

MARVEL
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COMICS
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AUTHORITY

IRON MAN



ADVANCED IRON

DIRECT EDITION
31411
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\$1.50 US \$2.05 CAN

STYLING BY [Signature]

The logo consists of the letters 'A' and 'I' in a bold, stylized, italicized font. The 'A' is larger and has a thick outline, while the 'I' is smaller and also has a thick outline. They are positioned side-by-side.

Advanced Iron #11 was published by Bill Egan for the fans of Iron Man. IRON MAN, WAR MACHINE, and all distinctive likenesses and/or related characters are ©1995 Marvel Entertainment Group. All likenesses of other Marvel characters are ©1995 by Marvel Entertainment Group. . You can contact any fan artist or writer by writing to:

Iron Fan, 10341 Leola Court #1, Cupertino, CA 95014.

Happy New IRON Year!

This year promises to be a good one for ol' Shellhead. He's back to full strength and he's going to show us some of his stuff. Expect to see more exciting settings (including the Stark space station) and lots of armor attachments. In fact, the very next issue (#314) will take you briefly to Stark's labs in Antarctica and on the floor of the Pacific ocean (DEEPSTARK ONE). You'll also see Stark's space shuttle and satellites during a dramatic sales pitch to members of the United Nations Security Council.

As for new armor attachments. . .you'll see plenty of them in issue #14 as well. That's all I'm saying here (there's plenty of clues elsewhere in this issue). But what about Tony Stark, the man himself?

Look out ladies. . .Tony knows a lot about science, including the science of romance! Tony will also be stepping out and impressing the women of the world in 1995.

1995 is the year of IRON MAN!

IRON FAN ON-LINE

I now have E-mail access to the creative genius behind all this. Yes, LEN is ON-LINE! Send in your questions and comments and I promise they'll be on his computer's doorstep within an hour of when I get them. If you have access to E-mail yourself, you can forward a letter through me at IRONFAN@AOL.COM.

SPEAK OUT!

Please check out the forms that I've enclosed with this issue. One is an application for the Fandom Directory, which is a mega-listing of all of fans and their interests. The other is a CBG fan questionnaire (VOTE IRON MAN!)

ABOUT THE COVER:

This is Jason's version of the cover for the upcoming issue #314 of Iron Man:

Iron Man, with his auxiliary microsurgery attachments in place, is floating in a cylinder attached to the top of one of those "guns" with the needles in them. As Len Kaminski describes it: ". . . a surgical laser on one arm, a rack with a variety of scalpels, hemostats, probes and such on the other; both shoulders have surgical type spotlights mounted on pivots to direct light where IM'll need it most; on his back is a backpack/capsule containing the biochip he'll be installing. His boots are outfitted with submarine-type propellers (since you can't discharge boot jets inside Cap's arteries) and they have grippers on the soles, like mountain climbers, to anchor himself to tissue walls" Wow That's a lot of stuff to put on such a small IM! But Jason didn't stop there. All the cover detail (Titles, logos and even the bar-code) was also his doing.

THINGS TO COME

All of my preview information comes from Marvel's advanced sales magazine "Sales to Astonish."

FORCE WORKS (ships 7 March)

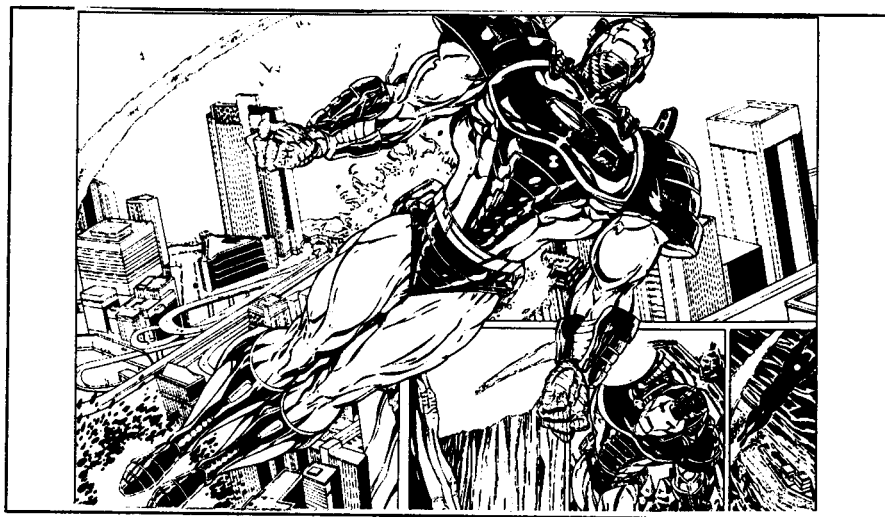
by Dan Abnett & Andy Lanning / Jim Calafiore / Rey Garcia

