

# True to Life Baseball

A dice simulation game

## Background to TTL Baseball

The full version of True to Life Baseball includes Intro, Basic, and Advanced versions. Both the Basic and Advanced version are complete games, whereas the intro version was never intended to be an entire game. To give a better feel for the full game this free intro version was blended with a portion of the basic games pitching system and a variation of the defensive error checks. Thus, all 3 facets of game play, hitting, pitching, and defense, are now incorporated into an intro game.

Intro games take about 20 minutes to play. Advanced games of TTL Baseball average 35-40 minutes and bring greater accuracy to the game. This free version includes 2 teams from the 2014 season. The teams are located at the back of this manual. The contents of this manual, tables, stats, and scorecard may be printed out for personal use only. None of the contents may be redistributed in any way or used for commercial purposes.

## What is Needed to Play

This manual contains everything you need to get started playing an intro game except dice. You will need 3 ten sided dice. Preferably 1 red, 1 white and 1 blue die. The blue die is rarely used and you can get by with just the red and white dice if need be. The blue die is used for error checks and a separate roll of the single red die can substitute for that particular 3 die play resolution. All the tables needed to play the intro game are on 1 single page towards the back of this manual.

## Introduction to Player Cards

Each modern team roster has three, 8 and 1/2" x 11" sheets containing a total of 23 player 'cards'. The sheet titled 'starters' contains nine position players that correspond to lineup 1 for that team. All players listed on the sheet titled 'bullpen' are pitchers. These are divided into starters, relievers and one closer. The player sheet with no title and two lineups shown in the right column, is made up of four position players, and one additional pitcher. Certain seasons have 'extra player' sheets available for purchase separately. It should be noted that 'extra player' sheets for vintage seasons are not available.

This free version of the game uses special player stats that don't have all the ratings that the full game has. It was felt it would be easier to learn the game without having ratings on the player sheets that are not used in an intro game. These include steal ratings and defensive ranges as well as the pitcher rating tables and others.

## Pitching Cards

The bullpen sheet will always contain at least 4 starting pitchers, and usually has 5. The starters are always shown first. The relievers are shown next followed by the closer. Some teams will have dual role pitchers that can be used as both a starter or reliever.

Starters are easily identified by the (S) listed just to the right of their position title of 'Pitcher'. Relief pitchers will have an (R) just to the right of their position title. The closer will have a (C) instead. Closers are a specialized reliever that finishes games.

All pitchers are rated for base running, (BR), error chance, (EC) Refer to **Player A** (shown in figure A) to see how rows 1 through 4 are laid out on an intro pitchers card.

**Row 1-** The top row shows which side the pitcher bats from. Located in the center of row 1 is the pitcher's grade value. **Player A's** grade in the example is A53. The far right of row 1 will show which side the player throws from.

**Row 2-** This row shows BR, SHC (sacrifice hit chance) values.

**Row 3-** This row gives the players name.

**Row 4-** This row shows the pitchers role by letter S, R, or C. Since **Player A** is a starter, an (S) is displayed here. Error chance is shown next. The higher the EC value, the greater opportunity that the player will be charged with an error. **Player A's** EC is 9

**Figure A: Example of Player A's starting pitcher card.**

Row 1 Row 2 Row 3 Row 4	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">Bats: R</td> <td style="width: 33%;">Grade A53</td> <td style="width: 33%;">Throws: R</td> </tr> <tr> <td>BR M</td> <td></td> <td>SHC 88</td> </tr> <tr> <td colspan="3" style="text-align: center;"><b>PLAYER A</b></td> </tr> <tr> <td colspan="2">Pitcher (S)</td> <td>EC 9</td> </tr> <tr> <td colspan="3" style="text-align: center;"><b>Batting</b></td> </tr> <tr><td>0</td><td></td><td>HR*</td></tr> <tr><td>--</td><td></td><td>3B</td></tr> <tr><td>1</td><td></td><td>2B*</td></tr> <tr><td>2-10</td><td></td><td>1B*</td></tr> <tr><td>11-14</td><td></td><td>BB*</td></tr> <tr><td>--</td><td></td><td>HBP</td></tr> <tr><td>--</td><td></td><td>ROE/PO</td></tr> <tr><td>15-52</td><td></td><td>SO*</td></tr> <tr><td>53-54</td><td></td><td>GO-1B</td></tr> <tr><td>55-57</td><td></td><td>GO-2B</td></tr> <tr><td>58-59</td><td></td><td>GO-P</td></tr> <tr><td>60-72</td><td></td><td>GO-SS</td></tr> <tr><td>73-78</td><td></td><td>GO-3B</td></tr> <tr><td>79-80</td><td></td><td>FO-RF*</td></tr> <tr><td>81-88</td><td></td><td>FO-CF*</td></tr> <tr><td>89-96</td><td></td><td>FO-LF*</td></tr> <tr><td>97</td><td></td><td>LO-SS</td></tr> <tr><td>98</td><td></td><td>ROE/LO</td></tr> <tr><td>99</td><td></td><td>BK/WP</td></tr> </table>	Bats: R	Grade A53	Throws: R	BR M		SHC 88	<b>PLAYER A</b>			Pitcher (S)		EC 9	<b>Batting</b>			0		HR*	--		3B	1		2B*	2-10		1B*	11-14		BB*	--		HBP	--		ROE/PO	15-52		SO*	53-54		GO-1B	55-57		GO-2B	58-59		GO-P	60-72		GO-SS	73-78		GO-3B	79-80		FO-RF*	81-88		FO-CF*	89-96		FO-LF*	97		LO-SS	98		ROE/LO	99		BK/WP
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### Batting Outcomes for Pitchers

The batting outcomes are located in the far right column of a pitcher's card. Batting outcomes are handled the same way for pitchers as they are for position players, with one major difference. Pitchers use the same hitting column regardless of what side the pitcher they face throws from. This differs from position players which use 3 separate hitting outcome columns depending on the situation.

### Intro Pitcher Card Abbreviations

Abbreviation	Long Form	Represents
BR	Base running	Running modifier
SHC	Sacrifice Hit Chance	Chance for a successful sacrifice

<b>Pitcher (S)</b>	Starter	Starting Pitcher
<b>Pitcher (R)</b>	Reliever	Relief Pitcher
<b>Pitcher (C)</b>	Closer	Closing Pitcher
<b>EC</b>	Error Chance	Used to see if an error is made on special plays

## Intro Position Player Cards

The top portion of a position players card (see **Player F** in figure B) contains much the same data as a pitchers card does. Items that appear in each of the 5 top rows are shown below.

**Row 1-** The top row shows whether a hitter bats from the left or right side. Located in the center is his letter grade, followed by a 2 digit number. A position players grade is not actually used for game purposes. It is simply a general guide of the players overall value. The higher the value, the better overall performance of the player.

To the far right of row one is shown what side a player throws from. Only pitchers impact the game depending on which side they throw from. What side a position player throws from is shown merely for interest. As the grade values of position players are not used for game purposes, future card sets may phase these out.

**Row 2-** This row contains the BR, and SHC values.

**Row 3-** Contains the players first name and EC value.

**Row 4-** Gives the players last name.

**Row 5-** Shows all the positions that they may field. These are given in the order from most played to least played for that given year.

**Figure B: Player F's position card**

Row 1 Row 2 Row 3 Row 4 Row 5	<table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 33%;">Bats: R</td> <td style="width: 33%;">Grade C36</td> <td style="width: 33%;">Throws: L</td> </tr> <tr> <td>BR M</td> <td></td> <td>SHC 74</td> </tr> <tr> <td></td> <td></td> <td>EC 1</td> </tr> <tr> <td colspan="3" style="text-align: center;"><b>PLAYER F</b></td> </tr> <tr> <td colspan="3" style="text-align: center;"><b>Leftfielder-OF</b></td> </tr> <tr> <td style="text-align: center;"><b>vs RHP</b></td> <td style="text-align: center;"><b>RISP</b></td> <td style="text-align: center;"><b>vs LHP</b></td> </tr> <tr><td>0-2</td><td>HR*</td><td>0</td><td>HR*</td><td>0-1</td></tr> <tr><td>--</td><td>3B</td><td>--</td><td>3B</td><td>--</td></tr> <tr><td>3-8</td><td>2B*</td><td>1-6</td><td>2B*</td><td>2-6</td></tr> <tr><td>9-20</td><td>1B*</td><td>7-21</td><td>1B*</td><td>7-19</td></tr> <tr><td>21-30</td><td>BB*</td><td>22-31</td><td>BB*</td><td>20-32</td></tr> <tr><td>31</td><td>HBP</td><td>32</td><td>HBP</td><td>33</td></tr> <tr><td>32</td><td>ROE</td><td>33-34</td><td>ROE</td><td>34-35</td></tr> <tr><td>33-53</td><td>SO*</td><td>35-55</td><td>SO*</td><td>36-56</td></tr> <tr><td>54-55</td><td>GO-1B</td><td>56-58</td><td>GO-1B</td><td>57-58</td></tr> <tr><td>56-57</td><td>GO-2B</td><td>59-62</td><td>GO-2B</td><td>59-62</td></tr> <tr><td>58</td><td>GO-P</td><td>63</td><td>GO-P</td><td>63</td></tr> <tr><td>59-65</td><td>GO-SS</td><td>64-69</td><td>GO-SS</td><td>64-69</td></tr> <tr><td>66-71</td><td>GO-3B</td><td>70-73</td><td>GO-3B</td><td>70-73</td></tr> <tr><td>72-76</td><td>FO-RF*</td><td>74-77</td><td>FO-RF*</td><td>74-77</td></tr> <tr><td>77-87</td><td>FO-CF*</td><td>78-87</td><td>FO-CF*</td><td>78-87</td></tr> <tr><td>88-96</td><td>FO-LF*</td><td>88-96</td><td>FO-LF*</td><td>88-96</td></tr> <tr><td>97</td><td>LO-SS</td><td>97</td><td>LO-3B</td><td>97</td></tr> <tr><td>98</td><td>LO-2B</td><td>98</td><td>LO-3B</td><td>98</td></tr> <tr><td>99</td><td>LO-3B</td><td>99</td><td>LO-SS</td><td>99</td></tr> </table>	Bats: R	Grade C36	Throws: L	BR M		SHC 74			EC 1	<b>PLAYER F</b>			<b>Leftfielder-OF</b>			<b>vs RHP</b>	<b>RISP</b>	<b>vs LHP</b>	0-2	HR*	0	HR*	0-1	--	3B	--	3B	--	3-8	2B*	1-6	2B*	2-6	9-20	1B*	7-21	1B*	7-19	21-30	BB*	22-31	BB*	20-32	31	HBP	32	HBP	33	32	ROE	33-34	ROE	34-35	33-53	SO*	35-55	SO*	36-56	54-55	GO-1B	56-58	GO-1B	57-58	56-57	GO-2B	59-62	GO-2B	59-62	58	GO-P	63	GO-P	63	59-65	GO-SS	64-69	GO-SS	64-69	66-71	GO-3B	70-73	GO-3B	70-73	72-76	FO-RF*	74-77	FO-RF*	74-77	77-87	FO-CF*	78-87	FO-CF*	78-87	88-96	FO-LF*	88-96	FO-LF*	88-96	97	LO-SS	97	LO-3B	97	98	LO-2B	98	LO-3B	98	99	LO-3B	99	LO-SS	99
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Just below row 5 are three separate columns that make up the Hitting Outcome Table. This table is referred to when a player bats. The columns are titled; 'vs RHP', 'RISP', and 'vs LHP'.

