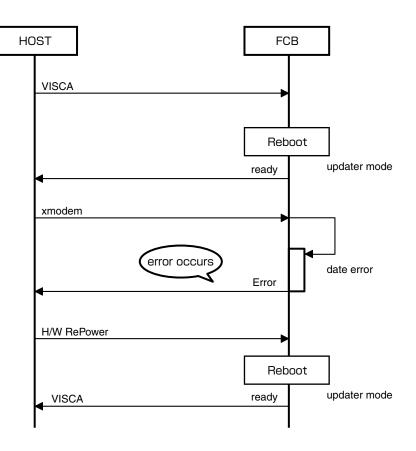
Error occurrence patterns

The update (UART) error patterns are as follows.

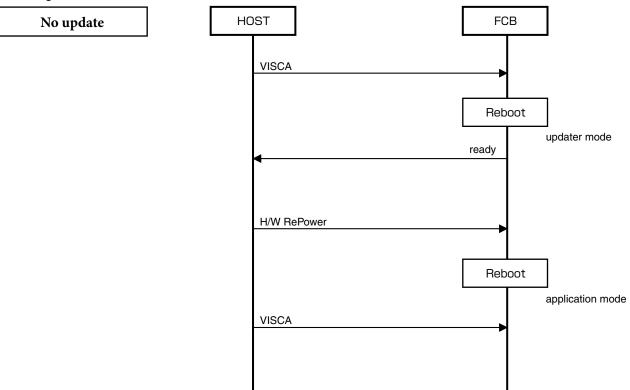


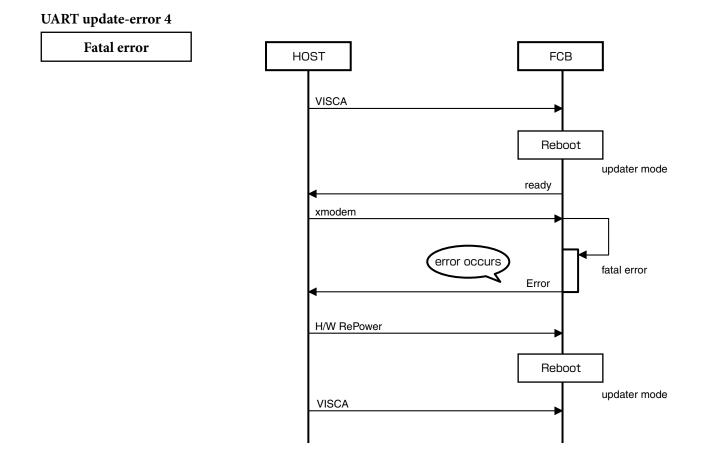
UART update-error 2

Error during update



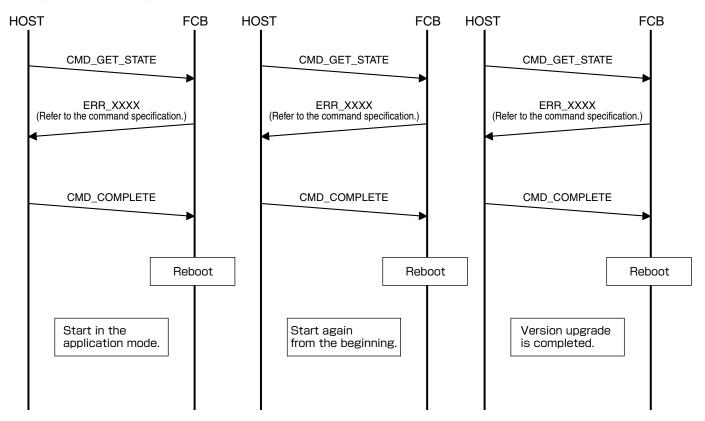
UART update-error 3





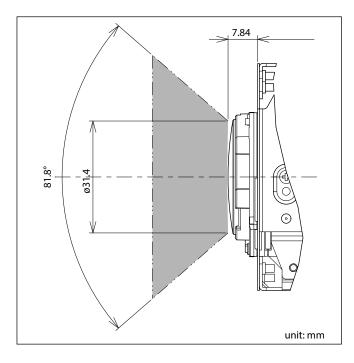
Update Procedure (USB)

The update (USB) error patterns are as follows.

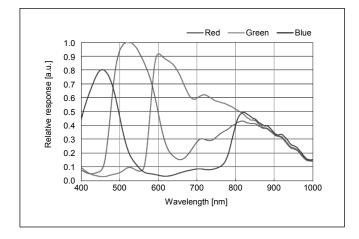


Eclipse

When designing the housing, refer to the dimensional allowance as shown in the figure below.



Spectral Sensitivity Characteristics



Use the graph as a reference value. (We can not guarantee these values.)

This data is measured when the IR cut filter is removed and the characteristics of the lens and optical source characteristics are ignored.

Initial Settings, Custom Preset and Backup

Initial Settings for the various functions of the FCB camera are indicated in the "Initial Settings" column. The "Custom Preset" column indicates whether the custom preset function can be used to store the settings. The function enables the stored settings to be recalled automatically when the camera is turned on. The "Back up at standby" column indicates whether the data is preserved even when the camera is in the standby mode.

Mode/Position setting	Initial Settings	Custom	Back up
		Preset	at standby
Zoom Position	wide end	0	0
D-Zoom On/Off	Off	0	0
D-Zoom Separate/Combine	Combine	0	0
D-Zoom Position	00h	0	0
Focus Position	_	0	0
Focus Auto/Manual	Auto	0	0
Near Limit Setting	B000 (25 cm)	0	0
AF Sensitivity	Normal	0	0
AF Mode	Normal	0	0
AF Run Time	5 sec	0	0
AF Interval	5 sec	0	0
WB Mode	Auto	0	0
WB Data (Rgain, Bgain)	_	0	0
One Push WB Data		0	0
AE Mode	Full Auto	0	0
AE Response	01h		-
Shutter Position	0111	0	0
		0	0
Maximum Shutter Limit	1Dh: 1/2000 (59.94 fps)	0	0
	1Dh: 1/2000 (50 fps)		
	1Dh: 1/30 (29.97 fps)		
	1Dh: 1/25 (25 fps)		
Minimum Shutter Limit	1Eh: 1/48 (23.98 fps)		
Minimum Shutter Limit	12h: 1/60 (59.94 fps)	0	0
	12h: 1/50 (50 fps)		
	10h: 1/30 (29.97 fps)		
	10h: 1/25 (25 fps)		
Slow Shutter Limit	12h: 1/48 (23.98 fps)		
Slow Shutter Linnt	0Dh: 1/10 (59.94 fps) 0Dh: 1/10 (29.97 fps)	0	0
	0Dh: 1/12(50 fps)		
	0Dh: 1/12(25 fps)		
Iris Position	0Dh: 1/12 (23.98 fps) 15h: F2.8	0	
Gain Position	01h: 0dB	0	0
		0	0
Bright Position		0	0
Exposure Compensation On/Off	Off	0	0
Exposure Compensation Amount	±0	0	0
BackLight On/Off	Off	0	0

A circle "O" in this column signifies that the data is preserved.

A cross " \times " signifies that the data IS NOT preserved.

Mode/Position setting	Initial Settings	Custom	Back up		
	-	Preset	at standby		
Spot AE On/Off	Off	0	0		
Spot AE Position Setting	X=8, Y=8	0	0		
Detail Level	07h	0	0		
High Resolution Mode On/Off	Off	0	0		
LR Reverse On/Off	Off	0	0		
Freeze On/Off	Off	×	×		
Picture Effect	Off	0	0		
ICR On/Off	Off	0	0		
Auto ICR On/Off	Off	0	0		
Auto ICR Threshold Level	OEh	0	0		
ND Filter Off/ND1/ND2/ND3	Off	0	0		
Camera Memory	Same as the factory value setting	×	0		
Display On/Off	Off	0	0		
Mute On/Off	Off	×	×		
Auto ICR Alarm On/Off	Off	0	0		
NR Level	3	0	0		
Image Stabilizer	Off	0	0		
Gain Limit	Off	0	0		
Low-Illumination Chroma Suppress	1h (Low)	0	0		
Color Gain	4h (100%)	0	0		
Color Hue	7h (0 degrees)	0	0		
Title Display On/Off	Off	0	0		
Title Setting	_	0	0		
Mask Setting	_	0	0		
Mask Color Setting	_	0	0		
Center Line Display On/Off	Off	0	0		
E-Flip On/Off	Off	0	0		
Privacy Zone On/Off	Off	0	0		
Privacy Zone Setting	-	0	0		
Camera ID	0000h	×	0		
ZoomPos Continuous Output On/Off	Off	×	0		
ZoomPos Continuous Output Interval	3Ch	×	0		
HLC Level	Off	0	0		
HLC Mask Level	Off	0	0		

A circle "O" in this column signifies that the data is preserved.

A cross " \times " signifies that the data IS NOT preserved.

Notes

• The number of times written to Non-volatile memory (when Custom Preset is executed) is limited.

• Privacy Zone Setting while digital zooming is not preserved by Custom Preset.

Mode Condition

Condition

Mode	Power Off	Initializing	Power On	Freeze On	MemRecall
Address Set	0	0	0	0	0
IF_Clear	0	0	0	0	0
Command Cancel	0	0	0	0	0
Power On/Off	0	0	0	0	0

Lens

Mode	Power Off	Initializing	Power On	Freeze On	MemRecall	Zoom Direct	Focus Direct	ZmFo Direct	Focus Auto
Zoom Tele/Wide/Stop	×	×	0	0	×	×	0	×	0
Zoom Direct	×	×	0	0	×	0	0	×	0
Zoom Focus Direct	×	×	0	0	×	×	×	0	×
D-Zoom On/Off	×	×	0	0	×	×	0	×	0
D-Zoom Separate/Combine	×	×	0	0	×	×	0	×	0
D-Zoom Tele/Wide/Stop	×	×	0	0	×	0	0	0	0
D-Zoom ×1/Max	×	×	0	0	×	0	0	0	0
D-Zoom Direct	×	×	0	0	×	0	0	0	0
Focus Far/Near/Stop	×	×	0	0	×	0	×	×	×
Focus Direct	×	×	0	0	×	0	0	×	×
Focus Auto/Manual	×	×	0	0	×	0	×	×	0
One Push AF	×	×	0	0	×	0	×	×	×
Focus Near Limit	×	×	0	0	×	0	×	×	0
AF Sensitivity Normal/Low	×	×	0	0	×	0	0	0	0
AF Mode Norm/Interval/Zoom	×	×	0	0	×	0	0	0	0
AF Activation Time/Interval Setting	×	×	0	0	×	0	0	0	0
Camera Memory Set/Reset	×	×	0	0	×	×	×	×	0
Camera Memory Recall	×	×	0	0	0	Х	×	×	0
Lens Initialize	×	×	0	0	×	×	×	×	0

White Balance

Mode	Power Off	Initializing	Power On	Freeze On	MemRecall	WB Auto	Indoor	Outdoor	Outdoor Auto	Sodium Lamp	Sodium Lamp Auto	Sodium Lamp Outdoor Auto	OnePush	ATW	Manual
WB Mode Switchover	×	×	0	0	×	0	0	0	0	0	0	\circ	0	0	\circ
One Push WB	×	×	0	0	×	×	×	×	×	×	×	×	0	Х	×
RGain Setting	×	×	0	0	×	×	×	×	×	×	×	×	×	×	0
BGain Setting	×	×	0	0	×	×	×	×	×	×	×	×	×	×	0

Exposure

Mode	Power Off	Initializing	Power On	Freeze On	MemRecall	AE Full Auto	AE Manual	Shutter Priority	Iris Priority	Bright
AE Full Auto	×	×	0	0	×	0	0	0	0	0
AE Manual	Х	×	0	0	×	0	0	0	0	0
Shutter Priority	Х	×	0	0	×	0	0	0	0	0
Iris Priority	Х	×	0	0	X	0	0	0	0	0
Bright	Х	×	0	0	×	×	×	0	×	0
Shutter Setting	Х	×	0	\bigcirc	×	×	0	0	×	×
Iris Setting	Х	×	0	0	×	×	0	×	0	×
Gain Setting	Х	×	0	0	×	×	0	×	×	×
Bright Setting	Х	×	0	0	X	X	×	×	X	0
Auto Slow Shutter On/Off	Х	×	0	0	×	0	0	0	0	0
Exposure Compensation On/Off	×	×	0	0	×	0	0	0	0	0
Exposure Compensation Setting	Х	×	0	\bigcirc	×	0	\circ	0	\circ	0
BackLight On/Off	Х	×	0	\bigcirc	×	0	\circ	0	\circ	0
SpotAE On/Off	×	×	0	\bigcirc	×	0	\circ	0	0	\bigcirc
SpotAE Setting	Х	×	0	\bigcirc	×	0	\circ	0	\circ	\bigcirc
Defog On/Off	×	×	0	0	0	0	0	0	0	0
Minimum Shutter On/Off	Х	×	0	0	×	0	0	0	0	0
VE On/Off	×	×	0	0	×	0	0	0	0	0
HLC Setting (On/Off/Mask Level)	×	×	0	0	×	0	0	0	0	0

Others

Mode	Power Off	Initializing	Power On	Freeze On	MemRecall
Aperture Setting	×	×	0	0	×
High Resolution Mode On/Off	×	×	0	0	0
LR_Reverse On/Off	×	×	0	0	0
Freeze On/Off	×	×	0	0	0
Picture Effect Setting	×	×	0	0	0
ICR On/Off	×	×	0	0	0
Auto ICR On/Off	×	×	0	0	×
Auto ICR Threshold Level Setting	×	×	0	0	0
Auto ICR Alarm On/Off	×	0	0	0	0
ND Filter Off/ND1/ND2/ND3	×	×	0	0	0
Display On/Off	×	×	0	0	0
Mute On/Off	×	×	0	0	0
Title Setting	×	×	0	0	0
Mask On/Off	×	×	0	0	0
Mask Setting	×	×	0	0	0
MD On/Off	×	×	0	0	0
ID Write	×	×	0	0	0
Memory Save	×	Х	0	0	0
Register Value Setting	×	×	0	0	0
NR Level Setting	×	×	0	0	0
Chroma Suppress	×	Х	0	0	0
Color Gain	×	Х	0	0	0
Color Hue	×	Х	0	0	0

Command List

VISCA/RS-232C Commands

This Manual outlines an RS-232C control protocol and command list for certain Sony cameras from which control software can be developed. THIS CONTROL PROTOCOL AND COMMAND LIST IS PROVIDED BY SONY ON AN "AS-IS BASIS" WITHOUT WARRANTY OF ANY KIND. SONY DOES NOT WARRANT ANY PARTICULAR RESULT FROM THE USE OF THIS CONTROL PROTOCOL AND COMMAND LIST AND DISCLAIMS AND EXCLUDES ALL WARRANTIES. EXPRESS OR IMPLIED, WITH RESPECT TO THAT CONTROL PROTOCOL AND COMMAND LIST, INCLUDING, BUT NOT LIMITED TO, ANY OR ALL IMPLIED WARRANTIES OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. IN FACT, SONY SPECIFICALLY ACKNOWLEDGES THAT SOFTWARE DEVELOPED BASED ON THIS CONTROL PROTOCOL AND COMMAND LIST MAY CAUSE MALFUNCTION OR DAMAGE TO HARDWARE AND SOFTWARE USED WITH IT (INCLUDING SONY HARDWARE AND SOFTWARE) AND SPECIFICALLY DISCLAIMS ANY LIABILITY FOR ANY SUCH MALFUNCTION OR DAMAGE. THIS CONTROL PROTOCOL AND COMMAND LIST SHOULD BE USED WITH CAUTION.

Overview of VISCA

In VISCA, the device outputting commands, for example, a computer, is called the controller. The device receiving the commands, an FCB camera is called the peripheral device. In VISCA, up to seven peripheral devices like the FCB camera can be connected to one controller using communication conforming to the RS-232C standard. The parameters of RS-232C are as follows.

- Communication speed: 9.6 kbps/19.2 kbps/ 38.4 kbps/115.2 kbps
- Data bits : 8
- Start bit : 1
- Stop bit : 1
- Non parity

Flow control using XON/XOFF and RTS/CTS, etc., is not supported.

VISCA Communication Specifications

VISCA packet structure

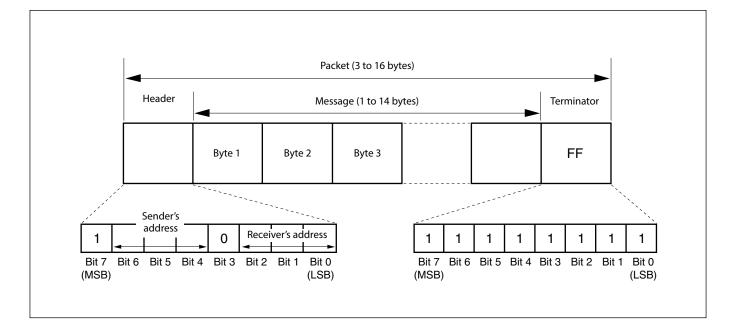
The basic unit of VISCA communication is called a packet. The first byte of the packet is called the header and comprises the sender's and receiver's addresses. For example, the header of the packet sent to the FCB camera assigned address 1 from the controller (address 0) is hexadecimal 81h. The packet sent to the camera assigned address 2 is 82h. In the command list, as the header is 8X, input the address of the camera assigned address 1 is 90h. The packet from the camera assigned address 2 is A0h.

Transmitting the commands regardless of the camera ID is called broadcasting.

In the case of broadcast, the header should be hexadecimal 88h.

When the terminator is FFh, it signifies the end of the packet.

The camera supports only Address Set and IF_Clear among the commands transmitted by broadcasting.



Command and inquiry

Command

Sends operational commands to the FCB camera.

• Inquiry

Used for inquiring about the current state of the FCB camera.

	Command Packet	Note			
Inquiry	8X QQ RR FF	$QQ^{1)} = Command/Inquiry,$			
		RR ²⁾ = category code			
¹⁾ QQ = 01 (Command), 09 (Inquiry)					
²⁾ RR = 00 (Interface), 04 (camera 1), 06 (Pan/Tilt), 07 (camera 2)					

X = 1 to 7: FCB camera address

Responses for commands and inquiries

• Acknowledge message

Returned by the FCB camera when it receives a command. No Acknowledge message is returned for inquiries.

• Completion message

Returned by the FCB camera when execution of commands or inquiries is completed. In the case of inquiry commands, it will contain reply data for the inquiry after the 3rd byte of the packet. If the Acknowledge message is omitted, the socket number will contain 0.

Reply Packete

AcknowledgeX0 4Y FFCompletion (Commands)X0 5Y FFCompletion (Inquiries)X0 5Y ... FFX = 9 to F: FCB camera address + 8, Y = socket number

• Error message

When a command could not be executed or failed, an error message is returned instead of the Acknowledge message. After an Acknowledge message, an error message may be returned if the process of some command (zoom, etc.) has not been completed.

When a inquiry command could not be executed or failed, an error message is returned instead of the completion message.

Error Packet	Description		
X0 6Y 01 FF	Message length error (>14 bytes)		
X0 6Y 02 FF	Syntax Error		
X0 6Y 03 FF	Command buffer full		
X0 6Y 04 FF	Command cancelled		
X0 6Y 05 FF	No socket (to be cancelled)		
X0 6Y 41 FF Command not executable			
X = 9 to F: FCB camera address + 8, Y = socket number			

Socket number

When command messages are sent to the FCB camera, send the next command message after waiting for the completion message or error message to return. However to deal with advanced uses, the FCB camera has two buffers (memories) for commands, so that up to two commands including the commands currently being executed can be received. When the FCB camera receives commands, it notifies the sender which command buffer was used using the socket number of the Acknowledge message. As the completion message or error message also has a socket number, it indicates which command has ended. Even when two command buffers are being used at any one time, an FCB camera management command and some inquiry messages can be executed. The Acknowledge message is not returned for these commands and inquiries, and only the completion message of socket number 0 is returned.

Command execution cancel

To cancel a command which has already been sent, send the Cancel command as the next command. To cancel one of any two commands which have been sent, use the cancel message.

Cancel Packet

Cancel 8X 2Y FF X = 1 to 7: FCB camera address, Y = socket number

An error message will be returned for this command, but this is not a fault. It indicates that the command has been canceled.