Billed as a "lead-in to War Machine #14" This issue follows Force Works into Slorenea, the troubled European country bordering Scarlet Witch's homeland. What's going on there and what does it have to do with War Machine? Pick up a copy and find out.

WAR MACHINE #14 (ships 14 March)

by Dan Abnett / Dave Chylstek / Tim Dzon

Part 2 of the Story started in Force Works #11. War Machine blasts into Slorenea on the trail of Locomotive Breath (where do they come up with these names?!) Plus: What has Rhodey's girlfriend learned at his parent's house? And how will this info turn his life as hero and Worldwatch director on its head?



FURY of S.H.I.E.L.D. #2

(ships 7 March)

by Howard Chaykin/ Corky Lehmkuhl / Mark McKenna

Part2 of "Hell hath no Fury" guest starring Iron Man! Can Fury and Iron Man find the miniature thermonuclear bomb or will the big apple become apple sauce?



MARVEL ACTION HOUR FEATURING

IRON MAN #7 (ships 21 March)

by Eric Fein / Anthony Williams / John Nyberg

Part3 of the Origins trilogy. Iron Man and Mandarin discover deep dark truths about each other's past. But if they are to survive, they must work together.

IRON MAN #316 (ships 28 March)

by Len Kaminski / Tom Morgan

Iron Man and Crimson Dynamo must work together to stop the Titanium Man and Scarlet Witch is there to lend a hand. Plus: Tony Stark's former mentor, Richard Slaght, cracks--on his way to becoming the sinister "Slag"



Stark Remarks

by Mike Kalibabky

Happy New Year! Let's start it off with some words from Len Kaminski. I wrote Len back in September and he came through again despite a tight schedule. Some of the questions do relate to things that were mentioned, referred to, or have occurred in the Ironverse a while back, but who cares? It's LEN talkin'! Read up!

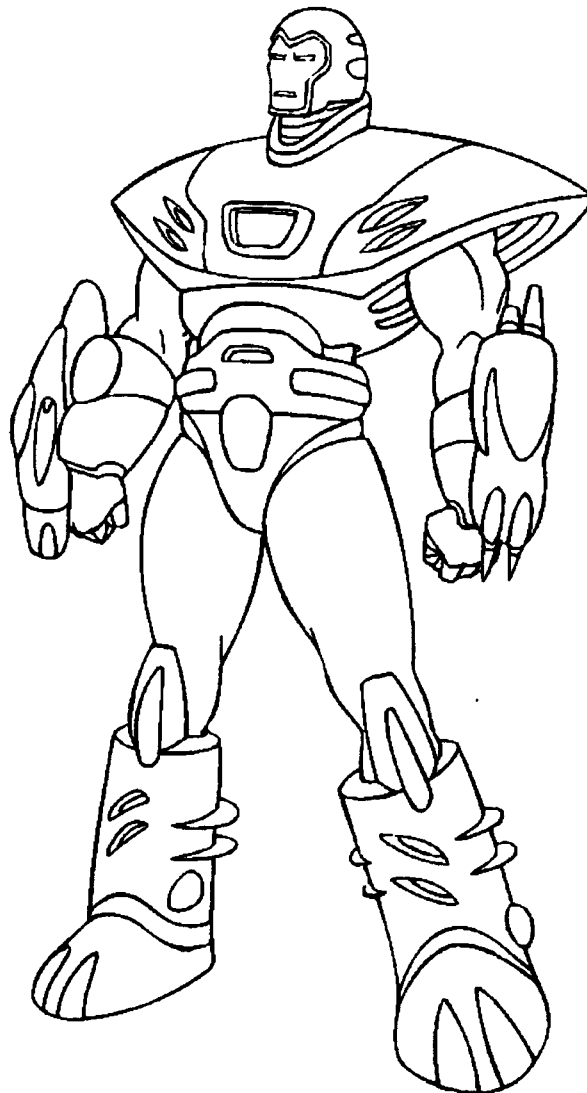
The Questions:

