

TELETONE AUDIO

# TYMPO

USER MANUAL



**NOTICE**

**All TELETONE AUDIO libraries are watermarked  
with your personal data and IP address using  
proprietary watermarking techniques.**

**DO NOT DISTRIBUTE, RESELL OR TORRENT.**





**INSTALLATION**

## INSTALLATION GUIDE

**For the most up-to-date and comprehensive step-by-step breakdown we recommend you visit the Installation Guide on our website.**



### **INSTALLATION GUIDE:**

<https://www.teletoneaudio.com/installation-process>

## SYSTEM REQUIREMENTS

### KONTAKT VERSION REQUIREMENTS

Kontakt or Kontakt Player 6.7.1 or higher

### MAC SYSTEM REQUIREMENTS

Mac OS X 10.14

Minimum Intel Quad Core i5

4GB RAM or higher

32bit DAWs not supported

Must be connected to internet during install

### PC SYSTEM REQUIREMENTS

Windows 10

Minimum Quad Core CPU

4GB RAM or higher

32bit DAWs not supported

Must be connected to internet on install

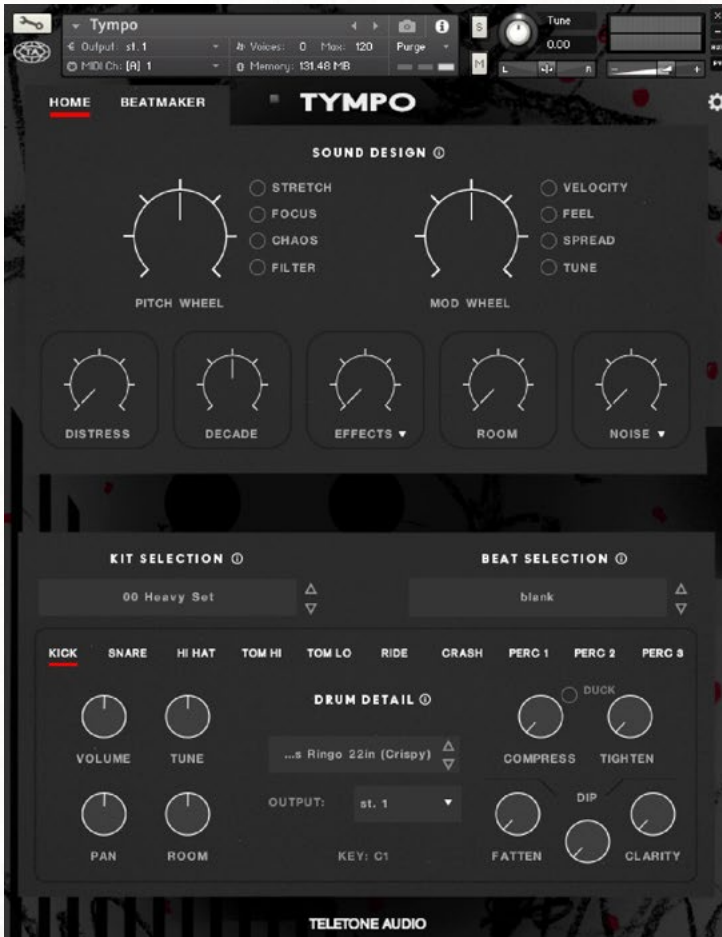


# THE INTERFACE



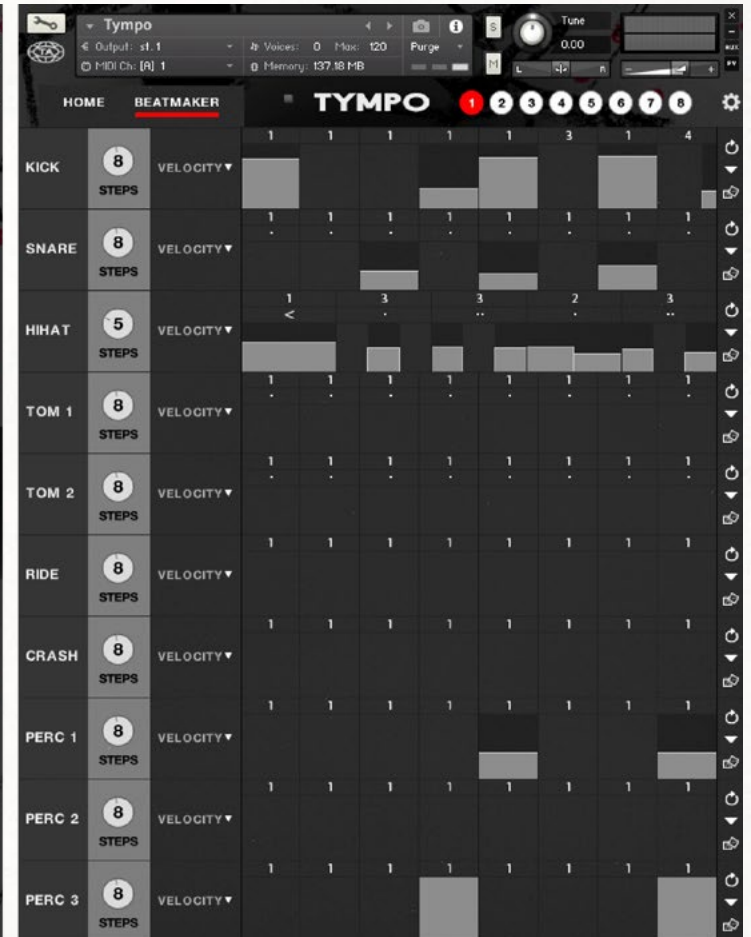
## HOME

The HOME page is where you will adjust the *sound* of Tympo.



## BEATMAKER

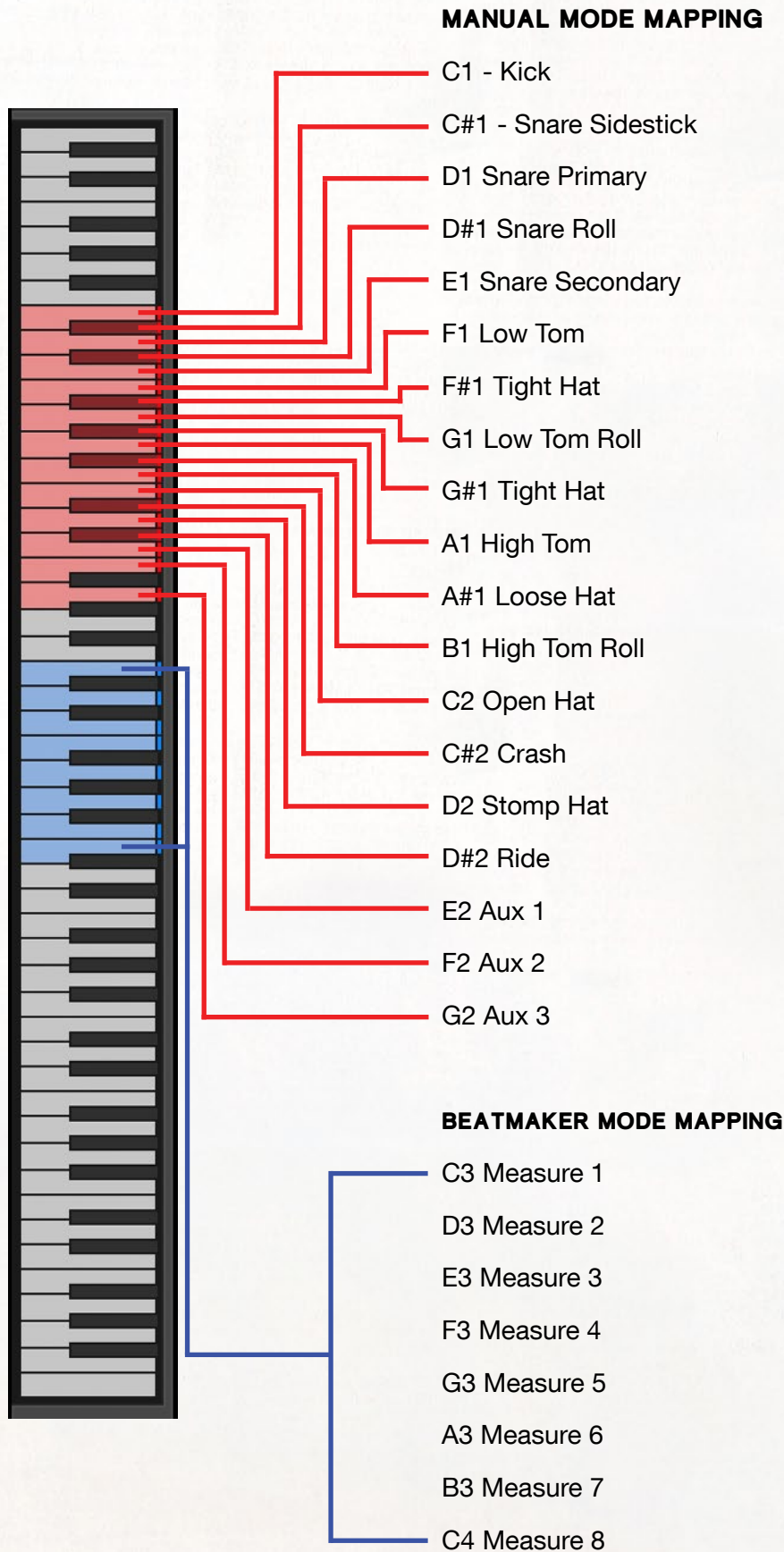
The BEATMAKER page is where you will sequence the *beats* of Tympo.