VISCA Command/Acknowledge Protocol

Command	Command Message	Reply Message	Comments
General Command	81 01 04 38 02 FF (Example)	90 41 FF (Acknowledge) +90 51 FF (Completion)	Returns Acknowledge when a command has been accepted, and Completion when a command has been executed.
	81 01 04 38 FF (Example)	90 42 FF 90 52 FF 90 60 02 FF (Syntax Error)	Accepted a command which is not supported or a command lacking parameters.
	81 01 04 38 02 FF (Example)	90 60 03 FF (Command Buffer Full)	There are two commands currently being executed, and the command could not be accepted.
	81 01 04 08 02 FF (Example)	90 61 41 FF (Command Not Executable) 90 6 <u>2</u> 41 FF	Could not execute the command in the current mode.
Inquiry Command	81 09 04 38 FF (Example)	90 50 <u>02</u> FF (Completion)	Acknowledge is not returned for the inquiry command.
	81 09 05 38 FF (Example)	90 60 02 FF (Syntax Error)	Accepted an incompatible command.
Address Set	88 30 <u>01</u> FF	88 30 <u>02</u> FF	Returned the device address to +1.
IF_Clear(Broadcast)	88 01 00 01 FF	88 01 00 01 FF	Returned the same command.
IF_Clear (For x)	8x 01 00 01 FF	z0 50 FF (Completion)	Acknowledge is not returned for this command.
Command Cancel	8x 2y FF	z0 6y 04 FF (Command Canceled)	Returned when the command of the socket specified is canceled. Completion for the command canceled is not returned.
		z0 6y 05 FF (No Socket)	Returned when the command of the specified socket has already been completed or when the socket number specified is wrong.

VISCA Camera-Issued Messages

Acknowledge/Completion Messages

	Command Messages	Comments
Acknowledge	z0 4y FF	Returned when the command is accepted.
	(y:Socket No.)	
Completion	z0 5y FF	Returned when the command has been executed.
	(y:Socket No.)	

z = Device address + 8

Error Messages

	Command Messages	Comments	
Syntax Error	z0 60 02 FF	Returned when the command format is different or when a command with illegal	
		command parameters is accepted.	
Command Buffer Full	z0 60 03 FF	Indicates that two sockets are already being used (executing two commands) and the	
		command could not be accepted when received.	
Command Canceled	z0 6y 04 FF	Returned when a command which is being executed in a socket specified by the cancel	
	(y:Socket No.)	command is canceled. The completion message for the command is not returned.	
No Socket	z0 6y 05 FF	Returned when no command is executed in a socket specified by the cancel command,	
	(y:Socket No.)	or when an invalid socket number is specified.	
Command Not Executable	z0 6y 41 FF	Returned when a command cannot be executed due to current conditions. For example,	
	(y:Socket No.)	when commands controlling the focus manually are received during auto focus.	

Network Change Message

	Command Message	Comments		
Network Change	z0 38 FF	Issued when power is being routed.		

FCB Camera Commands

Command List (1/7)

ments
ess Setting p:Address
lear
cket No. (=1 or 2)
r On/Off
Low) to 7 (High)
Zoom Position
0000h
4000h (In Separate mode)
4000h (In Combine mode and DZoom=Off)
5556h (In Combine mode, DZoom=Super Resolution n, and monitoring mode QFHD)
6000h (In Combine mode, DZoom=Super Resolution
n, and monitoring mode FHD or less)
7AC0h (In Combine mode and DZoom=On)
al Zoom On/Off/Super Resolution Zoom
cal/Digital Zoom Combined
cal/Digital Zoom Separate
Low) to 7 (High)
bled during Separate Mode
AX Magnification Switchover
bled during Separate Mode
-Zoom Position (00h to EBh) bled during Separate Mode
n/Off
11/011
Low) to 7 (High)
Focus Position 0000h to F000h
Push AF Trigger
Focus Near Limit Position 1000h to F000h
lovement Mode
lovement Time, rs: Interval

Command List (2/7)

Command Set	Command	Command Packet	Comments
CAM_SpotFocus	On	8x 01 05 08 02 FF	pq: X (0h to Fh), rs: Y (0h to Fh)
	Off	8x 01 05 08 03 FF	
	Position	8x 01 05 68 0p 0q 0r 0s FF	
CAM_AFSensitivity	Normal	8x 01 04 58 02 FF	AF Sensitivity switching
	Low	8x 01 04 58 03 FF	
CAM_IRCorrection	Standard	8x 01 04 11 00 FF	Focus IR compensation data switching
	IR Light	8x 01 04 11 01 FF	
CAM_ZoomFocus	Direct	8x 01 04 47 0p 0q 0r 0s	pqrs: Zoom Position
		0t 0u 0v 0w FF	tuvw: Focus Position Lens Initialization Start
CAM_Initialize	Lens	8x 01 04 19 01 FF	
	Camera	8x 01 04 19 03 FF	Camera reset Normal Auto
CAM_WB	Auto	8x 01 04 35 00 FF	
	Indoor	8x 01 04 35 01 FF	Indoor mode
	Outdoor	8x 01 04 35 02 FF	Outdoor mode
	One Push WB	8x 01 04 35 03 FF	One Push WB mode
	ATW	8x 01 04 35 04 FF	Auto Tracing White Balance
	Manual	8x 01 04 35 05 FF	Manual Control mode
	Outdoor Auto	8x 01 04 35 06 FF	Outdoor auto
	Sodium Lamp Auto	8x 01 04 35 07 FF	Auto including sodium lamp source
	Sodium Lamp	8x 01 04 35 08 FF	Sodium lamp source fixed mode
	Sodium Lamp Outdoor	8x 01 04 35 09 FF	Outdoor auto including sodium lamp source
CAM_WBTrigger	Auto One Push Trigger	8x 01 04 10 05 FF	One Push WB Trigger
CAM_RGain	Reset	8x 01 04 03 00 FF	Manual Control of R Gain
	Up	8x 01 04 03 02 FF	
	Down	8x 01 04 03 03 FF	
	Direct	8x 01 04 03 03 FF 8x 01 04 43 00 00 0p 0q FF	pq: R Gain 00h to FFh
CAM_BGain	Reset	8x 01 04 04 00 FF	Manual Control of B Gain
CAM_DGain			
	Up Down	8x 01 04 04 02 FF 8x 01 04 04 03 FF	
	Direct	8x 01 04 04 03 FF 8x 01 04 44 00 00 0p 0q FF	pq: B Gain 00h to FFh
CAM AE	Full Auto		Full Auto
CAM_AE	Manual	8x 01 04 39 00 FF 8x 01 04 39 03 FF	Manual Control mode
			Shutter Priority Auto Exposure mode
	Shutter Priority	8x 01 04 39 0A FF	
	Iris Priority	8x 01 04 39 0B FF	Iris Priority Auto Exposure mode Gain Priority Auto Exposure mode
	Gain Priority	8x 01 04 39 0E FF	Bright Mode (Manual control)
CAM_	Bright On	8x 01 04 39 0D FF	-
LowLightBasisBrightness	Off	8x 01 05 39 02 FF	p: Position
LowLightDasisDrightness		8x 01 05 39 03 FF	
CAM Chart	Position	8x 01 05 49 0p FF	Charter Catting
CAM_Shutter	Reset	8x 01 04 0A 00 FF	Shutter Setting
	Up	8x 01 04 0A 02 FF	
	Down	8x 01 04 0A 03 FF	
	Direct	8x 01 04 4A 00 00 0p 0q FF	pq: Shutter Position
CAM_MaxShutter	Limit	8x 01 05 2A 00 0p 0q FF	pq: High-speed shutter limit
CAM_MinShutter	Limit	8x 01 05 2A 01 0p 0q FF	pq: Low-speed shutter limit

Command List (3/7)

Command Set	Command	Command Packet	Comments		
CAM_SlowShutter	On	8x 01 04 5A 02 FF	Slow Shutter On/Off		
	Off	8x 01 04 5A 03 FF	_		
	Limit	8x 01 05 5A 0p 0q FF	pq: Slow Shutter Limit		
CAM_Iris	Reset	8x 01 04 0B 00 FF	Iris Setting		
	Up	8x 01 04 0B 02 FF	_		
	Down	8x 01 04 0B 03 FF	_		
	Direct	8x 01 04 4B 00 00 0p 0q FF	pq: Iris Position		
CAM_Gain	Reset	8x 01 04 0C 00 FF	Gain Setting		
	Up	8x 01 04 0C 02 FF			
	Down	8x 01 04 0C 03 FF			
	Direct	8x 01 04 4C 00 00 0p 0q FF	pq: Gain Position		
	Gain Limit	8x 01 04 2C 0p FF	p: Gain Limit		
	Gain Point Pos	8x 01 05 4C 0p 0q FF	pq: Gain Point		
	Gain Point On/Off	8x 01 05 0C 0p FF	p:2=On, 3=Off		
CAM_Bright	Reset	8x 01 04 0D 00 FF	Bright Setting		
	Up	8x 01 04 0D 02 FF			
	Down	8x 01 04 0D 03 FF			
	Direct	8x 01 04 4D 00 00 0p 0q FF	pq: Bright Position		
CAM_ExpComp	On	8x 01 04 3E 02 FF	Exposure Compensation On/Off		
	Off	8x 01 04 3E 03 FF			
	Reset	8x 01 04 0E 00 FF	Exposure Compensation Amount Setting		
	Up	8x 01 04 0E 02 FF			
	Down	8x 01 04 0E 03 FF			
	Direct	8x 01 04 4E 00 00 0p 0q FF	pq: ExpComp Position 00h to 0Eh		
CAM_Backlight	On	8x 01 04 33 02 FF	Back Light Compensation On/Off		
	Off	8x 01 04 33 03 FF			
CAM_SpotAE	On	8x 01 04 59 02 FF	Spot Auto Exposure Setting		
	Off	8x 01 04 59 03 FF			
	Position	8x 01 04 29 0p 0q 0r 0s FF	pq: X (0h to Fh), rs: Y (0h to Fh)		
CAM_AE_Response	Direct	8x 01 04 5D pp FF	pp: Auto Exposure Response Setting (01h to 30h), default value: 01h		
CAM_VE	Off	8x 01 04 3D 03 FF	VE Off		
	VE On	8x 01 04 3D 06 FF	VE On		
	Set Parameter	8x 01 04 2D 00 0q 0r 0s 00 00 00	q: Display brightness level (0: Dark to 6: Bright)		
		00 FF	r: Brightness compensation selection (0: Very dark, 1: Dark, 2: Standard, 3: Bright)s: Compensation level (0: Low, 1: Mid, 2: High)		
CAM_Defog	On	8x 01 04 37 02 0p FF	Defog On/Off		
	Off	8x 01 04 37 03 00 FF	p: Defog level (0: mid, 1: low, 2: mid, 3: high)		

Command List (4/7)

Command Set	Command	Command Packet	Comments
CAM_Aperture	Reset	8x 01 04 02 00 FF	Aperture Control
	Up	8x 01 04 02 02 FF	
	Down	8x 01 04 02 03 FF	
	Level	8x 01 04 42 00 00 0p 0q FF	pq: Aperture Gain (00h to 0Fh)
	Mode	8x 01 05 42 01 0p FF	p: Auto (0)/Manual (1) selection
	BandWidth	8x 01 05 42 02 0p FF	 p: Bandwidth setting 0: default (initial value) 1: low bandwidth 2: mid bandwidth 3: wide bandwidth 4: broad bandwidth
	Crispening	8x 01 05 42 03 0p FF	p: Crispening (0h to 7h)
	H/V balance	8x 01 05 42 04 0p FF	p: H/V Balance (5h to 9h)
	B/W balance	8x 01 05 42 05 0p FF	p: B/W Balance (0h to 4h)
	Limit	8x 01 05 42 06 0p FF	p: Limit (0h to 7h)
	HighLightDetail	8x 01 05 42 07 0p FF	p: High light detail (0h to 4h)
	SuperLow	8x 01 05 42 08 0p FF	p: Super low emphasis (0h to 7h)
CAM_HR	On	8x 01 04 52 02 FF	High Resolusion Mode On/Off
	Off	8x 01 04 52 03 FF	
CAM_NR	Noise Reduction	8x 01 04 53 pp FF	p: NR setting (00h: Off, 01h to 05h: level, 7Fh: 2D/3D manual setting)
	2D NR/3D NR	8x 01 05 53 0p 0q FF	p: 2D NR level (0h to 5h), q: 3D NR level (0h to 5h)
CAM_Stabilizer	On	8x 01 04 34 04 FF	Image Stabilizer On/Off
	Off	8x 01 04 34 03 FF	
CAM_Gamma	—	8x 01 04 5B 0p FF	p: Gamma Setting (0: Standard, 1: Straight, 2: Pattern)
	Pattern	8x 01 05 5B 0p 0q 0r FF	pqr: Selection pattern (001h to 200h)
	Offset	8x 01 04 1E 00 00 00 0s 0t 0u FF	s: Polarity offset (0 is plus, 1 is minus) tu: Offset s=0 (00h to 40h) Offset s=1 (00h to 40h)
CAM_HighSensitivity	On	8x 01 04 5E 02 FF	High Sensitivity mode On/Off
	Off	8x 01 04 5E 03 FF	
CAM_LR_Reverse	On	8x 01 04 61 02 FF	LR Reverse On/Off
	Off	8x 01 04 61 03 FF	
CAM_Freeze	On	8x 01 04 62 02 FF	Freeze On/Off
	Off	8x 01 04 62 03 FF	
CAM_PictureEffect	Off	8x 01 04 63 00 FF	Picture Effect Setting
	Black & White	8x 01 04 63 04 FF	
CAM_PictureFlip	On	8x 01 04 66 02 FF	E-Flip On/Off
	Off	8x 01 04 66 03 FF	
CAM_ICR	On	8x 01 04 01 02 FF	ICR Mode On/Off
	Off	8x 01 04 01 03 FF	
CAM_AutoICR	On	8x 01 04 51 02 FF	Auto ICR Mode On/Off
	Off	8x 01 04 51 03 FF	
	Threshold	8x 01 04 21 00 00 0p 0q FF	pq: ICR On \rightarrow Off Threshold Level (00h to FFh)
CAM	On	8x 01 04 31 02 FF	Auto ICR switching Alarm On/Off
_AutoICRAlarmReply	Off	8x 01 04 31 03 FF	-
	(Reply)	y0 07 04 31 02 FF	ICR Off \rightarrow On
		y0 07 04 31 03 FF	$ICR On \rightarrow Off$

Command List (5/7)

Command Set	Command	Command Packet	Comments
CAM_NDFilter	ND Filter	8x 01 7E 01 53 0p	p=0: OFF
			p=1: ND1
			p=2: ND2
CAM_Memory Reset		8x 01 04 3F 00 pp FF	p=3: ND3 pp: Memory Number (=0h to 63h)
Grim_inemory	Set	8x 01 04 3F 01 pp FF	
	Recall	8x 01 04 3F 02 pp FF	
CAM_Custom	Reset	8x 01 04 3F 00 7F FF	Starts up in this mode when the power is turned on.
	Set	8x 01 04 3F 01 7F FF	
	Recall	8x 01 04 3F 02 7F FF	
CAM_MemSave	Write	8x 01 04 23 0X 0p 0q 0r 0s FF	X: 00h to 07h (Address), total 16 byte pqrs: 0000h to FFFFh (Data)
CAM_Display	On	8x 01 04 15 02 FF	Display On/Off
	Off	8x 01 04 15 03 FF	
	On/Off	8x 01 04 15 10 FF	
CAM_MultiLineTitle	Title Set1	8x 01 04 73 1L 00 nn pp	L: Line Number, nn: H-position
		qq 00 00 00 00 00 00 FF	pp: Color, qq: Blink
	Title Set2	8x 01 04 73 2L mm nn pp qq rr ss tt uu vv ww FF	L: Line Number, mnpqrstuvw: Setting of characters (1 to 10)
	Title Set3	8x 01 04 73 3L mm nn pp	L: Line Number,
		qq rr ss tt uu vv ww FF	mnpqrstuvw: Setting of characters (11 to 20)
	Title Clear	8x 01 04 74 1p FF	Title Setting clear (p: 0h to Ah, F= all lines)
	On	8x 01 04 74 2p FF	Title display On/Off (p: 0h to Ah, F= all lines)
	Off	8x 01 04 74 3p FF	
CAM_Mute	On	8x 01 04 75 02 FF	Muting On/Off
	Off	8x 01 04 75 03 FF	
	On/Off	8x 01 04 75 10 FF	
CAM_PrivacyZone	SetMask	8x 01 04 76 mm nn	mm: Mask Settings
		Or Or Os Os FF	nn 00: Modify, 01: New rr: W, ss: H
	SetMaskTable	8x 01 05 70 0p FF	p: Table (0h to 1h)
	Display	8x 01 04 77 pp pp pp pF FF	Mask Display On/Off
			pp pp pp pp: Mask Settings (0: Off, 1: On)
	SetMaskColor	8x 01 04 78 pp pp pp pp	pp pp pp pp: Mask Color Settings
		qq rr FF	qq: Color Setting when 0 is selected rr: Color Setting when 1 is selected
	SetPanTiltAngle	8x 01 04 79 0p 0p 0p	Pan/Tilt Angle Settings
		0q 0q 0q FF	ppp: Pan
			qqq: Tilt
	SetPTZMask	8x 01 04 7B mm 0p 0p 0p	Pan/Tilt/Zoom Settings for Mask
	Non InterlockMoole	0q 0q 0q 0r 0r 0r 0r FF 8x 01 04 6F mm	ppp: Pan, qqq: Tilt, rrrr: Zoom, mm: Mask Settings mm: Non_Interlock Mask Settings
	Non_InterlockMask	0p 0p 0q 0q 0r 0r 0s 0s FF	pp: X, qq: Y, rr: W, ss: H
	CenterLineOff	8x 01 04 7C 03 FF	Center Line Display Off
	CenterLineOn	8x 01 04 7C 04 FF	Center Line Display On
CAM_IDWrite	_	8x 01 04 22 0p 0q 0r 0s FF	pqrs: Camera ID (=0000h to FFFFh)
 CAM_Continuous	On	8x 01 04 69 02 FF	Zoom Position data Continuous Output On/Off
ZoomPosReply	Off	8x 01 04 69 03 FF	
	(Reply)	y0 07 04 69 0p 0p 0q 0q 0q 0q FF	pp: D-Zoom Position
	(mpr)		* 00: When Zoom Mode is Combine
			qqqq: Zoom Position
CAM_ZoomPos	_	8x 01 04 6A 00 00 0p 0p FF	pp: Interval Time [V cycle]
ReplyIntervalTimeSet			01h to FFh

Command List (6/7)