SR: Have you seen the 1994 Marvel Universe cards and what do you think of the nine card "Crash and Burn" subset, and were you given the chance to write the subset card text (which, in the end, was printed on the backs of the wrong cards!)?

LK: No, I haven't seen the cards. Yes, I was offered the chance to write the text for the "Crash and Burn" subset, but didn't have the time to do it; however, those cards were written by my pal Scott Benson, so I had plenty of chances to make sure he got it right.

SR: What do you think of the new M.A.N.T.I.S. tv series? A Hardware rip-off, perhaps? Overall comments? Any comments?

LK: M.A.N.T.I.S? Eh. I've seen a couple episodes, and so far I'm not impressed. I did kind of like the episode with the Men in Black, though, just for sheer weirdness.





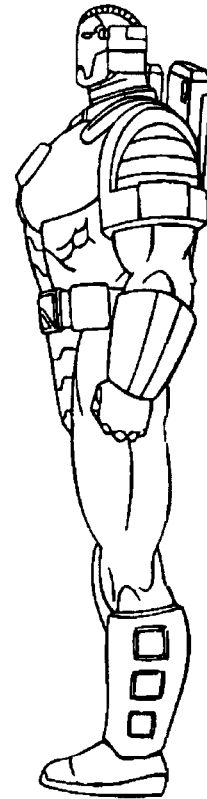
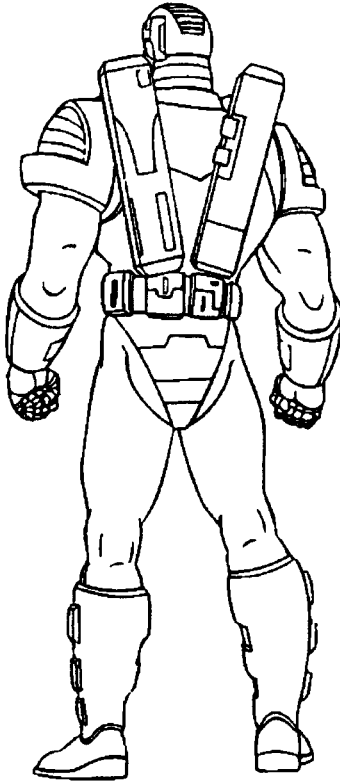
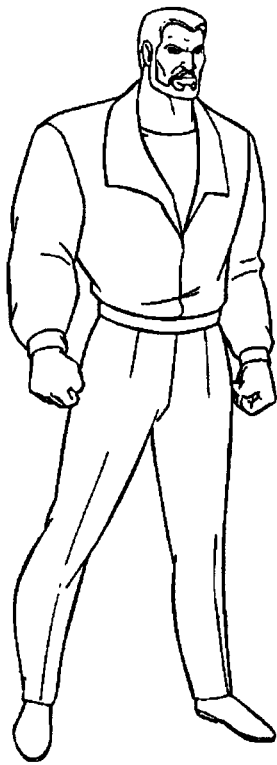
SR: Your creative co-hort and scribe, Scotty Benson, is writing *Ren & Stimpy*. Does he use you as a sounding board for ideas, and, if so, do you guys sit around late at night imitating the characters' voices or watching tapes of the 'toons?

LK: Yeah, Scott bounces *REN & STIMPY* ideas off me sometimes, and if I happen to think of something I think he could use, I'll pass it along to him. And I leave all the work of imitating the characters' voices to him, he's got them down pat.

SR: What kinds/brands of hardware, software, and peripherals do you and Scott use when you write? Is there any particular software you like that is particularly useful or helpful? I know Scott is pretty good with desktop publishing and graphics generation.