# MIDI MAP LAYOUT

Tympo mostly follows the standard MIDI mapping for drum software. Below is the specific breakdown to how the sounds are mapped out.



## SOUND DESIGN

The Sound Design section allows you to bend the sound and rhythm in real-time using your Pitch and Mod Wheel.



**Stretch** — using Tympo's timestretch algorithm, samples can be stretched or contracted by moving the Pitch Wheel up or down.

**Focus** — transform a kick-centric beat to a snare and hats focused beat simply by moving the Pitch Wheel up or down. Focus will prioritize steps based on velocities in the Beatmaker, so make sure to create beats with dynamics!

**Chaos** — creates a stuttering, skipping effect to your beat. Push the Pitch Wheel up for 16ths and 32nds, down for 8th and 16th triplets.

**Filter** — introduces a steep high pass filter when the pitch wheel is pushed UP and an equivalent low pass filter when you push the Pitch Wheel down.

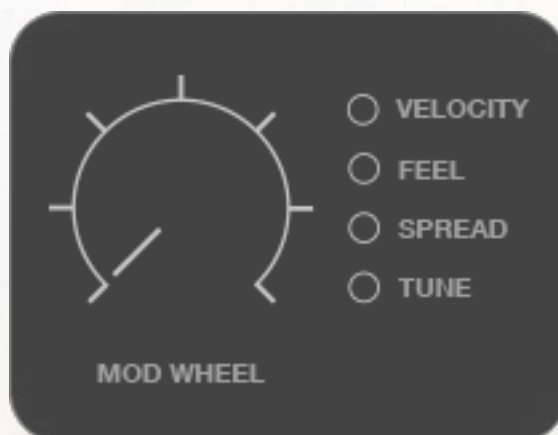
*The Mod Wheel parameters listed below modify the steps drawn in the BEATMAKER. If there are no steps drawn in, the Mod Wheel will have no effect.*

**Velocity** — increase or decrease the velocity of your steps in BEATMAKER by moving the modwheel up or down.

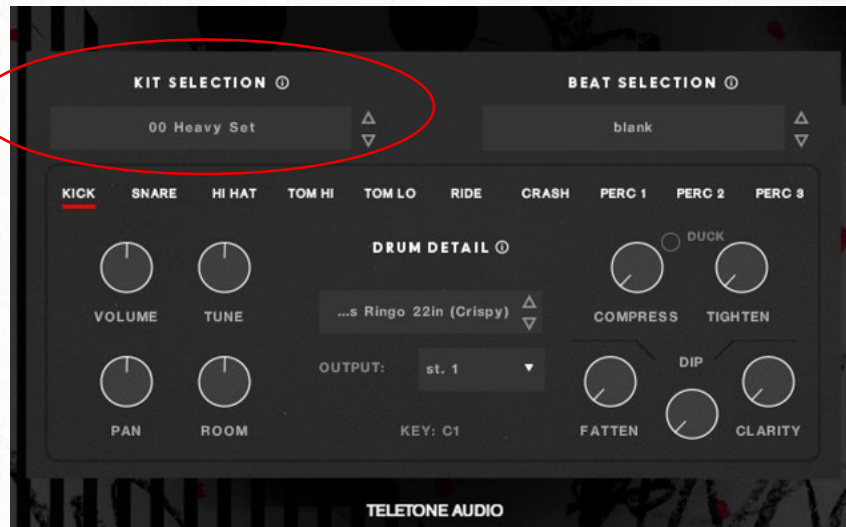
**Feel** — allows you to create push and/or lag in your beat using a bipolar lane. Steps that are drawn below the median line will drag the rhythm behind, and steps that are drawn above the line will push the timing forward.