Command Set	Command	Command Packet	Comments				
CAM_Continuous	On	8x 01 04 16 02 FF	Focus Position data Continuous Output On/Off				
FocusPosReply	Off	8x 01 04 16 03 FF					
	(Reply)	y0 07 04 16 00 00 0p 0p 0p 0p FF	pppp: Focus Position				
CAM_FocusPosReply	_	8x 01 04 1A 00 00 0p 0p FF	pp: Interval Time [V cycle] 01h to FFh				
IntervalTimeSet							
CAM_RegisterValue	-	8x 01 04 24 mn 0p 0q FF	mn: Register No. (=00h to 7Fh)				
			pq: Register Value (=00h to FFh)				
CAM_ChromaSuppress	_	8x 01 04 5F 0p FF	p: Chroma Suppress setting level				
			00: Off				
			01h to 03h: On (3 levels). Effect increases as the level number increases.				
CAM_ColorGain	Direct	8x 01 04 49 00 00 00 0p FF	p: Color Gain Setting 0h (60%) to Eh (200%)				
CAM_ColorHue	Direct	8x 01 04 4F 00 00 00 0p FF	p: Color Hue Setting 0h (-14 degrees) to Eh (+14 degrees)				
CAM_ExExpComp	Reset	8x 01 04 1F 0E 00 00 FF	Exposure compensation reset				
(Extended command)	Up	8x 01 04 1F 0E 02 pp FF	Exposure compensation up				
	Op	8x 01 04 11 0E 02 pp 11	pp: Step number				
			pp=00h to 7Fh (However, 00h is the same operation as 01h.)				
	Down	8x 01 04 1F 0E 03 pp FF	Exposure compensation down				
			pp: Step number				
	Direct	8x 01 04 1F 4E 00 00 0p 0q FF	pp=00h to 7Fh (However, 00h is the same operation as 01h.) Set the exposure compensation to the specified level				
	Direct	8x 01 04 1F 4E 00 00 0p 0q FF	pq: Level				
			pq=00h to FFh				
CAM_ExAperture	Reset	8x 01 04 1F 02 00 00 FF	Aperture control reset				
(Extended command)	Up	8x 01 04 1F 02 02 pp FF	Aperture control up				
			pp: Step number				
	Down	9 01 04 1F 02 02 mm FF	pp=00h to 7Fh (However, 00h is the same operation as 01h.) Aperture control down				
	Down	8x 01 04 1F 02 03 pp FF	pp: Step number				
			pp=00h to 7Fh (However, 00h is the same operation as 01h.)				
	Direct	8x 01 04 1F 42 00 00 0p 0q FF	Set the aperture control to the specified level				
			pq: Level				
CAM E-AutoICD	Threshold	9 01 04 1F 21 00 00 0 0 - FF	pq=00h to FFh				
CAM_ExAutoICR (Extended command)	(ON→OFF)	8x 01 04 1F 21 00 00 0p 0q FF	pq: ICR ON→OFF threshold level when Auto ICR pq=00h to FFh				
(Extended command)	On Level	8x 01 04 1F 21 01 00 0r 0s FF	pq: ICR OFF→ON threshold level when Auto ICR				
			pq=00h to 16h				
CAM_ExColorGain	Direct	8x 01 04 1F 49 00 00 0p 0q FF	Color Gain Setting				
(Extended command)			pq: Gain setting level pq=00h (0%) to FFh (200%)				
CAM_ExColorHue	Direct	8x 01 04 1F 4F 00 00 0p 0q FF	Color Hue Setting				
(Extended command)			pq: Phase setting level				
			pq=00h (-14 degrees) to FFh (14 degrees)				
CAM_HLC	Parameter Set	8x 01 04 14 0p 0q FF	p: HLC level (0: Off, 1: On) q: HLC mask level (0: Off, 1: On)				
CAM_ColorBar	Off	8x 01 7E 04 7D 00 FF					
	On (Color bar 100%	8x 01 7E 04 7D 01 FF					
	8 colors)						
	On (Color bar 100%	8x 01 7E 04 7D 02 FF					
	7 colors)						
	On (Gray scale)	8x 01 7E 04 7D 03 FF					

Command List (7/7)

Command Set	Command	Command Packet	Comments
CAM_ePT	On	8x 01 7E 06 00 02 FF	
	Off	8x 01 7E 06 00 03 FF	
	Absolute Position	8x 01 7E 06 20 00 00 0y 0y 0y 0y 0z	yyyy: Pan Position, zzzz: Tilt Position
		0z 0z 0z FF	*Supplementary explanation:
			Pan Position is specified in units of 6 pixels and Tilt
			Position is specified in units of 4.5 pixels (cut off after the
			decimal point)
CAM_MaintenanceMode	Step1	8x 01 04 00 0C FF	Used in maintenance mode
	Step2	8x 01 04 00 0D FF	
	Step3	8x 01 04 00 13 FF	
	Step4	8x 01 04 00 04 FF	
	Updata	8x 01 04 00 20 FF	

Inquiry Command List (1/4)

