

CHARADES

This is a dramatic game where actions speak louder than words. The aim is to be the player holding the most cards at the end of the game.

How to play: Shuffle the pack and place face-down in the middle. Choose which player goes first. This player takes the top card from the deck and decides which one of the three titles they would like to act out from that card – the category could be movie, book, song title, play or TV show.

Once the timer is flipped, the player has just one minute to act out their chosen title with actions alone – remember there's no speaking allowed. The player should indicate whether it's a movie, book, song, play or TV show first. (For example, by holding their hands together palms-upward to show it's a book.)

As the sand passes through the timer, the others must guess what the player is acting out. The person who guesses correctly keeps the card and decides which player goes next. If the sands of time run out before the player's title is guessed, they must return the card to the bottom of the deck and nominate the next player. Keep going until all the cards have gone. The player with the most cards is the winner.

NAME THREE

This is a game that looks as easy as A, B, C – but can you cope under pressure? The aim of the game is to cross the mat and reach the finishing line before the other players. Three, two, one... go!

How to play: Shuffle the pack and place face-down in the middle. Each player or team of players should choose a colored counter and place it on the starting line of the mat. Decide who goes first.

The first player moves their counter one space in a straight line – forwards, left or right – to land on a letter.

Another player then takes a card from the deck, reads out the category on it and turns the timer over. The first player then has one minute to name three examples of this category, starting with the letter they have landed on. For example, if the player's counter is on the letter B, and the category is CAPITAL CITIES, they need to come up with three capital cities beginning with B. For example, Bangkok, Berlin and Buenos Aires. But remember, you've only got a minute!

If the player comes up with three answers in time, they stay where they are and play moves to the person on their left. If they fail, they must move their counter back to where it was before their turn began. Play continues until the first player or team crosses the board to the other side.

TRIVIA TRUE OR FALSE

This game tests whether you can distinguish fact from fiction, real from fake. Just how gullible are you going to be? The first player to get their counter across the mat is the bona fide winner.

How to play: Shuffle the pack and place face-down in the middle. Each player or team of players should choose a colored counter and place it on the starting line of the mat. Decide who goes first.

The first player moves their counter one space forwards. Another player then picks a card from the deck and decides whether to read the true OR the false fact on the card out loud. They then flip the timer to start the 60-second countdown and the first player then has to decide whether the statement is true or false.

But here's the twist! Each player has to get THREE questions right before the sands of time run out. If they manage to do this, they can stay in the space they are in and play moves to their left. If they don't, they must move back to the space they were in before starting their turn. Play continues until the first player or team crosses the board to the other side. And that's the truth!



Complete
**GAMES
NIGHT**

Instructions