## **Beginning an Introductory Game**

A Batter Outcome Determination Roll (BODR) is performed at the beginning of each players at bat. The BODR uses 2 ten sided dice. The red die is read first and then the white die is read last giving a result from 0 to 99. Find the outcome for the die result in the proper batting column. Use a hitters 'vs RHP' column when he is facing a right handed pitcher. When a batter is facing a left handed pitcher, use his 'vs LHP' column. Finally, when there are runners in scoring position (either on 2nd or 3rd base), use the hitters RISP column to determine BODR results.

It should be noted that the location of hits are not shown and in the intro game you simply record the hit type without location as it has no bearing on game play. Hit location is part of the advanced version of TTLB. Batter outcomes are very straight forward with common baseball abbreviations used. The more unique outcome types are explained below.

In this special free release of TTL Baseball a result of ROE/PO or ROE/LO uses a 3 die roll to determine if the fielder the play goes to commits an error.

The batting outcome of BK/WP is always a WP when any runners are on base. When a WP occurs, all base runners advance 1 base and a new BODR roll is done for the current batter with a count of ball 1. If the bases are empty a BK/WP would simply be ball 1. BK stands for balk but it is not used in the intro game.

For A, B, and C grade pitchers, a BB (walk) is only recorded when 1st base is open. Anytime 1st base is occupied, a BB result is changed to 'ball 2', and another BODR is performed for the same batter.

For D, E, and G grade pitchers, a BB is always recorded as a walk regardless of whether or not 1st base is open.

## **Game Walk Through**

This section will show a brief walk through of a half inning to give an idea of game play. All aspects of play resolution are explained in detail in the sections that follow the walk through. Refer to the player stats for Player F and Player G on the next page for the walk through. To save space other players at bats will just be described but their stats are not shown here. The two teams will be referred to as team X and team Y with team Y being the home team. Team Y has a grade D right handed pitcher on the mound.

### **Top of the 1st**

Player F leads off for team X and the batting outcome roll is red 0 and white 9. The result is a single. Player G now bats and the BODR is red 2 and white 4. The value of 24 falls within Player G's 'vs RHP' range of 5-25 resulting in another single. Since the BODR die result is an even number and Player F is a medium base runner, Player F advances an extra base and winds up on 3rd.

Bats: R BR M		Grade C36		Throws: L SHC 74 EC 1	
<b>PLAYER F</b> Leftfielder-OF					
vs RHP		RISP	vs LHP		
0-2	HR*	0	HR*	0-1	
--	3B	--	3B	--	
3-8	2B*	1-6	2B*	2-6	
9-20	1B*	7-21	1B*	7-19	
21-30	BB*	22-31	BB*	20-32	
31	HBP	32	HBP	33	
32	ROE	33-34	ROE	34-35	
33-53	SO*	35-55	SO*	36-56	
54-55	GO-1B	56-58	GO-1B	57-58	
56-57	GO-2B	59-62	GO-2B	59-62	
58	GO-P	63	GO-P	63	
59-65	GO-SS	64-69	GO-SS	64-69	
66-71	GO-3B	70-73	GO-3B	70-73	
72-76	FO-RF*	74-77	FO-RF*	74-77	
77-87	FO-CF*	78-87	FO-CF*	78-87	
88-96	FO-LF*	88-96	FO-LF*	88-96	
97	LO-SS	97	LO-3B	97	
98	LO-2B	98	LO-3B	98	
99	LO-3B	99	LO-SS	99	

Bats: R BR F		Grade C35		Throws: R SHC 66 EC 7	
<b>PLAYER G</b> Secondbaseman					
vs RHP		RISP	vs LHP		
0	HR*	0	HR*	0-2	
--	3B	--	3B	--	
1-4	2B*	1-6	2B*	3-11	
5-25	1B*	7-22	1B*	12-27	
26-29	BB*	23-25	BB*	--	
--	HBP	26	HBP	28	
30	ROE/PO	27	ROE/PO	--	
31-37	SO*	28-35	SO*	29-32	
38-39	GO-1B	36-39	GO-1B	33-36	
40-45	GO-2B	40-45	GO-2B	37-42	
46-47	GO-P	46-47	GO-P	43-44	
48-56	GO-SS	48-56	GO-SS	45-55	
57-67	GO-3B	57-67	GO-3B	56-65	
68-70	FO-RF*	68-70	FO-RF*	66-69	
71-87	FO-CF*	71-87	FO-CF*	70-83	
88-96	FO-LF*	88-96	FO-LF*	84-96	
97	LO-3B	97	LO-SS	97	
98	ROE/LO	98	ROE/LO	98	
99	BK/WP	99	BK/WP	99	

There are now runners on 1st (Player G) and 3rd (Player F) with no one out. Player H steps to the plate and the batting roll result is a FO-RF. A tag roll is performed to see if Player F is able to tag from 3rd on the fly out to right field. This 2 die roll results in a 61. Since 61 is less than the 65 value shown in the fly out table for RF with a runner on 3rd base, Player F does indeed tag from 3rd. Player H is credited with a sacrifice fly.

There is now 1 out with one runner in and Player G still at first base. Player I steps to the plate and his batting outcome roll result is GO-SS. Because at least 1 runner is on base, a ground out determination roll is required. This 2 die roll is a 46. Referring to the GO resolution table, across from the GO-SS row it is found that the die result of 46 falls within the range of 43-84 listed under the 'Force 2' column. This means that Player G is forced out at 2nd base and Player I reaches safely on a fielders choice. The abbreviation R2H after the / in the GO table only applies on non-potential force plays. In other words, when no runner is on 1st base at the start of the play.

There are now 2 outs with Player I at 1st base. The next batter is Player J. The batting outcome for Player J is 99. This results in a wild pitch that allows Player I to move to 2nd base. A new BODR is now performed for player J with a count of 0-1. Player J's next BODR results in a 1B on a roll of 25. Since 25 is one of the rolls that requires the pitching modifier to be applied, the opposing pitchers grade is noted. He is a grade D which will move the batting outcome up 1 row from a 1B result to a 2B. This double allows Player I to score from 2nd base.

There are still 2 outs with 2 runners in and Player J at second. The next batter is Player K who strikes out on a batter outcome die result of 34. This ends the top of the first with 2 runs scored.

## **Base Advancement**

There are 3 separate situations when base runners may advance. These are on base hits, ground outs, and fly outs. A separate roll on base hits is not needed to determine base runner advancement. Simply refer to the die result from the hitters BODR roll. When it is odd, any base runners that are slow or medium, advance the same number of bases as the hit type. IE. Runners advance one base on a single, and two bases on a double. Fast runners always advance one more base than the hit type on both odd and even BODR results. This means that Fast runners advance 2 bases on a single and 3 bases on a double.

<b>Intro Base Advancement Table</b>	
<b>Roll Type</b>	<b>Runner/Bases</b>
<b>Odd BODR</b>	<b>S/1, M/1, F/2</b>
<b>Even BODR</b>	<b>S/1, M/2, F/2</b>

When the BODR die result is even, slow runners advance the same number of bases as the hit type, while both medium and fast runners advance one more base than the hit type. Base runner speed is located to the right of the players BR section. S will signify a slow runner, F signifies fast, while the letter M is assigned to a medium speed base runner.

Note that on the Intro Base Advancement Table, either a 1 or a 2 will appear to the right of the players speed rating of S, M, or F. The 1 indicates that the runner advances the same number of bases as the batters hit type. The number 2 following the base runners speed type, indicates that the runner advances one more base than the batters hit type.

### **Ground Outs with Runners On**

When bases are empty or with runners on when there are 2 outs, a ground out is simply recorded as it appears in the batters BODR table. When a runner is on base (and there are less than 2 outs) when a batter hits a ground out, a Ground Out Determination Roll (GODR) is required. This will determine base runner advancement and any potential double play outcomes.

The GODR is a two die roll (red/white). Unlike Basic and Advanced game modes, no player BR modifiers are applied, and the simplified Intro GO resolution table is used. To use this table, read across from the correct GO type in the play column (farthest left on the chart) and locate which column's range the GODR result falls into. For example: If the BODR outcome was GO-2B and the GODR die result was 47, this would fall into the 43-90/RA range of the force 2 column.