CAM_Powering 8x 09 04 00 FF 90 90 02 FF On CAM_ZoomPoding 8x 09 04 07 FF 90 50 06 q0 for 6 FF pope Zoom Position CAM_DomModeling 8x 09 04 06 FF 19 50 02 FF D-Zoom On QAM_DomModeling 8x 09 04 06 FF 90 50 02 FF D-Zoom On CAM_DomModeling 8x 09 04 36 FF 90 50 00 FF Separate Mode CAM_DomModeling 8x 09 04 38 FF 90 50 00 FF Auto Focus CAM_DomModeling 8x 09 04 38 FF 90 50 00 fb q0 FF pep 2 Zoom Position CAM_ExcaModeling 8x 09 04 38 FF 90 50 00 fb q0 fb FF pep 7 Secus Position CAM_ExcaModeling 8x 09 04 38 FF 90 50 00 fb q0 fb fb FF pep 7 Secus Position CAM_SportbreamNodeling 8x 09 04 38 FF 90 50 00 fb q0 fb fb fb FF pep 7 Secus Position CAM_SportbreamNodeling 8x 09 04 38 FF 90 50 00 fb q0 fb fb fb FF pep 7 Secus Position CAM_SportbreamNodeling 8x 09 04 38 FF 90 50 02 FF AF Secusitivity Normal CAM_SportbreamNodeling 8x 09 04 57 FF 90 50 02 FF Pep 7 Secus Position CAM_APSecusitivity In	Inquiry Command	Command Packet	Inquiry Packet	Comments
CAM_ZoomPosing 8x 09 04 47 FP 90 30 0p 00 q0 r0s FP pzsom Do CAM_DZoomModeling 8x 09 04 05 FF y0 30 04 FP D-Zoom On CAM_DZoomC/SModeling 8x 09 04 05 FF y0 30 04 FP Super Resolution Zoom CAM_DZoomC/SModeling 8x 09 04 45 FF y0 30 04 FF Ormbine Mode CAM_DZoomPosing 8x 09 04 45 FF y0 30 02 FF Opparts Mode CAM_LocuModeling 8x 09 04 48 FF y0 30 02 FF Auto Focus CAM_FocuNearLimiting 8x 09 04 25 FF y0 30 02 FF Auto Focus CAM_FocuNearLimiting 8x 09 04 25 FF y0 30 02 FF pqrs Focus Nar Limit Position CAM_SoutPocuNearLimiting 8x 09 04 25 FF y0 30 02 FF Of Q5 00 25 FF Off Pqrs Focus Nar Limit Position CAM_SportPocuNearLimiting 8x 09 04 25 FF Off Pqrs Focus Nar Limit Position Q5 00 25 FF Q5 00 25 FF QF 50 02 FF Pqr X Focus Nar Limit Position Q5 00 25 FF Q5 00 25 FF Normal AF Pgr5 00 25 FF Q5 00 25 FF Q5 00 25 FF Q5 00 05 FF Pgr4 Normal AF Pgr5	CAM_PowerInq	8x 09 04 00 FF	y0 50 02 FF	On
CAM_D2oomModelinq 8x 89 94 66 FF 95 00 2 FP D-Zoom Of Y 50 05 FF D Zoom Of Super Resolution Zoom CAM_DZoomCSModelinq 8x 09 04 36 FF 95 00 0 FF Super Resolution Zoom CAM_DZoomPosing 8x 09 04 36 FF 95 00 0 0 pd pFF Super Resolution Zoom CAM_FocuModelinq 8x 09 04 38 FF 95 00 0 0 pd pFF Pc D-Zoom Position CAM_FocuModeling 8x 09 04 38 FF 95 00 0 pd or 0s FF Paper Focus Position CAM_FocuModeling 8x 09 04 28 FF 95 00 0 pd or 0s FF Paper Focus Position CAM_FocuModeling 8x 09 04 28 FF 95 00 0 pd or 0s FF Paper Focus Position CAM_SportPocus/Positing 8x 09 04 28 FF 95 00 0 pd or 0s FF Paper Focus Position CAM_FocuModeling 8x 09 04 28 FF 95 00 0 pd or 0s FF Paper Focus Position CAM_ASPortPocus/Positing 8x 09 04 27 FF 95 00 0 Pd or 0s FF Paper Focus Position CAM_ASPortPocus/Positing 8x 09 04 27 FF 95 00 0 FF Paper Focus Position CAM_ASPortPocus/Positing 8x 09 04 27 FF 95 00 0 FF Paper Focus Position CAM_ASPor			y0 50 03 FF	Off (Standby)
Product of the second	CAM_ZoomPosInq	8x 09 04 47 FF	y0 50 0p 0q 0r 0s FF	pqrs: Zoom Position
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CAM_DZoomC38ModeInq Re 09 04 36 FF 90 50 00 FF Combine Mode CAM_DZoomPosinq 8x 09 04 46 FF 90 50 00 00 p0 q0 FF Per D-Zoom Position CAM_SocuModeInq 8x 09 04 48 FF 90 50 02 PF Auto Focus CAM_FocuModeInq 8x 09 04 48 FF 90 50 02 PF Manal Focus CAM_FocuModeInq 8x 09 04 28 FF 90 50 02 PF On CAM_SportPocuModeInq 8x 09 05 08 FF 90 50 02 PF On CAM_SportPocuModeInq 8x 09 05 08 FF 90 50 02 PF On CAM_SportPocuModeInq 8x 09 05 08 FF 90 50 02 FF On CAM_SportPocuModeInq 8x 09 04 57 FF 90 50 02 FF Par. Storigr AF Q5 00 04 FF 90 50 02 FF Normal AF Q5 00 14 FF J0 50 02 FF On CAM_AFModeInq 8x 09 04 37 FF 90 50 02 FF On Q5 00 04 07 05 FF Par. Morement Time, rs Interval CAM_LowLightBasis 8x 09 03 59 FF 90 50 05 FF On PartimesStorign 90 50 01 FF Sandard Sandard CAM_LowLightBasis			y0 50 03 FF	D-Zoom Off
CAM_DOOP Note Separate Mode Separate Mode CAM_JCOOPNOINQ 8X 09 04 45 FF 95 00 00 00 00 00 FF Pp. 2-non Position CAM_FocusModeInq 8X 09 04 48 FF 95 00 00 00 00 00 FF Ppr: Focus Position CAM_FocusModeInq 8X 09 04 48 FF 95 00 00 00 00 00 FF Ppr: Focus Position CAM_SpotFocusModeInq 8X 09 05 88 FF 95 00 00 00 00 00 FF Ppr: Focus Near Limit Position CAM_SpotFocusModeInq 8X 09 05 88 FF 95 00 00 00 00 FF Pp: Focus NearLimit Position CAM_SpotFocusModeInq 8X 09 01 45 FF 95 00 01 FF Pp. Statisticity Low CAM_AFSensitivityInq 8X 09 04 37 FF 95 00 01 FF Restrictly Low CAM_AFSensitivityInq 8X 09 04 37 FF 95 00 01 FF Com Infiger AF CAM_LowLightBasis 8X 09 04 37 FF 95 00 01 FF Com Infiger AF CAM_LowLightBasis 8X 09 04 37 FF 95 00 01 FF Com Infiger AF CAM_LowLightBasis 8X 09 04 37 FF 95 00 01 FF Statistical AF Brightnessing 8X 09 04 37 FF 95 00 01 FF On Statistical AF CAM_LowLightBasis			y0 50 04 FF	Super Resolution Zoom
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CAM_FocusModeInq 8x 09 04 38 FF y0 50 02 FF Auto Focus CAM_FocusPosInq 8x 09 04 48 FF y0 50 0p 0q 0r 0s FF pars: Focus Position CAM_FocusPosInq 8x 09 04 28 FF y0 50 0p 0q 0r 0s FF pars: Focus Position CAM_SpotFocusPosInq 8x 09 05 08 FF y0 50 0p 0q 0r 0s FF On CAM_SpotFocusPosInq 8x 09 05 08 FF y0 50 0p 0q 0r 0s FF On CAM_AFSensitivityInq 8x 09 05 68 FF y0 50 0p 0q 0r 0s FF Pj X, rx Y CAM_AFSensitivityInq 8x 09 04 58 FF y0 50 02 FF AF Sensitivity Normal CAM_AFModeInq 8x 09 04 57 FF y0 50 00 FF Normal AF y0 50 02 FF Zoom Trigger AF CAM_AFModeInq 8x 09 04 27 FF y0 50 0p 0g 0r 0s FF Pj Movement Time, rs Interval CAM_AFModeInq 8x 09 04 27 FF y0 50 0p FF Zoom Trigger AF CAM_AFModeInq RegibtresStordq 8x 09 04 37 FF y0 50 0p FF Pj Movement Time, rs Interval CAM_LowLightBasis 8x 09 04 39 FF y0 50 0p FF Pj Solition rightnesStordq 8x 09 04 35 FF y0 50 0p FF Disodard			y0 50 01 FF	Separate Mode
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CAM_EocusNosInq 8x 00 04 48 FF y0 50 0p 0q 0r 0s FF pqrs: Focus Near Limit Position CAM_FocusNearLimitInq 8x 00 01 28 FF y0 50 0p 0q 0r 0s FF pqrs: Focus Near Limit Position CAM_SpoiFocusNearLimitInq 8x 00 05 68 FF y0 50 0p 0q 0r 0s FF pq X, rs Y CAM_SpoiFocusPosInq 8x 00 05 68 FF y0 50 0p 0q 0r 0s FF pq X, rs Y CAM_AFSnsitivityInq 8x 00 04 58 FF y0 50 0p 10 0p 0r 0s FF Af Sensitivity Normal CAM_AFModeInq 8x 00 04 57 FF y0 50 0p 10 ref Normal AF Y0 50 0p 10 FF Normal AF y0 50 0p 10 ref Normal AF CAM_AFFineSettingIng 8x 00 04 27 FF y0 50 0p 10 ref pq Movement Time, rs Interval CAM_LowLightBasis 8x 00 03 59 FF y0 50 0p FF pq Movement Time, rs Interval CAM_LowLightBasis 8x 00 04 11 FF y0 50 0p FF pp Movement Time, rs Interval CAM_LowLightBasis 8x 09 04 11 FF y0 50 0p FF Interval AF Pistightnessing 8x 09 04 11 FF y0 50 0p FF Interval AF Pistightnessing 8x 09 04 11 FF y0 50 0p FF Interval AF	CAM_FocusModeInq	8x 09 04 38 FF	y0 50 02 FF	Auto Focus
CAM_FocusNearLimiting 8x 09 04 28 FF y0 50 0 p q 0 r 0s FF pers Focus Near Limit Position CAM_SpotFocusModeInq 8x 09 05 08 FF y0 50 0 2 FF On CAM_SpotFocusModeInq 8x 09 05 08 FF y0 50 0 2 FF Off CAM_AFSensitivityInq 8x 09 00 58 FF y0 50 0 2 FF AF Sensitivity Normal CAM_AFSensitivityInq 8x 09 04 57 FF y0 50 0 FF AF Sensitivity Low CAM_AFTimeSettingInq 8x 09 04 57 FF y0 50 0 PF Normal AF Y0 50 0 2 FF Coom Trigger AF Zoom Trigger AF CAM_LowLightBasis 8x 09 04 25 FF y0 50 0 p Q or 0s FF Qi Movement Time, rs: Interval CAM_LowLightBasis 8x 09 05 0 9 FF Qi 50 0 FF Qi Movement Time, rs: Interval CAM_LowLightBasis 8x 09 05 41 FF y0 50 0 0 FF Standard PigbtnerstoreInq y0 50 0 0 FF Standard Standard CAM_WBModeInq 8x 09 04 11 FF y0 50 0 0 FF Standard Y0 50 0 2 FF Standard Indoor Y0 50 0 2 FF Galamad Y0 50 0 0 FF Standard CAM_WBModeInq			y0 50 03 FF	Manual Focus
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job 003 FF Off CAM_SpotFocusPosInq 8x 09 05 68 FF 95 00 0 q dr os FF pr.X.rs Y CAM_AFSensitivityInq 8x 09 04 58 FF job 00 2 FF AF Sensitivity Low CAM_AFModeInq 8x 09 04 57 FF job 00 0 FF Normal AF CAM_AFModeInq 8x 09 04 57 FF job 00 p dr os FF Job 00 wrement Timers: Interval CAM_AFTImeSettingInq 8x 09 04 59 FF job 00 p dr os FF On StatustingIng 8x 09 04 59 FF job 00 p dr os FF On FrightnessFord 95 00 59 FF Off On StatustingIng 8x 09 04 37 FF job 00 p dr os FF On StatustingIng 8x 09 04 37 FF job 00 p dr os FF On FrightnessFord 90 50 0 FF On On CAM_InCorrectionIng 8x 09 04 11 FF job 00 FF Indoor job 00 FF Indoor Indoor Job 00 FF Annal GAM_INGORIEN 8x 09 04 35 FF Job 000 FF Annal job 00 FF Ondoor Indoor Job 000 FF On chereeeeeeeeeeeeeeeeeeeeeeeeee	CAM_FocusNearLimitInq	8x 09 04 28 FF	y0 50 0p 0q 0r 0s FF	pqrs: Focus Near Limit Position
CAM_spotFocusPosInq 8x 09 05 68 FF y0 50 0p q0 r0 s FF pc; X, rs Y CAM_AFSensitivityInq 8x 09 04 58 FF y0 50 02 FF AF Sensitivity Normal CAM_AFModeInq 8x 09 04 57 FF y0 50 00 FF Normal AF Q50 01 FF Interval AF Zoom Trigger AF CAM_AFModeInq 8x 09 04 27 FF y0 50 0p 0q 0r 0s FF pc; Movement Time, rs: Interval CAM_LowLightBasis 8x 09 05 39 FF y0 50 0p FF On Off GAM_LowLightBasis 8x 09 05 49 FF y0 50 0p FF On Sondard FrightnessPosinq 90 50 0p FF Standard Sondard Sondard CAM_LowLightBasis 8x 09 04 35 FF y0 50 0p FF Standard GAM_MOBdeInq 8x 09 04 35 FF y0 50 0p FF Standard Q5 00 1FF Indoor Indoor Standard GAM_WBModeInq 8x 09 04 35 FF y0 50 0p FF One Push WB Q5 00 0FF Indoor Standard Standard Q5 00 0FF Standard Standard Standard Q5 00 0FF Standard	CAM_SpotFocusModeInq	8x 09 05 08 FF	y0 50 02 FF	On
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vg 50 01 FFInterval AFQ5 00 2 FFZoom Trigger AFCAM_AFTimeSettingInq8x 09 04 27 FFy0 50 0p Q 0r 0s FFPpi Movement Time, rs. IntervalCAM_LowLightBasis8x 09 03 99 FFy0 50 03 FFOnBrightnessInq0y0 50 00 FFPri SolitionCAM_LowLightBasis8x 09 04 11 FFy0 50 00 FFStandardBrightnessPosInq8x 09 04 11 FFy0 50 00 FFIR LightCAM_IRCorrectionInq8x 09 04 35 FFy0 50 00 FFIR LightCAM_WBModeInq8x 09 04 35 FFy0 50 00 FFAutoy0 50 01 FFIndoorj0 50 01 FFIndoory0 50 02 FFOntebusingManualy0 50 03 FFOne Push WBy0 50 04 FFManualy0 50 05 FFOntebusingy0 50 05 FFOntebusingy0 50 06 FFOutdoory0 50 07 FFSodium Lamp Autoy0 50 08 FFSodium Lamp Autoy0 50 08 FFSodium Lamp Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor AutoQ0 50 09 FFY0 50 00 FFy0 50 09 FFSodium Lamp Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Autoy0 50 00 FFPq: B GainCAM_AEModeInq8x 09 04 43 FFy0 50 00 FFFiel Auto <td></td> <td></td> <td>y0 50 03 FF</td> <td>AF Sensitivity Low</td>			y0 50 03 FF	AF Sensitivity Low
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CAM_AFTimeSettingInq8x 09 04 27 FF90 50 0p 0q 0r 0s FFpc; Movement Time; rs: IntervalCAM_LowLightBasis8x 09 05 39 FF90 50 02 FFOnBrightnessInq8x 09 05 49 FFy0 50 0p FFPrositionCAM_IRCorrectionInq8x 09 04 11 FFy0 50 00 FFStandardPightnessPosinq90 50 01 FFIR LightCAM_WBModeInq8x 09 04 35 FFy0 50 00 FFAutoY0 50 01 FFIndoorIndoorY0 50 02 FFOutdoorOutdoorY0 50 01 FFIndoorY0 50 02 FFY0 50 02 FFOutdoorOutdoorY0 50 03 FFOutdoorY0 50 03 FFOutdoorY0 50 05 FFManualY0 50 05 FFOutdoorY0 50 05 FFOutdoor AutoY0 50 05 FFSodium Lamp AutoY0 50 05 FFSodium Lamp Outdoor AutoY0 50 06 FFOutdoor AutoY0 50 07 FFSodium Lamp Outdoor AutoY0 50 08 FFSodium Lamp Outdoor AutoY0 50 09 FFSodium Lamp Outdoor AutoY0 50 00 FFY0 50 00 00 P of FFY0 50 00 FFPig R GainCAM_RGainInq8x 09 04 43 FFY0 50 00 FFPig R GainCAM_AEModeInq\$x 09 04 39 FFY0 50 00 FFHautoY0 50 00 FFPig R GainCAM_AEModeInq\$x 09 04 39 FFY0 50 00 FFHautoY0 50 00 FFPig R GainCAM_AEModeInq\$x 09 04 44 FFY0 50 00 FFHautoY0 50 00 FFPig R Gain <t< td=""><td>-</td><td></td><td>y0 50 01 FF</td><td>Interval AF</td></t<>	-		y0 50 01 FF	Interval AF
CAM_AFTimeSettingInq8x 09 04 27 FFy0 50 0p 0q 0r 0s FFpq: Movement Time; rs: IntervalCAM_LowLightBasis8x 09 05 39 FFy0 50 02 FFOnBrightnessInq8x 09 05 49 FFy0 50 0p FFP: PositionCAM_IRCorrectionInq8x 09 04 11 FFy0 50 00 FFStandardCAM_IRCorrectionInq8x 09 04 35 FFy0 50 00 FFR LightCAM_WBModeInq8x 09 04 35 FFy0 50 00 FFAutoY0 50 01 FFIndoory0 50 00 FFOutdoorY0 50 01 FFIndoorY0 50 00 FFOutdoorY0 50 02 FFOutdoorY0 50 00 FFOutdoorY0 50 01 FFIndoorY0 50 00 FFOutdoorY0 50 02 FFOutdoorY0 50 00 FFOutdoorY0 50 03 FFOutdoorY0 50 00 FFOutdoorY0 50 05 FFManualY0 50 00 FFSodium Lamp AutoY0 50 05 FFSodium LampY0 50 00 FFSodium LampY0 50 00 FFSodium LampY0 50 00 PFY0 50 00 PGY0 50 00 FFY0 50 00 00 P 0q FFP; R GainCAM_RGainInq8x 09 04 43 FFY0 50 00 00 P 0q FFP; R GainCAM_AEModeInq8x 09 04 43 FFY0 50 00 0FP; R GainCAM_AEModeInq8x 09 04 43 FFY0 50 00 00 P 0q FFP; R GainCAM_AEModeInq8x 09 04 43 FFY0 50 00 0FP; R GainCAM_AEModeInq8x 09 04 43 FFY0 50 00 0FP; R GainCAM_AEModeInq8x 09 04 43 FFY0 50 00 0FP; R GainCAM_AEModeInq8x 09 04 39 FF			y0 50 02 FF	Zoom Trigger AF
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BrightnessInq y0 50 03 FF Off CAM_LowLightBasis BrightnessPosInq 8x 09 05 49 FF y0 50 00 FF Proteition CAM_IRCorrectionInq 8x 09 04 11 FF y0 50 00 FF Standard CAM_WBModeInq 8x 09 04 35 FF y0 50 00 FF Auto CAM_WBModeInq 8x 09 04 35 FF y0 50 00 FF Auto Y0 50 01 FF Indoor Y0 50 01 FF Outdoor Y0 50 02 FF Outdoor Y0 50 03 FF Outdoor Y0 50 03 FF Outdoor Y0 50 03 FF Manual Y0 50 05 FF Manual Y0 50 05 FF Sodium Lamp Auto Y0 50 05 FF Sodium Lamp Auto Y0 50 00 FF Sodium Lamp Auto Y0 50 05 FF Sodium Lamp Auto Y0 50 00 00 Pq FF Pg : R Gain CAM_RGainInq 8x 09 04 43 FF Y0 50 00 00 Pq FF Pg : B Gain CAM_AEModeInq 8x 09 04 39 FF Y0 50 00 FF Sodium Lamp Outdoor Auto Y0 50 00 FF Sodium Lamp Outdoor Auto Y0 50 00 FF Sodium Lamp Outdoor Auto CAM_BGainInq 8x 09 04 43 FF Y0 50 00 0F F <		8x 09 05 39 FF	, , , ,	
CAM_LowLightBasis BrightnessPosInq8x 09 05 49 FFv0 50 0p FFp: PositionCAM_IRCorrectionInq8x 09 04 11 FFv0 50 00 FFStandardCAM_WBModeInq8x 09 04 35 FFv0 50 00 FFAutoV0 50 00 FFIndoorv0 50 00 FFIndoorV0 50 00 FFOutdoorv0 50 00 FFIndoorV0 50 00 FFOutdoorv0 50 00 FFSodium Lamp Autov0 50 00 FFSodium LampV0 50 00 FFSodium Lampv0 50 00 00 p0 q FFp1 R GainCAM_RGainInq8x 09 04 43 FFv0 50 00 00 p0 q FFp2 R GainCAM_AEModeInq8x 09 04 43 FFv0 50 00 00 P q FFp2 R GainCAM_AEModeInq8x 09 04 43 FFv0 50 00 00 P q FFp1 AutoV0 50 00 FFSulter Priorityv0 50 00 00 P0 q FFp2 Sulter PriorityV0 50 00 FFSulter Priorityv0 50 00 00 P0 q FFp2 Sulter PriorityV0 50 00 FFSulter Priorityv0 50 00 00 P0 q FFp2 Sulter PriorityV0 50 00 FFSulter Priorityv0 50 00 00 P0 q FFp2 Sulte	•		•	Off
CAM_IRCorrectionInq8x 09 04 11 FFy0 50 00 FFStandardCAM_WBModeInq8x 09 04 35 FFy0 50 00 FFAutoV0 50 00 FFIndoory0 50 00 FFOutdoory0 50 02 FFOutdoory0 50 03 FFOne Push WBy0 50 04 FFATWy0 50 05 FFManualy0 50 06 FFOutdoor Autoy0 50 07 FFOutdoor Autoy0 50 06 FFOutdoor Autoy0 50 07 FFSodium Lamp Autoy0 50 08 FFSodium Lamp Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 00 FFPq: R GainCAM_RGainInq8x 09 04 43 FFQ0 00 00 p0 q FFpq: B GainCAM_AEModeInq8x 09 04 49 FFy0 50 00 FFFull Autoy0 50 03 FFManualy0 50 00 FFFull Autoy0 50 00 FFFull Autoy0 50 00 FFFull Autoy0 50 00 FFShutter Priorityy0 50 00 FFFull Autoy0 50 00 FFIris Priorityy0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFQ0 50 00 00 p0 q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 04 4A FFY0 50 00 00 p0 q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 04 4A FFY0 50 00 00 p0 q FFpq: Shutter PositionCAM_MinShutterInq8x 09 04 4A FFY0 50 00 00 p0 q FFpq: Shutter PositionCAM_MinShutterInq8x 09 05 2A 01 FFY0	•	8x 09 05 49 FF	y0 50 0p FF	p: Position
CAM_WBModeInq8x 09 04 35 FFy0 50 00 FFAutoy0 50 01 FFIndoory0 50 02 FFOutdoory0 50 03 FFOne Push WBy0 50 03 FFOne Push WBy0 50 05 FFManualy0 50 06 FFOutdoor Autoy0 50 06 FFOutdoor Autoy0 50 07 FFSodium Lamp Autoy0 50 08 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor AutoY0 50 00 00 00 00 Pq FFPq: R GainCAM_RGainInq8x 09 04 43 FFX0 50 00 FFPq: B GainCAM_AEModeInq8x 09 04 44 FFY0 50 00 FFFull AutoY0 50 00 FFShutter Priorityy0 50 00 FFShutter Priorityy0 50 00 FFIris Priorityy0 50 00 FFIris Priorityy0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFX0 90 00 00 pq FFPq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFY0 50 00 pq FFPq: Shutter PositionCAM_MinShutterInq8x 09 05 2A 01 FFY0 50 0p qFFPq: High-speed shutter limitCAM_MinShutterInq8x 09 05 2A 01 FFY0 50 0p qFFPq: Low-speed shutter limit	* *	8x 09 04 11 FF	y0 50 00 FF	Standard
No boxNo boxIndoor90 50 01 FFIndoor90 50 02 FFOutdoor90 50 03 FFOne Push WB90 50 05 FFManual90 50 05 FFManual90 50 07 FFOutdoor Auto90 50 07 FFSodium Lamp Auto90 50 09 FFSodium Lamp Outdoor Auto90 50 09 FFSodium Lamp Outdoor AutoCAM_RGainInq8x 09 04 43 FF90 50 00 00 0p 0q FF8x 09 04 44 FF90 50 00 00 0p 0q FFpq: R GainCAM_AEModeInq8x 09 04 43 FF90 50 00 0f FFF0 50 00 FFSulter Priority90 50 00 FFBrightCAM_ShutterPosInq8x 09 04 43 FF90 50 00 0p 0q FF6X 09 04 43 FF90 50 00 0p 0q FFBrightCAM_AShutterInq8x 09 05 2A 00 FF90 50 00 FFCAM_MaxShutterInq8x 09 05 2A 00 FF90 50 00 0p 0q FF6X 09 04 4A FF90 50 00 0p 0q FF90 situter PositionCAM_MaxShutterInq8x 09 05 2A 00 FF90 50 00 0p 0q FF6X 09 04 4A FF90 50 00 0p 0q FF90 situter PositionCAM_MaxShutterInq8x 09 05 2A 01 FF90 50 0p 0q FF6X 09 04 4A FF90 50 0p 0q FF90 situter limitCAM_MaxShutterInq8x 09 05 2A 01 FF90 50 0p 0q FF6X 09 04 4A FF90 50 0p 0q FF90 situter limitFY90 50 0p 0q FF90 situter limit			y0 50 01 FF	IR Light
v0 50 02 FFOutdoorv0 50 03 FFOne Push WBv0 50 03 FFATWv0 50 04 FFATWv0 50 05 FFManualv0 50 06 FFOutdoor Autov0 50 07 FFSodium Lamp Autov0 50 08 FFSodium Lamp Outdoor Autov0 50 09 FFSodium Lamp Outdoor AutoCAM_RGainInq8x 09 04 43 FFv0 50 00 00 0p 0q FFpq: R GainCAM_AEModeInq8x 09 04 43 FFv0 50 00 FFpq: B GainCAM_AEModeInq8x 09 04 39 FFv0 50 00 FFFull Autov0 50 00 FFShutter Priorityv0 50 00 FFShutter Priorityv0 50 00 FFShutter Priorityv0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFv0 50 00 0p 0q FFPq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFv0 50 0p 0q FFpq: Shutter PositionCAM_MinShutterInq8x 09 05 2A 01 FFv0 50 0p 0q FFpq: High-speed shutter limitCAM_MinShutterInq8x 09 05 2A 01 FFv0 50 0p 0q FFpq: Low-speed shutter limit	CAM_WBModeInq	8x 09 04 35 FF	y0 50 00 FF	Auto
Provide the second se			y0 50 01 FF	Indoor
PPPy0 50 04 FFATWy0 50 05 FFManualy0 50 06 FFOutdoor Autoy0 50 06 FFSodium Lamp Autoy0 50 07 FFSodium Lamp Autoy0 50 08 FFSodium Lamp Outdoor AutoCAM_RGainInq8x 09 04 43 FFy0 50 00 00 p0 q FFCAM_BGainInq8x 09 04 44 FFy0 50 00 00 p0 q FFCAM_AEModeInq8x 09 04 49 FFy0 50 00 00 p0 q FFy0 50 03 FFFull Autoy0 50 03 FFManualy0 50 03 FFManualy0 50 04 FFY0 50 00 FFy0 50 05 FFFull Autoy0 50 06 FFFull Autoy0 50 07 FFShutter Priorityy0 50 00 FFIris Priorityy0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFQ0 50 00 0p q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFY0 50 0p q FFpq: High-speed shutter limitCAM_MinShutterInq8x 09 05 2A 01 FFY0 50 0p q FFpq: Low-speed shutter limit			y0 50 02 FF	Outdoor
y0 50 05 FFManualy0 50 05 FFOutdoor Autoy0 50 06 FFOutdoor Autoy0 50 07 FFSodium Lamp Autoy0 50 08 FFSodium Lamp Outdoor Autoy0 50 09 FFSodium Lamp Outdoor AutoCAM_RGainInq8x 09 04 43 FFy0 50 00 00 0p 0q FFpq: R GainCAM_BGainInq8x 09 04 44 FFy0 50 00 00 0p 0q FFpq: B GainCAM_AEModeInq8x 09 04 39 FFy0 50 00 0FFFull Autoy0 50 00 FFShutter Priorityy0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFy0 50 00 0p 0q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFpq: Shutter PositionCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFpq: Low-speed shutter limit			y0 50 03 FF	One Push WB
NoticeNoticeNotice1000000000000000000000000000000000000			y0 50 04 FF	ATW
Provide a constraint of the second			y0 50 05 FF	Manual
y0 50 08 FFSodium Lampy0 50 09 FFSodium Lamp Outdoor AutoCAM_RGainInq8x 09 04 43 FFy0 50 00 00 p0 q FFpq: R GainCAM_BGainInq8x 09 04 44 FFy0 50 00 00 p0 q FFpq: B GainCAM_AEModeInq8x 09 04 39 FFy0 50 00 FFFull Autoy0 50 00 FF50 00 3 FFManualy0 50 00 FF5hutter Priorityy0 50 00 FF5hutter Priorityy0 50 00 FF5hutter Priorityy0 50 00 FF1ris Priorityy0 50 00 FF1ris Priorityy0 50 00 FF8rightCAM_ShutterPosInq8x 09 04 4A FFy0 50 00 0p 0q FFRAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFy0 50 0p 0q FFpq: Low-speed shutter limit			y0 50 06 FF	Outdoor Auto
Provide a stateProvide a stateCAM_RGainInq8x 09 04 43 FFy0 50 00 00 p0 q FFpq: R GainCAM_BGainInq8x 09 04 44 FFy0 50 00 00 p0 q FFpq: B GainCAM_AEModeInq8x 09 04 39 FFy0 50 00 FFFull AutoY0 50 00 FFVI Autoy0 50 00 FFManualY0 50 00 FFY0 50 00 FFShutter PriorityY0 50 00 FFY0 50 00 FFShutter PriorityY0 50 00 FFY0 50 00 FFShutter PriorityY0 50 00 FFY0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFY0 50 00 00 p0 q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFpq: Shutter PositionCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFpq: Low-speed shutter limit			y0 50 07 FF	Sodium Lamp Auto
CAM_RGainInq8x 09 04 43 FFy0 50 00 00 0p 0q FFpq: R GainCAM_BGainInq8x 09 04 44 FFy0 50 00 00 0p 0q FFpq: B GainCAM_AEModeInq8x 09 04 39 FFy0 50 00 FFFull Autoy0 50 03 FFManualy0 50 00 FFShutter Priorityy0 50 00 FFIris Priorityy0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFX0 90 04 4A FFy0 50 00 0p 0q FFCAM_MaxShutterInq8x 09 05 2A 00 FFY0 50 0p 0q FFpq: Shutter PositionCAM_MinShutterInq8x 09 05 2A 01 FFY0 50 0p 0q FFpq: Low-speed shutter limit			y0 50 08 FF	Sodium Lamp
CAM_BGainInq8x 09 04 44 FFy0 50 00 00 p0 q FFpq: B GainCAM_AEModeInq8x 09 04 39 FFy0 50 00 FFFull Autoy0 50 00 FFVanualy0 50 03 FFManualy0 50 00 FFShutter Priorityy0 50 00 FFIris Priorityy0 50 00 FFBrightCAM_ShutterPosInq8x 09 04 4A FFy0 50 00 0p 0q FFCAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFy0 50 0p 0q FFpq: Low-speed shutter limit			y0 50 09 FF	Sodium Lamp Outdoor Auto
CAM_AEModeInq8x 09 04 39 FFy0 50 00 FFFull Autoy0 50 03 FFManualy0 50 03 FFShutter Priorityy0 50 0A FFShutter Priorityy0 50 0B FFIris Priorityy0 50 0D FFBrightCAM_ShutterPosInq8x 09 04 4A FFy0 50 00 00 00 poq FFRAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFPq: Low-speed shutter limit	CAM_RGainInq	8x 09 04 43 FF	y0 50 00 00 0p 0q FF	pq: R Gain
CAM_AEModeInq8x 09 04 39 FFy0 50 00 FFFull Autoy0 50 03 FFManualy0 50 03 FFShutter Priorityy0 50 0A FFShutter Priorityy0 50 0B FFIris Priorityy0 50 0D FFBrightCAM_ShutterPosInq8x 09 04 4A FFy0 50 00 00 00 poq FFRAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFPq: Low-speed shutter limit	CAM_BGainInq	8x 09 04 44 FF	y0 50 00 00 0p 0q FF	pq: B Gain
y0 50 03 FFManualy0 50 03 FFShutter Priorityy0 50 0A FFShutter Priorityy0 50 0B FFIris Priorityy0 50 0D FFBrightCAM_ShutterPosInq8x 09 04 4A FFy0 50 00 00 0p 0q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFpq: High-speed shutter limitCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFpq: Low-speed shutter limit		8x 09 04 39 FF		
Provide the second s				
y0 50 0B FFIris Priorityy0 50 0D FFBrightCAM_ShutterPosInq8x 09 04 4A FFy0 50 00 00 0p 0q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFpq: High-speed shutter limitCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFpq: Low-speed shutter limit			,	Shutter Priority
v0 50 0D FF Bright CAM_ShutterPosInq 8x 09 04 4A FF v0 50 00 00 0p 0q FF pq: Shutter Position CAM_MaxShutterInq 8x 09 05 2A 00 FF v0 50 0p 0q FF pq: High-speed shutter limit CAM_MinShutterInq 8x 09 05 2A 01 FF v0 50 0p 0q FF pq: Low-speed shutter limit			-	
CAM_ShutterPosInq8x 09 04 4A FFy0 50 00 00 0p 0q FFpq: Shutter PositionCAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFpq: High-speed shutter limitCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFpq: Low-speed shutter limit				
CAM_MaxShutterInq8x 09 05 2A 00 FFy0 50 0p 0q FFpq: High-speed shutter limitCAM_MinShutterInq8x 09 05 2A 01 FFy0 50 0p 0q FFpq: Low-speed shutter limit	CAM_ShutterPosIng	8x 09 04 4A FF		
CAM_MinShutterInq 8x 09 05 2A 01 FF y0 50 0p 0q FF pq: Low-speed shutter limit	-		, , , , , , , , , , , , , , , , , , , ,	
	-		, , , ,	
CAN SIONSINULETING 8X U9 U4 5A FF VU 5U U2 FF On	CAM_SlowShutterInq	8x 09 04 5A FF	y0 50 02 FF	On
y0 50 03 FF Off			•	
CAM_SlowShutterLimitIng 8x 09 05 5A FF y0 50 0p 0q FF pq: Slow Shutter Limit	CAM SlowShutterLimitIng	8x 09 05 5A FF		

Inquiry Command List (2/4)