LK: Lessee, I work on a Mac Quadra 605, with a 28,800 modem, CD-ROM drive, SyQuest external back-up drive; for writing I use Microsoft Word. Scott's got a Mac 660 A/V, I think he uses QuarkXpress for DTP, and he's got more graphics programs than I can keep track of.

SR: Do fans ever confuse you with *Prime* and *Prototype* writer Len Strazewski? Enclosed is a letter and reply to the letter that appeared in a recent *Comics Buyer's Guide*. Both are in reference to "Len Kaminski's" *Justice Society of America* series for DC. But of course, the books, and they were excellent!, were penned by Mr. Strazewski. The reply to the letter I'm sure was in good fun—after all, the error as to who wrote *JSA* was made by a fan. However, I remember some harsh words Mr. S. had for *Iron Man* at one time in a *CBG* interview about how his book *Prototype* would be, from what I interpreted, the definitive treatment on armored heroes and their affiliated corporations. Sounds like a friendly(?)



debate, discussion, or feud could come out of this. I've also sent along my latest column that mentions the whole "episode." Comments on your being an innocent bystander in all of this?

LK: Oy. Yeah, I've been confused with Strazewski more than once. He's welcome to promote PROTOTYPE as an improvement on IRON MAN if he likes, but so far I can't say the book itself backs that up much...

SR: What other writing projects do you work on besides comics? Novels? Short stories? Etc.? Anything you care to tell us about?

LK: Right now, all of my writing projects are within comics; eventually I hope to branch out into other forms, but for the moment I feel like I'm still learning how to do this one properly.

SR: How long does it take you to script an issue of *Iron Man*? And how do you budget your time to write *IM*, *WAR Machine*, and *Ghost Rider 2099*, or do you work on them all at the same time?

*LK: How long it takes me to write a given issue depends on a whole lot of factors, some plots just seem to squirt right out in a couple hours, sometimes I'll struggle for DAYS with just one scene. On average, it takes me two days to turn out a plot, and I can dialogue about four pages an hour. Usually, *GHOST RIDER 2099*, though, takes me at least TWICE as long to dialogue, thanks to the technical jargon and future slang.*

SR: How many letters do you receive over the Cyber-waves on *Ghost Rider 2099*?

LK: Oh, I've gotten a TON of e-mail on GR99... and I'm overdue to reply to it.

SR: Do you and Marvel feel/hope that the Iron Man animated series will boost the popularity of *Iron Man* and *WAR Machine*, and will the comic books somewhat in the end follow some of the character designs in the cartoon? Or will the two be separate, co-existing entities? Comments?

LK: From what I've heard of the IRON MAN cartoon—I haven't seen it yet myself—I don't think it's going to make any difference in IM sales. I'd like to see some of the character designs from the show turn up in the book itself, but that'll be more up to Nel Yomtov and Tom Morgan than me.

SR: Why can't the colorists on *Iron Man* and *Force Works* once and for all decide if the grid lines on Iron Man's helmet are to be solid red or gold? Do you have any input on the armor color schemes, or is that the artist's/colorists responsibility?

LK: God ALONE knows why the colorists can't get the grid lines on IM's helmet straight. Back when the suit was designed, which I assisted in, I gave them suggested color guides for it, but that hasn't seemed to make any difference...

SR: How many conventions have you done in 1994, and what is the most commonly asked fan question on each of the three Marvel books you write?

LK: Ummmm... I think I've done a half-dozen or so conventions this year [1994]. The most commonly asked questions? On IM and WM, I guess it'd be, "When are Tony and Rhodes going to kiss and make up," and on GR99, "How much of this did you steal from William Gibson?"

SR: Have you seen any ashcans of the new Iron Man animated series comic book adaptations? Were you ever asked to write the comics adaptation?

LK: No, I haven't seen any of the comics adaptations of the cartoon, and they didn't ask me to write it.

SR: What was it like being the assistant editor on *Iron Man*, and what exactly does an assistant editor do?

