



MISSHARVEY
Proud Female Gamer
Stéphanie Harvey
with the collaboration of Joanie Godin

“Games, games, that’s not all there is in life! You should find yourself a real job.”

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“Games, games, that’s not all there is in life! You should find yourself a real job.” Professional gamer Stéphanie Harvey, also known by her in-game name, missharvey, has heard these phrases an incalculable number of times. Yet, when you look at Stéphanie Harvey’s exceptionally well-filled CV, it’s hard to believe she was only born in 1986. With a bachelor’s degree in architecture and a master’s in video game development, she is considered a constructive force in this field. A five-time Counter-Strike World Cup champion, she is now an authority for players. A superstar, in fact.

In a masculine universe, this Quebecer is also a pioneer. She has smashed many glass ceilings, often without even realizing they existed. Although in the early 2000s video gaming was actually viewed negatively and considered a waste of time, Stéphanie Harvey made it to the top of the gaming world. Since then she has made it her mission to educate people about the discipline required to accomplish this feat, but also wants to sensitize people about cyber addiction, cyberbullying, cyber security, and cyber wellness. She calls this “missharvey’s 4 Cs”. While the word “cyber citizenship” means nothing to the average person, for her it has become a field of expertise that she analyzes and explains. Having lived through e-sport’s early stages, missharvey has a lot to say and, above all, to teach about this still little-known world.

STRONG POINTS

- Stéphanie Harvey is a superstar in the world of video gaming and has received several awards and distinctions: she has been included on the Forbes 30 Under 30, was named one of the BBC’s top 100 influential and inspirational women for 2016, and has received a Lifetime Achievement in Esports award.
- This book explores missharvey’s commitment: to sensitize people about cyber citizenship, and especially about cyber addiction, cyberbullying, cyber security, and cyber wellness.
- The author won the third season of Canada’s Smartest Person on CBC in 2016 and the second season of Big Brother Celebrities in 2022.

Subjects: video gaming, cyber citizenship, e-sport, sexism, mental health, competition, cyberbullying, cyber security, cyber addiction

Stéphanie Harvey is an architect by training and has made a name for herself both as a developer and professional video game player. She has been advocating for years about opening video gaming up to everyone, and for greater diversity and inclusion in the field.