### **Interpreting the Results of Intro GO Resolutions**

There are 3 possible results of the GODR. These are Ground into Double Play (GDP), Force 2, and Put Out (PO – 3). Each outcome will be explained within its own section.

<b>Intro GO Resolution Table</b>			
<b>Play</b>	<b>GDP</b>	<b>Force 2</b>	<b>PO-3</b>
<b>GO-1B</b>	<b>0-36/RH</b>	<b>37-82/RA</b>	<b>83-99/RA</b>
<b>GO-2B</b>	<b>0-42/RH</b>	<b>43-90/RA</b>	<b>91-99/RA</b>
<b>GO-P</b>	<b>0-71/RH</b>	<b>72-85/RH</b>	<b>86-99/RA</b>
<b>GO-3B</b>	<b>0-34/RH</b>	<b>35-73/R2H</b>	<b>74-99/RA</b>
<b>GO-SS</b>	<b>0-42/RH</b>	<b>43-84/R2H</b>	<b>85-99/RA</b>

## **GDP Outcomes - (Intro Games)**

Since the 'Intro GO resolution' table applies to every possible base running situation, the ground out result needs to be interpreted to apply to the current situation. GDP's are only possible when a runner may be forced out at 2nd base. In other words, a runner needs to occupy first base at the start of the play. The other requirement for a GDP is that there are less than 2 outs. If both of these conditions are met, and the GODR die result falls into the GDP column, then a double play occurs. The runner that was on 1st is forced at second, and the batter is doubled off at first base. Note that any other runner that started the play on 2nd or 3rd would advance 1 base while the GDP is completed. However, if the GDP results in the 3rd and final out of the inning, no player advancement is possible.

In the 8th inning or later, the player controlling the defensive team has the option to refuse the GDP opportunity when there are 0 outs, and a runner scoring from 3rd would either tie the game, or extend the lead of the offensive team. In this case, only 1 out is recorded on the play, but it is the runner on 3rd who is out at home, with the batter reaching first on a fielders choice.

If a GDP is not possible when a GDP result occurs (due to no runner currently on 1st base), the batter is out at first and no base runners may advance at all. This is symbolized by the RH (runners hold) that appears after all GDP ranges on the GO resolution table. To summarize, when no runner is on 1st base, a GDP result is simply recorded as a ground out with any runners holding.

## **Force 2 Outcomes - (Intro Games)**

Similar to GDP outcomes, a 'Force 2' outcome may only occur when a runner is on 1st base at the start of the play. If a runner was indeed on 1st, this runner is forced out at second base with the batter reaching 1st on a fielders choice. Any runners that started on 2nd or 3rd base would advance 1 base on a force out at 2nd base.

After the ranges shown for Force 2's appears either RA, RH or R2H. These stand for Runners Advance, Runners Hold, and Runner on 2nd Holds. These abbreviations only apply on a non-force out play. They show whether or not any runners that started on 2nd or 3rd may advance. RA signifies that both a runner on 2nd and 3rd may advance. RH signifies that no runners may advance, while R2H signifies that a runner on 2nd must hold but a runner who was on 3rd would advance and score.

When a Force 2 result occurs when there is no runner on 1st, the play is recorded as a ground out with the batter retired at 1st base. The base running advancement abbreviations would apply to any additional runners.

## **PO-3 Outcomes - (Intro Games)**

Put out-3 outcomes are recorded exactly as they appear on the players BODR result. ie. A GO-3B is exactly that, with that batter retired at 1st base. All 'PO-3' results are followed by RA (Runner Advances). This means that any and all base runners advance one base on the ground out.

## Limits on Base Runner Advancement

It should be noted that in no instance will any base runner on 3rd be allowed to score when either a GDP, Force 2, or PO-3 results in the 3rd and final out of an inning.

### Fly Outs with Runners On

Just like for ground outs, a second roll is required on fly outs but only with less than 2 outs and a base runner either on 2nd or 3rd. In this case, the second roll is referred to as a Standard Defensive Tag Roll (SDTR). The red and white dice are used, with the red die once again being read first.

When the fly out is to right field, a SDTR is performed when a base runner is on 2nd or 3rd. For fly outs to centerfield or left field, a SDTR is only required when a runner is on 3rd base. This is simplified for the intro game.

Intro Fly Out/Tag Table			
LF	CF	RF	RF
3rd base	3rd base	2nd base	3rd base
70	70	45	65

Whenever the SDTR die result is less than or equal to the value listed under the outfield and base situation, the runner is allowed to tag. (advance one base) For example; If base runners were on both 2nd and 3rd base on a fly out to right field, and the SDTR die result was 49, the runner on 3rd would tag and score, while the runner on 2nd would not be allowed to tag. Unlike basic and advanced games, base runners may not be thrown out during tag plays. They either advance or hold the base they occupied at the start of the play.

### Standard Sacrifice Bunts

The object of the standard sacrifice bunt is to move a runner over into better scoring position. Standard sacrifices can be put on when a runner is either on 1st or 2nd, and with runners on both 1st and second. Any sacrifice with a runner on 3rd base falls into the special play category of Suicide Squeeze, or Safety Squeeze. Suicide and Safety squeezes are not performed in the intro game for the sake of simplicity. Rules for Suicide and Safety squeezes are included in the advanced game. Sacrifice attempts can only be put on when there are less than 2 outs.

Sacrifice Play	
Use Batters Base SHC value	
Roll	Result
Succeeds on even roll	SH 5-4
Succeeds on odd roll	SH 3-4
Succeeds with doubles	SH 2-4***
roll = batters SHC value	ROE-3
Fails on even roll	FC Lead R out, 1-6
Fails on odd roll	FC Lead R out, 3-6
Fails with doubles	Pop Out DP 1-4

\*\*\* Fast runners reach on Infield-hit



Sacrifice plays do not use the hitter's batting outcome columns. Instead a standard 2 die roll is performed and the batters SHC value is referred to using the sacrifice table for the outcome. A batter with a rating of N for his SHC can not perform a sacrifice bunt of any kind. N in this case means never. There are 5 general outcomes possible for a standard sacrifice. These are listed below:

**Outcome 1:** SH (sacrifice hit) is recorded when the sacrifice attempt is successful. The base runner(s) advance one base, with the batter out at 1st. A sacrifice attempt succeeds when the roll is less than or equal to the batters SHC value. If a batter had an SHC of 89, rolls of 0-89 would be successful. On even successful rolls, the SH is scored as SH 5-4. On odd successful rolls, the SH is scored as SH 3-4. This would be a SH that was fielded by the first baseman, who then threw to the second baseman covering 1st base.

**Outcome 2:** The sacrifice attempt turns into an infield hit scored as I-Hit. This can only happen for **fast (F)** runners on a successful roll that is also a doubled die result. For example, for a batter rated fast, with a SHC 89 rating, these rolls would include; 00, 11, 22, 33, 44, 55, 66, 77, and 88. In addition to the batter being safe on the I-hit, any base runner(s) advance one base. For slow and medium runners, the batter is out at first, but the sacrifice is still successful. When this play is not an I-Hit, scoring would be SH 2-4.

**Outcome 3:** A throwing error is made on the play by the position player that fields the bunt. This only happens when the die roll result is equal to the SHC value for the batter. For example, If the batter's SHC was 89, an error would occur on a roll of 89. Which fielder is charged with the error is listed on the sacrifice tables. The batter only advances as far as first base on this throwing error, unless he has a letter F (fast) after his BR rating. In which case, he then takes 2 bases on the error. Fast base runners also advance 2 bases on the throwing error. Non-fast batters and runners, only advance 1 base. Note that if a non-fast runner is on 1st and the batter is a F rated runner, then the batter can only take 1 base on the error, in spite of his F rating. This is because the base runner would only reach 2nd base, leaving no opportunity for the F rated batter to advance.

**Outcome 4:** The sacrifice attempt fails, and the lead runner is forced out. This happens when the die roll is higher than the batters SHC value. For example, if the batter has a SHC of 89, rolls of 90-99 would result in a failed sacrifice attempt. The scoring depends on whether the die roll was even or odd, and is given under the result column of the sacrifice table. Any trailing runners would be allowed to advance one base. For example, if the runners were on 1st and 2nd base, and the sacrifice failed, the lead runner is out at 3rd base, while the trailing runner would advance to 2nd base. The batter is safe at 1st on the fielders choice.

**Outcome 5:** Lastly, on failed sacrifice attempts that also have a doubled die result, the outcome is a Pop Out Double Play (PODP). For example, if the batter has a SHC rating of 89, the only possible roll that would give this result would be a roll of 99. The lower a batters SHC value, the more opportunities for this result. Say the batters SHC had instead been 54, a PODP would happen on rolls of 55, 66, 77, 88, and 99. The lead runner is always the runner doubled off when there is more than one base runner. The pitcher is always considered the fielder that makes the catch on a pop out. Suggested scoring is given for the PODP in the sacrifice tables. In situations with runners on first and second, the trailing runner would be safe and remain at first base, while the batter is out on the pop up.

Technically a PODP that catches the runner off 2nd could be scored as PODP 1-6, but for the sake of simplicity, the PODP 1-4 scoring can be used for doubling off a runner on 1st or second. The

second put out will never go to 3rd base in a standard sacrifice bunt play that results in a PODP. This is because the lead runner can only be as far as second base in a standard sacrifice attempt.

## **Basic Pitching Rules - Pitching Grades**

Pitching grades are given as letter values that include; A, B, C, D, E, and G. For game purposes, only the letter is used, the two digit value following the letter is shown only as a guideline to the overall pitchers value. The higher the value, the more effective a pitcher will be in advanced games.

Each pitching grade corresponds to either a bonus or penalty that is applied on BODR die results of 0, 5, 10, 15, 20, 25, 30, and 35. This die adjustment is referred to as the Pitchers Die Roll Modifier. (PDRM) The PDRM is never applied to BODR die results that are not 0, 5, 10, 15, 20, 25, 30 or 35.