Inquiry Command	Command Packet	Inquiry Packet	Comments
CAM_IrisPosInq	8x 09 04 4B FF	y0 50 00 00 0p 0q FF	pq: Iris Position
CAM_GainPosInq	8x 09 04 4C FF	y0 50 00 00 0p 0q FF	pq: Gain Position
CAM_GainLimitInq	8x 09 04 2C FF	y0 50 0q FF	p: Gain Limit
CAM_GainPointInq	8x 09 05 4C FF	y0 50 0p 0q FF	pq: Gain Point
Gain Point On/Off Inq	8x 09 05 0C FF	y0 50 02 FF	On
-		y0 50 03 FF	Off
CAM_BrightPosInq	8x 09 04 4D FF	y0 50 00 00 0p 0q FF	pq: Bright Position
CAM_ExpCompModeInq	8x 09 04 3E FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_ExpCompPosInq	8x 09 04 4E FF	y0 50 00 00 0p 0q FF	pq: ExpComp Position
CAM_BackLightModeInq	8x 09 04 33 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_SpotAEPosInq	8x 09 04 29 FF	y0 50 0p 0q 0r 0s FF	pq: X Position, rs: Y Position
CAM_SpotAEModeInq	8x 09 04 59 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_VEModeInq	8x 09 04 3D FF	y0 50 03 FF	Off
		y0 50 06 FF	VE On
CAM_VEParameterInq	8x 09 04 2D FF	y0 50 00 0q 0r 0s 0t 0u 00 00 FF	q: Display brightness level (0: Dark to 6: Bright)r: Brightness compensation selection (0: Very dark,1: Dark, 2: Standard, 3: Bright)s: Compensation level (00h: Low, 01h: Mid, 02h: High)tu: Always 0
CAM_AEResponseInq	8x 09 04 5D FF	y0 50 pp FF	pp: 01h to 30h
CAM_DefogInq	8x 09 04 37 FF	y0 50 02 0p FF	p: Defog level (0: mid, 1: low, 2: mid, 3: high)
		y0 50 03 00 FF	Defog Off
CAM_ApertureInq	8x 09 04 42 FF	y0 50 00 00 0p 0q FF	pq: Aperture Gain
CAM_ApertureModeInq	8x 09 05 42 01 FF	x0 50 0p FF	p: Auto (0), Manual (1)
CAM_ApertureBandwidthInq	8x 09 05 42 02 FF	x0 50 0p FF	p: Bandwidth
CAM_ApertureCrispeningInq	8x 09 05 42 03 FF	x0 50 0p FF	p: Crispening
CAM_ApertureH/VBalance	8x 09 05 42 04 FF	x0 50 0p FF	p: H/V Balance
CAM_ApertureB/WBalance	8x 09 05 42 05 FF	x0 50 0p FF	p: B/W Balance
CAM_ApertureLimitInq	8x 09 05 42 06 FF	x0 50 0p FF	p: Limit
CAM_ ApertureHighLightDetailInq	8x 09 05 42 07 FF	x0 50 0p FF	p: High light detail
CAM_ApertureSuperLowInq	8x 09 05 42 08 FF	x0 50 0p FF	p: Super low emphasis
CAM_HRModeInq	8x 09 04 52 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_NRInq	8x 09 04 53 FF	y0 50 0p FF	Noise Reduction p: 00h to 05h, 7Fh
CAM_NR2D3DInq	8x 09 05 53 FF	y0 50 0p 0q FF	p: 2D NR Level, q: 3D NR Level
CAM_StabilizerModeInq	8x 09 04 34 FF	y0 05 04 FF	On
		y0 05 03 FF	Off
CAM_GammaInq	8x 09 04 5B FF	y0 50 0p FF	Gamma p: 00h, 01h
CAM_GammaPatternInq	8x 09 05 5B FF	y0 50 0p 0q 0r FF	pqr: Selection pattern
CAM_GammaOffsetInq	8x 09 04 1E FF	y0 50 00 00 00 0s 0t 0u FF	s: Polarity offset (0 is plus, 1 is minus) tu: Offset s=0 (00h to 40h)
		0.50.02.FF	Offset s=1 (00h to 10h)
CAM_HighSensitivityInq	8x 09 04 5E FF	y0 50 02 FF	On

Inquiry Command List (3/4)

Inquiry Command	Command Packet	Inquiry Packet	Comments
CAM_LR_ReverseModeInq	8x 09 04 61 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_FreezeModeInq	8x 09 04 62 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_PictureEffectModeInq	8x 09 04 63 FF	y0 50 00 FF	Off
		y0 50 04 FF	Black & White
CAM_PictureFlipModeInq	8x 09 04 66 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_ICRModeInq	8x 09 04 01 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_AutoICRModeInq	8x 09 04 51 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_AutoICRThresholdIng	8x 09 04 21 FF	y0 50 00 00 0p 0q FF	pq: ICR On \rightarrow Off Threshold Level
CAM_AutoICRAlarmReplyInq	8x 09 04 31 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_AutoICRAlarmReply	(Reply)	y0 07 04 31 0p FF	p: 2=Off \rightarrow On, 3=On \rightarrow Off
CAM_MemoryInq	8x 09 04 3F FF	y0 50 pp FF	p: Memory number recalled last
CAM_MemSaveInq	8x 09 04 23 0X FF	y0 50 0p 0q 0r 0s FF	X: 00h to 07h (Address)
ormi_memouring			pqrs: 0000h to FFFFh (Data)
CAM_DisplayModeInq	8x 09 04 15 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_MuteModeInq	8x 09 04 75 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_SetMaskTableInq	8x 09 05 70 FF	y0 50 0m FF	m: Table
CAM_PrivacyDisplayInq	8x 09 04 77 FF	y0 50 pp pp pp pF	pp pp pp pp: Mask Display (0: Off, 1: On)
CAM_PrivacyPanTiltInq	8x 09 04 79 FF	y0 50 0p 0p 0p 0q 0q 0q FF	ppp: Pan
			qqq: Tilt
CAM_PrivacyPTZInq	8x 09 04 7B mm FF	y0 50 0p 0p 0p 0q 0q 0q 0r 0r 0r 0r	mm: Mask Settings
		FF	ppp: Pan qqq: Tilt
			rrrr: Zoom
CAM_PrivacyMonitorInq	8x 09 04 6F FF	y0 50 pp pp pp pp FF	pp pp pp pp: Mask is displayed now.
CAM_IDInq	8x 09 04 22 FF	y0 50 0p 0q 0r 0s FF	pqrs: Camera ID
CAM_VersionInq	8x 09 00 02 FF	y0 50 00 20	mnpq: Model Code
1		mn pq rs tu vw FF	0705: FCB-ES8230
			0706: FCB-ES8250
			rstu: ROM version
			vw: Socket Number (=02)
CAM_ContinuousZoomPos	8x 09 04 69 FF	y0 50 02 FF	On .
ReplyModeInq		y0 50 03 FF	Off
CAM_ZoomPosReply	8x 09 04 6A FF	y0 50 00 00 0p 0p FF	pp: Interval Time
IntervalTimeInq CAM_Continuous	8x 09 04 16 FF	y0 50 02 FF	On
FocusPosReplyModeInq	0.05 01 10 11	y0 50 02 FF	Off
CAM_ExAutoICROnLevelInq	8x 09 04 1F 21 01 FF	y0 50 00 00 0p 0q FF	pq:Auto ICR Off/On threshold at ICR
CAM_LANGIOROILEVEIIIIq	5x 07 07 11 21 01 FF	20.20.00.00 of od 1.1.	pq=00h to 1Ch
CAM_NDFilterInq	8x 09 7E 01 53 FF	y0 50 0p FF	p=0: OFF,
			p=1: ND1
			p=2: ND2
			p=3: ND3

Inquiry Command List (4/4)

Inquiry Command	Command Packet	Inquiry Packet	Comments
CAM_HLCInq	8x 09 04 14 FF	y0 50 0p 0q FF	p: HLC level (0: OFF, 1: low, 2: mid, 3: high) q: HLC mask level (0: OFF, 1 to F: level low to high)
CAM_RegisterValueInq	8x 09 04 24 pp FF	y0 50 0q 0q FF	pp: Register No.
CAM_FocusPosReplyInterval TimeInq	8x 09 04 1A FF	y0 50 00 00 0p 0p FF	pp: Interval Time
(Reply)	-	y0 07 04 16 00 00 0p 0p 0p 0p FF	pppp: Focus Position
CAM_ColorBarInq	8x 09 7E 04 7D FF	y0 50 00 FF	OFF
		y0 50 01 FF	Color bar 100% 8 colors
		y0 50 02 FF	Color bar 100% 7 colors
		y0 50 03 FF	Grayscale
CAM_ePTModeInq	8x 09 7E 06 00 FF	y0 50 02 FF	On
		y0 50 03 FF	Off
CAM_ePTPositionInq	8x 09 7E 06 20 FF	y0 50 00 00 0p 0p 0p 0p 0t 0t 0t 0t 0t FF	pppp: Pan Position tttt: Tilt Position
CAM_TempInq	8x 09 04 68 FF	y0 50 00 00 0p 0p FF	pp: Lens Temperature
CAM_ExExpCompPosInq (Extended Mode)	8x 09 04 1F 4E FF	y0 50 00 00 0p 0p FF	pp: Exposure compensation level
CAM_ExAutoICRThresholdInq (Extended Mode)	8x 09 04 1F 21 00 FF	y0 50 00 00 0p 0p FF	pp: ICR On \rightarrow Off threshold level when Auto ICR
CAM_ExDetailInq (Extended Mode)	8x 09 04 1F 42 FF	y0 50 00 00 0p 0p FF	pp: Ex Detail Level
CAM_ChromaSuppressInq	8x 09 04 5F FF	y0 50 0p FF	p: Chroma Suppress setting level
CAM_ColorGainInq (Saturation)	8x 09 04 49 FF	y0 50 00 00 00 0p FF	p: Color Gain
CAM_ExColorGainInq (Extended Mode)	8x 09 04 1F 49 00 FF	y0 50 0p 0p FF	pp: Color Gain
CAM_ColorHueInq	8x 09 04 4F FF	y0 50 00 00 00 0p FF	p: Color Hue
CAM_ExColorHueInq (Extended Mode)	8x 09 04 1F 4F 00 FF	y0 50 0p 0p FF	pp: Color Hue
CenterLine	8x 09 04 7C FF	y0 50 0p FF	p: 3=Off, 4=On

Block Inquiry Command List

Lens Control System Inquiry CommandsCommand Packet 8x 09 7E 7E 00 FF

Byte	Bit	Comments	Byte	Bit	Comments	Byte	Bit	Comments
	7			7	0		7	0
	6			6	0		6	0
	5	Destination Address		5	0		5	0
	4			4	0		4	0
0	3		6	3		12	3	0
	2			2			2	0
	1	Source Address		1	Focus Near Limit (H)		1	0
	0			0			0	0
	7	0 Completion Message (50h)		7	0		7	0
	6	1		6	0		6	Digital Zoom (H)
	5	0		5	0		5	DZoomMode 0: Combine
	4	1	_	4	0			1: Separate
1	3	0	7	3			4	0: Normal 1: Interval
	2	0		2		13	3	2: Zoom Trigger
	1	0		1	Focus Near Limit (L)		2	AF Sensitivity 0: Low
	0	0		0				1: Normal
	7	0		7	0		1	Digital Zoom 1: On 0: Off
	6	0		6	0		0	Focus Mode 0: Manual 1: Auto
	5	0		5	0		7	0
2	4	0	0 4 0 3 2 2	6	0			
2	3			5	0			
	2	Zoom Position (HH)		2	Easus Desition (IIII)		4	0
	1			1	Focus Position (HH)		3	Low Contrast Detection 1: Yes
	0			0		14		0: No
	7	0		7	0	14	2	Camera Memory Recall
	6	0		6	0			1: Executing 0: Stopped
	5	0		5	0		1	Focus Command 1: Executing
3	4	0	9	4	0			0: Stopped
5	3			3			0	Zoom Command 1: Executing
	2	Zoom Position (HL)		2	Focus Position (HL)			0: Stopped
	1			1	rocus rosition (III)		7	1 Terminator (FFh)
	0			0			6	1
	7	0		7	0		5	1
	6	0		6	0	15	4	1
	5	0		5	0		3	1
4	4	0	10	4	0		2	1
	3			3			1	1
	2	Zoom Position (LH)		2	Focus Position (LH)		0	1
	1	· · /		1	· · · ·			
	0			0				
	7	0		7	0			
	6	0		6	0			
	5	0		5	0			
5	4	0	11	4	0			
	3			3				
	2	Zoom Position (LL)		2	Focus Position (LL)			
	1	、 <i>´</i>		1				
	0			0				

Camera Control System Inquiry CommandsCommand Packet 8x 09 7E 7E 01 FF

Byte	Bit	Comments	Byte	Bit	Comments	Byte	Bit	Comments
	7			7	0		7	0
	6	Destination Address		6	0		6	0
	5	Destination Address		5	0		5	0
0	4		Destination Address70050Source Address4032WB Mode1701700701701700150016001700170017001700160017001700111011101111111011 <td>1</td> <td>4</td> <td>0</td>	1	4	0		
0	3		6	3		12	3	
	2			2			2	
	1	Source Address		1	WB Mode		1	Gain Position
	0			0			0	
	7	0 Completion Message (50h)		7	0		7	0
	6	1		6	0		6	0
	5	0		5	0		5	0
_	4	1		4	0		4	
1	3	0	7	3		13	3	
	2	0	0 2 Aperture Gain		2	Bright Position		
	1	0		1	Aperture Gain		1	
	0	0		0			0	
	7	0		7	0	-	7	0
	6	0		6	0		6	0
	5	0	-	5	0		5	0
	4	0		4	0		4	0
2	3		8	3		14	3	
	2			2			2	
	1	R Gain (H)			Exposure Mode		1	Exposure Comp. Position
	0			0			0	
	7	0		7	0		7	1 Terminator (FFh)
	6	0		6	0		6	1
	5	0			High Resolution 1: On 0: Off		5	1
	4	0		4			4	1
3	3		9		3	1		
	2			2			2	1
	1	R Gain (L)		1			1	1
	0			0			0	1
	7	0		7	0		1	1
	6	0		6	0	-		
	5	0		5	0	-		
	4					1		
4	3		10					
	2				Shutter Position			
	1	B Gain (H)						
	0							
	7	0			0			
	6			6		1		
	5					1		
	4					-		
5	3		11					
	2			2	Iris Position			
		B Gain (L)	1	1				
		D Galli (L)		1				

Other Inquiry CommandsCommand Packet 8x 09 7E 7E 02 FF

Byte	Bit	Comments	Byte	Bit	Comments	Byte	Bit	Comments
	7			7	0		7	0
	6	Destination Address		6	0		6	0
	5	Destination Address		5	0		5	0
0	4		6	4	0		4	Memory 1: Provided 0: Not
0	3		0	3	0			provided
	2	Source Address		2	0	12	3	0
	1	Source Address		1	0	12	2	ICR 1: Provided 0: Not
	0			0	0			provided
	7	0 Completion Message (50h)		7	0		1	Stabilizer 1: Provided 0: Not provided
	6	1		6	0		0	System 1: 1/50, 1/25 0: 1/59.94,
	5	0		5	0			1/29.97
1	4	1	7	4	0		7	0
	3	0		3	0		6	0
	2	0		2	0		5	0
	1	0		1	0	12	4	0
	0	0		0	0	13	3	0
	7	0		7	0		2	0
	6	0		6	0		1	0
	5	0		5	0		0	0
2	4	0		4	0		7	0
2	3	Auto ICR Alarm (1: On, 0: Off)	8	3			6	0
	2	Auto ICR 1: On 0: Off		2			5	0
	1	0		1	Camera ID (HH)		4	0
	0	Power 1: On 0: Off		0		14	3	0
	7	0		7	0		2	0
	6	Stabilizer 1: On 0: Off		6	0		1	0
	5	0		5	0		0	0
2	4	ICR 1: On 0: Off		4	0		7	1 Terminator (FFh)
3	3	Freeze 1: On 0: Off	9	3			6	1
	2	LR Reverse 1: On 0: Off		2			5	1
	1	0		1	Camera ID (HL)	1.5	4	1
	0	0		0		15	3	1
	7	0		7	0		2	1
	6	0		6	0		1	1
	5	Privacy Zone 1: On 0: Off		5	0		0	1
4	4	Mute 1: On 0: Off	10	4	0			
4	3	Title Display 1: On 0: Off	10	3				
	2	Display 1: On 0: Off		2				
	1	0		1	Camera ID (LH)			
	0	0		0				
	7	0		7	0			
	6	0		6	0			
	5	0		5	0			
-	4	0		4	0			
5	3		11	3				
	2			2				
		Picture Effect Mode		1	Camera ID (LL)			
	1							

Extended Function1 Query CommandCommand Packet 8x 09 7E 7E 03 FF

Byte	Bit	Comments	Byte	Bit	Comments	Byte	Bit	Comments
	7			7	0		7	0
	6	Destination Address		6	0		6	
	5	Destination Address		5	0		5	Color Gain (0h (60%) to
	4			4	0		4	Eh (200%))
0	3		6	3			3	
	2			2		11	2	Advanced Privacy
	1	Source Address		1	AF Interval Time (H)			(1: Provided, 0: Not provided)
	0			0			1	Reserved
	7	0 Completion Message (50h)		7	0		0	E-Flip (1: Provided, 0: Not provided)
	6	1	1 6 0 0 5 0 1 7 4 0		7	0		
	5	0		5	0		6	0
1	4	1		4	0		5	
	3	0		3			4	
	2	0		2		12	3	
	1	0		1	AF Interval Time (L)		2	AE Response
	0	0		0			1	
	7	0		7	0		0	
	6	0		6	0		7	0
	5	0		5	0		6	
	4	0		4	0		5	Gamma
2	3		8	3	U U		4	
	2			2		13	3	High Sensitivity mode
	1	Digital Zoom Position (H)		1	Spot AE Position (X)	15	5	(1: On, 0: Off)
	0			0			2	
	7	0		7	0		1	NR Level
	6	0		6	0		0	INK Level
	5	0		5	0		7	0
		0			0			0
3	4	0	9	4	0		6	Character Community
	3			3			5	Chroma Suppress
	2	Digital Zoom Position (L)		2	Spot AE Position (Y)	14	4	
	1			1			3	
	0			0			2	Gain Limit
	7	0		7	0		1	
	6	0		6	0		0	
	5	0		5	0		7	1 Terminator (FFh)
4	4	0	10	4	0		6	1
	3			3	0		5	1
	2	AF Activation Time (H)		2	Reserved	15	4	1
	1			1	0		3	1
	0			0	E-Flip (1: On, 0: Off)		2	1
	7	0					1	1
	6	0					0	1
	5	0						
5	4	0						
~	3							
	2	AF Activation Time (L)						

Extended Function2 Query CommandCommand Packet 8x 09 7E 7E 04 FF

Byte	Bit	Comments	Byte	Bit	Comments	Byte	Bit	Comments
	7			7	0		7	0
	6	Destination Address		6	0		6	0
	5	Destination Address Source Address O Completion Message (50h) 1 0 1 0 1 0 1 0 0 0 0 0 0		5	0		5	0
0	4		6	4	0	11	4	0
0	3			3	0		3	0
	2	Source Address		2	0		2	0
	1	Source Address		1	Compensation level		1	0
	0			0	0: Low 1: Mid 2: High		0	0
	7	0 Completion Message (50h)		7	0		7	0
	6	1		6	0		6	0
	5	0	7	5	0		5	0
1	4	1		4	0	12	4	0
1	3	0		3	0	12	3	0
	2	0		2	0		2	0
	1	0		1	0		1	0
	0	0		0	Defog 0: Off 1: On		0	0
	7	0		7	0		7	0
	6	0		6	0		6	0
	5	0		5	0		5	0
2	4	0		4	0	12	4	0
2	3	0	8	3	0	13	3	0
	2	0		2	0		2	0
	1	VE		1	Defog Level		1	0
	0	0: Off 2: VE On		0	0: mid 1: low 2: mid 3: high		0	0
	7	0	1	7	0		7	0
	6	0		6	0		6	0
	5	0		5	0		5	0
	4	0	1	4	0		4	0
3	3		- 9	3	0	14	3	0
	2		-	2	0		2	0
	1			1	0		1	0
	0		┥┝───	0	0		0	0
	7			7	0		7	1 Terminator (FFh)
	6	0		6	0		6	1
	5	0		5	0		5	1
4	4	0	10	4	0	15	4	1
	3	0		3	0		3	1
	2	Display brightness level setting		2	0		2	1
	1	0: Dark to 6: Bright		1	0		1	1
	0			0	0		0	1
		0						
	7							
	7 6	0						
		0 0	_					
	6		-					
5	6 5	0	-					

 1
 Brightness compensation selection

 0
 0: Very dark 1: Dark 2: Standard

 3: Bright

Extended Function3 Query CommandCommand Packet 8x 09 7E 7E 05 FF

Byte	Bit	Comments	Byte	Bit	Comments	Byte	Bit	Comments
	7			7	0		7	0
	6	Destination Address		6]	6	
	5	Destination Address		5			5	
0	4		6	4		11	4	
0	3		6	3	Reserved		3	Reserved
	2	Source Address		2			2	
	1	Source Address		1			1	
	0			0			0	
	7	0 Completion Message (50h)		7	0		7	0
	6	1		6			6	
	5	0		5			5	
1	4	1	7	4		12	4	
-	3	0		3	Reserved		3	Reserved
	2	0		2			2	
	1	0		1			1	
	0	0		0			0	
	7	0		7	0		7	0
	6	0		6			6	
	5	0		5			5	
2	4	0	8	4		13	4	
	3			3	Reserved		3	Reserved
	2	Color Hue		2			2	
	1	(0h(-14 degrees) to Eh(+14 degrees))		1			1	
	0			0	<u>^</u>		0	0
	7	0		7	0		7	0
	6			6		Reserved 14	6	
	5		9	5			5	
2	4			4			4	
3	3	Reserved		3	Reserved		3	Reserved
	2			2			2	
	1			1			1	
				0				
	0						0	
	7	0		7	0		7	1 Terminator (FFh)
	6			6			6 5	1
	5		5		5	1		
4	4		10	4		15	4 3	1
	3	Reserved		3 2	Reserved		2	1
	2							
	1			1			1	1
	0			0			0	1
	7	0						
	6							
	5							
5	4							
5	3	Reserved						
	2							
	1							
	0							

