**LORSANN**

- **Deathblow**
  - Hit Effect: The target gains 2 wounds.

- **Slayer Champion**
  - A slayer moves the turn token +1 step when they knock out an enemy champion.

- **Shoot and Scoot**
  - After Lorsann uses a skill that inflicts 1 or more wounds, she may move up to 1 hex.

**MISTWOOD RANGERS**

- **Blur**
  - 

- **Fairy Fire**
  - Hit Effect:

- **Fire**
  - 

- **Kill Shot**
  - When the target is a wounded enemy champion, the Mistwood Rangers’ skills have +1.

**Field Instruction**

- **Fairy Fire**
  - Hit Effect:

- **Mystic Arrow**
  - After the mystic arrow damage roll, make a 5 damage roll against the target.

**Slayer Champion**

- A slayer moves the turn token +1 step when they knock out an enemy champion.

**Shoot and Scoot**

- After Lorsann uses a skill that inflicts 1 or more wounds, she may move up to 1 hex.

**Aim**

- Fire

- **Kill Shot**
  - When the target is a wounded enemy champion, the Mistwood Rangers’ skills have +1.