The pitching system used for this free intro version differs somewhat from that used for the basic game. In the original release of the basic game, an actually die modifier was applied to the batting outcome roll. This intro version will instead simply change the actually batter outcome by up to 2 'levels'. This system is more consistent in giving a bonus to an A grade pitcher or negatively impacting an E grade pitcher.

The 'level' modifiers for the various pitching grades are given in the PDRM table below.

<b>Pitchers Die Roll Level Modifiers per Grade</b>					
<b>PDRM Bonuses/Penalties: Pertains to all Starters &amp; Relievers</b>					
<b>A = Down 2</b>	<b>B = Down 1</b>	<b>C = NC</b>	<b>D = UP 1</b>	<b>E = Up 2</b>	<b>G = Up 3</b>

## **How PDRM's work in an Intro Game**

Take a look at Player F's batting columns in figure B and you will notice that the hitting outcomes always appear in the same order from top to bottom. They are listed from HR, 3B, 2B, 1B, BB, HBP, ROE/PO/, SO, etc.... When the BODR die result is either a 0, 5, 10, 15, 20, 25, 30, or a 35, the batting outcome is adjusted the number of levels that corresponds to the opposing pitchers grade. Lets run through a few examples using Player F from figure B. In all the examples below Player F will be facing a right handed pitcher, therefore his 'vs RHP' batting column is used throughout.

**Example 1:** Player F is facing a grade A pitcher and the BODR die roll is 5. This gives a batter outcome of 2B or a double. Since the die roll is 5 the PDRM is applied. A grade A pitcher adjusts the batting outcome be 2 rows down. This turns the 2B result into a BB. Remember the restriction on BB's for grade A-C pitchers when 1st base is occupied still applies. So if 1st base were occupied in this case, the BB result is instead only ball 2 and a new BODR is performed.

**Example 2:** Player F is facing a grade D pitcher and the BODR die roll is 10. This gives a batter outcome of 1B or a single. A grade D pitcher adjusts the batting outcome by 1 row up. This will turn the initial 1B result into a double.

## Pitcher Fatigue System for Intro Games

The intro game has a simplified pitcher fatigue system. The limit on number of innings that any given pitcher may pitch during one game is referred to as Maximum Innings Pitched (MIP). Closers may only pitch 1 inning. All relievers that are not closers may pitch a maximum of 2 innings. MIP of starting pitchers varies based on their pitching grade and are shown in the table below.

### Starting Pitchers MIP based on Grade

<u>Grade</u>	<u>MIP</u>
A	8
B	7
C	7
D	6
E	5
G	4

Maximum innings pitched represents when a pitchers arm fatigue level is reached. Modern managers protect pitchers arms by limiting pitch counts. The advanced game rules actually use Maximum Pitch Counts (MPC), while basic rules estimate pitch counts by limiting innings instead. This uses less math and saves time.

## One Extra Inning Pitcher Bonus - For Starters Only

In a basic game, starting pitchers can potentially pitch one inning over their MIP limit. They qualify for one extra inning if, after reaching their last inning, they have only allowed two runs or less. Unearned runs count towards this two run cut off. In this way, it is possible for a grade A pitcher to pitch a complete game. His standard 8 innings, plus one extra inning for the two run or less bonus.

## **Error Determination Rolls** on ROE/PO, and ROE/LO Outcomes

Refer to figure C. Whenever a ROE/PO or ROE/LO is the outcome of a BODR, an Error Determination Roll (EDR) is performed. The results of an EDR can be either an error, a PO, (pop up) or a LO (line out). The EDR is a 3 die roll. In basic and advanced games the EDR is a 4 die roll.

The red/white combo is read separately. (red die first) Then the blue die is read individually. The value from the red/white combo determines which fielder the play goes to. The fielder is found by using the range listed under the roll column of the '**Error Results**' table, then reading across to the corresponding position shown in the POS (position) column. ie. If the red/white combo was 68, find the fielder in the POS column just to the right of the 67-76 range. In this instance, the play would go to the SS. (shortstop)

**Figure C: Intro Error Check Table**

Red/white combo determines fielder.		
Blue die tells if its an Error, LO or PO.		
Error		Results
Roll	Pos	RS
0-10	P	1*
11-21	1B	1*
22	1B	2*
23-25	1B	1*
26-32	2B	1*
33	2B	2*
34-41	2B	1*
42-43	3B	1*
44	3B	2*
45-56	3B	1*
57-65	SS	1*
66	SS	2*
67-76	SS	1*
77	LF	2*
78-83	LF	1*
84-87	CF	1*
88	CF	2*
89-92	CF	1*
93-98	RF	1*
99	RF	2*
*With 2 out - All except (S) BR's advance 1 more base than hit type.		

**Error Check Portion** - Once the fielder is determined, the blue die is compared to the fielders EC range to see if he commits an error on the play. If the blue die is equal to, or less than the players EC value, an error occurs on the play. Once an error occurs, how many bases the batter takes on the error is found by reading across from the roll range, to the RS column. Values listed in the RS column are either 1\* or 2\*. The RS value gives the number of bases the batter advances on the error. The \* means that when there are 2 outs, all base runners except slow, (S) advance 1 more base than the displayed RS value. This one base bonus does not apply to the batter. With one out for the range of 67-76, the batter would advance 1 base and any base runners would also advance 1 base. If there had been 2 outs, the batter would still advance 1 base, while any medium or fast base runners would advance 2 bases.

If the blue die is higher than the players EC value, then no error occurs on the play. If this is the case the play is simply recorded as a pop out for original batting outcomes of ROE/PO or a line out if the batting outcome had been ROE/LO. As it happens, any player that has an EC 9 rating will always make an error.

If you do not have a blue die you can first roll the red white dice combo to determine the fielder the play goes to. Then re-roll the single red die and use that in place of the blue die to see if an error is committed.

You can check for new player sheet releases and other offerings at <http://ttlbaseballgame.com/>  
 You may also head over to our forums to give feedback or ask any questions.  
<http://forums.delphiforums.com/n/main.asp?webtag=ttlbaseball&nav=start&prettyurl=%2Fttlbaseball%2Fstart&gid=1890776728>

Intro GO Resolution Table			
Play	GDP	Force 2	PO-3
GO-1B	0-36/RH	37-82/RA	83-99/RA
GO-2B	0-42/RH	43-90/RA	91-99/RA
GO-P	0-71/RH	72-85/RH	86-99/RA
GO-3B	0-34/RH	35-73/R2H	74-99/RA
GO-SS	0-42/RH	43-84/R2H	85-99/RA

Intro Base Advancement Table	
Roll Type	Runner/Bases
Odd BODR	S/1, M/1, F/2
Even BODR	S/1, M/2, F/2

Intro Fly Out/Tag Table			
LF	CF	RF	RF
3rd base	3rd base	2nd base	3rd base
70	70	45	65

Red/white combo determines fielder.  
Blue die tells if its an Error, LO or PO.

Error Roll	Results	
	Pos	RS
0-10	P	1*
11-21	1B	1*
22	1B	2*
23-25	1B	1*
26-32	2B	1*
33	2B	2*
34-41	2B	1*
42-43	3B	1*
44	3B	2*
45-56	3B	1*
57-65	SS	1*
66	SS	2*
67-76	SS	1*
77	LF	2*
78-83	LF	1*
84-87	CF	1*
88	CF	2*
89-92	CF	1*
93-98	RF	1*
99	RF	2*

\*With 2 out - All  
except (S) BR's  
advance 1 more  
base than hit type.

Sacrifice Play	
Use Batters Base SHC value	
Roll	Result
Succeeds on even roll	SH 5-4
Succeeds on odd roll	SH 3-4
Succeeds with doubles roll = batters SHC value	SH 2-4***
Fails on even roll	ROE-3
Fails on odd roll	FC Lead R out, 1-6
Fails with doubles	FC Lead R out, 3-6
	Pop Out DP 1-4

\*\*\* Fast runners reach on Infield-hit



<b>Date:</b>	1	2	3	4	5	6	7	8	9	10	R	H	E	LOB	GDP	BB								
<b>Away</b>																								
<b>Home</b>																								
Opp Pitcher throws:					PO's- S R		TTLB Scorecard				<b>Park HR adjustment:</b> If Pos: check on 1st odd 2B value If Neg: check on HR BODR of 1													
Opp Battery SBA:				Opp Catchers AR:																				
Game Start:		Opp Pitcher MPC		Opp Pitcher Grade:																				
B	FD	AR	DEF A	BR	Player	1	2	3	4	5	6	7	8	9	10	R	H	2B	3B	HR	RBI			
1																								
2																								
3																								
4																								
5																								
6																								
7																								
8																								
9																								
						10th batter/inn																		
															<b>Game Totals:</b>									
W	L	SV	SVO	CG	GF	Pitcher	ER	ERA	AVG	WHIP	H	R	HR	BB	SO	HLD	TBF	IP	HB	WP	NP			

SF 2014



Bats: R Grade C39 Throws: L  
BR S SHC 72

**YUSMEIRO PETIT**  
Pitcher (S) (R) EC 8

Batting	
--	HR*
--	3B
--	2B*
0-3	1B*
4-6	BB*
--	HBP
--	ROE/PO
7-55	SO*
56-57	GO-1B
58-61	GO-2B
62	GO-P
63-68	GO-SS
69-73	GO-3B
74-77	FO-RF*
78-87	FO-CF*
88-96	FO-LF*
97	LO-P
98	ROE/LO
99	BK/WP