VISCA Command Setting Values

Exposure control (1/3)

		59.94/29.97 mode	50/25 mode	23.98 mode
Shutter Speed/	21	1/10000	1/10000	1/10000
Slow Shutter Limit	20	1/6000	1/6000	1/4800
	1F	1/4000	1/3500	1/2400
	1E	1/3000	1/2500	1/1200
	1E	1/2000	1/1750	1/576
	1C	1/1500	1/1250	1/400
	1B	1/1000	1/1000	1/288
	1A	1/725	1/600	1/200
	19	1/500	1/425	1/192
	18	1/350	1/300	1/144
	17	1/250	1/215	1/120
	16	1/180	1/150	1/100
	15	1/125	1/120	1/96
	14	1/100	1/100	1/60
	13	1/90	1/60	1/50
	12	1/60	1/50	1/48
	11	1/50	1/30	1/40
	10	1/30	1/25	1/25
	0F	1/20	1/20	1/24
	0E	1/15	1/15	1/20
	0D	1/10	1/12	1/12
	0C	1/8	1/8	1/8
	0B	1/6	1/6	1/6
	0A	1/4	1/4	1/4
	09	1/3	1/3	1/3
	08	1/2	1/2	1/2
	07	2/3	2/3	2/3
	06	1/1	1/1	1/1

		59.94/29.97 mode	50/25 mode	23.98
	- <u></u>			mode
High speed Shutter Limit	21	1/10000	1/10000	1/10000
	20	1/6000	1/6000	1/4800
	1F	1/4000	1/3500	1/2400
	1E	1/3000	1/2500	1/1200
	1D	1/2000	1/1750	1/576
	1C	1/1500	1/1250	1/400
	1B	1/1000	1/1000	1/288
	1A	1/725	1/600	1/200
	19	1/500	1/425	1/192
	18	1/350	1/300	1/144
	17	1/250	1/215	1/120
	16	1/180	1/150	1/100
	15	1/125	1/120	1/96
	14	1/100	1/100	1/60
	13	1/90	1/60	1/50
	12	1/60	1/50	1/48
	11	1/50	1/30	1/40
	10	1/30	1/25	1/25
	0F	-	-	1/24
Slow Shutter	11	1/50	1/30	1/40
Limit	10	1/30	1/25	1/25
	0F	1/20	1/20	1/24
	0E	1/15	1/15	1/20
	0D	1/10	1/12	1/12
	0C	1/8	1/8	1/8
	0B	1/6	1/6	1/6
	0A	1/4	1/4	1/4
	09	1/3	1/3	1/3
	08	1/2	1/2	1/2
	07	2/3	2/3	2/3
	06	1/1	1/1	1/1

Exposure control (2/3)

Iris	15	F2.8
	14	F3.1
	13	F3.4
	12	F3.7
	11	F4.0
	10	F4.4
	0F	F4.8
	0E	F5.2
	0D	F5.6
	0C	F6.2
	0B	F6.8
	0A	F7.3
	09	F8.0
	08	F8.7
	07	F9.6
	06	F10
	05	F11

		High Sensitivity mode	
		Off	On
Gain Limit	D	36 dB	48 dB
	С	33 dB	45 dB
	В	30 dB	42 dB
	A	27 dB	39 dB
	9	24 dB	36 dB
	8	21 dB	33 dB
	7	18 dB	30 dB
	6	15 dB	27 dB
	5	12 dB	24 dB
	4	9 dB	21 dB

Gain	11	48 dB
	10	45 dB
	0F	42 dB
	0E	39 dB
	0D	36 dB
	0C	33 dB
	0B	30 dB
	0A	27 dB
	09	24 dB
	08	21 dB
	07	18 dB
	06	15 dB
	05	12 dB
	04	9 dB
	03	6 dB
	02	3 dB
	01	0 dB

0E to 11 can be set only when the high-sensitivity mode is ON.

Exposure control (3/3)

		Iris	Gain
Bright	25	F2.8	48 dB
	24	F2.8	45 dB
	23	F2.8	42 dB
	22	F2.8	39 dB
	21	F2.8	36 dB
	20	F2.8	33 dB
	1F	F2.8	30 dB
	1E	F2.8	27 dB
	1D	F2.8	24 dB
	1C	F2.8	21 dB
	1B	F2.8	18 dB
	1A	F2.8	15 dB
	19	F2.8	12 dB
	18	F2.8	9 dB
	17	F2.8	6 dB
	16	F2.8	3 dB
	15	F2.8	0 dB
	14	F3.1	0 dB
	13	F3.4	0 dB
	12	F3.7	0 dB
	11	F4.0	0 dB
	10	F4.4	0 dB
	0F	F4.8	0 dB
	0E	F5.2	0 dB
	0D	F5.6	0 dB
	0C	F6.2	0 dB
	0B	F6.8	0 dB
	0A	F7.3	0 dB
	9	F8.0	0 dB
	8	F8.7	0 dB
	7	F9.6	0 dB
	6	F10	0 dB
	5	F11	0 dB
25 to 22 can be set only	when the	high-sensitivity	mode is ON

	1		[
Exposure Comp.	0E	+7	+10.5 dB
	0D	+6	+9 dB
	0C	+5	+7.5 dB
	0B	+4	+6 dB
	0A	+3	+4.5 dB
	09	+2	+3 dB
	08	+1	+1.5 dB
	07	0	0 dB
	06	-1	-1.5 dB
	05	-2	-3 dB
	04	-3	-4.5 dB
	03	-4	-6 dB
	02	-5	-7.5 dB
	01	-6	-9 dB
	00	-7	–10.5 dB

Zoom Ratio and Zoom Position (for reference)

Optical Zoom Ratio	Optical Zoom Position Data
1×	0000
2×	17F7
3×	232E
4×	2A2A
5×	2F1D
6×	32E9
7×	35F7
8×	3887
9×	3ABA
10×	3CAA
11×	3E68
12×	4000

25 to 22 can be set only when the high-sensitivity mode is ON.

Digital Zoom Combine mode

Digital Zoom Ratio	Digital Zoom Position Data
1×	4000
2×	6000
3×	6AAB
4×	7000
5×	7334
6×	7556
7×	76DC
8×	7800
9×	78E4
10×	799A
11×	7A2F
12×	7AC0

Digital Zoom Separate mode

Digital Zoom Ratio	Digital Zoom Position Data
1×	00
2×	80
3×	AA
4×	C0
5×	CC
6×	D5
7×	DB
8×	EO
9×	E3
10×	E6
11×	E8
12×	EB

Lens control

	0000 to 4000 to 7AC0
Zoom Position	wide end Optical Digital
	tele end tele end
Focus Position	1000 to F000
1 ocus 1 osition	Far end Near end
	1000: Over Inf
	2000: 5 m
	3000: 3 m
	4000: 2 m
	5000: 1.5 m
	6000: 1.2 m
	7000: 1.0 m As the distance on the left
Focus Near	8000: 80 cm will differ due to temperature characteristics, etc., use as
Limit	9000: 55 cm approximate values.
	A000: 35 cm *The lower 1 byte is fixed at 00.
	B000: 25 cm
	(initial setting)
	C000: 18 cm
	D000: 14 cm
	E000: 10 cm
	F000: 8 cm

wide/tele Limit Setting

wide/tele Limit	wide L	imit	tele Limit	
Setting Value	Zoom	Zoom	Zoom	Zoom
Setting value	Position	Ratio	Position	Ratio
00	0000	1.00	4000	12.00
10	0170	1.01	3E8F	11.69
20	02E0	1.02	3D1F	11.38
30	0450	1.04	3BAF	11.09
40	05C0	1.05	3A3F	11.80
50	0730	1.06	38CF	10.52
60	08A1	1.08	375E	10.24
70	0A11	1.09	35EE	9.98
80	0B81	1.10	347E	9.72
90	0CF1	1.12	32F7	9.47
A0	0E61	1.13	319E	9.23
B0	0FD1	1.15	302E	8.99
C0	1142	1.16	2EBD	8.76
D0	12B2	1.18	2D4D	8.53
E0	1422	1.19	2BDD	8.32
F0	1592	1.21	2A6D	8.11
FF	16EB	1.22	2914	8.53

Temperature Reading Conversion Value (Reference Value)

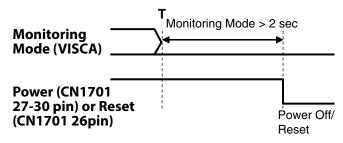
Reading Value pq (hex)	Temperature Conversion Value (°C)
FB	-8 to -2
00	-3 to +3
0A	7 to 13
14	17 to 23
1E	27 to 33
28	37 to 43
32	47 to 53
3C	57 to 63

Register Setting

The register settings are enabled when the power is turned off and then back on again. After turning the power back on again, verify that the mode settings have been changed.

Notes

• Please be sure to wait at least 2 seconds before turning OFF the power when the mode settings have been changed. If the interval is short, the mode may not be set correctly. Images may not be output or black images may appear. In this case, perform the mode setting again, making sure to wait at least 2 seconds before turning OFF the power.



• If you switch to PTP with switching VISCA/USB_PTP, you can no longer communicate with VISCA after that. When switching to VISCA, switch to VISCA with PTP control. For the PTP control, refer to "Camera control PTP".

	Register No.	Value	
VISCA	00	00	9600 bps
Baud Rate		(Initial Setting)	
		01	19200 bps
		02	38400 bps
		03	57600 bps
		04	115200 bps
Switching	01	00	VISCA
VISCA/		(Initial	
USB_PTP		Setting: 00)	
		01	USB_PTP
Digital	60	00	YUV
Output		(Initial Setting)	
		01	RGB
Monitoring	72	1D	System: QFHD
Mode		(Initial Setting)	(3840 × 2160) 29.97p
			Output: 3840 × 2160 29.97p
			1920 × 1080 29.974p
			When electronic pan/tilt is
			ON.
		1E	System: QFHD
			(3840 × 2160) 25p
			Output: 3840 × 2160 25p
			1920 × 1080 25p
			When electronic pan/tilt is
			ON.
		20	System: QFHD
			(3840 × 2160) 23.98p
			Output: 3840 × 2160 23.98p
			1920×1080 23.98p
			When electronic pan/tilt is
		10	ON.
		13	System: FHD (1920 × 1080)
			59.94p
			Output: 1920 × 1080 59.94p
		14	System: FHD (1920 × 1080)
			50p
		01	Output: 1920 × 1080 50p
		01	System: FHD (1920 × 1080)
			59.94i
		01	Output: 1920 × 1080 59.94i
		04	System: FHD (1920 × 1080)
			50i
		06	Output: 1920 × 1080 50i System: FHD (1920 × 1080)
		00	29.97p
			Output: 1920 × 1080 29.97p
		08	System: FHD (1920 × 1080 29.97)
		00	25p
			Output: 1920 × 1080 25p
		1F	System: FHD (1920 × 1080 25p
			23.98p
			Output: 1920 × 1080 23.98p
		09	System: HD (1280 × 720)
			59.94p
			Output: 1280 × 720 59.94p
		0C	System: HD (1280 × 720) 50p
			Output: 1280 × 720 50p
		1B	System: SD (720 × 480) 59.94p
			Output: 720 × 480 59.94p
		1C	System: SD (720 × 576) 50p
			Output: 720 × 576 50p
	1	l	0 aiput. 120 × 570 50p

The frame rate of system in the monitoring mode is the screen update interval.

	Register No.	Value	
Zoom Limit	50	00-FF	Wide Limit
		(Initial Setting: 00)	(0: Disabled)
	51	00-FF	Tele Limit
		(Initial Setting: 00)	(0: Disabled)
D-Zoom Max	52	00-EB	Max. digital
		(Initial Setting: EB)	zoom ratio =
			256 ÷ (256-Value)
"StableZoom"	53	00	Off
		(Initial Setting: 00)	
		01	On
APR	56	00	On start-up APR
		(Initial Setting: 00)	OFF
		01	On start-up APR
			ON
FocusOffset	55	00-FF	00: None to
@DomeCover		(Initial Setting: 00)	FF: Max.
Extended	5F	00	0FF
Mode		bit: 0 Exposure com	pensation
		Extended 256 levels	On/Off
		bit: 1 Aperture Exte	nded 256 levels
		On/Off	
		bit: 2 Color Gain/H	ue Extended 256
		levels On/Off	
		bit: 3 Auto ICR Off	\rightarrow On setting
		enable On/Off	-
		*For all of bit, 1 is to	activate, 0 is Off

Others

AF Active Time ¹⁾	00	to	FF
AF Interval Time ¹⁾	00	to	FF
Spot AE X position	00	to	0F
Spot AE Y position	00	to	0F
R Gain	00	to	FF
B Gain	00	to	FF
Aperture Control Level	00	to	0F
AE Response	01	to	30
AutoICR On \rightarrow Off Threshold Level	00	to	FF
Chroma Suppress setting level	00	to	03
Color Gain setting level	00	to	0E
Color Hue setting level	00	to	0E

¹⁾ Unit: One second

USB commands for firmware update

Basic specifications of commands and response

• Communication is performed in units of packets.

- The packet consists of a header (32 bytes) and body (from 0 byte).
- Two types of packets in a command and response are defined as described below.
 - Command Data transfer of a host to this unit
 - Response Data transfer of this unit to a host
 - One response packet is necessarily returned to one command packet.
 - * However, there is no response in a specific command.
- Byte array is based on a little-endian format.
- Description of notation
- Notation of type
- uint: Unsigned integer (Does not depend on the data length.)

Binary: Binary data string

Packet structure

The packet consists of a fixed-length (32-byte) header and size-variable body.

The maximum packet size is prescribed for each command or during communication parameter setting.

Data array	Size [Byte]	Туре
Packet{		
Packet Header	32	Packet Header
Body	n	Binary
}		

Packet Header (Common in both a command and response)

Data array	Size [Byte]	Туре
Packet Header{		
BodySize	4	uint
Protocol Version	2	uint
Command ID	2	uint
Response ID	2	uint
Sequence No.	2	uint
reserved	4	uint
reserved	4	uint
reserved	4	uint
reserved	8	uint
}		

Meaning

Body Size

This is the size of a body following a packet header. (The size of a packet header is not contained.)

Protocol Version

This is the version of a communication protocol. Fixed to 0x0100.

(The host sets the protocol version contained in firmware data.)

C

Command ID	
Command packet:	Sets the command to be executed.
Response packet:	The same value as the corresponding command packet is set.
Response ID	
Command packet:	Fixed to 0x0000.
Response packet:	ID indicating the processing result of the corresponding command
For more details, re	efer to the specifications for each
command. (See pag	ges 58 to 62.)
Sequence No.	-
Command packet:	Sequence number unique in all commands
	Returned to 1 when an overflow occurs in the range of 1 to 65536.
Response packet:	Returns the sequence number of the corresponding command as it is.
	An error does not especially occur even when the value of a

sequence number is skipped.

Body

Data used as each command and response parameter is stored.

The body varies depending on each command and response.

ID list

Command ID	Definition of ID	Outline description
/*Initial communicatio	n*/	
0x0001	CMD_INIT	Initializes communication.
/*Judgment of rush cor	nditions*/	
0x0010	CMD_CHK_GUARD	Starts the judgment of rush conditions.
/*Inquiry of firmware v	version*/	
0x0020	CMD_QUERY_VERSION	Inquires the version of firmware.
/*Start mode switching	request*/	
0x0030	CMD_SWITCH_MODE	Executes the switching to a firmware update mode.
/*Firmware rewrite*/		
0x0040	CMD_WRITE_FIRM	Transfers firmware data and writes it.
/*Completion check no	tification of rewrite processing*/	
0x0100	CMD_COMPLETE	Notifies the completion check of firmware update.
/*Acquisition of firmwa	are update processing status in this unit*/	
0x0200	CMD_GET_STATE	Acquires the firmware update processing status.

Deemen and ID	Definition of ID	Outline description (The detailed meaning varies depending on each command.)	
Response ID	(STAT_ is also the same.)		
/*Normal system*/			
0x0001	ERR_OK	Normal termination	
0x0002	ERR_BUSY	Processing in progress	
/*Communication pro	tocol error*/		
0x0100	ERR_PROV	Difference in protocol version	
0x0101	ERR_SEQUENCE	Sequence error. This is not a state in which a command can be received.	
0x0102	ERR_BIG	A packet is too large. (A receive buffer is insufficient.)	
0x0103	ERR_INVALID_PARAM	A parameter is illegal.	
/*0x1xxx: Processing e	rror in this unit*/		
0x1xxx	ERR_INTERNAL	Internal processing error in this unit	

Deemen as ID	Definition of ID	Outline description (The detailed meaning varies depending on
Response ID	Definition of ID	each command.)
/*Normal system*/		
0x0001	STAT_OK	
0x0002	STAT_BUSY	
/*Status of rush condition	ns*/	
0x0140	STAT_INVALID_MODEL	A model differs.
0x0141	STAT_INVALID_REGION	Destination differs.
/*Firmware data error*/		
0x0040	STAT_INVALID_DATA	The received firmware data is illegal (damaged).
		(The data is falsified and cannot be detected by CRC of a package file.)

A processing error in this unit is notified to a ResponseID field as an error.

