



our process

There is an inherent beauty in something made one at a time, by one Maker from start to finish. We call this 'studio manufacturing'. Rough & Tumble makes every bag this way, with a resolve to not succumb to the growing pressure to mass produce. Holding a Rough & Tumble bag evokes the sense of commitment to a slower pace of production rarely seen today.

In our Brunswick, Maine studio, a growing team of local makers participate intimately in the design and engineering process with founder and creative director Natasha Durham. Stitchers are trained and become specialist in about 3 different bag designs. They become Rough & Tumble design engineers, coming to the design studio to pick up precut leathers to create the bags. Then returning with the bags to be finished with their intricate hardware and strapping details.

“Our Makers are never separate from the art they are making. Collectors around the world know the brand well, although discreetly labeled, the designs are unmistakable.” – Founder and Creative Director Natasha Durham