Bats: R Grade D32 Throws: R  
BR F SHC 89  
EC 5

**Brandon HICKS**  
Secondbaseman-1B-LF

vs RHP		RISP	vs LHP	
0-3	HR*	0-1	HR*	0-2
--	3B	2	3B	3
4-5	2B*	3-6	2B*	4-6
6-13	1B*	7-14	1B*	7-13
14-22	BB*	15-32	BB*	14-32
--	HBP	33-34	HBP	33
23-24	ROE/PO	--	ROE/PO	--
25-59	SO*	35-62	SO*	34-60
60-61	GO-1B	63	GO-1B	61-62
62-66	GO-2B	64-67	GO-2B	63-66
67	GO-P	68	GO-P	67
68-72	GO-SS	69-73	GO-SS	68-72
73-77	GO-3B	74-77	GO-3B	73-77
78-80	FO-RF*	78-80	FO-RF*	78-80
81-88	FO-CF*	81-88	FO-CF*	81-89
89-96	FO-LF*	89-96	FO-LF*	90-96
97	LO-2B	97	LO-1B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: R Grade C34 Throws: R  
BR M SHC 89  
EC 3

**Joaquin ARIAS**  
Thirdbaseman-1B-2B-SS

vs RHP		RISP	vs LHP	
--	HR*	--	HR*	--
--	3B	--	3B	--
0	2B*	0-5	2B*	0-6
1-17	1B*	6-18	1B*	7-28
18-19	BB*	19-24	BB*	29-33
--	HBP	--	HBP	--
20-21	ROE/PO	--	ROE/PO	--
22-36	SO*	25-36	SO*	34-41
37-39	GO-1B	37-39	GO-1B	42-46
40-45	GO-2B	40-45	GO-2B	47-53
46-47	GO-P	46-47	GO-P	54
48-58	GO-SS	48-58	GO-SS	55-62
59-67	GO-3B	59-67	GO-3B	63-69
68-74	FO-RF*	68-74	FO-RF*	70-76
75-86	FO-CF*	75-86	FO-CF*	77-87
87-96	FO-LF*	87-96	FO-LF*	88-96
97	LO-1B	97	LO-2B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

**Starting Line Up-1**

Player	BO	Pos
Blanco	1	CF
Panik	2	2B
Posey	3	C
Sandoval	4	3B
Pence	5	RF
Belt	6	1B
Ishikawa	7	LF
Crawford	8	SS
*****	9	P

Bats: Both Grade D29 Throws: R  
BR S SHC N  
EC 0

**Hector SANCHEZ**  
Catcher

vs RHP		RISP	vs LHP	
0-1	HR*	0	HR*	0-1
--	3B	--	3B	--
2-6	2B*	1-4	2B*	2-3
7-15	1B*	5-20	1B*	4-21
16-21	BB*	21-28	BB*	--
22-23	HBP	--	HBP	--
24	ROE/PO	--	ROE/PO	--
25-58	SO*	29-58	SO*	22-44
59-63	GO-1B	59-63	GO-1B	45-47
64-69	GO-2B	64-69	GO-2B	48-52
70	GO-P	70	GO-P	53
71-74	GO-SS	71-74	GO-SS	54-60
75-77	GO-3B	75-77	GO-3B	61-66
78-85	FO-RF*	78-85	FO-RF*	67-72
86-93	FO-CF*	86-93	FO-CF*	73-84
94-96	FO-LF*	94-96	FO-LF*	85-96
97	LO-3B	97	LO-SS	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: R Grade B40 Throws: R  
BR M SHC N  
EC 5

**Mike MORSE**  
Leftfielder-1B

vs RHP		RISP	vs LHP	
0-2	HR*	0-2	HR*	0-4
3	3B	--	3B	5
4-9	2B*	3-9	2B*	6-12
10-26	1B*	10-22	1B*	13-22
27-31	BB*	23-28	BB*	23-29
32-33	HBP	29-30	HBP	30-31
34	ROE/PO	--	ROE/PO	--
35-57	SO*	31-59	SO*	32-61
58-61	GO-1B	60-62	GO-1B	62
62-66	GO-2B	63-66	GO-2B	63-66
67	GO-P	67	GO-P	67
68-72	GO-SS	68-72	GO-SS	68-72
73-77	GO-3B	73-77	GO-3B	73-77
78-80	FO-RF*	78-80	FO-RF*	78-80
81-88	FO-CF*	81-89	FO-CF*	81-89
89-96	FO-LF*	90-96	FO-LF*	90-96
97	LO-SS	97	LO-3B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

**Starting Line Up-2**

Player	BO	Pos
Blanco	1	CF
Pence	2	RF
Posey	3	1B
Sandoval	4	3B
Morse	5	LF
Crawford	6	SS
Sanchez	7	C
Panik	8	2B
*****	9	P



SF 2014 Starters

Bats: L BR M		Grade C37	Throws: L SHC 63 EC 3	
Gregor <b>BLANCO</b> Centerfielder-OF				
vs RHP		RISP	vs LHP	
0-1	HR*	--	HR*	--
2-3	3B	0	3B	0
4-6	2B*	1-5	2B*	1-7
7-21	1B*	6-23	1B*	8-26
22-31	BB*	24-32	BB*	27-33
32	HBP	33	HBP	--
33	ROE/PO	34-35	ROE/PO	--
34-50	SO*	41-61	SO*	34-50
51-54	GO-1B	62-63	GO-1B	51-58
55-60	GO-2B	64-69	GO-2B	59-67
61	GO-P	70	GO-P	68
62-66	GO-SS	71-73	GO-SS	69-72
67-68	GO-3B	74-76	GO-3B	73-75
69-79	FO-RF*	77-85	FO-RF*	76-83
80-91	FO-CF*	86-93	FO-CF*	84-92
92-96	FO-LF*	94-96	FO-LF*	93-96
97	LO-3B	97	LO-SS	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: L BR M		Grade B42	Throws: R SHC 89 EC 6	
Joe <b>PANIK</b> Secondbaseman				
vs RHP		RISP	vs LHP	
--	HR*	0	HR*	--
--	3B	1	3B	0-1
0-3	2B*	--	2B*	2-5
4-24	1B*	2-22	1B*	6-36
25-31	BB*	23-35	BB*	37
--	HBP	--	HBP	--
32	ROE/PO	--	ROE/PO	--
33-42	SO*	36-44	SO*	38-51
43-49	GO-1B	45-51	GO-1B	52-59
50-58	GO-2B	52-58	GO-2B	60-67
59	GO-P	59	GO-P	68
60-64	GO-SS	60-65	GO-SS	69-72
65-69	GO-3B	66-69	GO-3B	73-75
70-79	FO-RF*	70-79	FO-RF*	76-83
80-90	FO-CF*	80-90	FO-CF*	84-92
91-96	FO-LF*	91-96	FO-LF*	93-96
97	LO-SS	97	LO-P	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: R BR M		Grade B46	Throws: R SHC N EC 5	
Buster <b>POSEY</b> Catcher-1B				
vs RHP		RISP	vs LHP	
0-3	HR*	0-1	HR*	0-4
--	3B	2	3B	5
4-7	2B*	3-8	2B*	6-10
8-27	1B*	9-27	1B*	11-27
28-35	BB*	28-39	BB*	28-34
--	HBP	40	HBP	35
36	ROE/PO	41	ROE/PO	36
37-49	SO*	42-51	SO*	37-45
50-53	GO-1B	52-55	GO-1B	46-47
54-58	GO-2B	56-61	GO-2B	48-52
59	GO-P	62	GO-P	53
60-66	GO-SS	63-69	GO-SS	54-60
67-72	GO-3B	70-75	GO-3B	61-66
73-77	FO-RF*	76-79	FO-RF*	67-72
78-87	FO-CF*	80-88	FO-CF*	73-84
88-96	FO-LF*	89-96	FO-LF*	85-96
97	LO-1B	97	LO-SS	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: Both BR S		Grade C38	Throws: R SHC 49 EC 3	
Pablo <b>SANDOVAL</b> Thirdbaseman				
vs RHP		RISP	vs LHP	
0-2	HR*	0-2	HR*	0-1
3	3B	--	3B	--
4-8	2B*	3-7	2B*	2-4
9-29	1B*	8-24	1B*	5-17
30-35	BB*	25-33	BB*	18-22
36	HBP	--	HBP	23
37	ROE/PO	34	ROE/PO	24-25
38-49	SO*	35-50	SO*	26-40
50-54	GO-1B	51-54	GO-1B	41-42
55-60	GO-2B	55-60	GO-2B	43-47
61	GO-P	61	GO-P	48-49
62-66	GO-SS	62-66	GO-SS	50-59
67-68	GO-3B	67-68	GO-3B	60-68
69-79	FO-RF*	69-79	FO-RF*	69-75
80-91	FO-CF*	80-91	FO-CF*	76-86
92-96	FO-LF*	92-96	FO-LF*	87-96
97	LO-SS	97	LO-2B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: R BR M		Grade B41	Throws: R SHC 32 EC 6	
Hunter <b>PENCE</b> Rightfielder-CF				
vs RHP		RISP	vs LHP	
0-2	HR*	0-2	HR*	0-1
3-4	3B	3	3B	2
5-8	2B*	4-6	2B*	3-6
9-24	1B*	7-29	1B*	7-25
25-31	BB*	30-41	BB*	26-34
--	HBP	42	HBP	35
32	ROE/PO	43-44	ROE/PO	36
33-50	SO*	45-62	SO*	37-55
51-53	GO-1B	63-64	GO-1B	56-57
54-58	GO-2B	65-66	GO-2B	58-61
59	GO-P	67	GO-P	62
60-66	GO-SS	68-72	GO-SS	63-68
67-72	GO-3B	73-77	GO-3B	69-73
73-77	FO-RF*	78-80	FO-RF*	74-77
78-87	FO-CF*	81-89	FO-CF*	78-87
88-96	FO-LF*	90-96	FO-LF*	88-96
97	LO-1B	97	LO-2B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: L BR M		Grade C36	Throws: L SHC 89 EC 5	
Brandon <b>BELT</b> Firstbaseman-RF				
vs RHP		RISP	vs LHP	
0-6	HR*	0-2	HR*	0-2
--	3B	--	3B	--
7-10	2B*	3-5	2B*	3-5
11-21	1B*	6-16	1B*	6-23
22-28	BB*	17-27	BB*	24-29
29	HBP	--	HBP	30-31
30	ROE/PO	--	ROE/PO	--
31-60	SO*	28-62	SO*	32-51
61-63	GO-1B	63-64	GO-1B	52-59
64-69	GO-2B	65-69	GO-2B	60-67
70	GO-P	70	GO-P	68
71-73	GO-SS	71-73	GO-SS	69-72
74-76	GO-3B	74-75	GO-3B	73-75
77-85	FO-RF*	76-85	FO-RF*	76-83
86-93	FO-CF*	86-93	FO-CF*	84-92
94-96	FO-LF*	94-96	FO-LF*	93-96
97	LO-2B	97	LO-P	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: L BR M		Grade C34	Throws: L SHC 66 EC 5	
Travis <b>Ishikawa</b> Firstbaseman-LF				
vs RHP		RISP	vs LHP	
0-2	HR*	0-1	HR*	--
3	3B	2-3	3B	--
4-6	2B*	4-10	2B*	0-7
7-22	1B*	11-25	1B*	8-16
23-30	BB*	26-32	BB*	17-24
31	HBP	33	HBP	--
--	ROE/PO	--	ROE/PO	--
32-57	SO*	34-60	SO*	25-74
58-64	GO-1B	61-63	GO-1B	75-76
65-70	GO-2B	64-69	GO-2B	77-78
71	GO-P	70	GO-P	79
72-74	GO-SS	71-73	GO-SS	80
75-76	GO-3B	74-76	GO-3B	81
77-83	FO-RF*	77-85	FO-RF*	82-87
84-92	FO-CF*	86-93	FO-CF*	88-94
93-96	FO-LF*	94-96	FO-LF*	95-96
97	LO-SS	97	LO-2B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: L BR M		Grade C36	Throws: R SHC 59 EC 6	
Brandon <b>CRAWFORD</b> Shortstop				
vs RHP		RISP	vs LHP	
0-1	HR*	0-1	HR*	0
2-3	3B	2	3B	1-2
4-6	2B*	3-5	2B*	3-7
7-18	1B*	6-23	1B*	8-26
19-27	BB*	24-39	BB*	27-37
--	HBP	--	HBP	38
28	ROE/PO	--	ROE/PO	--
29-52	SO*	40-55	SO*	39-60
53-59	GO-1B	56-60	GO-1B	61-63
60-67	GO-2B	61-67	GO-2B	64-69
68	GO-P	68	GO-P	70
69-72	GO-SS	69-71	GO-SS	71-73
73-75	GO-3B	72-73	GO-3B	74-76
76-83	FO-RF*	74-81	FO-RF*	77-85
84-92	FO-CF*	82-92	FO-CF*	86-93
93-96	FO-LF*	93-96	FO-LF*	94-96
97	LO-3B	97	LO-SS	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: Both BR M		Grade B40	Throws: R SHC 52 EC 3	
Angel <b>PAGAN</b> Centerfielder				
vs RHP		RISP	vs LHP	
--	HR*	0-1	HR*	0
0	3B	--	3B	--
1-5	2B*	2-4	2B*	1-6
6-30	1B*	5-24	1B*	7-21
31-35	BB*	25-30	BB*	22-28
36	HBP	--	HBP	--
37	ROE/PO	31	ROE/PO	29
38-46	SO*	32-51	SO*	30-48
47-51	GO-1B	52-58	GO-1B	49-53
52-58	GO-2B	59-67	GO-2B	54-58
59	GO-P	68	GO-P	59
60-65	GO-SS	69-72	GO-SS	60-66
66-69	GO-3B	73-75	GO-3B	67-72
70-79	FO-RF*	76-83	FO-RF*	73-77
80-90	FO-CF*	84-92	FO-CF*	78-87
91-96	FO-LF*	93-96	FO-LF*	88-96
97	LO-3B	97	LO-1B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