CurStatus ID	Definition of ID	Outline description
0x0100	CURSTAT_PRE_INIT	Before CMD_INIT reception
0x0200	CURSTAT_PRE_SWITCHMODE	After CMD_SWITCHMODE reception

Command specifications

	Description						
CMD_GET_STATE	• Outline						
	This command acquires the firmware update processing status in this unit.						
	*This command can be accepted at any time when communication is established.						
	Command parameter						
	None						
	Response (ID/Parameter)						
	ERR_OK						
	Initialization succeeded. The sub-	sequent maximum packet size	and minimum time	e-out are turned to a parameter.			
	Parameter →	·······					
	Parameter data arrange	ment Size [Byte]	Туре				
	OK Parameter{						
	currentState ID	2	uint				
	}						
		· · · ·					
	 Meaning 						
	currentState ID						
	This is the set state at the po	oint of time where a command	was received.				
	Refer to the ID list of each S	STAT ID. (See page 58.)					
	CURST AT_PRE_INIT	During start *From whe	en PC application is	sues a CMD_INIT command			
	CURST AT_SWITCHMODE	•		mand cannot be returned by INIT)			
		*From when PC application		•			
	ERR_PROV	from when to appleador					
	_	nunication protocol version co	t to a packat baada				
	This cannot be used for the comr	numeation protocol version se	t to a packet header				
	No parameter						
	Remarks						
CMD_INIT	• Outline		_				
	This command initializes communic						
	This unit returns the internal state to	the initial state by receiving the	ne parameter.				
	There is a state in which the paramet	ter cannot be received.					
	 Command parameter 						
	None						
	 Response (ID / Parameter) 						
	• Response (ID / Parameter) ERR_OK						
	ERR_OK	sequent maximum packet size	and minimum time	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub-	sequent maximum packet size	and minimum time	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter →			e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger		and minimum time	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{	ment Size [Byte]		e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger			e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{	ment Size [Byte]	Туре	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize	ment Size [Byte]	Type uint	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize maxResPacketSize	ment Size [Byte] 4 4 4 4 4 4	Type uint uint	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize maxResPacketSize minTimeOut	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4	Type uint uint uint	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize maxResPacketSize minTimeOut intervalBeforeCommand	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4	Type uint uint uint uint	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize maxResPacketSize minTimeOut intervalBeforeCommand	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4	Type uint uint uint uint	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize maxResPacketSize minTimeOut intervalBeforeCommand	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4	Type uint uint uint uint	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize maxResPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse }	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4	Type uint uint uint uint	e-out are turned to a parameter.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4	Type uint uint uint uint uint				
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packet	ment Size [Byte] 4 5 6 6 7 7 6 7 7 7 8 9 10 11 12 13 14 14 15 16 16 17 18 19 10 10 10 11 12 13 14 15 16 16 17 18 19 10 10 10 10 10 10 10 10 10	Type uint uint uint uint uint				
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packe Not including a CMD_GET	ment Size [Byte] 4 5 6 6 7 7 6 7 7 7 8 9 10 11 12 13 14 14 15 16 16 17 18 19 10 10 10 11 12 13 14 15 16 16 17 18 19 10 10 10 10 10 10 10 10 10	Type uint uint uint uint uint				
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packet Not including a CMD_GET maxResPacketSize	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 5 5 6 6 6 7 STATE command	Type uint uint uint uint uint	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ MaxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packet Not including a CMD_GET maxResPacketSize This is the maximum packet Not including a CMD_GET	ment Size [Byte] 4 5 6 6 7 7 6 7 7 7 8 9 10 11 12 13 14 14 15 16 16 17 18 19 10 10 10 11 12 13 14 15 16 16 17 18 19 10 10 10 10 10 10 10 10 10	Type uint uint uint uint uint	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packe Not including a CMD_GET maxResPacketSize This is the maximum packe Mot including a CMD_GET MaxResPacketSize This is the maximum packe MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 5 6 7 STATE command t size [byte] of a response pack	Type uint uint uint uint uint ket after initializati et after initializatio	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packe Not including a CMD_GET maxResPacketSize This is the maximum packe Mot including a CMD_GET MaxResPacketSize This is the maximum packe MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize MaxResPacketSize	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 5 6 7 STATE command t size [byte] of a response pack	Type uint uint uint uint uint ket after initializati et after initializatio	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packe Not including a CMD_GET maxResPacketSize This is the maximum packe Mot including a CMD_GET MaxResPacketSize This is the maximum packe MaxResPacketSize	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 5 6 7 STATE command t size [byte] of a response pack	Type uint uint uint uint uint ket after initializati et after initializatio	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter { MaxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packet Not including a CMD_GET maxResPacketSize This is the maximum packet minTimeOut This is the maximum packet minTimeOut This is the minimum timeo succeeded.	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 5 6 7 STATE command t size [byte] of a response pack	Type uint uint uint uint ket after initializati et after initializatio h command after c	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter { MaxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packet Not including a CMD_GET maxResPacketSize This is the maximum packet minTimeOut This is the maximum packet minTimeOut This is the minimum timeo succeeded.	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4 5 4 5 4 4 4 5 4 5 4 6 4 6 4 7 STATE command t size [byte] of a response pack at time [msec] common to eace	Type uint uint uint uint ket after initializati et after initializatio h command after c	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter { MaxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packet Not including a CMD_GET maxResPacketSize This is the maximum packet minTimeOut This is the maximum packet Mot including a CMD_GET maxResPacketSize This is the maximum packet minTimeOut This is the minimum timeor succeeded. The host must time out usin intervalBeforeCommand	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4 5 4 5 4 5 4 6 4 6 4 6 4 6 4 7 STATE command t size [byte] of a response pack at time [msec] common to eac ag a value of more than the min at the min	Type uint uint uint uint ket after initializatio h command after con nimum timeout tim	on has succeeded. n has succeeded. ommunication initialization has			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packet Not including a CMD_GET maxResPacketSize This is the maximum packet Meaning this is the maximum packet Not including a CMD_GET maxResPacketSize This is the maximum packet intervalBeforeCommand This is the minimum timeo succeeded. The host must time out usint intervalBeforeCommand This is the min time [msec]	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4 5 4 5 4 5 4 6 4 6 4 6 4 6 4 7 STATE command t size [byte] of a response pack at time [msec] common to eac ag a value of more than the min at the min	Type uint uint uint uint ket after initializatio h command after con nimum timeout tim	on has succeeded.			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packe Not including a CMD_GET maxResPacketSize This is the maximum packet Mot including a CMD_GET maxResPacketSize This is the maximum packet minTimeOut This is the minimum timeo succeeded. The host must time out usint intervalBeforeCommand This is the min time [mscc] intervalBeforeResponse	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4 5 4 4 4 4 4 5 4 5 4 5 4 6 4 6 4 6 4 6 4 6 4 6 4 6 4 6 4 6 4 7 57ATE command t size [byte] of a response pack at time [msec] common to eac ag a value of more than the minimage	Type uint uint uint uint uint uint uint uint	on has succeeded. In has succee			
	ERR_OK Initialization succeeded. The sub- Parameter → Parameter data arranger OK Parameter{ maxCmdPacketSize minTimeOut intervalBeforeCommand intervalBeforeResponse } • Meaning maxCmdPacketSize This is the maximum packe Not including a CMD_GET maxResPacketSize This is the maximum packet Mot including a CMD_GET maxResPacketSize This is the maximum packet minTimeOut This is the minimum timeo succeeded. The host must time out usint intervalBeforeCommand This is the min time [mscc] intervalBeforeResponse	ment Size [Byte] 4 4 4 4 4 4 4 4 4 4 4 4 5 4 4 4 4 4 5 4 5 4 6 4 6 4 6 4 6 4 6 4 6 4 6 4 6 4 6 4 7 5 7 5 6 6 7 5 7 5 8 7 9 6 9 7 9 7 9 7 9 8 9 9 9 9 9 9 9 9 9 9 9 9 <tr< td=""><td>Type uint uint uint uint uint uint uint uint</td><th>on has succeeded. n has succeeded. ommunication initialization has</th></tr<>	Type uint uint uint uint uint uint uint uint	on has succeeded. n has succeeded. ommunication initialization has			

Command	Description					
CMD_INIT	ERR_PROV					
	This cannot be used for the commu	nication protocol version	set to a packet hea	nder.		
	No parameter					
	ERR_SEQUENCE					
	Communication sequence error. No	parameter.				
	This is a state in which a CMD_INI	-	ceived.			
	 Remarks 					
MD_CHK_GUARD	Outline					
	This command starts the confirmation	processing of rush condit	ions.			
	Command parameter	8				
	Parameter data arrangement	Size [Byte]	Туре			
	CHK_GUARD Parameter{	Size [Dyte]	Type	-		
	dataNo	4	uint			
	remainSize	4	uint	_		
	firmData	dataSize	Binary	_		
		udidolize	Dillary	_		
	5					
	 Meaning 					
	dataNo.					
	This is the number of times by wh	ich this command was iss	sued to confirm ru	sh conditions. "0" is not used.		
	Increment this from 1 irrespective					
	remainSize					
	This is the size of firmware data th	at has not been transmitt	ed vet. (The data s	size becomes zero during final		
	transfer.)					
	This gives compatibility with the V	VRITE FIRM command	described later			
	firmData	VICITE_ITICNI command	deseribed later.			
	To confirm rush conditions, the to	To confirm rush conditions, the top of firmware data (the data division of "FDAT" chunk) is split for transfer. The				
	size of data to be transferred is specified by windowSize. Operation is completed when STAT_OK is returned.					
	size of data to be transferred is spe	cified by windowSize. Op	peration is comple	ted when STAT_OK is returned.		
	size of data to be transferred is spe *See pages 65 and 66.	cified by windowSize. Op	peration is comple	ted when STAT_OK is returned.		
		cified by windowSize. Op	peration is comple	led when SIAI_OK is returned.		
	*See pages 65 and 66.		_	ted when STAT_OK is returned.		
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary	depending on response I	D			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement		_			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary	depending on response I Size [Byte]	D Type			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize	depending on response I Size [Byte] 4	D Type uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus	depending on response I Size [Byte]	D Type			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){	depending on response I Size [Byte] 4 4 4	D Type uint uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID	depending on response I Size [Byte] 4	D Type uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){	depending on response I Size [Byte] 4 4 4	D Type uint uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID	depending on response I Size [Byte] 4 4 4	D Type uint uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID	depending on response I Size [Byte] 4 4 4	D Type uint uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } {	depending on response I Size [Byte] 4 4 4	D Type uint uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning	depending on response I Size [Byte] 4 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	D Type uint uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that the	depending on response I Size [Byte] 4 4 4 4 4 4 1 1 1 1 1 1 1 1 1 1 1 1 1	D <u>uint</u> uint uint			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that the A packet (including firmData) of I	depending on response I Size [Byte] 4 4 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of 1 It is necessary to satisfy packetSize	depending on response I Size [Byte] 4 4 4 4 4 4 5 5 5 5 5 5 5 5 5 5 5 5 5	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus	depending on response I Size [Byte] 4 4 2 2 his unit can receive. ess than windowSize can \geq 32 [byte] header + wi	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for	depending on response I Size [Byte] 4 4 2 2 his unit can receive. ess than windowSize can \geq 32 [byte] header + wi	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush conditioned to the second status of the second status of the second status the sec	depending on response I Size [Byte] 4 4 2 1 1 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK	depending on response I Size [Byte] 4 4 2 1 1 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_BUSY STAT_INVALID_MODEL	depending on response I $ \begin{array}{c c} \hline Size [Byte] \\ \hline 4 \\ \hline 2 \\ \hline 2 \\ \hline \hline 32 [byte] header + wi \\ \hline llowing numStatus. \\ \hline conditions are satisfied. Processing in progress$	D <u>uint</u> uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_BUSY STAT_INVALID_MODEL STAT_INVALID_REGION	depending on response I Size [Byte] 4 4 2 1 1 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D uint uint uint be received.			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_BUSY STAT_INVALID_MODEL STAT_INVALID_REGION STAT_INVALID_DATA	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D uint uint uint be received. indowSize + 8 (par			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_BUSY STAT_INVALID_MODEL STAT_INVALID_MODEL STAT_INVALID_DATA For OK and Busy, this is necessaril	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D uint uint uint be received. indowSize + 8 (par			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_INVALID_MODEL STAT_INVALID_MODEL STAT_INVALID_DATA For OK and Busy, this is necessaril ERR_OK	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D uint uint uint be received. indowSize + 8 (par			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_BUSY STAT_INVALID_MODEL STAT_INVALID_MODEL STAT_INVALID_DATA For OK and Busy, this is necessaril ERR_OK A command was received normally.	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D uint uint uint be received. indowSize + 8 (par			
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_INVALID_MODEL STAT_INVALID_MODEL STAT_INVALID_DATA For OK and Busy, this is necessaril ERR_OK A command was received normally. ERR_PROV	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D uint uint uint be received. indowSize + 8 (par ed. op.	rameters other than firmData).		
	*See pages 65 and 66. • Response (ID/Parameter) Common parameter that does not vary Parameter data arrangement Response Parameter{ windowSize numStatus for (i = 0; i < numStatus; i++){ Status ID } { • Meaning windowSize This is the size of firmData that th A packet (including firmData) of I It is necessary to satisfy packetSize numStatus This is the number of status IDs for Status ID Confirmation result of rush condit STAT_OK STAT_BUSY STAT_INVALID_MODEL STAT_INVALID_MODEL STAT_INVALID_DATA For OK and Busy, this is necessaril ERR_OK A command was received normally.	depending on response I Size [Byte] 4 4 2 1 1 1 1 1 1 1 1 1 1 1 1 1	D uint uint uint be received. indowSize + 8 (par ed. op.	rameters other than firmData).		

Command	Description					
CMD_CHK_GUARD	ERR_SEQUENCE					
	Communication sequence error. No parar	neter.				
	This cannot be received before communication is initialized.					
	ERR_BIG					
	Packet size is too large.					
	ERR_INVALID_PARAM					
	dataNo is invalid. (A value is skipped.) dat	taSize is invalid.				
	Errors other than described above are process					
CMD_QUERY_VERSION	Outline					
	This command inquires the version of new ar	nd old firmware.				
	Command parameter					
	None					
	Response (ID/Parameter)					
	ERR_OK					
	Normal termination. The version of new a	and old firmware is retu	rned using a para	meter		
	Parameter →	and old miniware is rete	inited using a para	incter.		
		Cine (Destal)	T	7		
	Parameter data arrangement	Size [Byte]	Туре	_		
	OK Parameter{	2	*4	-		
	oldFirmMinorVersion	2	uint	-		
	oldFirmMajorVersion	2	uint	_		
	newFirmMinorVersion	2	uint	-		
	newFirmMajorVersion	2	uint	_		
	}					
	 Meaning 					
	oldFirmMinorVersion					
	oldFirmMajorVersion					
	Minor and major version numbers o	f old firmware				
	newFirmMinorVersion	i olu illillivule				
	newFirmMajorVersion					
	Minor and major version numbers o	f new firmware				
	Fixed to 0x0000 before rush condition		a varcion is not k	nourn vet		
		nis are commined. 7 11	ie version is not ki	nown yet.		
	ERR_PROV					
			to a maalcat haa dam			
	This cannot be used for the communication	on protocol version set	to a packet neader			
	No parameter					
	ERR_SEQUENCE					
	Communication sequence error. No parar					
	This cannot be accepted before communio					
	Errors other than described above are processin	ng errors in this unit.				
CMD_SWITCH_MODE	• Outline	, <u>-</u>				
	This command performs switching to a firm	vare update mode.				
	Command parameter					
	None					
	 Response (ID/Parameter) 					
	ERR_OK					
	A firmware update mode switching comm	hand is received normal	lly.			
	Parameter →			_		
		Size [Byte]	Туре			
	Parameter data arrangement	Jize [Dyte]				
	Parameter data arrangement OK Parameter{	Size [byte]				
		4	uint			
	OK Parameter{					
	OK Parameter{ reserved = 0	4	uint			
	OK Parameter{ reserved = 0 numStatus = 1	4 4	uint uint			
	OK Parameter{ reserved = 0 numStatus = 1 Status ID }	4 4	uint uint			
	OK Parameter{ reserved = 0 numStatus = 1 Status ID } • Meaning	4 4	uint uint			
	OK Parameter{ reserved = 0 numStatus = 1 Status ID }	4 4	uint uint			
	OK Parameter{ reserved = 0 numStatus = 1 Status ID } • Meaning	4 4 2	uint uint uint			
	OK Parameter{ reserved = 0 numStatus = 1 Status ID } • Meaning numStatus	4 4 2	uint uint uint			
	OK Parameter{ reserved = 0 numStatus = 1 Status ID } • Meaning numStatus This is the number of statuses follow Status ID	4 4 2	uint uint uint to 1.)			

Command	Description					
CMD_SWITCH_MODE	ERR_PROV					
	This cannot be used for the communication protocol version set to a packet header.					
	No parameter					
	ERR_SEQUENCE					
	Communication sequence error. No pa	arameter.				
	This cannot be accepted while the appl		is in operation and w	when rush conditions are not		
	established.					
	Errors other than described above are in-s	at arran				
CMD_WRITE_FIRM	Outline	et errors.				
	This command rewrites firmware.					
	Command parameter]			
	Parameter data arrangement	Size [Byte]	Туре			
	WRITE_FIRM Parameter{					
	dataNo	4	uint			
	remainSize	4	uint			
	firmData		Binary			
	}					
	Meaning					
	dataNo					
	This is the number of times by which			vare data. "0" is not used.		
	This is incremented every time firmy					
	This is reset by initialization of comm	nunication.				
	remainSize					
	This is the size of firmware data that	has not been transmit	ed yet. (The data size	becomes zero during final		
	transfer.)					
	firmData					
	Firmware data (the data division of "	FDAT" chunk) is split	for transfer.			
	*See pages 65 and 66.					
	Response (ID/Parameter)					
	_	1				
	Common parameter that does not vary de		1			
	Parameter data arrangement	Size [Byte]	D Type			
			1			
	Parameter data arrangement		1			
	Parameter data arrangement Response Parameter{	Size [Byte]	Туре			
	Parameter data arrangement Response Parameter{ windowSize	Size [Byte]	Туре			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1	Size [Byte] 4	Туре			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID }	Size [Byte] 4	Туре			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning	Size [Byte] 4	Туре			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID }	Size [Byte] 4	Туре			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning	Size [Byte] 4 2	Туре			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize	Size [Byte] 4 2 unit can receive.	Type uint			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this	Size [Byte] 4 2 unit can receive. than windowSize can	Type uint be received.	eters other than firmData).		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this A packet (including firmData) of less	Size [Byte] 4 2 unit can receive. than windowSize can	Type uint be received.	eters other than firmData).		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID	Size [Byte] 4 2 unit can receive. than windowSize can	Type uint be received.	eters other than firmData).		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status	Size [Byte] 4 2 unit can receive. 5 than windowSize can 32 [byte] header + wi	Type uint be received. ndowSize + 8 (param)			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this of A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwata	Size [Byte] 4 2 unit can receive. a than windowSize can ≥ 32 [byte] header + windowSize can	Type uint be received. ndowSize + 8 (param)			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_BUSY Process	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + windowSize can are rewrite processing in the processing in the process in the processing in the process in the pr	Type uint be received. ndowSize + 8 (param)			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_BUSY Process STAT_INVALID_DATA Firmwa	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + windowSize can are rewrite processing in the processing in the process in the processing in the process in the pr	Type uint be received. ndowSize + 8 (param)			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_BUSY Process STAT_INVALID_DATA Firmwa ERR_OK	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + windowSize can are rewrite processing in the processing in the process in the processing in the process in the pr	Type uint be received. ndowSize + 8 (param)			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_INVALID_DATA Firmwa ERR_OK Firmware data was received normally.	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + windowSize can are rewrite processing in the processing in the process in the processing in the process in the pr	Type uint be received. ndowSize + 8 (param)			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_BUSY Process STAT_INVALID_DATA Firmwa ERR_OK	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + windowSize can are rewrite processing in the processing in the process in the processing in the process in the pr	Type uint be received. ndowSize + 8 (param)			
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_INVALID_DATA Firmwa ERR_OK Firmware data was received normally.	Size [Byte] 4 2 unit can receive. s than windowSize can ≥ 32 [byte] header + wi are rewrite processing i ing in progress ire data is damaged.	Type uint be received. indowSize + 8 (param s terminated normall	у.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_INVALID_DATA Firmwa ERR_OK Firmware data was received normally. ERR_PROV ERR_PROV	Size [Byte] 4 2 unit can receive. s than windowSize can ≥ 32 [byte] header + wi are rewrite processing i ing in progress ire data is damaged.	Type uint be received. indowSize + 8 (param s terminated normall	у.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_BUSY Process STAT_INVALID_DATA Firmwa ERR_OK Firmware data was received normally. ERR_PROV This cannot be used for the communic	Size [Byte] 4 2 unit can receive. s than windowSize can ≥ 32 [byte] header + wi are rewrite processing i ing in progress ire data is damaged.	Type uint be received. indowSize + 8 (param s terminated normall	у.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_BUSY Process STAT_INVALID_DATA Firmwa ERR_OK Firmware data was received normally. ERR_PROV This cannot be used for the communic No parameter ERR_SEQUENCE Status ID	Size [Byte] 4 2 unit can receive. 3 than windowSize can 3 2 [byte] header + windowSize can 3 2 [byte] header + windowSize can are rewrite processing in the processing in progress are data is damaged.	Type uint be received. indowSize + 8 (param s terminated normall	у.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_BUSY Process STAT_INVALID_DATA Firmwa ERR_OK Firmware data was received normally. ERR_PROV This cannot be used for the communication sequence error. No parameter ERR_SEQUENCE Communication sequence error. No parameter	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + wi are rewrite processing i ing in progress ure data is damaged. ation protocol version arameter.	Type uint be received. indowSize + 8 (param s terminated normall set to a packet header	y. r.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this i A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK STAT_INVALID_DATA Firmware data was received normally. ERR_OK Firmware data was received normally. ERR_PROV This cannot be used for the communic No parameter ERR_SEQUENCE Communication sequence error. No parameter Errestop Firs cannot be accepted while an update	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + wi are rewrite processing i ing in progress ure data is damaged. ation protocol version arameter.	Type uint be received. indowSize + 8 (param s terminated normall set to a packet header	y. r.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_INVALID_DATA Firmware data was received normally. ERR_OK Firmware data was received normally. ERR_PROV This cannot be used for the communic No parameter ERR_SEQUENCE Communication sequence error. No parameter ERR_BIG	Size [Byte] 4 2 unit can receive. a than windowSize can ≥ 32 [byte] header + wi are rewrite processing i ing in progress are data is damaged. ation protocol version arameter. ate mode is in operatio	Type uint be received. indowSize + 8 (param s terminated normall set to a packet header	y. r.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_BUSY Process STAT_INVALID_DATA Firmwa ERR_OK Firmware data was received normally. ERR_PROV This cannot be used for the communic No parameter ERR_SEQUENCE Communication sequence error. No parameter ERR_BIG This could not be received because pace	Size [Byte] 4 2 unit can receive. than windowSize can ≥ 32 [byte] header + wi are rewrite processing in ing in progress are data is damaged. that is damaged. arameter. the mode is in operation cket size is too large.	Type uint uint be received. indowSize + 8 (param s terminated normall set to a packet header n and before rush corr	y. r.		
	Parameter data arrangement Response Parameter{ windowSize numStatus = 1 Status ID } • Meaning windowSize This is the size of firmData that this is A packet (including firmData) of less It is necessary to satisfy packetSize ≧ Status ID Rewrite processing status STAT_OK Firmwa STAT_INVALID_DATA Firmware data was received normally. ERR_OK Firmware data was received normally. ERR_PROV This cannot be used for the communic No parameter ERR_SEQUENCE Communication sequence error. No parameter ERR_BIG	Size [Byte] 4 2 unit can receive. s than windowSize can 32 [byte] header + wi are rewrite processing i ing in progress are data is damaged. ation protocol version arameter. the mode is in operatio cket size is too large. eceive buffer is insuffic	Type uint uint be received. ndowSize + 8 (param s terminated normall set to a packet header n and before rush corr ient in capacity.	y. r.		

