Harry Potter

HOGWARTS BATTLE
The Charms and Potions Expansion
A Cooperative Deck-Building Game

PACK 4

OBJECT

The final battle is rapidly approaching. As in previous Packs, complete all the Encounters and defeat the Villains before they gain control of all the Locations.

CONTENTS & SET UP

3 Location cards (❶) *Use only the Pack 4 Locations. Stack in order with the correct player count side face up.*

7 Dark Arts Potion cards (❷) *Shuffle together with the Dark Arts events.*

3 Encounter cards (❸) *Use only the Pack 4 Encounters. Stack in order.*

4 Villain cards (❹) *Shuffle the included cards with NARCISSA MALFOY, BELLATRIX LeSTRANGE and 8 other randomly selected Villains or Creatures to create the stack. Place LORD VOLDEMORT™ face up on the bottom of the stack.*

11 HOGWARTS cards (❺) *Shuffle all HOGWARTS cards together.*

3 Potions cards (❻) *Shuffle the cards and place them face down on the top of the Potions board. Reveal the top two in the spaces below.*

1 Chip sheet (❼) *Carefully punch out the chip pieces and recycle the waste.*

1 Potions Shelf requirement (❽) *Place side A or B face up.*

Distribute cards as in previous games.

GAMEPLAY

STEP 1. Reveal and resolve Dark Arts events and the Encounter.

The second Encounter requires that Heroes allow themselves to be Stunned. Once it is revealed, each time any of the Heroes is stunned add a ♥ to the card to keep track. The additional control token that gets added to the Location only happens if a Hero is Stunned directly by the Encounter card and not to any other effect.

STEP 2. Resolve Villain and Creature abilities.

STEP 3. Play HOGWARTS cards & take Hero actions.

STEP 4. Gather Potion Ingredients.

STEP 5. End your turn.

END OF GAME

ALL the Villains and Creatures are defeated – Heroes win!

Congratulations, flip the page over for tips on how to set up future games.

Villains and Creatures control ALL the Locations – Heroes lose!

LORD VOLDEMORT continues his reign of terror in the wizarding world. Reset the game to its starting configuration and try again!

REPLAYING HOGWARTS BATTLE WITH BOTH THE MONSTER BOX OF MONSTERS AND THE CHARMS AND POTION EXPANSIONS

Alecto & Amycus Carrow

To randomize games, sort the Encounters from each box into three piles: 1 of 3, 2 of 3, and 3 of 3. Shuffle and choose one Encounter from each pile. These will be your Encounters for the game.

Fudge, Scrimgeour, & Thicknese

To create the 15 card Villain/Creature stack:

First select the Villains and Creatures associated with the Encounters; then shuffle them with additional randomly chosen Villain/Creature cards to equal 14. Finally place the Pack 4 LORD VOLDEMORT on the bottom of the stack face up.

Inferi, Bellatrix, & Yaxley

For a more challenging game try increasing the number of cards in the stack by two or three.


Want to play an epic HARRY POTTER: HOGWARTS BATTLE game against all of the Villains and Creatures?

Stack the Game 7 Locations from the original HOGWARTS Battle game in order.

Place three randomly selected Encounters in order on top of ALL of the Horcruxes with the Pack 4 Encounter 2 of 3 The Final Horcrux on the bottom of the stack.

Place the Pack 4 Lord Voldemort card face up on the game board to start the Villain/Creature stack. Shuffle the remaining LORD VOLDEMORT cards into one half of the Villain Creature cards, place cards face down on top of LORD VOLDEMORT. Finally, shuffle and place the other half of the Villain Creature cards on top and reveal the first three in the spaces below.

When a Lord Voldemort card is revealed, you may assign Attack and Influence even before the rest of the Villains and Creatures are defeated. However, like 🪙, you may only assign one ⚡ to Lord Voldemort per turn. The rule can be ignored if either of these two situations occur:

If both other Villain spaces are empty because the Villains have already been defeated.

—OR—

ALL of the Villain spaces either have a LORD VOLDEMORT card in them or are empty.

In either instance, the Active Hero can assign as many ⚡ as they have, but 🪙 can still only be assigned once per turn.

Remember, the final Pack 4 LORD VOLDEMORT cannot be assigned ⚡ or 🪙 until after all the Horcruxes are destroyed and all other Villains and Creatures are defeated including all of the LORD VOLDEMORT cards.

To win, defeat LORD VOLDEMORT before he gains control of all the Locations.

Good Luck!