SF 2014 Bullpen

Bats: R Grade A50 Throws: L  
BR S SHC 89

**MADISON BUMGARNER**  
Pitcher (S) EC 7

Batting	
0-4	HR*
--	3B
5-7	2B*
8-21	1B*
22-23	BB*
24	HBP
25-26	ROE/PO
27-63	SO*
64-65	GO-1B
66-70	GO-2B
71	GO-P
72-77	GO-SS
78-81	GO-3B
82-84	FO-RF*
85-91	FO-CF*
92-96	FO-LF*
97	LO-SS
98	ROE/LO
99	BK/WP

Bats: R Grade B45 Throws: R  
BR S SHC 74

**TIM HUDSON**  
Pitcher (S) EC 7

Batting	
--	HR*
--	3B
--	2B*
0-2	1B*
3-5	BB*
6-7	HBP
--	ROE/PO
8-39	SO*
40-41	GO-1B
42-47	GO-2B
48-49	GO-P
50-59	GO-SS
60-68	GO-3B
69-75	FO-RF*
76-86	FO-CF*
87-96	FO-LF*
97	LO-SS
98	ROE/LO
99	BK/WP

Bats: R Grade B42 Throws: R  
BR S SHC 77

**RYAN VOGELSONG**  
Pitcher (S) EC 8

Batting	
--	HR*
--	3B
0-2	2B*
3-10	1B*
11-13	BB*
14	HBP
--	ROE/PO
15-44	SO*
45-47	GO-1B
48-52	GO-2B
53	GO-P
54-60	GO-SS
61-66	GO-3B
67-72	FO-RF*
73-84	FO-CF*
85-96	FO-LF*
97	LO-1B
98	ROE/LO
99	BK/WP

Bats: L Grade C36 Throws: R  
BR S SHC 70

**TIM LINCECUM**  
Pitcher (S) EC 5

Batting	
--	HR*
--	3B
--	2B*
0-5	1B*
6-12	BB*
--	HBP
13-14	ROE/PO
15-63	SO*
64-68	GO-1B
69-73	GO-2B
74	GO-P
75-76	GO-SS
77	GO-3B
78-85	FO-RF*
86-93	FO-CF*
94-96	FO-LF*
97	LO-2B
98	ROE/LO
99	BK/WP

Bats: R Grade C37 Throws: R  
BR S SHC 73

**MATT CAIN**  
Pitcher (S) EC 9

Batting	
--	HR*
--	3B
--	2B*
0-12	1B*
13-19	BB*
20-22	HBP
--	ROE/PO
23-66	SO*
67-68	GO-1B
69-72	GO-2B
73	GO-P
74-78	GO-SS
79-81	GO-3B
82-84	FO-RF*
85-91	FO-CF*
92-96	FO-LF*
97	LO-3B
98	ROE/LO
99	BK/WP

Bats: L Grade A47 Throws: L  
BR S SHC N

**JEREMY AFFELDT**  
Pitcher (R) EC 0

Batting	
--	HR*
--	3B
--	2B*
0-17	1B*
18-28	BB*
--	HBP
--	ROE/PO
29-52	SO*
53-59	GO-1B
60-67	GO-2B
68	GO-P
69-72	GO-SS
73-75	GO-3B
76-83	FO-RF*
84-92	FO-CF*
93-96	FO-LF*
97	LO-2B
98	ROE/LO
99	BK/WP

Bats: R Grade C37 Throws: R  
BR S SHC N

**J.C. GUTIERREZ**  
Pitcher (R) EC 0

Batting	
--	HR*
--	3B
--	2B*
0-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-48	SO*
49-52	GO-1B
53-56	GO-2B
57-58	GO-P
59-66	GO-SS
67-72	GO-3B
73-76	FO-RF*
77-86	FO-CF*
87-96	FO-LF*
97	LO-2B
98	ROE/LO
99	BK/WP

Bats: R Grade A47 Throws: R  
BR S SHC 89

**JEAN MACHI**  
Pitcher (R) EC 9

Batting	
--	HR*
--	3B
--	2B*
0-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-48	SO*
49-53	GO-1B
54-62	GO-2B
63	GO-P
64-70	GO-SS
71-74	GO-3B
75-83	FO-RF*
84-92	FO-CF*
93-96	FO-LF*
97	LO-SS
98	ROE/LO
99	BK/WP

Bats: R Grade B44 Throws: R  
BR S SHC N

**SERGIO ROMO**  
Pitcher (C) EC 9

Batting	
--	HR*
--	3B
--	2B*
0-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-60	SO*
61-62	GO-1B
63-66	GO-2B
67	GO-P
68-72	GO-SS
73-77	GO-3B
78-80	FO-RF*
81-89	FO-CF*
90-96	FO-LF*
97	LO-3B
98	ROE/LO
99	BK/WP

# KC 2014



Bats: R Grade A57 Throws: R  
BR S SHC N

**LOUIS COLEMAN**  
Pitcher (R)

EC 0

Batting	
--	HR*
--	3B
0	2B*
1-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-49	SO*
50-52	GO-1B
53-57	GO-2B
58-59	GO-P
60-72	GO-SS
73-78	GO-3B
79-80	FO-RF*
81-91	FO-CF*
92-96	FO-LF*
97	LO-3B
98	ROE/LO
99	BK/WP