LK: Being the assistant editor on IM was fun, I liked working with Howard Mackie and John Byrne. And an assistant editor does EVERYTHING...

SR: What is your favorite flavor of Ben & Jerry's ice cream?

LK: Chocolate Fudge Swirl.

□ □ □

Next month "Stark Remarks" will return to its ongoing probe of the Ironverse.

Special thanks to *Iron Man* scribe Len Kaminski for taking the time to supply fodder for this edition of "Stark Remarks."

This month's illustrations, Arctic Armor, Tony Stark, and Jim Rhodes/War Machine, are sketches from the Iron Man segment of the Marvel Action Hour.

Parting shot: The Marvel Action Hour has been renewed for another season!

Mike Kalibabky
5325 McNiven Road
Chisholm, MN 55719

December 20, 1994

The Invincible Iron Man, Tony Stark, WAR Machine, Jim Rhodes, and Force Works are ™ and © 1995 Marvel Entertainment Group, Inc.

IRON MANIA

BY JASON STEPHENS

Iron Man.... He's made it. Iron Man is now showing up every so often on Comic Shop News' "Top 50" list. He's got three books revolving around him in normal Marvel continuity. He's also got a fourth devoted to the cartoon. Speaking of the cartoon, that's another thing our hero has in his armored pocket. There's going to be a huge toy line that Marvel and Toy Biz are betting will be extremely popular (*see AI #9's Iron Wares for pics -Bill*). Just like the Might Morphing Power Rangers, transformation's the thing with most kids right now, and no one changes costumes more than Iron Man -- well, maybe the Wasp -- and no one has more attachments. There's a video game in the works and possible a major movie. T-shirts are starting to pop up all over the place. More graphic novels are being made with Iron Man. Boxes of Iron Man and War Machine collectors' issues are at the toy stores next to the X-Men collectors' issues. Iron Man's even had a snack tin from Nabisco! Simply put, . . .there has **never** been a better time to be an Iron Man fan -- or an Iron Fan for that Matter.

However, there seem to be a few problems with Iron Man's marketing. In a way, the people at the helms of the various items of Iron Man merchandise remind me of the inconsistency of my home town Kansas City Chiefs. They'd finally been noticed by the entire nation and were recognized as a very good team that was trying to get to the Super Bowl again, but they kept screwing things up along the way!

Some of these screw-ups include the lack of a "hot" artist on any of the comics, the severe lateness of the toy line that missed the Christmas season, and the awful cartoon. The character is better than it has **ever** been thanks to Len Kaminski and Nel Yomtov, but there seems to be nothing to back it up except Force Works and War Machine. Here's to hoping that everyone in charge gets their collective butt in gear and puts Iron Man at **NUMBER ONE!**
He's already there in my book.

Off The Top Of My Head: Medical Armor

You can call the armor whatever you want, but don't miss Shellhead's modular attachments in *Iron Man #314*. He's got a backpack, a rack of hemostats, scalpels, and probes, a surgical laser, shoulder-mounted spotlights, propellers on the boots, and grippers on the soles! This is all for his "innerspace" adventure within Captain America's body! I'll be drawing a couple of pages from this issue as well as my version of the armor attachments from the plot synopsis that I received. They'll be done before the issue comes out -- so I can't cheat -- and will be printed in the

next **ADVANCED IRON** to give the Iron Fans a different take on the issue.

Other Iron Man Projects: Toys Again

Where the hell are those "to be shipped the week of November twenty-seventh" Iron Man toys ?!.

The Latest Iron Man Issue: #313

Guest artist time! The story was beautiful but the artwork of Dave Chylstek made me sick. Take a look at this guy! Each page looks like a different artist! The layouts weren't bad, but the detail and fluidity of the characters were nowhere to be found. Stark's appearance was one of sleaze throughout the entire book. His hair was nappy, his shirt was unbuttoned and his ties was dangling in public?! Yeah, whatever! That's Tony Stark, not a loafer! On page 29, Stark is wearing a sleazy looking robe that could have looked cool. Iron Man is in two panels . . . drawn differently each time. On page 2, Iron Man's anatomy is nonexistent and he looks like he's going to explode. On page 10, his muscles look like they're going to run right down his leg like chocolate syrup! Look at the big bulbous eyes and the unbelievable way Tony's holding a glass on page 11. Check out the hideous veins on Rhodey's arm on page 15. By the way, what material is that shirt made out of? We know that Stark's is of the one-cell-layer-think-droopy-cloth material, but Rhodey's looks like something from the plastic cellophane line. Tony becomes Mexican on page 20. Isn't that unique?