Command	Description
CMD_WRITE_FIRM	ERR_INVALID_PARAM
	dataNo is invalid. (A value is skipped.) dataSize is invalid.
	Errors other than described above are errors in this unit.
	 Remarks
CMD_COMPLETE	• Outline
	This command notifies to confirm that firmware rewrite completion notification was accepted.
	Command parameter
	None
	•No response
	This unit is automatically restarted when this command is received.

Issuing the CMD_CHK_GUARD and CMD_WRITE_FIRM commands

Packet Header (Common	in both a	command an	d response)
-----------------	--------	-----------	------------	-------------

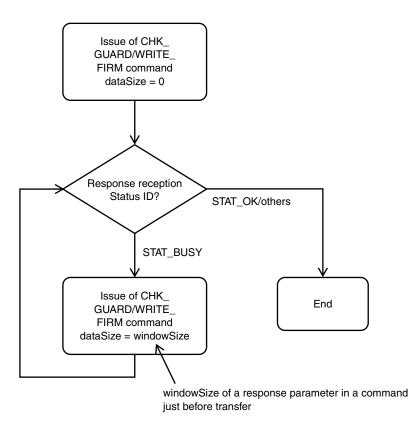
Data arrangement	Size [Byte]	Туре
Packet Header{		
BodySize	4	uint
Protocol Version	2	uint
Command ID	2	uint
Response ID	2	uint
Sequence No.	2	uint
reserved	4	uint
reserved	4	uint
reserved	4	uint
reserved	8	uint
}		

Command Parameter

Parameter data arrangement	Size [Byte]	Туре
CHK_GUARD Parameter{		
dataNo	4	uint
remainSize	2	uint
firmData	dataSize	Binary
}		

Parameter data arrangement	Size [Byte]	Туре
Response Parameter{		
windowSize	4	uint
numStatus	4	uint
for (i = 0; i < numStatus; i++){		
Status ID	2	uint
}		
}		

Firmware data is transferred from the host to the unit using CHK GUARD and WRITE_FIRM commands. For dataSize to be transferred, specify a value of less than windowSize set to the Response data that was issued just before transfer. When transmitting a command first, issue a command (with dataSize set to "0") without sending firmData and then issue a command for transferring data actually after confirming windowSize set to the Response data. Transmit data continuously until commands other than STAT_BUSY are returned.

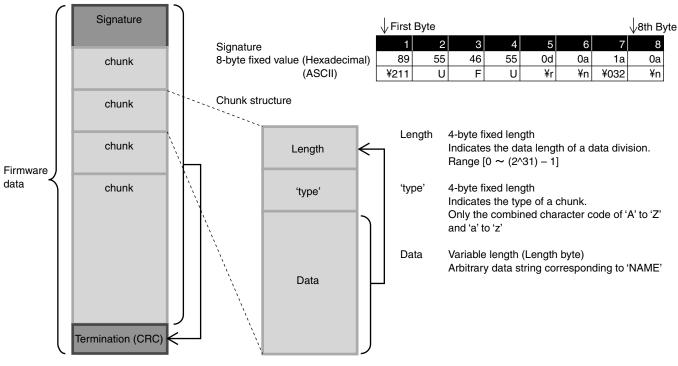


Discriminating the camera mode and updater mode

As described in the section of a UUD Firmware data structure, the USB PID, USB VID, and operating mode of equipment to be updated are described in the UDID chunk of firmware package data. The host to be updated confirms that USB PID and USB VID which acquired a USB descriptor from the unit are contained in the UDID chunk. By the ID operating mode, judge whether the unit is started in a camera mode or updater mode.

Structure of UUD Firmware data

- Signature is assigned to the top of data.
- One or more variable length chunk is continued after signature.
- A chunk containing a CRC32-calculated value is assigned to the termination of data.
- The byte order is based on a big-endian format. (MSB first)



Termination

Chunk indicating the termination data

The CRC-calculated value between the top of data (signature) and the chunk just before termination is stored.

For more details, see chunk list and detailed specifications. (page 66)

Chunk list and detailed specifications (Ver.1.0)

Description of type	
uint	Unsigned integer (Does not depend on the data length.)
Binary	Binary data string

Chunk type	Description					
DATV	Version of firmware data structure					
	 Limiting conditions 					
	This necessarily exists as a chunk at th	e top.				
	 Data arrangement 					
	Arrangement	Size [Byte]	Туре	Value		
	DATV Chunk{					
	length	4	uint	0x00000004		
	type	4	uint	'DATV'		
	firmDataVersion	2	uint			
	reserved	2	uint			
	}					
	 Meaning 					
	firmDataVersion					
	This indicates the protocol version of user firmware update.					
	Fixed to 0x0100.					
	reserved 0x0000					
PROV	Communication protocol version of firm	nwara undata				
ritov	Limiting conditions	liware update				
	This necessarily exists as the second c	aunk				
	 Data arrangement 	lulik.				
	Arrangement	Size [Byte]	Туре	Value		
	PROV Chunk{	Size [byte]	Туре	value		
	length	4	uint	0x00000004		
	type	4	uint	'PROV'		
	firmProtocolVersion	2	uint			
	reserved = 0	2	uint	0x0000		
	}					
		1	<u> </u>	1		
	 Meaning 					
	firmProtocolVersion					
	This indicates the protocol version	of user firmware update.				
	Fixed to 0x0100.					

UNID	Description						
JDID		List of PID and VID corresponding to this unit to be updated in firmware					
	Limiting conditions						
	This necessarily exists as a chunk.						
	Data arrangement						
	Arrangement	Size [Byte]	Туре	Value			
	UDID Chunk{						
	length	4	uint	4+id_count*8			
	type	4	uint	'UDID'			
	id_count	4	uint				
	/* Descriptor ID List */						
	for (i=0; i < id_count; i++){						
	PID	2	ID				
	VID	2	ID				
	Operating mode	1	uint				
	reserved = 0	3	uint	0x000000			
	}						
	}						
	- Maanina						
	Meaning id count						
	id_count This is the number of lists in the corr	comonding VID and DID					
	This is the number of lists in the corr	responding VID and PID.					
	PID						
	This is the corresponding PID.						
	VID						
	This is the corresponding VID.						
	Operating mode						
	This is information for identifying w	hether PID and VID are us	ed during application	n operation of a mai			
	during updater mode operation.						
	ID during application operation of a	main set: 0x01					
	ID during updater operation:	0x02					
DAT	Firmware data	Firmware data					
FDAT	 Limiting conditions 						
	-						
	This necessarily exists as a chunk.						
	-						
	This necessarily exists as a chunk.	Size [Byte]	Туре	Value			
	This necessarily exists as a chunk. • Data arrangement	Size [Byte]	Туре	Value			
	This necessarily exists as a chunk. Data arrangement Arrangement	Size [Byte]	Type	Value			
	This necessarily exists as a chunk. Data arrangement FDAT Chunk{			Value 'FDAT'			
	This necessarily exists as a chunk. Data arrangement FDAT Chunk{ length	4	uint				
	This necessarily exists as a chunk. Data arrangement FDAT Chunk{ length type	4 4	uint uint				
	This necessarily exists as a chunk. Data arrangement FDAT Chunk{ length type Firmware data }	4 4	uint uint				
	This necessarily exists as a chunk. Data arrangement FDAT Chunk{ length type Firmware data } Meaning	4 4	uint uint				
	This necessarily exists as a chunk. Data arrangement FDAT Chunk{ length type Firmware data Meaning Firmware data	4 4	uint uint				
DEND	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data	4 4	uint uint				
DEND	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions	4 4	uint uint				
DEND	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk.	4 4 length	uint uint				
DEND	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignored	4 4 length	uint uint				
END	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk.	4 4 length	uint uint				
END	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignored	4 4 length	uint uint				
END	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor Data arrangement	4 4 length red.	uint uint Binary	'FDAT'			
END	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor Data arrangement Arrangement	4 4 length red.	uint uint Binary	'FDAT'			
END	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor Data arrangement MEND Chunk{ length	4 4 length red.	uint uint Binary	'FDAT'			
END	This necessarily exists as a chunk. • Data arrangement Arrangement FDAT Chunk{ length type Firmware data } • Meaning Firmware data Chunk indicating the termination of data • Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor • Data arrangement Arrangement DEND Chunk{ length type	red.	uint uint Binary Type uint uint	'FDAT' Value			
DEND	This necessarily exists as a chunk. Data arrangement Arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor Data arrangement MEND Chunk{ length	4 4 length red.	uint uint Binary Type uint	'FDAT' Value			
DEND	This necessarily exists as a chunk. • Data arrangement Arrangement FDAT Chunk{ length type Firmware data } • Meaning Firmware data Chunk indicating the termination of data • Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor • Data arrangement Arrangement DEND Chunk{ length type	red.	uint uint Binary Type uint uint	'FDAT' Value			
DEND	This necessarily exists as a chunk. • Data arrangement Arrangement FDAT Chunk{ length type Firmware data } • Meaning Firmware data Chunk indicating the termination of data • Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor • Data arrangement Arrangement DEND Chunk{ length type	red.	uint uint Binary Type uint uint	'FDAT' Value			
DEND	This necessarily exists as a chunk. • Data arrangement Arrangement FDAT Chunk{ length type Firmware data } • Meaning Firmware data Chunk indicating the termination of data • Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor • Data arrangement Arrangement DEND Chunk{ length type CRC }	red.	uint uint Binary Type uint uint	'FDAT' Value			
PEND	This necessarily exists as a chunk. Data arrangement FDAT Chunk{ length type Firmware data } Meaning Firmware data Chunk indicating the termination of data Limiting conditions This necessarily exists as a chunk. The data stream after this chunk is ignor Data arrangement MEND Chunk{ length type CRC } Meaning	red.	uint uint Binary Type uint uint uint uint	'FDAT'			

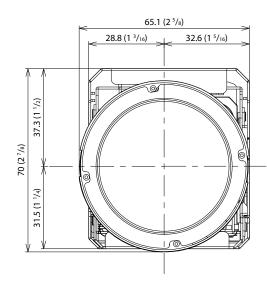
Specifications

Imager	1 Type "Exmor R" CMOS Sensor			
Picture elements	8510K pixels			
Lens	12× Zoom			
	f = 9.3 mm (Wide), 111.6 mm (Tele),			
	F2.8 to F4.5			
	Zoom movement speed			
	Optical Wide – Optical Tele			
	2.56 sec (Focus Tracking On)			
	Optical Wide – Super resolution			
	zoom Tele			
	2.88 sec			
	Digital Wide – Digital zoom Tele			
	4.61 sec			
	Focus Movement time			
	∞ to Near 0.34 sec			
Digital zoom	$12 \times (144 \times \text{with optical zoom})$			
Angle of view (H)	-			
	Approx. 64.6 degrees (Wide end,			
	Image stabilizer Off)			
	Approx. 6.1 degrees (Tele end, Image			
	stabilizer Off)			
	Approx. 64.5 degrees (Wide end,			
	Image stabilizer On)			
	Approx. 6.1 degrees (Tele end, Image stabilizer On)			
Min. working distance				
-	80 mm (Wide end), 1000 mm (Tele			
	end)			
Min. illumination				
(Typical)	0.5 lx (1/30 sec, 50%, High			
	Sensitivity mode On)			
	2.0 lx (1/30 sec, 50%, High			
	Sensitivity mode Off)			
	0.067 lx (1/4 sec (1/3 sec), 50%,			
	High Sensitivity mode On)			
	0.267 lx (1/4 sec (1/3 sec), 50%,			
	High Sensitivity mode Off)			
Sync system	Internal			
Recommended illumination				
	100 lx to 100,000 lx			
S/N ratio	50 dB (Weight On)			
Back light compensation				
On/Off				
Electronic shutter speed				
	1/1 sec to 1/10000 sec (28 steps)			

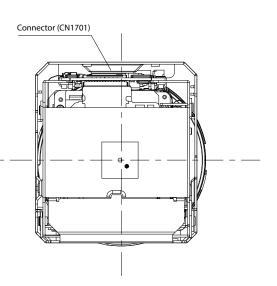
White Balance	Auto, ATW, Indoor, Outdoor, One Push WB, Manual WB, Outdoor Auto, Sodium Vapor Lamp (Fix/ Auto/Outdoor Auto)			
Gain	Auto/Outdoor Auto) Auto/Manual (0 to 48 dB (0 to 16 step))			
	Max. Gain Limit (9 to 48 dB (3 to 12			
	step))			
Noise Reduction	On/Off (level 5 to 1 / Off, 6 steps)			
Defog mode	On/Off (Low, Mid, High)			
Aperture control	16 steps			
Preset	16-POSITIONS			
Camera control IF				
	VISCA protocol (CMOS 3.1V)			
	PTP USB 9.6 kbps, 19.2 kbps,			
	38.4 kbps, 115.2 kbps, Stop bit,			
	1 bit			
Video Output	Digital (HDMI)			
Storage temperature/Humidity				
0 1	-20 °C to +60 °C (-4 °F to +140 °F)/			
	20% to 95%			
Operating temper	Absolute humidity: 36 g/m ³			
Operating temper	Absolute humidity: 36 g/m³ ature/Humidity			
Operating temper	Absolute humidity: 36 g/m ³ rature/Humidity –5 °C to +60 °C (23 °F to 140 °F)/			
Operating temper	Absolute humidity: 36 g/m ³ ature/Humidity –5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80%			
	Absolute humidity: 36 g/m ³ ature/Humidity -5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80% Absolute humidity: 36 g/m ³			
Operating temper Power requiremen	Absolute humidity: 36 g/m ³ ature/Humidity -5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80% Absolute humidity: 36 g/m ³ nts			
Power requirement	Absolute humidity: 36 g/m ³ rature/Humidity -5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80% Absolute humidity: 36 g/m ³ nts 6 V to 12 V DC			
	Absolute humidity: 36 g/m ³ ature/Humidity -5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80% Absolute humidity: 36 g/m ³ hts 6 V to 12 V DC on			
Power requirement	Absolute humidity: 36 g/m ³ ature/Humidity -5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80% Absolute humidity: 36 g/m ³ nts 6 V to 12 V DC on 4.0 W (When the motor operates:			
Power requirement Power consumption	Absolute humidity: 36 g/m ³ ature/Humidity -5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80% Absolute humidity: 36 g/m ³ nts 6 V to 12 V DC on 4.0 W (When the motor operates: 5.2 W)			
Power requiremen Power consumption Mass	Absolute humidity: 36 g/m^3 ature/Humidity $-5 ^{\circ} C$ to $+60 ^{\circ} C$ ($23 ^{\circ} F$ to $140 ^{\circ} F$)/ 20% to $80%Absolute humidity: 36 \text{ g/m}^3its6 V$ to $12 V$ DC on 4.0 W (When the motor operates: 5.2 W) 520 g ($18.3 oz.$)			
Power requirement Power consumption	Absolute humidity: 36 g/m ³ ature/Humidity -5 °C to +60 °C (23 °F to 140 °F)/ 20% to 80% Absolute humidity: 36 g/m ³ nts 6 V to 12 V DC on 4.0 W (When the motor operates: 5.2 W)			

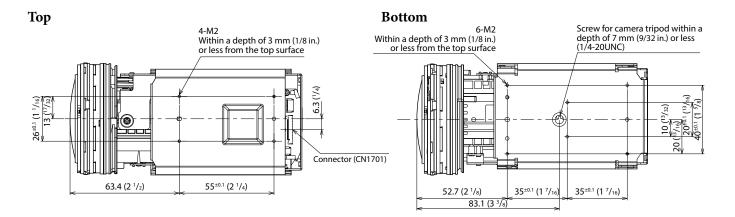
Dimensions

Front

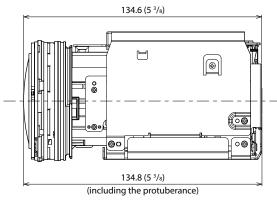


Back

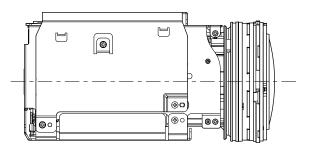




Left side

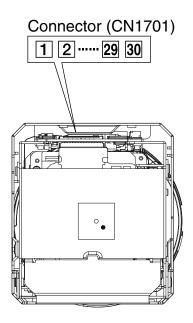


Right side



Unit: mm (inches)

Pin assignment



CN1701

KEL Co. USL00-30L-C

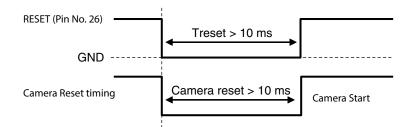
Pin No.	I/O	Name	Level
1	—	GND	
2	0	TMDS Clock –	
3	0	TMDS Clock +	
4	—	GND	
5	0	TMDS Data 0 -	
6	0	TMDS Data 0 +	
7	—	GND	
8	0	TMDS Data 1 –	
9	0	TMDS Data 1 +	
10		GND	
11	0	TMDS Data 2 –	
12	0	TMDS Data 2 +	
13	—	GND	
14	—	NC	Don't use
15		NC	Don't use
16		NC	Don't use
17	Ι	Hot Plug Detect	TMDS Out: 5V DC
			TMDS Stop: Open or GND
18	0	+ 5V Power	
19	Ι	USB_VBUS	USB communication active: 5 V DC
			USB communication
			inactive: Open or GND
20	—	GND	
21	I/O	USB_D –	
22	I/O	USB_D +	
23	_	GND	
24	Ι	VISCA_RxD	CMOS 3.1V
			(High: Min 2.3 [V],
			Low: Max 1.0 [V])
25	0	VISCA_TxD	CMOS 3.1V
			(High: Min 2.7 [V],
			Low: Max 0.4 [V])
26	Ι	RESET	Reset operation: Low (GND)
			Reset cancel: Open (High
			Impedance)
27	Ι	DC IN	6 to 12 V DC
28	Ι	DC IN	6 to 12 V DC
29	Ι	DC IN	6 to 12 V DC
30	Ι	DC IN	6 to 12 V DC

* It is assumed that Pin No. 18 is used as the 5 V power supply of HDMI.
* When you use the USB communication, connect VBUS of the USB host to Pin No. 19.

If you cannot prepare VBUS, connect Pin No. 18 to Pin No. 19.

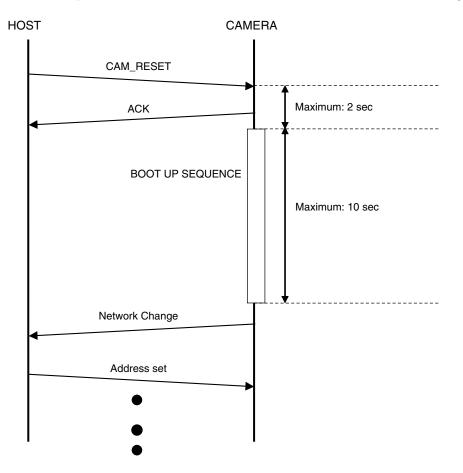
Reset Timing Specification

Low level (GND) pulse (whose width is 10 ms or more) resets this camera.



Reset by Visca command

The time required from the end of camera reset to the issue of Network Change is as shown below.



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[linux-kernel] [busybox] [dosfstools] [e2fsprogs] [gcc-gplv3-libs] [glibc] [hostname] [iptables] [procps] [util-linux-ng]

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