Bats: L Grade B43 Throws: R  
BR F SHC 49  
EC 6

**Jarrod DYSON**  
Centerfielder-LF

vs RHP		RISP	vs LHP	
0	HR*	--	HR*	--
1	3B	0-1	3B	0-1
2-3	2B*	2	2B*	--
4-23	1B*	3-23	1B*	2-22
24-30	BB*	24-32	BB*	23-31
--	HBP	--	HBP	--
31-32	ROE/PO	33-36	ROE/PO	--
33-49	SO*	37-57	SO*	32-53
50-54	GO-1B	58-63	GO-1B	54-59
55-60	GO-2B	64-69	GO-2B	60-67
61	GO-P	70	GO-P	68
62-66	GO-SS	71-74	GO-SS	69-72
67-68	GO-3B	75-77	GO-3B	73-75
69-79	FO-RF*	78-85	FO-RF*	76-83
80-91	FO-CF*	86-93	FO-CF*	84-92
92-96	FO-LF*	94-96	FO-LF*	93-96
97	LO-SS	97	LO-3B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: R Grade D30 Throws: R  
BR M SHC 43  
EC 8

**Pedro CIRIACO**  
Secondbaseman-3B-SS

vs RHP		RISP	vs LHP	
--	HR*	--	HR*	--
--	3B	--	3B	--
0-4	2B*	0-5	2B*	--
5-22	1B*	6-23	1B*	0-9
--	BB*	--	BB*	--
23-24	HBP	--	HBP	--
25-27	ROE/PO	--	ROE/PO	--
28-45	SO*	24-34	SO*	10-29
46-47	GO-1B	35-39	GO-1B	30-33
48-52	GO-2B	40-45	GO-2B	34-40
53	GO-P	46-47	GO-P	41-43
54-60	GO-SS	48-58	GO-SS	44-56
61-66	GO-3B	59-67	GO-3B	57-65
67-72	FO-RF*	68-74	FO-RF*	67-73
73-84	FO-CF*	75-86	FO-CF*	74-86
85-96	FO-LF*	87-96	FO-LF*	87-96
97	LO-1B	97	LO-2B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

## Starting Line Up-1

Player	BO	Pos
Escobar	1	SS
Aoki	2	RF
Cain	3	CF
Hosmer	4	1B
Butler	5	DH
Gordon	6	LF
Perez	7	C
Infante	8	2B
Moustakas	9	3B

Bats: R Grade E27 Throws: R  
BR S SHC 74  
EC 0

**Brett HAYES**  
Catcher

vs RHP		RISP	vs LHP	
0-2	HR*	0	HR*	--
--	3B	--	3B	--
3-5	2B*	--	2B*	--
6-17	1B*	1-9	1B*	0-4
--	BB*	--	BB*	5-9
--	HBP	--	HBP	--
--	ROE/PO	--	ROE/PO	--
18-44	SO*	10-35	SO*	10-24
45-47	GO-1B	36-39	GO-1B	25-29
48-52	GO-2B	40-45	GO-2B	30-36
53	GO-P	46-47	GO-P	37-39
54-60	GO-SS	48-58	GO-SS	40-52
61-66	GO-3B	59-67	GO-3B	53-62
67-72	FO-RF*	68-74	FO-RF*	63-72
73-84	FO-CF*	75-86	FO-CF*	73-84
85-96	FO-LF*	87-96	FO-LF*	85-96
97	LO-2B	97	LO-1B	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

Bats: R Grade C356 Throws: R  
BR M SHC N  
EC 0

**Josh WILLINGHAM**  
Rightfielder

vs RHP		RISP	vs LHP	
0-3	HR*	0-2	HR*	0-4
4	3B	--	3B	--
5-7	2B*	3-5	2B*	5-7
8-15	1B*	6-16	1B*	8-20
16-28	BB*	17-35	BB*	21-37
29-32	HBP	36	HBP	--
33	ROE/PO	37	ROE/PO	38-39
34-65	SO*	38-54	SO*	40-57
66-68	GO-1B	55-57	GO-1B	58-61
69-72	GO-2B	58-61	GO-2B	62-66
73	GO-P	62	GO-P	67
74-78	GO-SS	63-68	GO-SS	68-72
79-81	GO-3B	69-73	GO-3B	73-77
82-84	FO-RF*	74-77	FO-RF*	78-80
85-91	FO-CF*	78-87	FO-CF*	81-88
92-96	FO-LF*	88-96	FO-LF*	89-96
97	LO-2B	97	LO-P	97
98	ROE/LO	98	ROE/LO	98
99	BK/WP	99	BK/WP	99

## Starting Line Up-2

Player	BO	Pos
Aoki	1	RF
Escobar	2	SS
Gordon	3	LF
Butler	4	1B
Willingham	5	DH
Moustakas	6	3B
Hayes	7	C
Ciriaco	8	2B
Dyson	9	CF

KC 2014 Starters

Bats: R Grade C38 Throws: R  
BR F SHC 56  
EC 5

Alcides  
**ESCOBAR**  
Shortstop

vs RHP	RISP	vs LHP
0 HR* 0		0 HR* 0
0 3B 1-2		0 3B 1
1-5 2B* 3-7		1-5 2B* 2-7
6-25 1B* 8-24		6-25 1B* 8-28
26-28 BB* 25-28		26-28 BB* 29-32
29 HBP --		29 HBP 33
30-31 ROE/PO 29		30-31 ROE/PO --
32-43 SO* 30-47		32-43 SO* 34-49
44-47 GO-1B 48-50		44-47 GO-1B 50-54
48-52 GO-2B 51-55		48-52 GO-2B 55-60
53 GO-P 56		53 GO-P 61
54-60 GO-SS 57-64		54-60 GO-SS 62-68
61-66 GO-3B 65-69		61-66 GO-3B 69-75
67-72 FO-RF* 70-74		67-72 FO-RF* 76-79
73-84 FO-CF* 75-85		73-84 FO-CF* 80-91
85-96 FO-LF* 86-96		85-96 FO-LF* 92-96
97 LO-SS 97		97 LO-3B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: L Grade C39 Throws: R  
BR M SHC 66  
EC 4

Norochika  
**AOKI**  
Rightfielder-LF

vs RHP	RISP	vs LHP
-- HR* 0		-- HR* --
0 3B 1-2		0 3B 0
1-4 2B* 3-4		1-4 2B* 1-5
5-22 1B* 5-25		5-22 1B* 6-31
23-30 BB* 26-36		23-30 BB* 32-39
31 HBP 37-38		31 HBP 40-41
32 ROE/PO 39-41		32 ROE/PO 42
33-41 SO* 42-48		33-41 SO* 43-50
42-49 GO-1B 49-53		42-49 GO-1B 51-54
50-58 GO-2B 54-60		50-58 GO-2B 55-61
59 GO-P 61		59 GO-P 62
60-64 GO-SS 62-67		60-64 GO-SS 63-67
65-69 GO-3B 68-70		65-69 GO-3B 68-70
70-79 FO-RF* 71-80		70-79 FO-RF* 71-81
80-90 FO-CF* 81-91		80-90 FO-CF* 82-92
91-96 FO-LF* 92-96		91-96 FO-LF* 93-96
97 LO-2B 97		97 LO-1B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: R Grade B45 Throws: R  
BR F SHC 9  
EC 3

Lorenzo  
**CAIN**  
Centerfielder-RF

vs RHP	RISP	vs LHP
0 HR* 0		0 HR* 0-1
1 3B 1		1 3B --
2-6 2B* 2-4		2-6 2B* 2-9
7-27 1B* 5-28		7-27 1B* 10-28
28-31 BB* 29-34		28-31 BB* 29-33
32 HBP 35		32 HBP 34
33 ROE/PO 36-37		33 ROE/PO 35
34-54 SO* 38-58		34-54 SO* 36-57
55-57 GO-1B 59-61		55-57 GO-1B 58-61
58-61 GO-2B 62-66		58-61 GO-2B 62-66
62 GO-P 67		62 GO-P 67
63-68 GO-SS 68-72		63-68 GO-SS 68-72
69-73 GO-3B 73-77		69-73 GO-3B 73-77
74-77 FO-RF* 78-80		74-77 FO-RF* 78-80
78-87 FO-CF* 81-88		78-87 FO-CF* 81-88
88-96 FO-LF* 89-96		88-96 FO-LF* 89-96
97 LO-1B 97		97 LO-2B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: L Grade C37 Throws: L  
BR M SHC 32  
EC 6

Eric  
**HOSMER**  
Firstbaseman

vs RHP	RISP	vs LHP
0-1 HR* 0-1		0 HR* 0
-- 3B 2		-- 3B --
2-7 2B* 3-6		2-7 2B* 2-8
8-24 1B* 7-23		8-24 1B* 9-24
25-31 BB* 24-34		25-31 BB* 25-28
-- HBP 35-36		-- HBP 29
32 ROE/PO --		32 ROE/PO --
33-49 SO* 37-50		33-49 SO* 30-45
50-54 GO-1B 51-54		50-54 GO-1B 46-51
55-60 GO-2B 55-60		55-60 GO-2B 52-58
61 GO-P 61		61 GO-P 59
62-66 GO-SS 62-66		62-66 GO-SS 60-65
67-68 GO-3B 67-68		67-68 GO-3B 66-69
69-79 FO-RF* 69-79		69-79 FO-RF* 70-79
80-91 FO-CF* 80-91		80-91 FO-CF* 80-90
92-96 FO-LF* 92-96		92-96 FO-LF* 91-96
97 LO-SS 97		97 LO-3B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: R Grade C34 Throws: R  
BR S SHC N  
EC 9

Billy  
**BUTLER**  
Firstbaseman-DH

vs RHP	RISP	vs LHP
0 HR* 0-1		0 HR* 0-1
-- 3B --		-- 3B --
1-6 2B* 2-7		1-6 2B* 2-6
7-22 1B* 8-23		7-22 1B* 7-27
23-28 BB* 24-32		23-28 BB* 28-37
29 HBP --		29 HBP 38
30 ROE/PO 33		30 ROE/PO --
31-46 SO* 34-46		31-46 SO* 39-54
47-48 GO-1B 47-50		47-48 GO-1B 55-57
49-52 GO-2B 51-55		49-52 GO-2B 58-61
53 GO-P 56		53 GO-P 62
54-60 GO-SS 57-64		54-60 GO-SS 63-68
61-66 GO-3B 65-69		61-66 GO-3B 69-73
67-72 FO-RF* 70-74		67-72 FO-RF* 74-77
73-84 FO-CF* 75-85		73-84 FO-CF* 78-87
85-96 FO-LF* 86-96		85-96 FO-LF* 88-96
97 LO-SS 97		97 LO-3B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: L Grade B45 Throws: R  
BR M SHC 49  
EC 4

