

MILES | WALL

Miles wall lamp was inspired in one of the most influential and acclaimed figures in the history of jazz and 20th century music: Miles Davis. This modern wall light has the purpose to represent the impressive charisma of this outstanding jazz singer, in its innovative and sophisticated lighting features. Miles black wall sconce features a structure made in brass and the lamp shade in aluminum. The retro style brasswind arm is articulated to bring the light to where it's needed and boasts a matte black and gold plated finish. The drum lamp shade is finished in matte black and has gold powder paint interior finishing that makes this lamp sturdy. With a classy, intriguing contemporary silhouette, Miles mid-century modern wall sconce is the perfect bedroom wall light, since it will suit exquisitely in your interior design as your bedside reading lamp.

MATERIALS

BODY: Brass

SHADE: Aluminium

STANDARD FINISHES*

BODY: Black Matte and Gold Plated

SHADE: Black Matte and Gold Powder Paint (inside)



Gold Plated

*MORE FINISHES AVAILABLE IN P. 247 | 248

WEIGHT

Approx. 6 kg | 13,2 lbs

BULBS

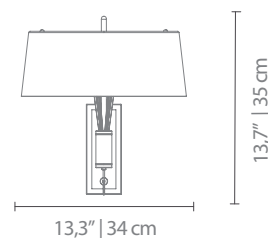
3 x E14 Bulbs 40W (included)
(E12 for USA not included)

DIMENSIONS

WIDTH: 13,3" | 34 cm

HEIGHT: 13,7" | 35 cm

DEPTH: 16,5" | 42 cm



ALSO AVAILABLE IN CATALOG 2018

MILES | FLOOR P.; MILES | TABLE P.;

For more information, contact our team.

INFO@DELIGHTFULL.EU | WWW.DELIGHTFULL.EU



MILES | WALL

PACKAGE

(Cardboard Box)

WIDTH: 17,7" | 45 cm

HEIGHT: 15,7" | 40 cm

DEPTH: 18,1" | 46 cm

PACKAGE VOLUME: 0,08 m³

WEIGHT: Approx. 8 kg | 17,6 lbs

Bulbs

3 x E14 Bulbs 40W (included)

(E12 for USA not included)

LIGHT TECHNOLOGY: Led

POWER: 40W

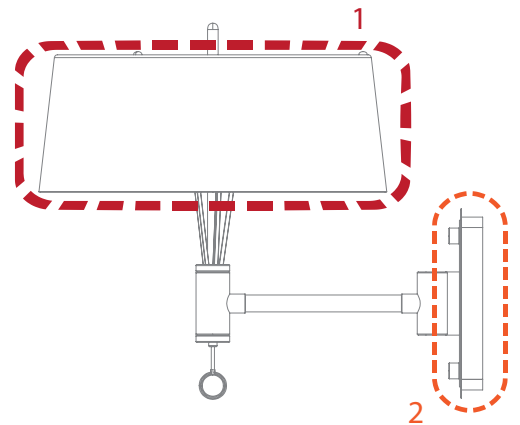
COLOUR TEMPERATURE: 2700K

CANOPY AND SHADE

DESCRIPTION

CANOPY

SHADES



CANOPY

Nº1 - 1 unit

WIDTH: " | ? cm

HEIGHT: 10,2" | ? cm

DEPTH: 1,9" | ? cm

SHADES

Nº2 - 1 unit

HEIGHT: 5,3" | 13,5 cm

DIAMETER: 13,3" | 34 cm

Shade with Bulbs 

For more information, contact our team.
INFO@DELIGHTFULL.EU | WWW.DELIGHTFULL.EU