There are some good points -- believe it or not. Here are the **only** panels worth anything: page 13, panel 3; page 13, panel 4 (even though it looks like a trace of a panel of Forge from Kubert's X-Men); page 15, panel 2 is cool; page 16, panel 2 (look, he's getting almost one per page now!); page 16, panel 5 is nifty; all of page 18 is okay; page 23, panel 1 is pretty good even though the perspective is off (nice look for Tony's new house, though) That's about it. I would rather have paid \$1.50 for a prose story from Len Kaminski because it was **flawless**.

No harm done. Guest artist comes, guest-artist goes and we never see him again, right? Wrong! Dave Chylstek, guest for Iron Man #313 is now permanent resident on War Machine!

(Although I agree with Jason that the artwork wasn't consistent, and the Iron Man characterization were awful, I thought Dave did an excellent job on the last 4 pages! For me, his Bethany compensates for his Iron Man problems -Bill)

Your Responses: Dave Huber (again)

I tried to start a big controversy last issue when I called the art of Hopgood dry and blocky. The only one to call me on it was Dave Huber. He liked Hopgood because the art reminded him of the artist that he

enjoyed on classic Iron Man issues. . .George Tuska.* Huber thought that Hopgood needed a good inker, "which he got with Bob Wiacek on the first War Machine armor appearances. He didn't get it with Steve Mitchell. I haven't liked Mitchell's inking since he was working with Luke McDonnell in the first Rhodey-as-Iron Man run. Luke was a good artist if he had a good inker. Akin and Garvey made him look good; Mitchell made him look sloppy." Dave wrote.

Along with his comments on Hopgood, Dave wrote a tongue -in-cheek theme song to the Iron Man cartoon. It goes to the theme music of the old Spider Man cartoon from the sixties. Dave knew I was quite a bit younger (I'm 18, he's 30) and sent a tape of the Spider Man song in his letter in case I hadn't heard it. Well, he was right. I've heard people refer to some of the lyrics before, by I haven't heard the music until now. Check out the back page of this issue for Dave's song.

Dave also had an idea for a "What If. . ." issue. He writes "What do you think of a 'What If -- Obadiah Stand had lived?' The premise is that at the end of issue #200, instead of decapitating himself by repulsor, the Iron Monger unit actually housed a transport beam. The bulk of the issue would have Stark and Stand continuing their prodigious battle at a later time and place. Maybe Stark would be forced to kill Stane for real at the end of this ish." I must say I like this ideas. . .as long as it **stays** in "hat If. . ." I believe the book is being canceled, but it's the thought that counts.

Thanks gain for your comments, ideas, song, and complements
Dave.

Remember. . . the person who sends in the best response to my column will get a free personally commissioned drawing of any character of your choosing. The drawing will be mailed out on January 17.

Jason Stephens
3606 N.E. 78th St.

Kansas City, Mo. 64119

You're all so cool,

JASON STEPHENS

**if you don't have your own issues, check out Iron Fan #4. There's a picture of Tuska's cover for Iron Man #46 in David DiPasquale's "300 issues Strong" article -Bill*

IRON WARES

Check around your town and let me know if you find any Iron Man merchandise.

Check out Musicland for an excellent Iron Man t-shirt. Both Thomas Lang (no relation to Scott) of Santa Rosa, CA and Jason Stephens of Kansas City, MO report seeing them in their home towns. The shirt portrays Iron Man in all his glory (circa issue #300) blasting at you out of a black background. My local shop only has extra large sizes, but if you check around you may find a Musicland in your area.