Alex  
**GORDON**  
Leftfielder

vs RHP	RISP	vs LHP
0-1 HR* 0-3		0 HR* 0-3
-- 3B 4		-- 3B --
2-7 2B* 5-11		2-7 2B* 4-7
8-23 1B* 12-26		8-23 1B* 8-22
24-32 BB* 27-39		24-32 BB* 23-32
33-34 HBP 40-42		33-34 HBP 33
35 ROE/PO 43		35 ROE/PO 34
36-53 SO* 44-62		36-53 SO* 35-57
54-58 GO-1B 63-64		54-58 GO-1B 58-63
59-65 GO-2B 65-69		59-65 GO-2B 64-69
66 GO-P 70		66 GO-P 70
67-71 GO-SS 71-73		67-71 GO-SS 71-74
72-75 GO-3B 74-75		72-75 GO-3B 75-77
76-82 FO-RF* 76-84		76-82 FO-RF* 78-85
83-90 FO-CF* 85-93		83-90 FO-CF* 86-93
91-96 FO-LF* 94-96		91-96 FO-LF* 94-96
97 LO-SS 97		97 LO-3B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: R Grade C34 Throws: R  
BR M SHC N  
EC 0

Salvador  
**PEREZ**  
Catcher

vs RHP	RISP	vs LHP
0-2 HR* 0-2		0 HR* 0-2
-- 3B 3		-- 3B 3
3-8 2B* 4-8		3-8 2B* 4
9-24 1B* 9-21		9-24 1B* 5-19
25-27 BB* 22-26		25-27 BB* 20-27
-- HBP 27		-- HBP 28
28-29 ROE/PO 28		28-29 ROE/PO 29
30-44 SO* 29-46		30-44 SO* 30-41
45-47 GO-1B 47-48		45-47 GO-1B 42-46
48-52 GO-2B 49-52		48-52 GO-2B 47-53
53 GO-P 53		53 GO-P 54
54-60 GO-SS 54-60		54-60 GO-SS 55-62
61-66 GO-3B 61-66		61-66 GO-3B 63-69
67-72 FO-RF* 67-72		67-72 FO-RF* 70-76
73-84 FO-CF* 73-84		73-84 FO-CF* 77-87
85-96 FO-LF* 85-96		85-96 FO-LF* 88-96
97 LO-SS 97		97 LO-3B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: R Grade C33 Throws: R  
BR M SHC 67  
EC 6

Omar  
**INFANTE**  
Secondbaseman

vs RHP	RISP	vs LHP
0 HR* 0		0 HR* 0
1 3B --		1 3B --
2-4 2B* 1-4		2-4 2B* 1-5
5-23 1B* 5-21		5-23 1B* 6-19
24-28 BB* 22-28		24-28 BB* 20-25
29 HBP --		29 HBP --
30 ROE/PO 29		30 ROE/PO 26
31-41 SO* 30-41		31-41 SO* 27-38
42-46 GO-1B 42-46		42-46 GO-1B 39-41
47-53 GO-2B 47-53		47-53 GO-2B 42-47
54 GO-P 54		54 GO-P 48-49
55-62 GO-SS 55-62		55-62 GO-SS 50-59
63-69 GO-3B 63-69		63-69 GO-3B 60-68
70-76 FO-RF* 70-76		70-76 FO-RF* 69-75
77-87 FO-CF* 77-87		77-87 FO-CF* 76-86
88-96 FO-LF* 88-96		88-96 FO-LF* 87-96
97 LO-2B 97		97 LO-1B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

Bats: L Grade C33 Throws: R  
BR F SHC 79  
EC 7

Mike  
**MOUSTAKAS**  
Thirdbaseman

vs RHP	RISP	vs LHP
0-2 HR* 0-2		0 HR* 0-2
-- 3B 3		-- 3B --
3-6 2B* 4-7		3-6 2B* 3-7
7-19 1B* 8-19		7-19 1B* 8-15
20-26 BB* 20-28		20-26 BB* 16-22
27 HBP 29		27 HBP 23
28 ROE/PO 30-31		28 ROE/PO --
29-43 SO* 32-45		29-43 SO* 24-38
44-49 GO-1B 46-51		44-49 GO-1B 39-45
50-58 GO-2B 52-58		50-58 GO-2B 46-55
59 GO-P 59		59 GO-P 56-57
60-64 GO-SS 60-65		60-64 GO-SS 58-63
65-69 GO-3B 66-69		65-69 GO-3B 64-66
70-79 FO-RF* 70-79		70-79 FO-RF* 67-78
80-90 FO-CF* 80-90		80-90 FO-CF* 79-90
91-96 FO-LF* 91-96		91-96 FO-LF* 91-96
97 LO-SS 97		97 LO-3B 97
98 ROE/LO 98		98 ROE/LO 98
99 BK/WP 99		99 BK/WP 99

KC 2014 Bullpen

Bats: R Grade B45 Throws: R  
BR S SHC 49

**JAMES SHIELDS**  
Pitcher (S) EC 9

Batting	
--	HR*
--	3B
--	2B*
0-19	1B*
20-24	BB*
--	HBP
--	ROE/PO
25-52	SO*
53-55	GO-1B
56-61	GO-2B
62	GO-P
63-69	GO-SS
70-75	GO-3B
76-79	FO-RF*
80-88	FO-CF*
89-96	FO-LF*
97	LO-3B
98	ROE/LO
99	BK/WP

Bats: R Grade C37 Throws: R  
BR F SHC 62

**JEREMY GUTHRIE**  
Pitcher (S) EC 9

Batting	
--	HR*
--	3B
0-3	2B*
4-9	1B*
10-11	BB*
--	HBP
--	ROE/PO
12-57	SO*
58-61	GO-1B
62-66	GO-2B
67	GO-P
68-72	GO-SS
73-77	GO-3B
78-80	FO-RF*
81-88	FO-CF*
89-96	FO-LF*
97	LO-1B
98	ROE/LO
99	BK/WP

Bats: L Grade B43 Throws: L  
BR S SHC 66

**JASON VARGAS**  
Pitcher (S) EC 7

Batting	
--	HR*
--	3B
0-4	2B*
5-25	1B*
26-30	BB*
--	HBP
--	ROE/PO
31-54	SO*
55-58	GO-1B
59-65	GO-2B
66	GO-P
67-71	GO-SS
72-75	GO-3B
76-82	FO-RF*
83-90	FO-CF*
91-96	FO-LF*
97	LO-3B
98	ROE/LO
99	BK/WP

Bats: R Grade A47 Throws: R  
BR S SHC 89

**YORDANO VENTURA**  
Pitcher (S) EC 3

Batting	
--	HR*
--	3B
--	2B*
0-19	1B*
20	BB*
--	HBP
--	ROE/PO
21-60	SO*
61-62	GO-1B
63-66	GO-2B
67	GO-P
68-72	GO-SS
73-77	GO-3B
78-80	FO-RF*
81-89	FO-CF*
90-96	FO-LF*
97	LO-P
98	ROE/LO
99	BK/WP

Bats: L Grade A48 Throws: L  
BR S SHC 89

**DANNY DUFFY**  
Pitcher (S) EC 9

Batting	
--	HR*
--	3B
0	2B*
1-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-49	SO*
50-52	GO-1B
53-57	GO-2B
58-59	GO-P
60-72	GO-SS
73-78	GO-3B
79-80	FO-RF*
81-91	FO-CF*
92-96	FO-LF*
97	LO-2B
98	ROE/LO
99	BK/WP

Bats: R Grade D32 Throws: R  
BR S SHC N

**AARON CROW**  
Pitcher (R) EC 0

Batting	
--	HR*
--	3B
0	2B*
1-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-49	SO*
50-52	GO-1B
53-57	GO-2B
58-59	GO-P
60-72	GO-SS
73-78	GO-3B
79-80	FO-RF*
81-91	FO-CF*
92-96	FO-LF*
97	LO-3B
98	ROE/LO
99	BK/WP

Bats: R Grade A48 Throws: R  
BR S SHC N

**KELVIN HERRERA**  
Pitcher (R) EC 0

Batting	
--	HR*
--	3B
--	2B*
0-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-47	SO*
48-53	GO-1B
54-60	GO-2B
61	GO-P
62-67	GO-SS
68-70	GO-3B
71-80	FO-RF*
81-91	FO-CF*
92-96	FO-LF*
97	LO-1B
98	ROE/LO
99	BK/WP

Bats: R Grade A57 Throws: R  
BR S SHC 89

**WADE DAVIS**  
Pitcher (R) EC 9

Batting	
--	HR*
--	3B
--	2B*
0-19	1B*
20	BB*
--	HBP
--	ROE/PO
21-60	SO*
61-62	GO-1B
63-66	GO-2B
67	GO-P
68-72	GO-SS
73-77	GO-3B
78-80	FO-RF*
81-89	FO-CF*
90-96	FO-LF*
97	LO-3B
98	ROE/LO
99	BK/WP

Bats: R Grade A56 Throws: R  
BR S SHC N

**GREG HOLLAND**  
Pitcher (C) EC 0

Batting	
--	HR*
--	3B
--	2B*
0-3	1B*
4	BB*
--	HBP
--	ROE/PO
5-47	SO*
48-52	GO-1B
53-56	GO-2B
57-58	GO-P
59-66	GO-SS
67-72	GO-3B
73-76	FO-RF*
77-86	FO-CF*
87-96	FO-LF*
97	LO-SS
98	ROE/LO
99	BK/WP