**Spread** — increase or decrease the spread or panning values of your steps in BEATMAKER.

**Tune** — increase or decrease the tuning values of your steps in BEATMAKER.







## KIT SELECTION

Tympo features 30 custom-made drum kits, created by compiling and sampling over 100 individual drums.

Tympo's kits are made up of drums that have been hand-picked from Teletone's personal arsenal along with a few very rare drums coming from world-renowned drum houses. Each kit was put together based on its sound and tonal compatibility with each other.

From vintage and tight sounding kits, open and scooped kits, to heavily processed kits, there is a wide variety of beautiful sounding unique kits to fit a number of different beats and genres.


### CUSTOMIZE YOUR KIT

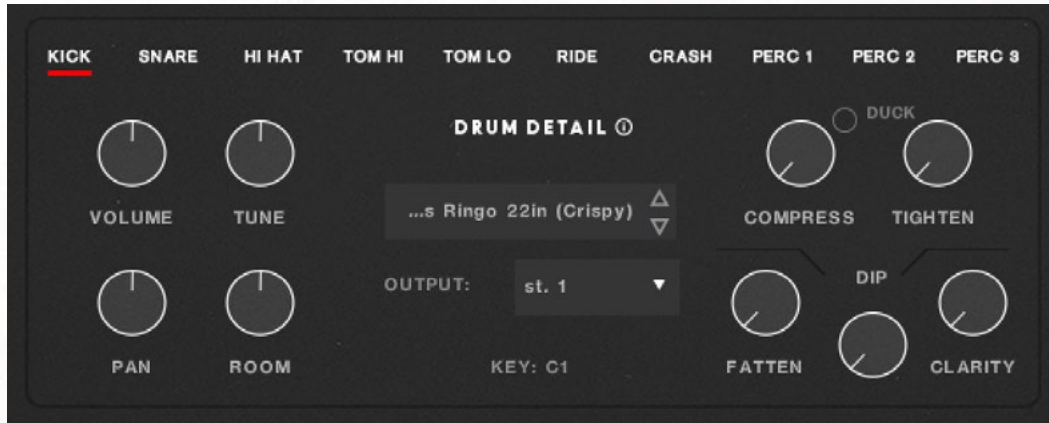
Once you've selected your kit from the KIT SELECTION menu you can swap out any individual drum for another within the DRUM DETAIL section. When you swap one drum for another you will see a \* next to the kit name. This is how you will know that the kit has been customized from the way it loads by default.

### SAVED BEATS & CUSTOM KITS

Customized kits and their DRUM DETAILS will be saved along with your beat when you create and save a User Beat.

## DRUM DETAIL

The drum detail section is where you are able to select different drum samples and then dial in the sound of that specific drum. These settings can be reset and returned to their factory default from the advanced menu  at the top.



Each tab at the top allows you to select and dial in the parameters for the entire kit ranging from kick to the additional percussion.

### VOLUME

Change the overall volume of each drum.

### TUNE

Change the pitch of each drum, ranging from -1 octave to +1 octave.

### PAN

Change the panning of the selected drum.

### ROOM

This acts as a reverb SEND, which corresponds with the ROOM dial in the SOUND DESIGN section. The Room dial in the Sound Design section will control the overall level of the reverb.

### KEY

This is a readout of what key that selected drum will trigger from.

### SAMPLE SELECTION

Using the drop down menu you can select the different drum samples for that drum tab. Easily flip through these samples by using the arrows.

### OUTPUT

Change the output channel of each drum. Note: Any channel other than channel 1 will be a dry signal and will not include any of the sound effects from Tympo.

### COMPRESS (& DUCK)

Add compression for the selected drum. Exclusive to the KICK channel, selecting DUCK will allow you to “duck” or “side chain” the sound from the NOISE dial.

### TIGHTEN

Adjust the DECAY of the samples.