You should all be familiar with Mike Kalibabky from his regular Stark Remark's column. But you probably didn't know that he produces his own collector cards. Mike shows up in his local newspaper quite often -- when his cards are produced. The article below is an example. If you'd like a card, but don't want to call Chisholm, Mike's address is listed at the end of his Stark Remark's column.

10E — Duluth News-Tribune, Thursday, Nov. 17, 1994

Minnesota *North*

Business Connection

In the cards: History

Robot miner is latest project for Chisholm man

By Lee Bloomquist
News-Tribune staff writer

CHISHOLM — The producer of the Doc "Moonlight" Graham baseball cards is about to publish another local baseball card depicting a sci-fi robot ready to revolutionize Iron Range mining.

"Tac-Man: O.R.E." is the creation of Chisholm free-lance writer Mike Kalibabky.

Kalibabky is the producer of three Doc "Moonlight" Graham cards, highlighting the abbreviated but well-documented professional baseball career of Archibald Graham, Chisholm's baseball-playing school doctor.

Tac-Man, a 100-foot-tall, 75-ton one-man mining machine, will be one of the main characters in a comic book called "Range War." Kalibabky hopes to have the comic on the market next year.

"Tac-Man is the personification of a miner, but is equipped with a lot of high-tech stuff," said Kalibabky. "His ugly face represents the double-edged sword of technology in that in the short run it will do good, but in the long run, you don't know what it will bring."



Tac-Man, a futuristic mining machine, is the brainchild of Mike Kalibabky of Chisholm. Kalibabky is producing collectors' cards and a comic book featuring Tac-Man for Chisholm's centennial in 2001.

Inside Tac-Man's flexible, regenerative, steel-alloy outer body shell is a mass of modern hydraulic, mechanical, bioelectrical, solar-powered and computerized systems.

Despite his high-tech body, Tac-Man looks a lot like the early miners of the Iron Range. He's armed with a pick and shovel and wears overalls and a simple hat.

Artwork for the card was done by Allen Del Caro of Biwabik. Dan Uebel, a Hibbing High School senior, came up with the preliminary sketches.

Like the Doc Graham baseball cards, Tac-Man is aimed at promoting the Iron Range and reminding Iron Range citizens of their rich heritage.

"It's all about having an interest in local history and trying to push it a little further," Kalibabky said of the card. "It used to be that families on the Range got together to celebrate holidays, religious events or just have big get-togethers. Nowadays a lot of that's getting lost and in two or three generations we're going to lose it. This is just another thing to remind people of the old ways ... of how we got to where we are because of who we are. It's important to have a distinct identity and to preserve it. That's what I'm trying to do."

Tac-Man cards are on sale at Up North in Chisholm or through Kalibabky at (218) 254-2174.

Steve Kuchera/News-Tribune

YIN AND YANG

Yin and Yang are The Mandarin's fearsome mechanical enforcers, a pair of enormous robot dragons patterned after the beast of Chinese mythology. As their names imply, Yin and Yang represent opposite ends of the spectrum: painted in fiery colors, Yin is built to emit terrible thermal beams from his glowing red eyes and powerful jets of flame from his fanged maw; while Yang is a shimmering crystalline horror, his cold blue eye-beams streaming forth floods of sub-zero temperature, his claw cannons firing deadly shards of ice.

SCOTT M. BENSON/THE POWER OF IRON MAN * CHARACTER BIOGRAPHIES/11-29-93/PAGE 26

IRON MAN

(to the tune of Spider-Man)

Iron Man, Iron Man,
does whatever To-ny Stark can,
repulsor rays, uni-beam,
jet-boot skates, watch 'em gleam,
hey there, there goes an Iron Man. . .

Iron Man, Iron Man
cool creation of Dan and Stan,
spawned in 'Nam, thanks Wong Chu,
modern favorite of me and you,
hey there, there goes that Iron Man. . .

At Stark Industries,
in his "ferrous" lab,
somewhat ill at-ease
'cause of alcohol rehab. . .

Iron Man, Iron Man,
does whatever To-ny Stark can,
Ms. Arbogast takes care of him,
can he lose? Chance is slim,
to him, life is just full of metal,
don't ever doubt his mettle,
takin' on Iron Man!!

-words by Dave Huber