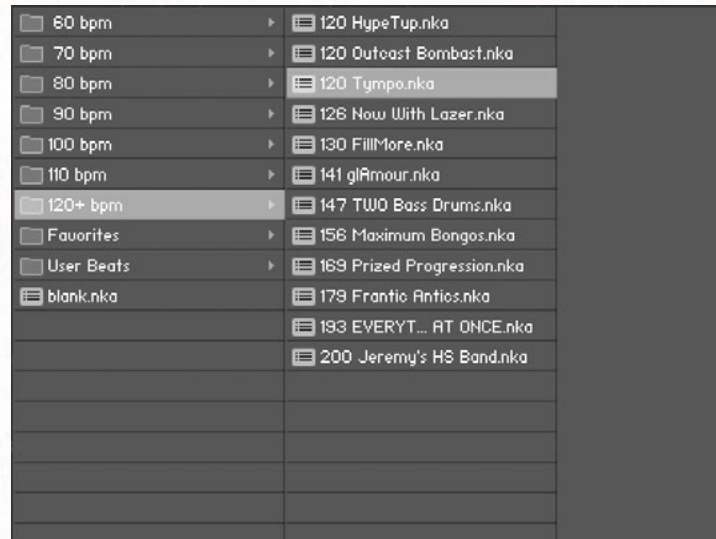
### FATTEN / DIP / CLARITY

Add bass to FATTEN the drum, carve out the midrange with DIP, and add to the high-end with CLARITY.



## BEAT SELECTION

The first column you see in the BEAT SELECTION window contains the parent folders where the original Teletone Audio beats are saved. These folders are arranged by our suggested BPM (beats per minute). All beats are in a 4/4 time signature.



## USER BEATS

Make and save your own beat! Once you've created your own beat in the BEATMAKER page, click on the and then click "Save beat as...". Beats you save can be found in the User Beats folder.


## FAVORITES


When you use the Utility Menu there is an option to "Favorite beat". This essentially just copies that particular beat .NKA to the Favorites folder for easier access.


*Pro tip: try and save the BPM next to your beat name you create so you know the ideal BPM you created it with! For example: (98 My Beat.nka).*

# BEATMAKER

Click track name to solo the lane. Once soloed, Shift click to solo multiple lanes. Shift click will also mute the lane.

Clears the visible steps. 

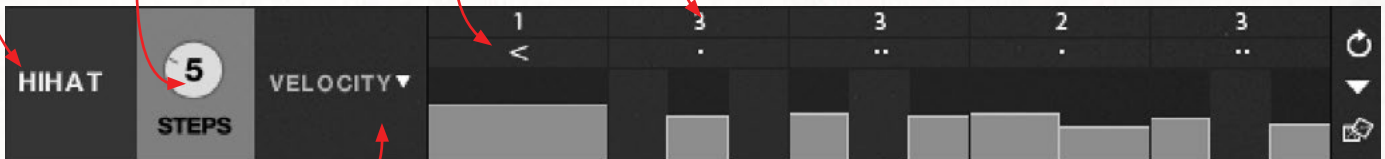
Auto fills steps with a 1/2, 1/4, 1/8, 1/16 groove. 

Randomly fills the visible steps. 

Create 1 to 16 steps

Switch between different articulations on the Snare, Hi-hat, and Tom lanes.

Click+drag your mouse up or down to create step subdivisions.



Dropdown to select between VELOCITY, FEEL, SPREAD and TUNE.

VELOCITY

Adding a velocity step triggers the drum sample. The higher or lower the step determines which velocity will play.

FEEL

Otherwise known as “swing”, you can delay the hit by dragging FEEL downward or you can make a hit early by dragging the step upward.

SPREAD

Pan the sound LEFT or RIGHT (up or down respectively).

TUNE

Pitch the selected sample UP or DOWN.



Switch between measures with circles 1-8.

Measure 1 starts on C3 and goes all the way up to measure 8 on C4.

## UTILITY MENU

“Save beat as...” — Save the beat to the “User Beats” folder.

“Favorite beat” — This copies the beat to the “Favorites” folder.

“Clear current Beatmaker measure” — Clears the steps of the measure that you are on.

“Clear all Beatmaker measures” — Clears measures 1-8. There is no UNDO!

“Copy / Paste measure” — Copy the steps of the measure you are on. Paste the steps to the measure you want.



# TROUBLE?

## **DOWNLOADING ISSUES**

If you are having issues downloading the library from Pulse, please reach out to the very kind people at Pulse at the below URL:

<https://pulsedownloader.com/contact-us/>

## **OTHER ISSUES**

If for some reason you are having any other issues other than downloading please reach out to us!

Email customer support:  
[cs@teletoneaudio.com](mailto:cs@teletoneaudio.com)



**TELEPHONEAUDIO.COM**